



THIS MONTH'S COVER

You want Yu-Gi-Oh? Well brudda, this month, we gots plenty. You can check out the killer deck on page 77 or prices for all the cards, beginning on page 89. Went more? Stop in next month for the complete Yu-Gi-Oh! players guide—including all the Japanese cards!

contents

INQUEST GAMER 88 . AUGUST 2002

features

28 RINGLORE

The top 10 Lord of the Rings cards. By the IQ Gamer staff.

36 IQ THEATER

The further adventures of Jango Fett's head. By the IQ Gamer staff.

50 INQUEST GAMER MEGA PRICE GUIDE

More than 40 pages of prices for CCGs like Mage Knight, Star Wars, Lord of the Rings and more. Plus, prices for every single Magic card ever!





YOU KNOW WHAT YOU CALL 1,000 GRAMS OF WET SOCKS?



- 14 INQUISITION Holy ponies, infinite mana, math problems and more.
- 18 / NEWS Superhero games of summer, Magic Nationals, DC HeroClix preview and more.
- **26 ON DECK** Game products in your future, featuring *Star Wars TCG: Sith Rising*.
- 38 STUMPERS The mysteries of Magic—explained.

40 PLUGGED IN News and strategies for the hottest e-games, featuring EverQuest II.

- 46 CARD STOCK Tracking trends in the gaming industry.
- **57 CCG KILLER DECKS** Magic, Star Wars, Lord of the Rings, Yu-Gi-Oh!, Dragon Ball Z, Legend of the Five Rings and Raw Deal decks—plus, an X-cellent HeroClix team.
 - 61 PRO PICKS Tips on drafting Odyssey Block.
 - 63 DECK BUILDING 101 Using Judgment's incarnations.
 - 92 MAGIC PLAYERS GUIDE Now and every month—the Oracle wordings.
 - 104 WHAT IF? CMGs we want to see—from Star Wars to Pokémon and beyond.



THE TRADING



SMELLS LIKE TEEN SQUID Navigate the collecting waters carefully or you could find yourself high and dry like this guy.

t ain't easy learning the ins and outs of the gaming market. For every Magic tidal wave that hits the shores of the industry, there are a baker's dozen Hyborian Gates and Monster Ranchers that wash up smelling like week-old squid. We've slugged our way through 'em all. On good days, we've traded dust for diamonds, but on others, we've gotten stuck holding the barf bag.

I've personally traded Moxes for Spellfire, I've unloaded Mage Knight promos for Imajica. I even dumped a foil Arwen for stock in Precedence, But there have been good deals, too. Once I finagled my way up to a set of Beta dual lands from nothing but a few Fallen Empires boosters and a box of Cracker Jacks. Then there's the Japanese Yu-Gi-Oh! Blue-Eyes White Dragon I snagged for a couple of packs of Redemption. Talk about having God on your side.

Telling you about our years of painstaking research isn't to toot our own horn. Ever heard the saving "buyer beware"? Well, we're here to show you how to be more "buyer" without having to deal with the "beware" part. How? By putting together the biggest, most complete, most up-to-date price guide InQuest has ever produced. This month, you'll find 40 pages

of price guide extravaganza-plus lots of other collecting sweetness, from one-of-a-kind ultra rares to the greatest gaming booms and busts of all time. The heart of this issue is the listing and price of every Magic card ever released-and even some that never were. Why are you still reading this letter? Start pricing your collection.

Jeremy Smith

Price Guide Editor & Tradewind Rider

OF CHOICE	APPEALS TO	MOST VALUABLE	WORST NIGHTMARE	RELATED HOBBIES
MAGIC CARDS	Trekkies and Virgins	Black Lotus	Moxes reprinted	Porn
FINE ART	Alternative Lifestyle Crowd	Mona Lisa	Projectile vomiting guests	Croquet
STAMPS	Mass Murderers	Naked Elvis	"Stained" Naked Elvis	Stamp sorting
BEER CANS	Rednecks	Any full one	Zima	NASCAR
PORN	Everyone	"Leave it to Beavers" DVD	"Is that Mom?"	Magic
BUGS	Freaks and Geeks	Madagascar hissing roach	Madagascar Hissing Roach still moving	Spelunking
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BOOK BURNIN'... MELLFIRE!... **GOT BRASS?...**

Judgment has passed. And not just passed-it got an "A." Magic's latest expansion is receiving thumbs up from just about everyone... "InQuisition" writers, Magic pros, the Taco Bell Chihuahua... You name it. What's not to like? Phantom creatures. Advocates, punisher cards... It's all good. Well, except for anything with "Soulgorger" in the title. According to Fred DeSantos of Hialeah, Florida, "they should have called it 'So-sucky Orgg." Amen to that, Fred.

And there's one other little problemno artifacts. "Are the Magic designers anti-artifites?" questions Geoff Wellminster from Bronx, New York, It sure looks that way. Ever since Masticore wrecked house in Urza Block, Magic R&D has been very stingy with good brown cards. They've laid a few eggs and given us the Mirari, but it ain't like it used to be, Back in my day, you could pack Karn, Phyrexian Processor, Masti and Memory Jar into your Type 2 deck and clean some clocks. Go brown!

FINALLY

MY INFLATABLE RELATIONSHIP

ILITATOR ARRIVED

NOW I'VE SEEN IT ALL

I just read the "IQ Theater" and was discusted by the overt agenda portrayed by the characters. I am a bornagain Christian and a store owner/manager of a successful card game store. I understand arguments by both sides regarding the trading card games and other related material, but calling people with strong religious views names-even if those views are narrow-is not a good way to defend your position. I do understand that it is supposed to be funny, but use humor, not personal attacks.

> Jason Webster Saint Louis Park, Minn.

Let me get this straight; you're identifying with the toy dolls burning fake books in a comic strip? That, kids, is why we have to print "Not recommended for all ages" on the cover.

HIS LITTLE PONY

Why do you say bad things about Dwarven Pony? I've actually seen one win a game. It may have been a firebreathing, holy-strengthened Dwarven Pony, but it still was a Dwarven Pony. So go pick on some other card.

> Norman Dean ndwyvern@hotmail.com

I saw a pony win a game once. I witnessed some doofus casting Dwarven Pony, had a heart attack and fell over on the other guy, crushing him right in his folding chair. Tragic.

MAKE MINE MELLFIRE

My friend and I just got back into Magic and we wanted to get into a new games too, so we picked Magi-Nation and Mage Knight. Mage Knight was on InQuest's recommendation by the way. These games rock. So it got me thinking that they all start with "M." So I thought I'd ask the experts how many other good "M" games are out there besides Monopoly. I bet even Spellfire could be saved by this new discovery; just rename it "Mellfire."

> Raymond Baysinger & Jay Watkins Booneville, Arkansas

That bodes well for MechWarrior this August and Fantasy Flight's recently released Maginor. Of course, there are older "M" games worth checking out: Middle-earth-the RPG and CCG-Machiavelli the board game and Maggot, the eatable bug game, are just a few.

60 MINUTES SUCKS

I'm a big fan of Ultima Online and have been since '98. I know how to make my guys really good but I can't stay in competition with my friends. The reason? My dad. He thinks that I play too much so he gave me a "time limit" in which I can only play one hour of Ultima each night and two hours on non-school days. It's so freakin' gay! My older brother plays a lot more than me and gets worse grades, yet he has no time limit. My dad thinks that playing too much is bad. I say that everyone at InQuest plays a lot more, and you're probably a lot smarter than he is. What do you think about my situation? Please respond, I would like to show my dad because it may get me off this stupid time system.

> Eric Durrenberger Mrshll47@aol.com

Look at the bright side, Eric. Your dad has obviously written off your brother, while still caring about you. But one lousy hour of Ultima a day!? Daddy dearest does need to lighten up. I'd threaten to call the local child welfare department. And then do it. They'll take you to a nice foster family. Granted, they may feed you dog biscuits for dinner, but vour Ultima character will soon be trés buff. Worth the trade-off?

SUSPEND MAGIC NOW!

I just want to say that Magic nowadays blows! I have gotten very bored with it. I find other new card games interesting and far superior to Magic-Lord of the Rings and Star Wars to name a few. I think

of knowledge

You got questions... We got Magic answers. Well, not us personally. But here are the best places you Website: wizardworld.com can go to find the information you. Ask the publisher any question about so desperately crave.

Online price guide, buying and selling forums:

the game: E-mail; questions@wizards.com Magic Most current, complete and extensive rules clarification's and card rulinos. Also has the complete comprehensive rulebook in pdf and Word formats: Website:www.crystalkeep.com/ magic/index/html

UNITED STATES

POSTAL SERVICE

MORE LETTERS

people at Wizards of the Coast should suspend Magic for a while before bringing us a new set. Those people have run out of fresh ideas for creating new, exciting mechanics. Flashback is essentially the same as buyback, graveyard recursion is old, echo mimics cumulative upkeep, and threshold just doesn't give me something to chew on.

BTW: Can you sacrifice one page of your mag for a WWF Raw Deal CCG price guide? Pretty please with sugar on top.

> Jerry K. Jakarta, Indonesia

If you're looking for something to chew on. Jerry, check out the meaty bones at your local pet store, or I can send you some of my wife's mashed potatoes. But I gotta disagree with your dis of Magic. I think the game is the best it's ever been. Threshold is my favorite mechanic of all time. I asked the other staffers for their favorites: Mike and Jeremy both picked madness. That's three votes for the current block. Steve dreams of the return of buyback, and Brent has fond memories of snow-covered lands.

And just to show everyone it pays to write, you'll find the Raw Deal price guide in this issue.

TO INFINITY AND ...

How many infinite mana combos are there that are three cards or less? I know of Sliver Queen/Ashnod's Altar/Heartstone and Candelabra Of Tawnos/Tolarian Academy.

Python1630@aol.com

Hate to break it to you, Python, but tapping the Academy to pump one mana into the Candelabra to untap the Academy isn't really killer. Besides we avoid combos involving banned cards. If you really want mondo mana, nothing beats the efficiency of Worldgorger Dragon and Animate Dead.

CITY OF ASS?

In InQuest #81 you rated City Of Brass with five stars while Mana Cylix got only three. Both let you add one mana of any color to your mana pool, but City Of Brass does one damage to you when it becomes tapped; Mana Cylix doesn't and only costs one mana to cast and one to activate. Also, why did you rate Allay two stars and Aura Blast a four? They both destroy target enchantment for the same cost. The only difference is that Blast lets you draw a card while Allay has Buyback. They should both be rated the same.

> Brett Dodd Silver Spring, Md.

Ah, young grasshopper, you are unlearned in the finer points of Magic. There are many

subtleties that reveal themselves only after years of contemplation, study and menial labor. Decks that play City Of Brass crave speed and don't care about the point of damage; they don't want to be slowed down by casting a Cylix. Also, the City does in one card what takes the Cylix two. At the competitive level, you can't afford to waste cards. Likewise, Aura Blast is better than Allav because, in the current environment, you want to have cards in your graveyard, and drawing a card for free is much preferable to paying the three mana Buyback cost in order to get another Allay. Come over and scrub my toilet, and I'll explain why Prismatic Strands is better than Prismatic Spray.

MR. ARITHMETIC

On page 54 of InQuest #85 in "Killer Armies." you have a 100 point army, well, um..., that's wrong. If you add up the point values they equal 103, so it's not a valid army.

> Ryne Thornburg Keosaugua, Iowa

You folks in lowa ever heard of "the new

Send yer letters to: "INGUISITION" 151 Wells Ave. Congers, NY 10920

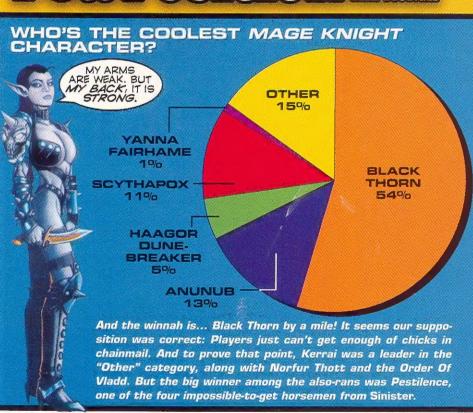
Include your full name, mailing address and phone number in all letters. Some letters may be edited for space and clarity.

Or e-mail to: InQuisition@wizarduniverse.com

math?" No? Well then just rip the leg off one of the figures, that should subtract

Man, I hate math. I still have recurring nightmares about college trig. It's always the same one: A cosine is chasing me and beating me about the head with a tangent, while thousands of fang-toothed remainders nibble at my product.

Managing Editor Tom Slizewski is available for parties, weddings and hoedowns. And he'll work for cake.



Yu-Gi-Oh! Official site for tourney info, character bios, FAQ and latest news on this hot new CCG

Lord of the Rings Complete checklists and strategy for most Decipher games, including LotA, Star Wars and Star Trek CCGs. Web-Website: yugioh-card.com site: www.decipher.com

Mage Knight Every figure in full color, complete with stats, tourney info, strategy articles, upcoming product. Very slick site. Website: www.wizkidsgames.com/

mageknight/

Warhammer CCG More official FAQs, card errata and forums than you can shake a psyker's plasma rifle at. March on over and enlist

Website: www.sabertoothgames.com

Legend of the Rings The place to go for all the official poop on the CCG, RPG, upcoming tourneys-you name it. Website: www.alderac.com

Super Dudes of Summer

SILVER AGE SENTINELS, MUTANTS & MASTERMINDS AND AN ALL-NEW MARVEL RPG ON THE HORIZON

merica's favorite wall-crawler isn't the only one getting strange powers this summer.

It seems superheroes are on everybody's mind, particularly in the game industry. In other words, grab your masks and hoist your capes, people, it's gonna be a red-hot summer of superhero roleplaying games.

And you won't have to wait. The year's first roleplaying game with all-new superheroes is available right now: Godlike from Pagan Publishing and Hobgoblynn Press. Godlike focuses on the first major era of superheroes-World War II. Godlike's player characters are so-called "Talents," extraordinary superhumans who become players in the conflict between the Allies

"Most superhero games lack a strong theme, as in, what do I do besides socking bad-guys in the jaw?" said Godlike designer Dennis Detwiller. "How much stronger a theme can you get than WWII? Also, you don't have to contrive some origin to get the group together, orders is orders."

Godlike's biggest advantage is a simple mechanic that allows for extremely quick combat, resolving the details of initiative, success or failure, and damage with a single die roll. Godlike also features d20 conversions.

The second major entry into the fray this year is Silver Age Sentinels by Guardians

DO YOU HUNGER? There's enough superhera role

playing in the works to satisfy even Galactus.

of Order, due out in July. "Silver Age Sentinels invokes the

and the Axis.

themes and ideals of the Silver Age of comics placed in a modern context," said developer Jesse Scoble. "It's a game about heroes."

> SAS will employ the Guardians of Order proprietary mechanic, the Tri-Stat System, used in their best-selling anime roleplaying game, Big Eyes, Small Mouth. However, Guardians of Order announced

in April that it will also publish a parallel edition of SAS in August which uses the d20 system.

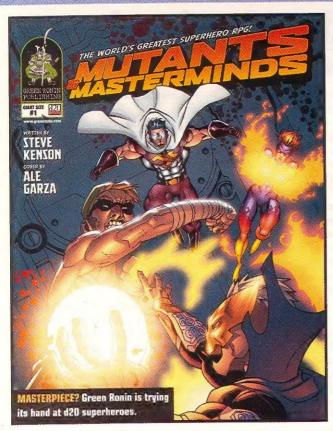
"By presenting fans with two options," Scoble continued, "we hope to appeal to both our core Tri-Stat fans and the large

community of gamers who want a mechanic for d20 superhero campaigns."

> The third major entry into superherogenre roleplaying for the summer is an old favorite. Hero Games, publishers of the new Hero System Fifth Edition, have promised the addition of a Champions genre book in August. This genre book will act as a plug-in to the successful new edition of Hero System.

How will this edition stand up to what InQuest magazine called the best roleplaying game ever? "[The Champions genre book] will be better," said Champions author Aaron Allston, "because of improved design and added years of experience."

That should be enough superhero product to satisfy even the most rabid of comic fans, but there's more in store. Marvel Entertainment is working on The Marvel Universe Roleplaying Game along with the team of developers from the classic roleplaying game Paranoia. Together, they're looking to come up with a game that strikes a balance of new and old-school roleplaying. As it stands now, The Marvel Universe Roleplaying Game will feature a unique, dice-less system, tons of



Marvel's beloved characters and an affordable but quality core rulebook that will fit alongside your Spider-Man and Avengers graphic novels.

"We're looking to create a game with a fast moving, dynamic mechanic that players of all ages can quickly learn and then master," said Marvel's Marketing Communications Manager Bill Rosemann. It won't hit stores before 2003 though.

More immediately you can satisfy your superhero fix with:

- Alpha/Omega from Action Studios. A fuzionbased superhero game tied closely to metaphysical themes and the eternal conflict between good and evil.
- Corporate Supers from Battlefield Press. A sourcebook for Cityscape: City on the Nexus of the Omniverse.
- Cyber Age Adventures RPG 2nd Edition.
 Based on the superhero fiction universe of the same name.
- EMP Shockwave from InterStrike. A postapocalyptic superhero game.
- Modern Knights from Plaid Rabbit. Four-color celluloid superheroes by Dave Van Domelen.
- Mutants & Masterminds from Green Ronin.
 Due out in October, this d20 superhero game is by Steve Kenson, with comic book artists including Ale Garza (Ninja Boy).
 Tim Avers

INSIDE



Top 10 Lord of the Rings cards.
PAGE 28.



EverQuest II PAGE 40.

1,001 Jedi Nights

BECOME A STAR WARS TCG APPRENTICE

Whether apprentice, padawan or sith master, you'll want to check out Jedi Nights.

That's the name of the Star Wars TCG's just announced new league program. It's free and Wizards of the Coast (WotC) will be providing special promo items for each sanctioned event available only through Jedi Nights and the massmarket Star Wars League.

Promo cards—alternate art foils—will be awarded as follows: one copy to the winner; one copy to the second-place finisher; and one copy randomly awarded to a tournament participant.

Each Jedi Nights event will be DCI-sanctioned, meaning players will develop Star Wars DCI ratings and rankings based on their participation. All Jedi Nights tournaments will use a K-value of 16. An event's K-value determines how many points a player's rating can go up or down with each match win or

are in for the long haul." ■ Gene Hetzel

loss. WotC wants to create a higher profile for the Star Wars TCG, so a minimum of eight players must participate in Jedi Nights events to make them official.

According to Chris Erb, brand manager for the game, Wizards is also looking at a judge program similar to the one currently offered for Magic, a participation point redemption system similar to the Magic token system and something akin to the Sideboard online magazine. Details are still being worked out, but the 2002 Star Wars TCG World Championship has been set for Gen Con in August.

"We have a very strong commitment to the game because of the strength of the Star Wars property and the strength of the game design," Erb said. "We are dedicated to providing a similar amount of resources to Star Wars as we do to our other successful games. We anticipate this game to be one of the strongest selling TCGs of all time and something we players are getting DCI ratings.

STOP!
OR MY KID WILL
STAR AS A WHINEY
TEENAGER IN
"EPISODE III."



Collectible minis games we wanna see. PAGE 104.

PLUS:

Mega PRICE
GUIDE.
20+ Games.
PAGE 50.

Wild Dogs and Killer Squirrels

ROLLS OVER ARMY OF PSYCHATOGS TO WIN MAGIC NAT



ronically, the year's most unpredictable big dollar Magic tournament is the U.S. National Championship.

Because of the variety of formats national tournaments encompassdraft, sealed and constructed—and the many unknown tournament players who qualify, the Nationals has been a proving ground for the games up-andcomers and a free-for-all for the games most respected names.

The top three finishers here get spots on the U.S. National team, Last year, Eugene Harvey came out of nowhere to earn his spot and helped bring the U.S. another Worlds team title. This year, Harvey did not come out of nowhere. He went straight from the top to the top, beating everyone in his path-old and new-to win the 2002 U.S. Championship, in Orlando, Florida, in early June.

Nationals are different from Pro Tours in that you must place in the top eight of a regional tournament, have 20 or more pro points or be in the top 75 rated players in the country to qualify. With so many different ways to get your foot in the door, there are many unexpected match-ups and a wide variety of deck types.

Consequently, this year's top eight was filled with an assortment of personalities from all walks of Magic life. There were familiar players like Harvey, Alex Borteh—a Worlds top eight competitor and gravy train-riding pro and the often controversial Mike Long. Rounding out the finalists were lesser knowns like Matt Rubin, who qualified through Florida Regionals; Eric Franz, the Oregonian new comer; former Junior Super Series standout Blake Quelle; break-out Nationals competitor Andrew Ranks; and the wild card of the top eight, Peter Jesuale.

Half of those-Borteh, Rubin, Franz and Ranks-all played variations of the Psychatog deck that dominated regional events around the country and nationals around the world. Two members of the top eight came with red-blue-green decks, with Harvey using Opposition to lock down the board, while Quelle played Violent Eruption to blast it away. Long sought to put madness on the map with a deck full of cards using the ability. Jesuale was riding an old-school blue-white-red deck, the only player clearly deviating from the established metagame of black-blue or blue-green.

When everyone had played their hands, it became clear that Psychatog beats everything in sight... except blue-green-red Opposition. Harvey beat three Psychatog decks in a row-each one 3-0-to steamroll to the title of U.S. National Champion and bag \$25,000 in prize money, reclaiming his spot on the National team. He ended the final match of the weekend by breaking into a smile, casting Deep Analysis twice to fuel his Wild Mongrels, and saying: "I've had enough of you!" Zev "Woof Woof" Gurwitz



Bad puns in CCGs are as old as the granddaddy of the genre, Magic: The Gathering. We still wince when reading that the Werebear "exercises his right to bear arms." This month's puzzle is to determine if a real company produced this groaner or if we went for broke and made it up. Don't stay home thinking about it until you get evicted, the answer's on page 24.

S WINNING

CREATURES (18)

- 4 Birds Of Paradise
- 3 Flametongue Kavu
- 3 Llanowar Elves
- 4 Wild Mongrel

SPELLS (21)

- 2 Call Of The Herd
- 4 Circular Logic
- 3 Fire/Ice
- 4 Opposition
- 4 Squirrel Nest

LAND (21)

- 7 Forest
- 5 Island
- 3 Karplusan Forest
- 2 Shivan Reef
- 4 Yavimaya Coast

SIDEBOARD (15)

- 1 Call Of The Herd



1 Flametongue Kavu

2 Unnatural Selection

4 Gainsay 3 Jade Leech

2 Static Orb

INHEA

WHAT'S GOT BUZZ IN THE MORLD DE GARRING



- Your it's a mupper Jedi trifecta. He was unques tionably the coolest thing in "Episode II." His study new version in the Star Wars: Sith Rising expansion locks giant galactic ass. And soon, you'll be able to game live with the little guy in the online Star Wars Galaxies game (see page 44 for more).
- · EVERUUEST RPS This has our vote for most eagerly anticipated roleplaving item of the summer. Even online-only junkies will want to have a handy printed reference for the monsters and races they encounter on their screens.
- . MAGIC EXTENDED CHANGING When Onslought debuts this fall, the Extended tourney format will change radically. Starting then, Extended will only include the most recent six to eight blocks. A big upside to this is that it will make the format more accessible to the average player with many big dollar cards-i.e., dual lands, Force Of Will-no
- IPPER DECK This formerly low-key game company has the hottest thing going right new with the Yu-Gi-Oh! CCG. It's looking to stev on top by recently inking a master trading card game license. for Disney properties, Lion King CCG, Snow White TCG, Beauty and the Beast ... They're all Upper
- . MASIC IN SYSTEMSPACE As Masic Culina aces ping will affect the game. Only time will tell, but one thing's for certain, this year's too players wen't be going to some exotic locale for the Magic Invitational. The top pros are all being invited to Seattle, and the invitational will played out live in cyberspace



 BOTH BASES We all forget the 8 and O of backed summer cons PDQ when treated to a little T and

To Betazoid or Not to Betazoid?

DECIPHER INVITES WORLD TO PLAYTEST NEW STAR TREK TCG

F ver wanted to be a trading card game (TCG) playtester? To shape a game from the ground up?

Now's your chance as Decipher, publishers of The

Lord of the Rings TCG, RPG and Star Trek CCG and RPG, have opened up the design and playtest process to anyone who wants to participate.

To allow their now eight-year-old Star Trek CCG to "live long and prosper," the company is experimenting with the idea of launching another game set in the Star Trek universe. The plan calls for an allnew game, one that's easier to learn than the original and less burdened by complex rules and strategies presented by the current game. However, before Decipher CEO Warren Holland greenlights the new project, he wants to be certain it's something fans want.

BE A BORG Help design new Star Trek CCG.

"We have decided to open up the design process in a way that has never been done before," says to Tim Ellington, head of Decipher's TCG design studio. "We are posting decks and rules for the game on our website and allowing anyone who wants to play the game to download it and offer feedback—positive or negative—on its design."

Here's the deal: Four 50-card decks are posted on the site, one each for the Federation, Klingons, Ferengi and Borg, plus the latest version of the rules. Just download them and print them out. Then grab some Romulan ale and dive right in.

Decipher will watch your comments closely. Just post your opinions on their message board for all to see. If you hate it, tell them why. Tell them what works and what doesn't. Just realize that the game is in its infant stage. Nothing has been finalized.

What we do know is that the game covers all the Star Trek eras—from Archer to Kirk to Janeway. It differs from the existing CCG in that it takes all players to one location in an attempt to score points using an episode card. Starship versus starship battle is an integral part of play, with character abilities and hazards included to shake up things. The new game plays fast and has lots of player interaction.

"The four online decks don't come close to the complete card set we envision; they are just a sampling for play test purposes," said Ellington. Everything you need to get involved—decks, rules, a design diary and message board—is at (www.decipher.com/startrek/newgame).

Make Mage Knight History

APPROVED PLAY ADDS TO MINI MADNESS

🕝 f you've ever fantasized about being plastic, two inches tall and affixed to a combat dial, WizKids has 🚣 a deal for you.

Starting this month, the company behind the collectible miniatures revolution will immerse you in the world of Mage Knight like never before with its new and improved Approved Play program.

After listening to requests from fans, WizKids created a monthly league that lets Mage Knight players directly affect Mage Knight's evolving history.

The new campaign system features four weekly battle scenarios each month, the results of which are uploaded onto the WizKids website, where gamers can follow the developments of the story as they unfold. How is this new system different from the already popular storyline tournaments offered by WizKids? "The new campaign system links weekly scenarios to tell a bigger story," said Lucas McWilliams, promotions and community development director for WizKids. "Also, future stories will refer back to events that happened in earlier campaigns."

In the first storyline, July's "Bridge over the River Khamita," players swear allegiance to one of two competing factions: Jeet Nujarek, Lord Protector of the Atlantean Empire or the opposing rebel forces of the Red Duchess. The first scenario "Netting the Pigeon," draws players into the attack on the rebel capital of Khamsin. Whether the capital stands or falls and what happens next is in the players hands.

If having a hand in shaping the world of Mage Knight is not enough, WizKids has lined up an impressive array of prizes for victorious campaigners. Weekly champions and fellowship winners receive exclusive limited edition figures as well as enamel pins representing the side for which the player fought during the campaign. Prizes aren't just reserved for the winners, though. Every participating player will receive a coupon that can be redeemed for a limited edition figure, as well as an exclusive enamel pin.

Approved Play won't be used with either Marvel or DC HeroClix, whose comic book worlds already possess a rich history, but they will make their way into MechWarrior: Dark Age. 🔳 Steve Shinkaruk





 Arnold Schwarzenegger has signed on to produce and star in a remake of the 1973 sci-fi film "Westworld," playing a malfunctioning robotic



Old West gunman. Schwarzenegger has also agreed to star in a new Conan film, to be written and directed by the original's John Millius; "King Conan: Crown of Iron" would

involve pairing the hero with a younger swordsman.

- . Tom Cruise ("Minority Report") is attached to ster in "The Last Samurai." Set in the 19th century, the epic drama stars Cruise as a colonial who arrives in Japan to train the troops of the Japanese emperor.
- David Fincher ("Fight Club," "Panic Room") may direct the next "Mission: Impossible film."
- · Natascha McElhone ("The Truman Show") will costar with George Clooney ("Ocean's Eleven") in "Solaris," a story centering on a psychologist sent to investigate unexplained behavior on a space station.
- · Edward Burns ("15 Minutes") is in negotiations to star in an adaptation of the Ray Bradbury's "A Sound of Thunder," with Peter Hyams ("End of Days") attached to direct the story about a timetraveler who a kills a prehistoric butterfly, setting in motion a series of events that erase humanity from existence.

 MTV's animated Spider-Man series will feature the voices of Neil Patrick Harris ("Doogie Howser," "Undercover Brother") as Peter Parker/Spi-



der-Men, singer Lise Loeb as Mary Jane and lan Ziering ("Beverly Hills 90210") as Harry Osborn.

- · Fox has acquired the film rights to the "Dragon Ball" anime series
- · Mindfire Entertainment has acquired the film rights to the Dead or Alive video game: Mindfire is already working on a film adaptation of Sega's House of the Dead.

Sometimes good ideas go awry. As they did with this illustration. We commissioned the piece as a possible cover but it struck out. It's never appeared anywhere until now on this fictitious card.

DC HeroClix Sneak Peek

FOUR PREVIEW FIGURES FOR THE YEAR'S BIGGEST GAME

reroClix is flying to the next level with the introduction of the DC universe characters in September. Hypertime will add 150 more characters and a slew of new powers and abilities. Get ready to command the likes of Catwoman, Batman, Plastic Man and—oh yeah—these guys. ■ 12 staff



Warlord Makes Call to Arms

FANS AND PROS TO DESIGN NEXT EXPANSION

 \mathbf{L} etting fans tinker with a card or two in a collectible card game expansion is nothing new. Many games have done it. Now, Alderac Entertainment Group (AEG) is taking the idea to an unheard of level.

"We're letting fans and industry professionals and celebrities design an entire Warlord expansion," said Mark Jelfo, creative and marketing director at AEG. "We're trying to empower everyone who's ever played a CCG."

So what exactly can you make? The sky's the limit, according to Jelfo. Warlords, grunt troops, spells, magic items-all are needed to fill out the 300-plus card set. Fittingly titled Call to Arms, the expansion will have a starter deck for each faction including the Mercenaries.

"Obviously we have a lot of work to do and we want as many card submissions as possible by August 30th so they can be adequately playtested," Jelfo said.

In addition to getting fans involved, AEG is approaching many well-known industry personalities and asking them to design cards. "We've asked Peter (Adkison), as well as Ryan Dancy and hope to include Margaret Weiss and Tracy Hickman," Jelfo said.

The InQuest staff, fans of Warlord since day one, will be designing the most kick-butt card in the entire set. If all goes according to plan, our card will be a promo inserted into an issue of the InQuest early next year. The winners of Warlord tournaments at Origins and Gen Con will also each get to design a card.

the InQuest staff is creating. If you're interested in showing off your Warlord card design skills surf on over to (www.warlordccg.com) or snail mail AEG, 4045 Guasti Rd. #212, Ontario, CA 91761-1531, for a submission form. And if eternal fame isn't enough incentive to jump-start your brain, keep in mind that the player who submits the most ideas that see print will be awarded a prize.

Call to Arms is scheduled to release in February 2003. ■ Tom Slizewski



KOFTHEMONI TAR WARE TOO: The state of the s I IS the terrory was milital, beautiful Tail affect paint t a cheer & poses spece least feet he futbet taan I browlighter high tild in once him held points and law is an except his work our alons to relete a manufa tette a quine mappe when principles that miles had you have in this pole and a latter value of their Wis words that وأنوا والمراجع المراجع المراجع والأرام المراجع المراجع

ARROWFLIGHT RPG

WHAT IT IS: Corvel and Kilmoor—two nations at war. Will your character answer duty's call? Nine races, innovative skill mechanics and an easy-to-learn combat system provide the blueprint for your destiny. Deep7. \$22.95.

WHY IT'S COOL: It ain't just hack 'n' slash, Amongst the chaos of war, look for politics, economics and cultural diversity to play a part in the conflict.

BROKEN BLADES

Legend of the Five Rings CCG1

WHAT IT IS: A new leader has seized the throne, even as a Shadowlands army closes in on the Imperial capital of Otosan Uchi. 150-plus card set. Alderac. \$11.99 per 84-card starter; \$2.99 per 11-card booster.

WHY IT'S COOL: The new Crab, Scorpion and Unicorn clan decks—though we're still waiting for the Honorable Termite, Iron Platypus and Retarded Monkey clans.

CARD VAULT

WHAT IT IS: Software that allows game collectors to easily track inventories of their favorite CCGs or minis games. Lone Wolf. \$29.99.

WHY IT'S COOL: For the sheer amount of stuff it does. Besides fully supporting Mage Knight, Magic, L5R, Warhammer 40K and more, Card Vault provides easy-to-manage trade and want lists and powerful deck-building tools with detailed stats and graphs.

CLASH OF THE GLADIATORS

WHAT IT IS: A board game where you recruit gladiators among sword-swingers, spear-throwers, net-casters, shield-bearers, trident-pokers and more, then send 'em into the arena to face hungry beasts or opponents' fighters. For two to five players. Rio Grande. \$29.95.

WHY IT'S COOL: "What we do in life echoes in eternity." Heck, maybe you could win an Oscar too.

DERYNI RPG

WHAT IT IS: Based on the best-selling fantasy series of the same name by Katherine Kurtz, this RPG is as much about story as action, with chivalry, royalty and religion all playing a part in the persecution of the Deryni, a race with the gift of magic. Grey Ghost. \$34.99.

WHY IT'S COOL: It's always great when you can hand your mom a copy of a critically acclaimed bestseller and say "Yeah, I'm playing a game based on this."

DUNGEONS & DRAGONS

WHAT IT IS: A CD-ROM that allows DMs to generate characters, monsters, treasures and encounters—which can be catalogued for easy and quick reference—track characters' progress and more. Wizards of the Coast. \$29.99. WHY IT'S COOL: If you're anything like us, you've got binders and files full of old character and campaign info floating around. Imagine all that mess in one compact, easy-to-manage package.

DRAGONLAND

WHAT IT IS: Players guide competing teams of dwarves, elves, wizards and other fantasy minions as they loot treasure for dragons from the mouths of volcanoes. A board game for two to four players. Rio Grande. \$34.95.

WHY IT'S COOL: The "Tower of Destiny." We don't know what it does, but it sounds pretty ominous to us.

EPIC LEVEL HANDBOOK

[Dungeons & Dragons]

WHAT IT IS: Information on character-building, spellcasting, monsters, skills, feats and more promises that there are always challenges for your 86th-level character. Wizards of the Coast. \$39.95.

WHY IT'S COOL: Nothing honks off a DM more than when PCs grow too big for their britches and take out his favorite monster with one blow. This book ensures that'll never happen again.

EVERQUEST RPG PLAYER'S HANDBOOK

WHAT IT IS: Online gaming comes to your tabletop. Everything that makes EQ the most popular RPG in cyberspace is now a penand-paper RPG, compatible with the d20 rules of D&D Third Edition. White Wolf, \$29,95.

WHY IT'S COOL: You don't need to spend two grand on a top-of-the-line computer and T1 connection to play. What a bargain!

FORBIDDEN KINGDOMS

WHAT IT IS: Indiana Jones meets "The Lost World" in this new pulp-genre, d20-system RPG where the action is two-fisted, the women are feisty, and your middle name is "danger." Otherworld. \$39.95.

WHY IT'S COOL: If you don't think Indiana Jones rocks, you're obviously mentally challenged. You probably like beets too, you goober.

FULL EAGLE DAY [Judge Dredd RPG]

WHAT IT IS: Rookie judges must pass one final test before taking their place on the battlefields of Mega-City One, their final street assessment under none other than Dredd himself. Mongoose \$9.95.

WHY IT'S COOL: Cuz judges don't have to wear those hats that make 'em look like mounties.

LOST TOMB OF KRUK-MA-KALI [Dungeons & Dragons]

WHAT IT IS: Kruk-Ma-Kali, the long-dead hobgoblin king, is still remembered through the lands of Tellene—as is his treasure. Now PCs have their chance to solve the riddles of his tomb and get his goods. For eighth-to 14th-level characters. Kenzer & Co. \$16.99.

WHY IT'S COOL: Cuz you won't run into Kruk's cousins Meego-Muk-A-Muk or Kama-Kama-Kami-Kameleon.

MEDABOTS CCG

WHAT IT IS: Based on the hit cartoon. More than 100 medabots, fueled with artificial intelligence and a huge arsenal of weapons, do battle in the "Robattle" arena. Upper Deck. \$9.99 will get you a 31-card deck, two, fivecard boosters and a battlemat; \$1.49 per additional booster.

WHY IT'S COOL: Optimus Prime, the Terminator, R2-D2... Before you join the ranks of the big boys, ya gotta start small.

MUNCHKIN D20 PLAYERS HANDBOOK

WHAT IT IS: The Munchkin card game poked fun at roleplayers, and this new RPG supplement cranks the fun up another notch by adding wacky elements from the card game to your RPG. Steve Jackson. \$9.95.

WHY IT'S COOL: Doesn't every game need a "chainsaw of bloody dismemberment" or "ancient, enraged, plutonium dragon"?

PATH OF THE SWORD [d20 fantasy]

WHAT IT IS: First in "The Path" series of d20 supplements from Fantasy Flight Games, this book provides more combat styles and rules, feats, prestige classes and equipment than you ever thought possible. \$24.95.

WHY IT'S COOL: The introduction of "legendary classes," advanced prestige classes for high-level characters—in this case, fighter-types.

GREAT GAMES WE CAN'T GET ENOUGH OF

CALL OF CTHULHU

CoC has been a cool RPG for more than 20 years. But d20 has done the impossible and made it even better. How so? By spreading the insanity. The d20 system lets you use the incredible rules for sanity in games like D&D and Spycraft where they never before were expected by players. Plus, the stats for Cthulhu haven't been seen in a D&D game since first edition. Wizards of the Coast (wizards.com) is the publisher, but try Chaosium (chaosium.com) for all your other Lovecraft needs. \$39.95.

TOOTH & CLAW

Creatures with an armor class of six or seven usually blow nothrog-sized chunks. But not when they've got the Astral or Ethereal designation. That's because even or odd strikes, respectively, automatically miss these new breeds of monsters that extend across all Warlord factions. Mercenaries and wizards receive the biggest power-up in terms of card quantity and quality this time around. Alderac. (alderac.com), \$9.99 per 50-card starter: \$2.79 per 11-card booster.



SHADOWFORCE ARCHER

The name is Roth... Spycraft. The d20 system has ushered in a new golden age of roleplaying, and Shadowforce Archer is the first great action-espionage setting since Top Secret two decades ago. With combat and damage systems tuned for lethal gunplay, a keen method for cinematic chase scenes and a unique procedure that allows for creation of criminal masterminds, this is one game that

looks to be number one with a bullet among real RPGers, Alderac, (alderac.com), \$34.95.

FLAGSHID

Part CCG, part wargame, all bloody space combat. Flagship puts you at the head of an intergalactic armada out to put the hurt on its neighbors. Customize your fleet and pound away at your foe using weapon and special crew cards. Two different races, each with their own specialty in combat, come in each box, and there are two different boxes from which to choose-Prometheus Unchained and Coyote Stands. GMT. (gmtgames.com) \$16.



By the IO Gamer staff

The Top 10 Lord of the Rings Cards

aruman had the right idea. Who wouldn't want to control all that is grand on both sides of Middle-earth, from the dank reek of Mordor to the vast beauty of Rivendell and the Shire? Who wouldn't want to command the world with the Ruling Ring?

However, we've got our own methods to rule and have assembled the 10 biggest bombs from Decipher's The Lord of the Rings TCG. From companions and allies to minions and conditions, we scoured the game's base set and Mines of Moria expansion until we emerged with a definitive list of top cards. These are the most powerful and versatile cards in the game—the cards that should be in almost any deck.

We also glanced into the omniscient Palantir of Orthanc to discern the best of the best from the hot, new Realms of the Elf-Lords expansion. Whether you want Gondor goodness or nazgūl nightmares, Realms is where it's at.

So come, my preciousssss, and join us as we unveil the true power within fantasy's top game:



WHAT IT IS: Gandalf's most powerful spell destroys all conditions in play. If a Shadow strategy relies on cards like Blade Tip or Goblin Swarms, the bad guys might as well pack it in.

WHAT IT BEAT OUT: With an array of spells, Gandalf can cast the wound-nullifying Strength Of Spirit or minion-weakening Servant Of The Secret Fire. For raw board-destroying power, Sleep tops these and lesser spells like The Seen And The Unseen.

WHY IT'S #10: Nothing turns the game around like a well-timed Sleep; however, it does have its limitations. First, against the brute force of the uruk-hai or the nazgûl, it does nada. Second, only Gandalf can wield the spell, and it indiscriminately destroys all conditions. Third, it adds three twilight to the pool; usually, this is worth nuking several conditions, but it does throw another minion in your face during the Shadow phase.







LEGOLAS, GREENLEAF

WHAT HE IS: From Mirkwood arises the noblest of elves, one whose prowess both with bow and blade disempower the fiercest of enemies. He is Legolas, and his exertion power to target his archery fire places him at the top of the class for companions.

WHAT HE BEAT OUT: Other companions, namely Aragorn, Boromir and certain versions of Gandalf. stand taller in hand-to-hand combat. But only Legolas has the built-in ability to pick off threats too large for his company to handle. Even Strider needs a bow to receive this power. Frodo overwhelmed by orcs? Not with Legolas in the party.

WHY HE'S #9: Let's face it, most Lord of the Rings battles are won on the Shadow side, with Frodo usually falling victim to the ringwraiths' corruption, the uruk-hai's brute force or the swarms of Moria. With only two exertions between sanctuaries, even Legolas has his limitations.

3 TOWER ASSASSI

WHAT HE IS: Lord knows what extra played him in the movie. But you'll recognize him in the game by the trail of dead allies he leaves behind. For four twilight, you get a Sauron orc that can zing two wounds at your enemy's allies.

WHAT HE BEAT OUT: Uruk Captain and his ability to return an extra uruk-hai to play would have made the list if it didn't only work with Isengard strategies. Goblin Wallcrawler, Orc Ambusher and Uruk Fighter are cost effective, but also are limited to certain deck types.

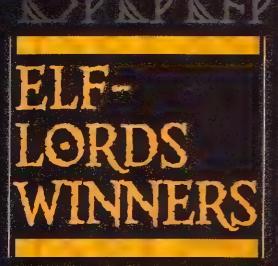
WHY HE'S #8: Does Bounder keep saving your opponent's Frodo? Elrond drawing a lot of cards on the other side? Thrarin jumping up to become a fifth companion at an inopportune time? Get rid of those pesky allies with a Tower Assassin or two. Even if you don't kill an ally, the Assassin's an 11/3 menace to hobbit society.

7 ÚLAIRË CANTËA LT. OF DOL GULDUR

WHAT HE IS: The Lieutenant of Dol Guldur is a 10/3 fierce nazgûl for five twilight. Cantëa really hurts your opponent when he exerts to destroy a weapon borne by a character he is skirmishing.

WHAT HE BEAT OUT: Úlaire Ostea rode in a close second. For four twilight, Ostëa is a 9/3 who can make up to two nazgûl fierce. Úlairë Enquëa can exert to wound companions, while Úlairë Nelya has a home site of two and can replace your opponent's site with one of your own.

WHY HE'S #8: There are a lot of powerful nazgûl, but Úlaire Cantea does the most party damage of them all. With so many companions relying on weapons to keep their strength higher than the minions'-Ranger's Sword, anyone?-Cantëa can beat them down to human level. As an added bonus, he'll either deal two damage or kill the companion he's fighting.





BEST COMPANION Aragorn, Heir To The White City

He clears two twilight every fellowship, which means a free Arwen, a free Legolas, a free Ranger's Sword, a free.



BEST MINION

Saruman, Servant Of The Eye

Saruman's built up a tyrannical reputation. How? By sending his minions over and over at the same target until it dies a ho mble death







HOBBIT STEALTH

WHAT IT IS: Four cards in every deck you run. No WHAT IT IS: "Game over" for a party not toting matter how powerful your deck, you might not draw weapons or a buttload of archery. Just plop down that fourth companion to feed the Balrog or Lurtz, or a Snows on a site and skirmish actions and abilithat Ranger's Sword that'll let Aragorn take a couple of wounds without being overwhelmed. S'all good with Hobbit Stealth, which cancels any skirmish involving a hobbit up to site five, then gives a halfling +2 in a whelmed. Here's a hint: Try it with Saruman, fight at every site thereafter.

WHAT IT BEAT OUT: All other means of evading the Balrog. There's no shortage of options: a Lórien Elf or Dwarf Guard or two, weapons on Aragorn, the nigh-impossible to overwhelm Boromir, screwed by this blizzard, especially when Unuk Cap-Lord Of Gondor. Why let any of those guys take two wounds when you don't have to?

in the late game; read on to #2 for the best option out there. Secondly, it's not a game-winner on the level of the top five.

SARUMAN'S SNOWS

ties are negated for the upcoming combat round. Forget Swordarm Of The White Tower. Hobbit Stealth this. Watch Bounder sit helpless as Frodo is over-Servant Of The Eye now that Realms is available. WHAT IT BEAT OUT: Aside from power minions,

Snows is the best Shadow kill-card in the game, A party reliant on pumping its members is royally tain and Lurtz follow at a late-game site.

WHY IT'S #5: Many players are overly enamored WHY ITS #6: For one, you still need some defense with weapons, and if you run into heavy weaponry, it could limit Snows effectiveness. Of course, that's nothing a well-timed Úlairë Cantëa can't handle for you.

THE BALROG. DURIN'S BANE

WHAT IT IS: The biggest minion in the game, plain and simple. If you don't plan for an attack from this 17/5 fierce badass on site five, you'll be crippled or worse, dead.

WHAT IT BEAT OUT: The Balrog's rare counterpart, the Flame Of Udûn, costs two more and doesn't cancel archery fire. Not quite the same. Neither are the other big boys in the game like Moria's Cave Troll or Isengard's Lurtz, which aren't as formidable as Durin's Bane.

WHY IT'S #4: Unless a company has stocked up on a pair of Hobbit Stealths, the Balrog will deal serious wounds or overwhelm a company member-maybe even both. Every deck should carry one copy, since you can always fetch it at The Bridge Of Khazad-dûm. If you could reliably use him at more than one site, the Balrog would be number one.









THEY ARE COMING

WHAT IT IS: We've said it before and we'll say it WHAT HE IS: The ultimate team player. In the again: Card advantage wins games. And what Elrond and Ottar are to fellowships, They Are Coming is to the Shadow side. Three otherwise-dead cards ditched from your hand equals a Moria orc from the discard pile and more card cycling come the regroup phase. Fetch another point of archery, a Goblin Wallcrawler to aid in overwhelmimg or the top card in the game.

WHAT IT BEAT OUT: There's a bunch of great Shadow conditions out there, from Orc Bowmen to the Blade Tip/Black Breath combo to Goblin Armory and Goblin Swarms. But the measure of a great card is when it shows up in decks where it doesn't belong. Countless decks run They Are Coming with only four Moria minions. That's saying something. WHY ITS #3: Sleep, Caradhras sorta sucks when you've already tossed your extra copies before site six. this list.

2 BOUNDER

movie, Bounder takes a nazgûl sword across the throat. In the TCG, he's more than willing to take it for the team, exerting to prevent Frodo from being overwhelmed unless his strength is tripled. Considering the lil' Baggins starts with a strength of four and you're screwed if he bites it, you can see why multiple Bounders make all our decks.

WHAT HE BEAT OUT: Hobbit Stealth, as we discussed, is great. But it's an event. Barring a Tower Assassin or Anduin Confluence, Bounder sticks around to do his thing each turn, provided you're playing Frodo, Old Bilbo's Heir, as you should be. For keeping your funk alive, there's no better.

constructed should run four of the top card on

GOBLIN

WHAT IT IS: It looks innocent enough. It's just a tiny little Moria minion. A 5/1 that costs one twilight, right? Wrong. Once you reach site four, its ability to add two twilight to the pool actually nets you +1 twilight.

WHAT IT BEAT OUT: Any minion in the game. How many times do you have six twilight and want to play Lurtz, desire to power up your Úlairë Attea or just need one more twilight to pull off your ultimate combo? WHY IT'S #1: Let's see, a free 5-strength minion

that adds one to the twilight pool? Despite its tiny size, the Goblin Runner sounds huge to us. It's half the engine of the dreaded Goblin Runner/They Are Coming card-drawing combo that fuels many decks. It fits with goblin swarms, big minions... Heck, it WHY HE'S #2: Because while we run two or fits into every deck. Playing with the Runners three Bounders most of the time, every deck ever increases the odds your Shadow deck'll do everything it's supposed to do. Just put in four copies and call it a day.





BEST ALLY Calaglin, Elf Of Lórien

It's a little easier to double-time when you can plak a minion on regroup, especially when it's about to make you wound a companien.



BEST SITE Wastes Of Emyn Muil

Isengard orcs are the most powerful race in Realms—doubly so here, where they can wound companions in the maneuver phase before combat.

Frada overwhelmed. Game over:



















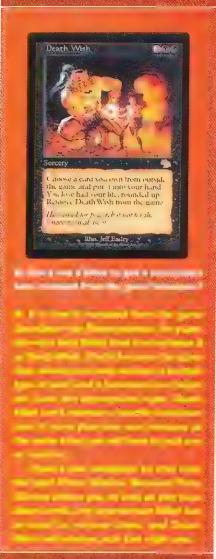




THUMPERS

Answering Magic's Most Confusing Questions









Q: Are the cards removed by Wormfang Behemoth face-up or face-down?

A: Face-up. Cards removed from the game are always face-up, unless an effect specifies that they should be face-down.

Q: I have a Genesis in my graveyard and a Bloodcurdler in play. The Bloodcurdler puts a Wild Mongrel into my graveyard during my upkeep. Can I return the Mongrel to my hand during that same upkeep?

A. No When the Genesis ability goes on the stack at the beginning of your upkeep, you must choose a target for it. Since the Mongrel wasn't in your graveyard at the beginning of your upkeep, there's no way that you could have chosen it as a target.

Q: How does Shaman's Trance interact with madness? A If you look carefully at the rules for madness, you'll see that the cards are actually played from the removed-from-game zone. The Trance doesn't affect the madness ability in any way.

Q: I attack with Guiltfeeder and a Rabid Elephant. My opponent chump-blocks the Elephant. Will the Guiltfeeder count that dying creature when deciding how much life my opponent will lose?

A: No. The Guiltfeeder ability resolves before any creatures are destroyed aue to combat damage.

Q: What happens if I Spelljack a Devastating Dreams? A: The Dreams .s countered and removed from the

game. Because the X is not in the mana cost of the Devastating Dreams, you're allowed to play with any X should you choose to cast the Dreams. You ll have to pay the additional cost by alscarding cards.

Q: Can I use Battlefield Scrounger's ability if I have seven cards in my graveyard?

A: Yes. Even though using the ability would take you below threshold, you are still allowed to use it and the Scrounger gets the +3/+3 bonus.

Q: I attack with Battlewise Aven and Mystic Visionary. The Visionary is killed due to first-strike damage, and it becomes the seventh card in my graveyard. What happens?

A. The Aven gains first strike and +1/+1 but it's too late for it to assign first-strike damage this turn. When normal combat damage is assigned, the Aven will nave its +1/+1 bonus.

Q: I attack with Cephalid Inkshrouder and my opponent blocks it. What happens if I now use the Inkshrouder's ability?

A: Even though the Inksnrouder is now unblock able, the existing blocking assignment will not be canceled. The two creatures will deal damage to each other normally.

Q: I have a Selfless Exorcist enchanted with Unquestioned Authority. If I use the Exorcist's ability, will the damage be prevented?

A No. Creature cards in the graveyard aren't crea-

tures; they're just creature cards. Protection from creatures won't prevent any damage from them.

Q: I use Glory's activated ability, but my opponent removes Glory from the game using Coffin Purge in response. What happens?

A: Even though Glory is no longer in your graveyard its abilit, is still on the stack. When it resolves, you will get to choose a color and your creatures will get protection from that color until end of turn

Q: Can Wormfang Crab remove itself from the game? A: No Wormfang Crab has errata preventing it from removing itself from the game. This makes it so that the game doesn't go .nto ar infinite loop if you have no other permanents in play, like if you just cast Upneavo. If your opponent is a nable to choose a permanent for the (rab to remove, the comesinto-play ability does nothing.

O: I control a creature enchanted with Infectious Rage. If the creature leaves play, could the Rage be put on a creature that can't be the target of spells and abilities, like Blurred Mongoose?

A: Yes. An enchantment that comes into play with out sing the stack can be put on a creature that can't be the target of spells and amittes.

Q: I control a creature enchanted with Lost In Thought. If I want to empty out my graveyard, can I remove six cards from my graveyard in one turn?

A. No. The ability to remove three cards resolves immediately and agesn't use the stack. Once you have used it the entre text of Lost In Thought is ignored so jou're not allowed to remove any more cards.

Q: For Mist Of Stagnation, what happens if I have more cards in my graveyard than tapped permanents?

A. You're allowed to choose already untapped permanents for Mist Of Stagnation, so you'll probably want to do that next. Then move on to your opponents untapped permanents. If you still haven't untapped enough stuff, you'll have to untap your opponent's tapped permanents.

Q: Can I play Canopy Claws on a creature that doesn't have flying, just to get the Claws into the gravevard?

A: Yes The Claws can target any creature, even one that doesn't have flying If the creature gains flying later in the turn, however, the Claws will not remove it.

Q: What happens if Lightning Surge with threshold hits a phantom creature?

A: The phantom will take six damage and it will also lose a + 1/+1 counter.

Q: My opponent isn't playing blue. Can I cast Seedtime during my turn just to get closer to

A: Yes. Seedtime only gives you the extra turn if your opponent played a blue spell, but you're a lowed to cast it during your turn even if a blue spell wasn't played.

Q: What happens if I play Stitch Together and have exactly seven cards in the graveyard?

A: When Stitch Together resolves, it sees that you have threshold so it puts the creature directly into play.

Q: How does Flaring Pain interact with damage redirection effects?

A: Flaring Pain only stops damage prevention effects. Damage redirection won't be affected

Q: I have exactly seven cards in my graveyard and one of them is Grizzly Fate. What happens if I play it?

A: Once you play Grazily Fate, it moves onto the stack and so you lose threshold. It will only put two Bear tokens into play.

Collin Jackson redirects his flaring pains by tapping a tube of Preparation H.



Bragin Prays Than Can't Passincy Exist, Burgs



Wormfang Manta is big, and the extra turn is great, but that comes into-play drawback is pretty nasty. Luckily, there's an unorthodox way to get around it: Final Fortune.

When the Manta comes into play, it

sets up a "skip-a-turn" effect that will cause you to skip your next turn, regard-less of when a uccurs. If you cast Final Fortune, the Manta will skip the Final Fortune turn and you'll never actually trig ger that "lose the game" effect.

You might be in for some trouble if our opponent lills off the Ments before the Final Fortune turn gets canceled out. If the Mance Issues play before the Final Fortune resolves, you'll be OK because you'll also the Fortune turn and then take another one. But, if the Manta dies after Final Fortune resolves, you had better win fast. The most recently created turn is dealt with first, so the Manta will cancel itself and you'll lose the game at the end of your extra turn

have a gaming guestion that's Living you on the wall? Just drop us a line, and we'll calm your nerves. E-mail us at:

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mends and for home, we dry add on and e-mail address if you have one.

No Rest for EverQuest

EQ II THE BEST OF NEXT-GEN ONLINE TITLES

ridging the console/PC gap. Taking the "virtual" out of "virtual reality." Sony Online Entertainment promises both with its latest EverQuest innovations. Here's a peek inside the company's VIP area at May's Electronic Entertainment Expo in Los Angeles.

EVERQUESTI

This, e-gamers, is the granddaddy of 'em all, the one title poised to bring PC gaming to the next generation and beyond, with a 3-D engine that no words can do justice to.

 $EQ\ II$ is a sequel, so no porting over present characters. The game is set entirely on Norrath, several hundred years after the original EQ. That aside, toss everything you know about EverQuest out the window. This game's being built from the ground up, without any code from the original. The result: a cinematic experience that, even at this early stage, looks to blow the lid off anything else on the market, now or in the near future.

Artists are leaving no stone unturned. Four additional layers of texture are included on even the most minuscule of items. Light shoots though skeletons' bones, creating unique shadows throughout the game's dungeons. Dragons' chest cavities move in tune with the beasts' breathing, creating super-realistic snarling effects. Chainmail glitters in the light, and characters' faces are detailed down to the last freckle, including eyeshadow for the ladies.

Okay, enough with the eye-candy; let's look at play. Unfortunately, at the show, the game hadn't gotten to the point where combat could be fully demonstrated. Nonetheless, Art Director Stuart Compton and Senior Producer John Blakely outlined basic character creation and revealed several game locales.

You'll only choose your character's race at the game's outset, Blakely said, declining to elaborate on the 14 choices but stating they "will be familiar to diehards." As you advance through the first levels, you'll begin making decisions that will ultimately determine your avatar's specialty. Players will have ample opportunity to dabble in multiple classes before committing. And once they do decide, freedom will still exist thanks to a branching class structure that, to some degree, will be defined by each player.

The advancement system isn't set in stone, but Blakely assures changes from the original EQ. Mainly, he said, you won't have to fight in order to move up in Norrath's power structure. The tradesman is one example of a nonconfrontational class.

Our in-game tour took us first to the village of Marr, home to a fortified castle and living statues. Here, we took in the Norrath sunrise, comple-

mented by stunning scenery once the mist cleared. We hung around till sunset—further rev-

once the mist cleared. We hung around till sunset—further reveling in the fully realized celestial mechanics that include moon phases and constellations that move in the sky—being visited along the way by bees and frogs that are every bit as detailed as the dragons for which EQ is famous.

MIX & MATCH EAII lets you experiment

before settling on a class.

Our tour then traveled to Busheldown, an artistic and religious community. Here we visited the town stage, where players will have the opportunity to put on their own theatrical productions; there's a reason avatars will be able to bow, flourish and curtsey, after all. Unfortunately, we arrived at night, finding shopkeepers' carts folded and empty along the streets. Wagon tracks and footprints still fresh in the sand told us we didn't miss last call by much. Yep, everything is really that authentic, right down to rusting city gates.

Next stop, Deathfist, home of orcs and a neighbor to Freeport. Orcs may be dumb, but they love their art, and in EQ II, close inspection of portraits shows clearly whether they are made of stained glass, mosaic, painted canvas or some other medium. Even wood items are carefully textured to appear carved. The highlight of Deathfist, though, is its gladiatorial arena, where players will have the chance to duel to the death.

SOUND THE (VIRGIN) ALARM And you thought the original EO's babes were hot? Just you wait.



What else is new? Developers weren't ready to spill too much, hinting only at the inclusion of horses, boats and other mounts and vehicles to speed travel, real estate for players to own, a new crafting system, a revised quest system and, of course, new combat maneuvers and spells. Stay tuned, as we'll bring you the scoop each month until EQ II becomes reality around Christmas 2003.

EVERQUEST: PLANES OF POWER

Can't wait that long to expand your EQ experience? Not a problem. Two products are on the more immediate horizon.

October promises EU's fourth expansion, Planes of Power. Instead of creating another new race and class, Planes focuses on tying together three years of lore, while making the whole of Norrath quickly accessible to level 60 pros and newbies alike. "Within the first three or four minutes, you'll be able to go anywhere you like," developers said while showing off the game's portals.

Planes also focuses on linear play, running like one giant quest through 18 distinct planes. You'll begin in the Plane of Knowledge, where the events that have unfolded since EQ's 1999 launch start to become clear. From there, you'll port to the Plane of Tranquillity, another non-combat region. Combat zones require you be at or above level 46, however.

Planes of Power works to eliminate some of online gaming's most frustrating events. Each combat zone in the expansion contains a player graveyard where you can respawn, instead of having to backtrack for minutes on end. And virtual areas exist where you can isolate your party from the rest of the world, to take on a quest without interference from outside players looking to score off your kills.

Regardless of whether you like the new game mechanics, one look at



fire god Solusek Ro will have you eager to kick ass. Suffice it to say Ro stands four times the height of your avatar, wields a double-ended sword that he loves to toss like a baton to show off and has mastered more magic than an entire party of eight or more high-level gunslingers. Good luck.

Players will be able to purchase Planes of Power individually. Have some catching up to do? EverQuest Gold, due out in November, combines the original release, all four EQ expansions including Planes, a pewter figurine, a custom EQ comic, four exclusive cloth maps of Norrath and a new manual and strategy guide in one box.

EVERQUEST ONLINE ADVENTURES

Is the PC not your bag? With EverQuest Online Adventures, an early 2003 release, EQ hits the PlayStation 2 for both single-and multiplayer action. All you need's a network connector for your PS2 and a means to connect to the 'Net and you'll be grouping in no time.

EOA is set in the Age of Adventure, prior to the main EQ storyline. Freeport is just being built at this time, so players will have plenty of opportunity to shape Norrath's future. EOA offers both linear play and the freedom of adventuring wherever vou like. Nine races and 13 classes, essentially all of EQ's original options

except the ogre, will be available for play, with melee classes receiving new abilities.

The game's best feature is that it conveys the EQ experience without need of a keyboard. Simple chat trees let you communicate preprogrammed dialogue, while you can use your PS2 controller to create and save your own wit.

Advancement runs through level 50, with players receiving experience points to spend as they move along. That experience won't come by hunting newbies, though, as EOA is a completely non-PvP title. Kick-ass monster AI and an item-trading system unrivaled in the console realm more than make up for it, though. E Steve Frohnhoefer



Encore! Encore!

MMO SEQUELS ON THE FERIZON

verQuest II isn't the only hot sequel coming soon to your favorite online server. Three more next-generation titles were burning up the show floor in sunny L.A.

TITLE: Asheron's Call 2 DEVELOPER Turbine PUBLISHER: Microsoft RELEASE DATE: Late fall 2002

Just as in console-land, Sony and Microsoft are on an MMO collision course, Microsoft championed Asheron's Call 2 at E3, and the first-to-bereleased of the sequels didn't disappoint. The new graphics engine features stunning vistas, a tremendous draw distance, and higher polygon countsall of which cater to the masses instead of merely fantasy fans.

New to the game are two races—the lizardlike Tumerok and giant Lugians—a dynamic world and triggered events. Now powerful characters can, by accident or on purpose, unleash volcanoes, blizzards and foreign invasions upon the world. The world has been devastated between games and a new breed of hero is needed to rebuild forges and civilizations lost or help deal the death blow to weakened cities. No other game lets players affect the world this much, all with tighter mechanics that let players get onto interesting quests much more quickly.

Not everything will be free-flowing this time around. A 20-plus dungeon campaign will let you complete a mystery and net some killer rewards. There also will be a campaign generator to provide more meaningful quests for adventurers. A new combat system lets you control your attacks, choose to defend or even use combinations to finish off opponents.



The hottest newcomer to the MMO realm, Anarchy Online, had some expansion news at E3.

TITLE: Anarchy Online: Shadowlands DEVELOPER PUBLISHER: Funcom RELEASE DATE: December 2002

Funcom insists it's not afraid to try something different. Anarchy Online's first expansion

proves it. Enter the Shadowlands, where you are a shadow of your Rubi-Ka self, where everything is toned blue, and lizard- and fishlike creatures abound. You might recognize familiar locales in the Shadowlands, but everything seems mirrored and strange, like a surreal alternate reality. It's here, in this newfound floating world, that plasma weapons don't work but stealth suits and biohazard equipment are among the rewards.

The expansion also includes more professional specialization options for characters, a linear play diversion for hardcore AOers, and access to the floating city of Jobe, the last remaining neutral outpost in the Rubi-Ka world. You'll want to explore Jobe's three islands, representing commercial, residential and administrative districts, for they hold many unique items for sale or trade. And, developers hinted, you may well find yourself fighting for Jobe's continued freedom or incorporation into the Omni-Tek realm, depending on which side you play. Just don't plan to remain neutral, cuz developers say they're going to make it nigh-impossible. # Steve Frohnhoefer



TITLE: World of Warcraft

DEVELOPER/PUBLISHER: Blizzard RELEASE DATE: 2003 at the earliest

World of Warcraft remains a long way off, but Blizzard took us through a basic demo. Here is what we learned:

- Advancement in WoW will be both skill- and level-based, with each race having specialized abilities. For example, the Orc Shaman can go into a berserker rage, the effect of which depends both on his level and
- Spells from soon-to-be launched Warcraft III will be used.
- It looks like there will be a new race, but Blizzard wouldn't let slip
- Characters currently have 17 slots for equipping armor, weapons and magic items, including four slots for trinkets.
- Movement from zone to zone is already seamless; blink and you'll miss moving to a different server.



· Artwork is full of links to the Warcraft universe. There's even a Hall of Heroes filled with giant statues of familiar characters. Death penalty? Guild system? Crafting? Player stats? Precise combat rules? Sorry, Blizzard's keeping the lid on its silver bullets, at least for the time being.

TITLE: Lineage 2: The Chaotic Chronicle **DEVELOPER/PUBLISHER: NCSoft** RELEASE DATE: Not yet announced

The original Lineage has been almost an entirely Asian phenomenon. Lineage 2 hopes to bring the RPG to thousands in the U.S. How the title will play, however, isn't yet known, as NCSoft only just announced it at E3. What is known is that it will use the latest Unreal engine and that the game will focus on morality, undoubtedly the contribution of NCSoft's Richard Garriott, creator of Ultima Online and its virtue system.

■ Andrew S. Bub and Rick Moscatello

Two Ruling Rings?

he book or the film? For lazy bastards whose favorite author is Cliff for his notetaking skills, there's no question. But when it comes to "The Lord of the Rings," and its upcoming e-games, the decision can be agonizing. To which we say, "let's do both!"

LIGHTS, CAMERA, ACTION The Lord of the Rings: The Two Towers (Electronic Arts)

Arriving before the holidays for the Game Boy Advance and PlayStation 2 is an epic movie-based combat simulator featuring Aragom, Gimli and Legolas. Meshing 3-D effects, environments and cinematic cut scenes with 2-D action, you'll find yourself engulfed in raging battles with Sauron's dark hordes. Though roleplaying elements are presented—experience earned may be spent on ability upgrades—the nexus of play revolves around frenetic swordfighting.

While keeping evil-doers at bay through a combination of lethal moves, you'll often need to rescue allies. During hands-on time, for instance, while Aragorn staved off two well-armored orcs and flaming arrows with expertly executed combo moves-just watching him spin and flail, then plunge his sword into the fallen is worth the game's street value—Legolas put out a call for help. Charging through a blurred haze of fantastic smoke effects and dodging immolated foes who'd been struck by fiery projectiles, Strider arrived on the scene in short order and set matters right.

Other fellowship members will enjoy cameo appearances, though Gandalf and Frodo won't necessarily show up during combat sequences. But definitely expect to see recognizable clips from the first two "LotR" movies interspersed throughout the game as transition segments. Sixteen levels total will occupy your spare time. All told, the game's looking to be every bit as moving and eventful as its big-screen inspiration. Players on the move should check out the uncoming Game Boy Advance edition as well.



BRINGING PAGES TO LIFE The Lord of the Rings: Fellowship of the Ring (Universal Interactive)

Aragorn. Gandalf. Frodo. Names that comforted millions on many a cold, winter night. Now, it's your turn to set their minds at ease by guiding each safely through a grandiose action/adventure filled with melee, magic, puzzles and peril. Following on the heels of the previously announced Game Boy Advance version comes appearances for PS2, Xbox and PC.

Developed by Surreal Software and planned for a late 2002 release, the title casts its stars in slightly different roles, as every one serves a special purpose. Adventuring as Aragorn, you'll encounter more combat sequences, while Gandalf will deal with a larger number of puzzles and Frodo is faced with numerous stealth-based challenges. Worry not, crossover does occur; it just wouldn't be a fantasy game without everyone's favorite wizard thumping his staff to create massive shockwaves or hurling fireballs at vile orcs.



Along the journey, you'll seek out quest items, keep watch on health and mana stocks, and sock it to some of the foulest creatures ever to crawl out of Moria's blasphemous pits. Perhaps the niftiest feature: When using the One Ring as Frodo to go invisible, a corruption bar grows. When it's full, you die, and the effects can only be offset by performing side-quests and good deeds.

The game's intended to fully capture the magic of Tolkien's work. As such, you'll even encounter characters like Tom Bombadil and Goldberry. Chapters you don't directly work through are filled in as scenes throughout the game.

Scott Stempera



PREVIEWING: Shadowbane

Could online gaming be coming to the Mac? You'd better believe it, and not in some crappy form either. Shadowbane has plenty to set it apart from the crowd.



A FEW TWISTS

Shadowbane is meant to appeal to a unique audience-one that fancies equal parts medieval politics, bashing in players' heads and real-time strategy. For instance, you'll position your city's defenses to protect guild holdings while you're

out trying to siege enemy towns. In fact, gathering a clan to kick some ass is the main thrust of the game: fighting monsters is secondary and really only for gaining rudimentary experience.

But what happens when you're not online? Powerful Al works off your commands to defend your holdings while you sleep, study or make snugglebunnies with your playmate of choice.

TREE OF LIFE

Shadowbane also "does more with its guilds," Game Analyst J.P. Cambiotti said. "You can actually build and manage your own assets."

Each city's main asset is its Tree of Life. "Using the tree, you can buy buildings and even heal them if enemies attack your town," says Cambiotti. "If enemies attack, you can make the tree defend your walls." Gold is what seems to fuel your tree's power, as its



healing abilities will cost you some cash. "A valid tactic might be to attack an enemy tree or simply damage all his buildings so the tree is busy healing and sapping the enemy's money, and then attack the tree on your next run," Cambiotti said. Shadowbane's E3 demo focused on such a siege, showing off burning buildings, crumbling walls and catapults.

BOUNTY HUNTERS

Shadowbane is skill-based; you'll allocate points at the game's outset and later gain experience points and purchase runes to enhance your talents. There are 18 character classes, including mage, assassin, thief and fighter. There are also different races like dwarves, humans, centaurs, flying bird-men and minotaurs. You'll even find a couple of locked races, available only to the most dedicated players after they've completed certain quests.

FINAL VERDICT

If team-based strategy is your thing, Shadowbane could be the online universe you're waiting for. And if you own a Mac, it's the title that finally brings the MMO world to your door. E/ / -- -- --

No Longer Far, Far Away



STAR WARS: GALAXIE NEARS FINAL COUNTDOWN

A long time ago in a galaxy far, far away is a damn fine place for massively multiplayer online confrontations. So it will be when LucasArts' Star Wars: Galaxies launches later this year. In the meantime, take heart knowing a winner is on its way, as revealed through the game's E3 showing.

For starters, even a computer-illiterate moron can play the game; it's completely mouse-driven. Highlight an object and contextual actions are displayed, accounting for every possible situation. Run the cursor over an AI-controlled persona to get instant chat options or run it over an object to examine it or pick the sucker up. The ease of control should help casual gamers become comfortable with what would otherwise be an overwhelming experience.

Personality-wise, Galaxies has tons of character. Frankly, the alterego creation system is one of the grandest we've seen. Eight races may be customized down to exact facial features, physical attributes or even extra appendages. Literally thousands of combinations are possible, ensuring your online alias stands out in the crowd.

But you're not here for the ambiance; it's the lure of intergalactic travel that beckons. As a character with access to—get this—16 professions and more than 700 skills, follow that call to a dozen planets, each so massive it dwarfs certain whole MMORPGs in size. While you're there, craft a droid, ride your pet bantha or create a weapon; all the good ones in the game will be player-made, LucasArts said.

Of course, the natives aren't always friendly. Combat tends to be a ranged, methodical affair, likened by LucasArts to a CCG such as Magic, where you select special moves or methods of attack individually, sorta like casting spells. Players can assume standing, crouched or prone positions before opening fire. With a focus on blasters, repeaters, and other projectile-based weaponry, it's hardly the fast-moving, blade-swinging fare you'll find in competitors. But hey, this is the Star Wars universe. Who's in a rush to leave? We sure weren't after making our way through Jabba's palace. Whether you're keen on becoming a Jedi-a path not easily traveled without extensive investigation and playtime—or a simple merchant, there's something here for everyone.





A Crawl to Remember

NEVERWINTER NIGHTS LEADS NEW MMO CROP

kay, so BioWare's Neverwinter Nights isn't technically a massively multiplayer game. Our dungeon crawl at E3 rocked, making the fall release tops on our list of new worlds.

So what if I wussed out and chose to play the wizard? No sword-swinging battles with liches and the like meant I had more time to observe the game in all its glory. Besides, life is easier when



you're chillin' from afar, chiming in when needed with a delayed blast fireball or chain lightning.

Anyhow, if you've ever played or even considered playing a pen-and-paper roleplaying game, do yourself a favor and buy NwN when it hits. It truly is the ultimate power-trip. Build a dungeon, grab some friends and take control. My dungeonmaster put six of us through the ringer in his three-tier crypt, throwing all sorts of nasties at us and forcing everyone to respawn several times, even with the accidental friendly-fire of PvP turned

off and each of us starting at level 18. Need we say more about the challenge?

The team dealings in the game are phenomenal. Having no rogue in your group means there's no getting through locked doors and disarming traps. The absence of a cleric won't let you go far either. And missing a wizard? Well, let's just say the powerful Weird spell saved our bacon a few times, making our foes run in fear.

The experience was a short one, an hour being far too little time to fully capture the game's grandness. But rest assured, in the coming months, InQuest will teach you all the ins and outs of running your own campaign to screw over-uh, make that "challenge"-your roleplaying buddies.

In the meantime, here's two other unique titles headed your way in the not-too-distant future. We'll

run down even more next month.

TITLE: City of Heroes

DEVELOPER: Cryptic Studios PUBLISHER: NCSoft

RELEASE DATE: Early 2003

If you could be a superhero, would you be an armored steampunk, cybernetic babe or patriotic hero? Well, in City of Heroes, you can explore Paragon City as any of these and thousands more. What's not to love about bringing your favorite comics to life, sporting unique powers and joining with up to seven teammates to take down heinous supervillains?



You'll join up with superhero groups who give you missions throughout Paragon City's 40 zones, which range from docks to parks to industrial ruins. Future expansions, developers hinted, could well take you underwater, into space... The sky's the limit, just as in comics. Obliterate the bad guys and earn points to beef up myriad powers. Then go ahead and build that Skyscraper of Justice.

TITLE: PlanetSide

DEVELOPER/PUBLISHER: Sony Online Entertainment

RELEASE DATE: March 2003

Sony's first-person, massively multiplayer fragfest looked a lot further along this year than last, with the highlight of the demo being vehicles, as well as dense forests where players can seek cover or stage an ambush.

Play will stress skill over aimless shooting, developers said. You'll have to work your way up the ranks and become certified if you want to pilot a Mosquito or other transport vehicle capable of holding up to 13 teammates.

Not that you'd likely play PlanetSide without a quick trigger-finger, but the option to play a medic, dropship pilot or other non-combat role will exist. ■ Steve Frohnhoefer



Jaro

Here Come 'da Judge by Jeremy Smith

ith every new set comes a plethora of new decks. Judgment is no exception, also bringing to the table a slew of money rares. And green and white aren't the only winners from the set. either; there's something for players of every color.

All Decked Out

Numerous cards in Judgment will serve as the core of decks. Solitary Confinement (\$5, median) can give you a lock on the game with cards like Genesis (\$7) and Fact Or Fiction (\$5) in tow, while Cunning Wish (\$8) essentially gives you a 75-card deck with the efficiency of a 60-card one.

Hunting Grounds (\$6) also gives players a good deck base much like Extended monster Oath Of Druids (\$5) does. Likewise, Cephalid Constable (\$4) can wrap up the board, especially when loaded with a booster like Elephant Guide (\$1.50). And rares aren't the only new deck centers, either. Quiet Speculation (\$1.50) can be downright insane with anything from Call Of The Herd (\$18) to Roar Of The Wurm (75 cents) to even Cabal Therapy and Battle Screech (75 cents each).

Steve Zwanger of Neutral Ground in New York City reports that, in addition to the core cards above, he's seen numerous more versatile cards on the hot seat. Tops at his store are Anurid Brushhopper (\$9), the wishes (\$4-8) and Erhnam Djinn (\$4), of which he says, "It's got a reputation from way back. We know people want it, but we'll see how long that holds up." Added Zwanger: "Glory (\$4) and Genesis have also been extremely popular here; everyone wants them." Not bad considering that Glory was the Judgment prerelease card.

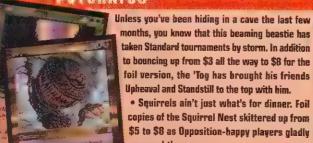
Extended Rotation

The Extended tournament format is going to get a huge shakeup come November, when Ice Age Block, Mirage Block and the dual lands (\$14) rotate out of the scene. Though cards like Force Of Will (\$11) and Gaea's Blessing (\$4) will take a hit from the change, others like Cursed Scroll (\$15), Recurring Nightmare (\$6) and Morphling (\$18) will defiNO TOUCHY! Pricey cards like Solitary Confinement, Genesis and Anurid Brushhopper are tough to grab for your tourney deck.

nitely spike in value as decks with them rise to the top tier of the tournament structure.

What else should you look out for? Decks like the artifact/blue-based Tinker, the green/black, token-powered "Rock and his Millions" and red burn-based Sligh should once again become popular. As such, look out for cards such as Phyrexian Processor (\$6), Spiritmonger (\$10), Pernicious Deed (\$6) and Grim Lavamancer (\$6) to grab lots of moolah.

SVEHATOS



· Squirrels ain't just what's for dinner. Foil copies of the Squirrel Nest skittered up from \$5 to \$8 as Opposition-happy players gladly snapped them up.

• The Beta Juggernaut jumped from \$7 to \$11 and he still breaks through walls with ease after being around for nine years. Now that's stamina.

THE CARD MARKETS MOST SIGNIFICANT UPS & DOWNE

FIRES OF YAVIMAYA



Since the last Standard rotation when Masques Block left the scene, Fires decks have been nearly nonexistent. The prices held steady for a while, but it finally dropped 40 percent this month, from \$2.50 to \$1.50.

· Like any new set, prices cool off several weeks after cards are released. Lightning Surge and Solitary Confinement both dropped about 40 percent, but there's a definite possibility that at least the Confinement will rise again. 🛪 😘 🧞 🦠

in other NEWS.

Return of the Jedi

Now that "Star Wars: Attack of the Clones" has been out in full force for more than a month, dealers have been reporting that sales of the Star Wars TCG have heated up quite a bit and exceeded original expectations. Jeff Trout of Jester's Playhouse in Northfield, N.J., tells us, "Ever since people saw Yoda, the Spinning Muppet of Doom, they've been getting more into the game as well."

Nearly every important character has been grabbing some interest from collectors, with Anakin Skywalker (\$7), Yoda (\$8), Obi-Wan Kenobi (\$8) and Darth Tyranus (\$8) heading the pack. Other popular characters include Padmé Amídala (\$7), Zam Wesell (\$6) and Lama Su (\$4). Wesell also has a special promo version (\$15) only given out at the Star Wars Celebration convention a couple of months ago.

What should you keep an eye on in the game's new set, Sith Rising? Well, Darth Maul makes his appearance even though he got sliced in half in "Episode I," while other characters like Jango Fett, Yoda, Mace Windu, Anakin and Tyranus also show up in new forms. The 90-card set should be in stores as you read this.

Battle cards to watch include Interference In The Senate (\$3), Power Dive (\$3), Windu's Solution (\$3) and Yoda's Intervention (\$3). Missions you should snag now are Dark Rendezvous (\$4), Destruction of Hope (\$3), Tyranus's Edict (\$3) and Target The Senator (\$3).

Yu Know It Well

What's it like to pull one of the ultra-ultra-rare Horsemen figures from a Mage Knight: Sinister pack? "Amazing," says lucky Eddie Gist, owner of Top Deck Games in Tulsa, Okla. Gist, who pulled a Pestilence from his very first Sinister pack, and three others pooled their resources with the help of website (mkrealms.com) to be the first group to gather the four figures together. By doing so, they won a trip for the four of them to Gen Con, where they'll play with their figures against WizKids president Jordan Weisman in a special mega-army match.

Though their strategy hasn't yet been finalized, Gist says that they'll utilize the Horsemen's ability-sharing mechanics to the fullest. "We'll probably keep a guy back to hang around even while the other guys get knocked out," in order to conserve resources before going in for the final kill, Gist explains. "Pestilence has 'envenom,' which deals four clicks, and it also has charge. These will definitely be useful when pooling resources." Stay tuned for more on what WizKids calls "the perfect 500-point army."

Jeremy Smith (jeremy@smith.net) experienced an "extended rotation" of a different kind, but we can't discuss the details in public.

NETPROM

InQuest Gamer surfs the Internet for bargain buys and outrageous items

How hot is HeroClix? Hotter than Firelord, Pyro and the Human Torch-who's probably in the next Marvel set scheduled for November-combined. Besides the promos that run around 20 bucks each and the secret identity-prize figures-even Knuckles the Thug can set you back more than \$40-sets have been going for big bucks. Some desperate soul bid 300 smackers online for the 152-figure set and didn't even meet the reserve. Can no one stop the insanity?

Rumors abound that next season will be the last for Buffy and the Scooby gang. That may be a good thing since we really believe that the babes in the cast could afford to spend more time around here massaging our tootsies and fetching us Mountain Dews in their chanmail bikinis. Sigh. Anyway, the rumors about the show's demise haven't hurt sales. A full set of Pergamum Prophecy and the six Angel's Curse preview cards just went for \$100 online.

Nine cards to rule them all... Part of the Lord of the Rings league kit by Decipher for use as prizes and incentives, five Lord of the Rings TOG cards-Bill The Pony, Fireworks, Horn Of Boromir; Book Of Mazarbul and Phial Of Galadriel-previewed Realms of the Elf-Lords, the latest expansion. The other four provided alternate art sites: Council Courtyard, Galadriel's Glade, Balin's Tomb and The Prancing Pony. The set was a bargain at any price, but a set just went for a mere \$10 at auction.

MAGIC ON INET

Way back in InQuest #67, we mentioned how the Magic Interactive Encyclopedia somehow managed to sell for above retail price at auction. However, now that the software is outof-print and not being supported by Wizards of the Coast anymore, it sells for even more! It recently clocked in for \$61. Could someone tell us why? Is the buyer a Magic completist or just someone with an antiquated computer? Maybe he just really needs another coaster for those cold drinks.



WILLIAM.

TOP TEN CCGs 1. Magic: The Calle 2. Yu-Gi-Oh 3. Pokémon 4. Star Trail CEU 5. Lord of the River 6. Star Wars CCC 7. MLB Showdow C. Legend of the firm 9. Warhamme - 1 10. Vampire: The 🛄



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MAGIC

What's hot? With the microchips we've implanted in every Magic card, you've told us. These are the cards burning up the binders and cash registers of fans and retailers all over the world.

RUSHHOPPFR



SET: Judament **LAST MONTH: 2**

So let's get this straight. The 'Hopper's bigger than Noble Panther. It helps out with threshold, flashback and madness. It'll survive any kill method and be the only thing left standing after a board-clearing effect like Pernicious Deed. It'll fit into the new preen/white decks that should abound now that Judgment's tournament-legal. And it costs just three mana and has no drawbacks. Any surprise the fat frog is tops on our list?



SET: Seventh Edition LAST MONTH: 10

We've heard that access to any color in a deck is, well. a good thing. Speeding up your mana supply is fine and dandy, too. And everyone loves birds, right? Well, except for when they crap on your windshield, but we digress. Anyway, players have been milking these 'peckers for all they're worth ever since the dawn of Magic, and they're not stopping now. Check out the U. S. national champion's deck on page 20 for a great way to use 'em.



3 SEEDTIME

SET: Judgment **LAST MONTH: 3**

Here's something we thought we'd never see-seven cards on our top 10 list are either green or greenbased gold cards. Not a bad turnaround for the color long considered the worst in Magic. With cards like Seedtime and Compost, even the sideboard now can go toe-to-toe with the likes of Perish and Hibernation.



SET: Odyssey LAST MONTH: 7

Who woulds thunk that one day, elephants would rule the world? This sassy token generator not only shows up in green-based beatdown decks, but also as a splash in otherwise blue-based control decks. Watch for it to be a key component along with Roar Of The Wurm in Quiet Speculation decks, too.



5 CENESIS

SET: Judament LAST MONTH: 15

What to do when Genesis leaves play? Turn it on again. of course. Its invisible touch allows you to slide its effect right by any control player, putting them in a land of confusion. Once it gets in too deep, your opponent will have no reply at all. Soon, he'll be throwing it all away 'cuz he can't dance. That's all.



SET: Judgment

LAST MONTH: 8

Grabbing any card from your collection or sideboard is a darn fine deal, but snagging an instant for immediate use is icing on the cake. "Toolbox"-style sideboards will be in vogue because of this card, since you can just slide in any situational card that you don't want clogging up your main deck.



SET: Judament

LAST MONTH: 110

Sure, it's useless with six or fewer cards in your bin, but after threshold, watch out! Since Hunting Grounds' effect puts a creature directly into play, there's no chance for your opponent to counter it. He can't even make you discard a creature; you can respond by Hunting it into play. Not bad with a Phantom Nishoba or two.



SET: Odvssev

LAST MONTH: 102

This card's become the defining card in Standard and Odyssey Block play. It's the first blue card to truly clear the board and lets you deal with pesky enchantments like Solitary Confinement and Worship. Oh, and then there's that thing about floating mana so you can drop a Psychatog onto an empty board.



9 BREAKING POINT

SET: Judgment

LAST MONTH: 37

Frying pan or fire? That's the choice players will have to make when hit by this ultra-cheap board razer. Three mana for Wrath Of God is amazing, and the same price for six damage is a sick deal too. The double-red in the cost means you'll likely play it in a mono-red or red/green deck, but that's just where you want it.



10 ERHNAM DJINN

SET: Judgment

LAST MONTH: 64

He's baaaaack! Ernie took a long time off from the Magic scene, but now he's returned with new badass artwork and an even worse temper. With green back in the limelight, he'll probably show up in tandem with Phantom Centaur as the muscle cards in Stompy-type decks. Here's hoping for more reprinted old-school dudes.

HOW TO USE

Wanna know how much your Vizzerdrix goes for This guide can tell va that and more.

Most of the prices in the guide reflect cards that are in Near Mint to Mint condition. However, many older cards, particularly Magic's Alpha, Beta, Unlimited and Arabian Nights, rarely sell in true Mint condition. The prices for these cards reflect a slight downgrade in condition.

CCGs are arranged in the order of oldest set tomost recent release. Within each CCG, set breakdowns are priced for commons, uncommons, rares and/or foils. Please refer to the key on the bottom of each left-hand page for abbreviation descriptions and color

You'll notice some card listings have color bars around them. Green means it's risen in value; red, fallen in value; blue, new CCG and/or card listing; and yellow indicates heavy trading activity, yet no change in value since last issue.

For complete listings and prices for every single Magic card, check out wizardworld.com.

GRADE SCHOOL

GEM MINT: A perfect card in every which way. No discoloration, marks or flaws whatsoever. Sells for multiples of the value listed in this guide.

NEAR MINT/ MINT: Appears almost Gem Mint, but with one minor flaw, such as a small ding or minor stress line that does not affect color-

EX-MINT: Minor defect such as a corner crease or a minor color-cracked stress line. Cards that fall under this category are 70-80 percent of guide price.

GOOD: Multiple defects such as slight creases, minor flaking and fading colors. Still maintains a decent color gloss. Cards that fall under this category are 30-40 percent of guide price.

POOR: Major and multiple defects detected. Defects such as major stress lines, multiple creases, torn areas, writing on card, stains and/or faded colors. Cards that fell under this category may fetch 10 percent of guide price at most.

PRICE TA

LOW: Card prices on the lower side of the national average. Usually, these prices signify a really good bargain; Some might call it a steal.

MEDIAN: Card prices in the middle of the national average. What you can expect to pay in the majority of gaming stores and online.

HIGH: Card prices on the higher side of the national average. Though more expensive than the average, these prices might be the norm in your area or even cheaper than another part of the country.

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Anmate Wall R Ankh of Mishra R Armageddon R Aspect of Wolf R	30.00	40,00	50.00
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Aspect of Wolf R	6.00	8.00	10.00
Bad Moon R	18.00	24,00	30.00
Radiands R	45.00	55.00	70.00
) Balance . R	35.00	45.00	55.00
Basaft Monolith U	2.00	4.00	4.00
			75.00
Bayou R	56.00	65.00	
Denahah Here C	.75	1.00	1 50
Berserk U	30.00	35.00	40.00
Birds of ParadiseR			
Birds of Paradise	80.00	110,00	150.00
Biack Knight	7.00	9.00	13 00
© Buildings t	200.00	500.00	
 Black Letus .R. 	400.00		
Black Knight Black Letus Black Vise Black Vise U	7.00	11.00	17.00
O Black WardU	1,00	2.00	3.00
C Diduk Haru	100	21.00	25.00
O Baze of Glory R	10.00		
O Black Warti O Blaze of Glory R D Blessing R	7.00	9.00	12.00
Blue Elemental Blast C	75	1 00	1.50
	1 00		
O Brue Ward U	1,00	1.50	3.00
Bog Wraith U	1.00	1.50	3.00
Out mann	18,00	28.00	45.00
	1.00	2.00	3.00
Camouflage U	4.00	6.00	8.00
	1.00	2.00	3.00
Celestra Prism U	1.00	2.00	3.00
© Observation II	4.00	5.00	7.00
ChannelU			
Chaos Orto R	40.00	55.00	70.00
Chaoslace . R	4.00	8.00	48.00
Glightagod i Pr		4.40	
Circle of Protection, Black			
,C	75	1.00	1.50
J.	75	1.00	1.50
.C Circle of Protection: Blue	75		
Circle of Protection: Blue	75 75	1.00	1.50
Circle of Protection: Blue C Circle of Protection: Green	75 75	1.00	1 50
Circle of Protection: Blue	75 75	1.00	
Circle of Protection: Blue C C Circle of Protection. Green C	75 75 75	1.00	1 50 1 50
Circle of Protection: Blue Ci Circle of Protection: Green Ci Circle of Protection: Green Ci Circle of Protection RedCi	75 75 75 75	1.00	1 50
Circle of Protection: Blue Circle of Protection: Green Circle of Protection: Green Circle of Protection RedCircle of Protection White	75 75 75 75	1.00 1.06 1.00	1 50 1 50 1 50
Circle of Protection: Blue Ci Circle of Protection: Green Ci Circle of Protection: Green Ci Circle of Protection RedCi	75 75 75 75	1.00	1 50 1 50 1 50 1 50
Circle of Protection: Blue C Circle of Protection. Green C C Circle of Protection. RedC Circle of Protection. White	75 75 75 75 75	1.00 1.00 1.00 1.00	1 50 1 50 1 50 1 50
Circle of Protection: Blue C Circle of Protection. Gree C C Circle of Protection RedC Circle of Protection What Circle of Protection What Circle of Protection RedC Circle of Protection What	75 75 75 75 75 4.00	1.00 1.06 1.00 1.00 7.00	1 50 1 50 1 50 1 50 1 50
Curcle of Protection: Blue Circle of Protection Gree Circle of Protection RedCircle of Protection RedCircle of Protection White Circle of Protection RedCircle of Protection R	75 75 75 75 75	1.00 1.06 1.00 1.00 7.00 10.00	1 50 1 50 1 50 1 50 1 50 1 3.00
Circle of Protection: Blue Circle of Protection: Breer Circle of Protection Greer Circle of Protection Red Circle of Protection White Cuckwork Beast Clane University	75 75 75 75 75 4.00	1.00 1.06 1.00 1.00 7.00	1 50 1 50 1 50 1 50 1 50
Circle of Protection: Blue Circle of Protection: Blue Circle of Protection Greet Circle of Protection What Circle of Protection What Circle of Protection Ci	75 75 75 75 75 75 4.00 7.00	1.00 1.06 1.00 1.00 7.00 10.00 10.00	1 50 1 50 1 50 1 50 1 50 1 3.00 1 3.00
Circle of Protection: Bits Circle of Protection: Bits Circle of Protection Gree Circle of Protection White Circle of Protection White Circle Circle of Protection White Circle Ci	75 75 75 75 75 75 4.00 7.00 7.00 4.00	1.00 1.00 1.00 1.00 7.00 10.00 10.00 6.00	1 50 1 50 1 50 1 50 1 50 1 1 50 1 3 .00 1 3 .00 8 .00
Curcle of Protection: Blue Circle of Protection Blue Circle of Protection RedC Circle of Protection White Circle of Protection White Circle Cione Cockwidt Beast R Consecrate Consecrate Land Consecrato Consecra	75 75 75 75 75 4.00 7.00 4.00 1.00	1.00 1.00 1.00 1.00 7.00 10.00 10.00 6.00 2.00	1.50 1.50 1.50 1.50 13.00 13.00 13.00 8.00 3.00
Circle of Protection: Blue Circle of Protection Gree Circle of Protection RedCircle Circle of Protection White Circle of Protection Circle Cir	75 75 75 75 75 75 4.00 7.00 4.00 1.00	1.00 1.00 1.00 7.00 10.00 10.00 6.00 2.00	1.50 1.50 1.50 1.50 13.00 13.00 13.00 8.00 3.00
Carcle of Protection: Bisses Circle of Protection Grec Circle of Protection Grec Circle of Protection Grec Circle of Protection What Circle of Protection What Circle of Protection Circle of Protection Circle of Protection Circle Circ	75 75 75 75 75 75 4.00 7.00 4.00 1.00	1.00 1.00 1.00 1.00 7.00 10.00 10.00 6.00 2.00 10.00	1.50 1.50 1.50 1.50 1.50 13.00 13.00 13.00 8.00 3.00 12.00
Curcle of Protection: Blue Circle of Protection: Blue Circle of Protection Green Circle of Protection RedCircle Carcle of Protection White Circle of Protection White Circle Circle Circle Circle Circle Circle Circle Circle Circle Consecrate Consecrate Consecrate Consecrate Control Magic	75 75 75 75 75 4.00 7.00 7.00 4.00 7.00 4.00	1.00 1.00 1.00 1.00 7.00 10.00 10.00 6.00 2.00 10.00	1.50 1.50 1.50 1.50 1.50 13.00 13.00 13.00 8.00 3.00 12.00 6.00
Carcle of Protection: Bisses Circle of Protection. Gree Circle of Protection. Gree Circle of Protection RedCircle Carcle of Protection White Cine Cione Consecrate Consecrate Land Consecrate Consecrate Control Magic Conversion University	75 75 75 75 75 4.00 7.00 7.00 4.00 7.00 4.00 2.00	1.00 1.00 1.00 1.00 7.00 10.00 10.00 6.00 2.00 10.00	1.50 1.50 1.50 1.50 1.50 13.00 13.00 13.00 8.00 3.00 12.00
Carcle of Protection: Bisses Circle of Protection Gree Circle of Protection Gree Circle of Protection Gree Circle of Protection White Circle of Protection Will Circle of Protection Will Circle of Protection U Constantion Constantion Constantion Constant from Below Control Magic Control Magic Correson U Correson	75 75 75 75 75 4.00 7.00 7.00 4.00 7.00 4.00 2.00	1.00 1.00 1.00 1.00 7.00 10.00 10.00 6.00 2.00 10.00 5.00 3.00	1.50 1.50 1.50 1.50 1.50 13.00 13.00 8.00 3.00 12.00 6.00 5.00
Curcle of Protection: Blue Circle of Protection: Blue Circle of Protection Green Circle of Protection RedC Circle of Protection White Circle of Protection White Circle Circle Conservator Consecrate Land Conservator Conservator Conservator Conservator Consecrate Land Conservator Conservator Conservator Conservator Conservator Conservator Conservator	75 75 75 75 75 4.00 7.00 4.00 1.00 7.00 4.00 2.00 4.00	1.00 1.06 1.00 7.00 10.00 10.00 6.00 2.00 10.00 5.00 3.00 6.00	1.50 1.50 1.50 1.50 13.00 13.00 13.00 8.00 3.00 6.00 5.00 8.00
Curcle of Protection: Blue Circle of Protection: Blue Circle of Protection Green Circle of Protection RedC Circle of Protection White Circle of Protection White Circle Circle Conservator Consecrate Land Conservator Conservator Conservator Conservator Consecrate Land Conservator Conservator Conservator Conservator Conservator Conservator Conservator	75 75 75 75 75 4.00 7.00 4.00 1.00 7.00 4.00 2.00 4.00	1.00 1.06 1.00 7.00 10.00 10.00 6.00 2.00 10.00 5.00 3.00 6.00	1.50 1.50 1.50 1.50 1.50 13.00 13.00 13.00 8.00 3.00 12.00 6.00 5.00 30.00
Circle of Protection: Blue Circle of Protection: Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle of Protection White Circle Circle Circle Contract Trom Below Control Magic Conversion Copper Tablet Compartment Comp	75 75 75 75 4.00 7.00 7.00 4.00 1.00 7.00 4.00 1.00 1.00 1.00 2.00 4.00	1.00 1.00 1.00 1.00 1.00 10.00 10.00 5.00 3.00 5.00 3.00 3.00 3.00 3.00	1.50 1.50 1.50 1.50 1.50 13.00 13.00 13.00 8.00 3.00 12.00 6.00 5.00 30.00 35.00
Circle of Protection: Blue Circle of Protection: Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle of Protection White Circle Circle Circle Contract Trom Below Control Magic Conversion Copper Tablet Compartment Comp	75 75 75 75 4.00 7.00 7.00 4.00 1.00 7.00 4.00 1.00 1.00 1.00 2.00 4.00	1.00 1.00 1.00 1.00 1.00 10.00 10.00 5.00 3.00 5.00 3.00 3.00 3.00 3.00	1.50 1.50 1.50 1.50 1.50 13.00 13.00 13.00 8.00 3.00 12.00 6.00 5.00 30.00 35.00
Circle of Protection: Blue Circle of Protection: Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle of Protection White Circle Circle Circle Contract Trom Below Control Magic Conversion Copper Tablet Compartment Comp	75 75 75 75 4.00 7.00 7.00 4.00 1.00 7.00 4.00 1.00 1.00 1.00 2.00 4.00	1.00 1.00 1.00 1.00 1.00 10.00 10.00 5.00 3.00 5.00 3.00 3.00 3.00 3.00	1 50 1 50 1 50 1 50 1 50 1 3.00 1 3.00 1 3.00 1 2.00 6.00 5.00 8.00 3 3.00 3 3.00 1 2.00 8.00 8.00 8.00 8.00 8.00 8.00 8.00
Carcle of Protection: Bise Control Major Conversion University Con	75 75 75 75 75 4.00 7.00 4.00 1.00 7.00 4.00 15.00 25.00 7.75	1.00 1.00 1.00 7.00 10.00 10.00 6.00 2.00 5.00 3.00 6.00 22.00 3.00 6.00 22.00 1.00	1.50 1.50 1.50 1.50 1.50 13.00 13.00 13.00 12.00 6.00 5.00 8.00 30.00 30.00 1.50 1.50
Carcle of Protection: Bise Control Major Conversion University Con	75 75 75 75 75 4.00 7.00 4.00 1.00 7.00 4.00 15.00 25.00 7.75	1.00 1.00 1.00 7.00 10.00 10.00 6.00 2.00 5.00 3.00 6.00 22.00 3.00 1.00 1.00	1.50 1.50 1.50 1.50 1.50 13.00 13.00 13.00 12.00 6.00 5.00 8.00 30.00 30.00 1.50 1.50
Curcle of Protection: Blue Circle of Protection: Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle Circle of Protection White Circle Circle Consecrate Cons	75 75 75 75 75 75 700 700 4.00 1.00 7.00 4.00 15.00 25.00 .75 .75	1.00 1.00 1.00 7.00 10.00 10.00 6.00 2.00 3.00 6.00 22.00 30.00 1.30 22.00 1.30	1.50 1.50 1.50 1.50 1.50 13.00 13.00 12.00 5.00 8.00 3.00 3.500 1.50 30.00
Curcle of Protection: Blue Circle of Protection: Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle Circle of Protection White Circle Circle Consecrate Cons	75 75 75 75 75 75 700 700 4.00 1.00 7.00 4.00 15.00 25.00 .75 .75	1.00 1.00 1.00 1.00 10.00 10.00 10.00 2.00 10.00 5.00 3.00 22.00 1.00 1.00 2.00 1.00 2.00 2.00	1.50 1.50 1.50 1.50 1.50 13.00 13.00 13.00 12.00 6.00 5.00 8.00 30.00 1.50 30.00 30.00 30.00 30.00
Curcle of Protection: Blue Circle of Protection: Blue Circle of Protection Green Circle of Protection Mehit Carce of Protection White Circle of Protection White Circle of Protection White Circle Circle Contract I and Consecrate Land Contract from Below R Contract from Below R Contract From Below Contract From Below R Contract From Below Contract Contr	75 75 75 75 75 700 700 4,00 4,00 4,00 4,00 2,00 4,00 1,00 1,00 1,00 1,00 1,00 1,00 1	1.00 1.06 1.00 1.00 1.00 10.00 10.00 2.00 10.00 3.00 6.00 22.00 3.00 1.00 3.00 1.00 2.00 1.00 2.00	1.50 1.50 1.50 1.50 13.00 13.00 13.00 13.00 12.00 6.00 5.00 8.00 30.00 1.50 30.00 30.00 30.00 30.00 30.00
Curcle of Protection: Blue Circle of Protection: Blue Circle of Protection Green Circle of Protection Mehit Carce of Protection White Circle of Protection White Circle of Protection White Circle Circle Contract I and Consecrate Land Contract from Below R Contract from Below R Contract From Below Contract From Below R Contract From Below Contract Contr	75 75 75 75 75 700 700 4,00 4,00 4,00 4,00 2,00 4,00 1,00 1,00 1,00 1,00 1,00 1,00 1	1.00 1.00 1.00 1.00 10.00 10.00 10.00 2.00 10.00 5.00 3.00 22.00 1.00 1.00 2.00 1.00 2.00 2.00	1.50 1.50 1.50 1.50 13.00 13.00 13.00 13.00 12.00 6.00 5.00 8.00 30.00 1.50 30.00 30.00 30.00 30.00 30.00
Curcle of Protection: Blue Circle of Protection: Blue Circle of Protection Green Circle of Protection Mehit Carce of Protection White Circle of Protection White Circle of Protection White Circle Circle Contract I and Consecrate Land Contract from Below R Contract from Below R Contract From Below Contract From Below R Contract From Below Contract Contr	75 75 75 75 75 700 700 4,00 4,00 4,00 4,00 2,00 4,00 1,00 1,00 1,00 1,00 1,00 1,00 1	1.00 1.00 1.00 1.00 1.00 1.00 10.00 6.00 2.00 10.00 5.00 2.00 1.00 2.00 1.00 2.00 2.00 2.00 2	1.50 1.50 1.50 1.50 13.00 13.00 13.00 12.00 6.00 5.00 30.00 3.50 3.50 3.00 3.00 3.00
Circle of Protection: Bio. C. Circle of Protection Greet Combined Protection Greet Circle of Protection White Circle of Protection White Circle of Protection White Circle of Protection White Circle Circle of Consecrate Consecrate Land Consecrate Land Consecrate Land Consecrate Consecrate Control Magic Conversion Copper Tablet Copper Tablet Conversion Copper Tablet	75 75 75 75 75 75 700 700 700 4.00 4.00 4.00 5.00 15.00 1.00 1.00 1.00 1.00 1.00	1.00 1.06 1.00 1.00 1.00 10.00 10.00 10.00 5.00 3.00 1.00 2.00 1.00 2.00 2.00 2.00 2.00 2	1.50 1.50 1.50 1.50 13.00 13.00 13.00 3.00 12.00 5.00 8.00 3.50 1.50 3.00 3.00 3.00 6.00 6.00 6.00 6.00 6.0
Circle of Protection: Bisses Circle of Protection Gree Circle of Protection Gree Circle of Protection Gree Circle of Protection White Circle of Protection White Circle of Protection White Circle Office of Protection White Circle Office of Protection Up Consecrator Conse	75 75 75 75 75 75 75 70 4,00 4,00 4,00 4,00 4,00 15,00 10,00	1.00 1.06 1.00 1.00 1.00 10.00 10.00 5.00 3.00 5.00 1.00 2.00 2.00 2.00 2.00 45.00 6.00	1.50 1.50 1.50 1.50 13.00 13.00 13.00 13.00 13.00 12.00 8.00 30.00 30.00 15.50 1.50 30.00 30.00 30.00 8.00 8.00 8.00 8.00
Circle of Protection: Blue Circle of Protection Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle of Protection White Circle Circle of Protection White Circle Circle Circle Consecrate Consecrate Control Consecrate Land Consecrate Control Consecrate Trom Below Control Consecrate Control C	75 75 75 75 75 700 700 700 4.00 4.00 4.00 4.00 1.00 1.00 1.00 1.	1.00 1.06 1.00 1.00 10.00 10.00 10.00 5.00 3.00 1.00 2.00 2.00 2.00 2.00 2.00 2.00 2	1.50 1.50 1.50 1.50 13.00 13.00 13.00 13.00 12.00 8.00 30.00 30.00 15.00 30.00 30.00 30.00 30.00 30.00 30.00 80 80.00 80 80.00 80.00 80.00 80.00 80 80 80 80 80 80 80 80 80 80 80 80 8
Circle of Protection: Blue Circle of Protection Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle of Protection White Circle Circle of Protection White Circle Circle Circle Consecrate Consecrate Control Consecrate Land Consecrate Control Consecrate Trom Below Control Consecrate Control C	75 75 75 75 75 700 700 700 4.00 4.00 4.00 4.00 1.00 1.00 1.00 1.	1.00 1.06 1.00 1.00 10.00 10.00 10.00 5.00 3.00 1.00 2.00 2.00 2.00 2.00 2.00 2.00 2	1.50 1.50 1.50 1.50 13.00 13.00 13.00 12.00 6.00 3.00 3.00 3.00 3.00 3.00 3.00 3
Circle of Protection: Blue Circle of Protection Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle of Protection White Circle Circle of Protection White Circle Circle Circle Consecrate Consecrate Control Consecrate Land Consecrate Control Consecrate Trom Below Control Consecrate Control C	75 75 75 75 75 700 700 700 4.00 4.00 4.00 4.00 1.00 1.00 1.00 1.	1.00 1.06 1.00 1.00 10.00 10.00 10.00 5.00 3.00 1.00 2.00 2.00 2.00 2.00 2.00 2.00 2	1.50 1.50 1.50 1.50 1.3.00 13.00 13.00 13.00 12.00 6.00 5.00 30 30.00 30
Circle of Protection: Blue Circle of Protection Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle of Protection White Circle Circle of Protection White Circle Circle Circle Consecrate Consecrate Control Consecrate Land Consecrate Control Consecrate Trom Below Control Consecrate Control C	75 75 75 75 75 700 700 700 4.00 4.00 4.00 4.00 1.00 1.00 1.00 1.	1.00 1.06 1.00 1.00 10.00 10.00 10.00 5.00 3.00 1.00 2.00 2.00 2.00 2.00 2.00 2.00 2	1.50 1.50 1.50 1.50 13.00 13.00 13.00 6.00 3.00 3.00 3.00 3.00 3.00 3.00
Circle of Protection: Blue Circle of Protection Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle of Protection White Circle Circle of Protection White Circle Circle Circle Consecrate Consecrate Control Consecrate Land Consecrate Control Consecrate Trom Below Control Consecrate Control C	75 75 75 75 75 700 700 700 4.00 4.00 4.00 4.00 1.00 1.00 1.00 1.	1.00 1.06 1.00 1.00 10.00 10.00 10.00 5.00 3.00 1.00 2.00 2.00 2.00 2.00 2.00 2.00 2	1.50 1.50 1.50 1.50 13.00 13.00 13.00 6.00 3.00 3.00 3.00 3.00 3.00 3.00
Circle of Protection: Blue Circle of Protection Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle of Protection White Circle Circle of Protection White Circle Circle Circle Consecrate Consecrate Control Consecrate Land Consecrate Control Consecrate Trom Below Control Consecrate Control C	75 75 75 75 75 700 700 700 4.00 4.00 4.00 4.00 1.00 1.00 1.00 1.	1.00 1.06 1.00 1.00 10.00 10.00 10.00 5.00 3.00 1.00 2.00 2.00 2.00 2.00 2.00 2.00 2	1.50 1.50 1.50 1.50 1.50 1.3.00 1.3.00 1.3.00 1.50 1.50 1.50 1.50 1.50 1.50 1.50 1
Circle of Protection: Blue Circle of Protection Blue Circle of Protection Green Circle of Protection White Circle of Protection White Circle of Protection White Circle Circle of Protection White Circle Circle Circle Consecrate Consecrate Control Consecrate Land Consecrate Control Consecrate Trom Below Control Consecrate Control C	75 75 75 75 75 700 700 700 4.00 4.00 4.00 4.00 1.00 1.00 1.00 1.	1.00 1.06 1.00 1.00 10.00 10.00 10.00 5.00 3.00 1.00 2.00 2.00 2.00 2.00 2.00 2.00 2	1.50 1.50 1.50 1.50 1.50 13.00 13.00 13.00 12.00 12.00 12.00 12.00 12.00 30.00 30.00 30.00 30.00 30.00 60.00 60.00 80.00 90.00
Circle of Protection: Bisses Circle of Protection Gree Circle of Protection Gree Circle of Protection Gree Circle of Protection White Circle of Protection White Circle of Protection White Circle Office of Protection White Circle Office of Protection Up Consecrator Conse	75 75 75 75 75 700 700 700 4.00 4.00 4.00 4.00 1.00 1.00 1.00 1.	1.00 1.06 1.00 1.00 10.00 10.00 10.00 5.00 3.00 1.00 2.00 2.00 2.00 2.00 2.00 2.00 2	1.50 1.50 1.50 1.50 1.3.00 13.00 13.00 12.00 8.00 12.00 8.00 3.00 3.00 3.00 3.00 3.00 3.00 3

	• 1	Dwarven Demolition Team				:
		Dwarven Warnors C	2.00	3.90 1.00	5,00 1,50	
		tarui ciementa:u	1.00	2.00	3.00	
	2	Earthbind	.75 12.00	1.00 20.00	1.50 25.00	i
	• I	Fhrigh Stohard	8.00	12.00	16.00	i
		Evil Presence U	1.00	2.00 1.50	2.00	ì
	Ō	Evil Presence U False Orders C Farmstead R	375 6.00	9.00	11.00	1
	91	FastbondR Fear C	14,00 75	22.00	30.00 1.50	i
		Feedback J	1.00	2.00	3.00	
		Fire Elemental J Fireball , C	1.00 3.00	4.00	5.00	ı
		Firebreathing C Flashfires U	75 2.00	1.00 2.50	1.50 4.00	i
	ě.	Flight C	75	1.00	1.50 1.50	ı
		Force of Nature R	75 28.00	1.00 35.00	1 50 45.00	ı
	6	Farceheid R	75 00	90.00	120.00	ì
	•	Forest C	75 25.00	1 DO 35.00	1,50	ı
	•	Prinzen Szianie L	75	1.00	1 50	•
	2	Fungusaur R Gaea's dege R California P	7.00 8.00	10.00 14.00	12.00	į
		DODGETEL D. MILGER	70 00	85 00	120 00	-
	2	Giant Growth	3.00 75	1.00	6.00 1.50	:
	0	Glasses of Urza U	1.00	2.00	3.00 5.00	:
	•	Goom U Gobun Balloon Brigade U	3.00 2.00	4.00 3.00	4.00	
	۰	Gobin Kung R	8.00 7.00	10.00	15.00 15.00	,
	•	Granite GargoyleR Gray Ogre C	75	1.00	1.50	*****
)	Green Ward	1.00 -75	1.50	3.00 1.50	
)	Guardian Angel , C	75	1.00	1.50	:
	0	Healing Salve . C Helm of Chatzuk R	75 4.00	1.00 5.00	1.50 8.00	
		Hill Grant C	75	1 00	1.50	
	Š	Holy Armor	.75 .75	1.00	1.50	1
	¥	Haly Armor	75	1.00	1.50 1.50 1.50	1
	9	Howing Mine R Hurloon Minotaur C	18.00 75	2700 100	33.00 1.50	
		Humcage J	3.00	4 00	5 00	
	•	Hypnobe Speciar U Ice Storm J	10.00	20.00 17.00	28.00	÷
		lcy Manipulater U	20.00	32.00	45.00	٠
		II usionary Mask U Instill Energy U	20.00	27.00	35.00 4.00	
	•	Invisibility C	2.00	3.00	4.00	
		Iron Star	1.00 .75	2.00 1.00	3.00 1.50	**
		Ironmot TreefelkC	.75	1.00	1.50	ed overed cubb
	5	Island	.75 6.00	8.00	1.50 12.00	**
		Ivory C.p U Jade MonolithR	100	2.00 9.00	3.00 12.00	
		Jacks Status	7.00 8.00	9.00	12.00	
•	0	Javemdae Tome R Juggement U	15.00 8.00	27.00 11.00	36.00	
	•	mo C	75	1.00	1.50	
•	3	Karma U Keldon Warlord U	2.00	3.00	4.00 5.00	٠
		Kormus Bell R	4 00	5.00	8.00	
•	5	Kudzu R Lance b	5.00	7.00 2.50	8.00 4.00	
:		Ley Druid J		0.05		
	ě		1.00	2.00	3.00	
٠	-	Library of Leng J	2.00 30.00	3.90 40.00		
,	I	Lich R Lifeforce U	2.00 30.00 1.00	3.50 40.00 2.00	3.00 4.00 50.00 3.00	
		Lich R Lifeforce U Lifelace R Lifetap U	2.00 30.00 1.00 6.00 1.00	3.00 40.00 2.00 8.00 2.00	3,00 4,00 50,00 3,00 10,00 3,00	
i		Lich R Lifeforce U Lifelace R Lifetap U	2.00 30.00 1.00 6.00 1.00	3.90 40.00 2.00 8.00 2.00	3,00 4,00 50,00 3,00 10,00 3,00	:
		Lich R Lifeforce U Lifelace R Lifetap U	2.00 30.00 1.00 6.00 1.00	3.90 40.00 2.00 8.00 2.00	3,00 4,00 50,00 3,00 10,00 3,00	
		Lich R Lifeforce U Lifelace R Lifetap U	2.00 30.00 1.00 6.00 1.00	3.90 40.00 2.00 8.00 2.00	3,00 4,00 50,00 3,00 10,00 3,00	
		Lich R Lifeforce U Lifeforce R Lifetage R Lifetage U Lightning Bolt C Lightning Bolt C Living Artifact R Living Lands R Living Wall U Liangwar Elves C Lord of Atlantis R	2.00 30.00 1.00 6.00 1.00 7.00 3.00 4.00 2.00 5.00 10.00	3.90 40.00 2.00 8.00 2.00 9.00 5.00 6.00 3.00 8.00	3.00 4.00 50.00 3.00 10.00 3.00 7.00 8.00 4.00 25.00	
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	 Jnderground Sea 	R	45.00	65.00
	 Joholy Strength 	C	3.00	4.00
	 Josummen 	Ĉ	75	1.00
	Jihden Iroli	U	1.50	2 25
	 Verdu an Enchantress 	R	10.00	16.00
	 Vesuvan Doppekganger 	R	30.00	40.00
) Veteran Bodyquard	R	9.00	12.00
ı	 Volcanic Eruption 	.R	4.00	7.00
:	Volcanic Eruption	,R	40.00	55.00
ī	Mentl of his		1.00	2.00

1		R	30.00	35.00	45.00	
	 Inderground Sea 	R	45.00	65.00	80.00	
	 Jnholy Strength 	C	3.00	4.00	5.00	
	 Josummen 	Ĉ	75	1.00	1.50	
	Jihden Iroli	U	1.50	2 25	3 50	
	 Yerdu an Enchantress 	R	10.00	16.00	22.00	
	 Vesuvan Doppekganger 	R	30.00	40.00	45.00	
) Veteran Bodyguard	R	9.00	12.00	15.00	
ı	 Volcanic Eruption 	.R	4,00	7.00	9,00	
:	Wolcanic Island	,R	40.00	55.00	70,00	
			1 00	2 00	3.00	
٠	 Wall of Air Wall of Bone 	Ų	1,00	2.00	3.00	
	Walf of Brambles	U	1.00		3.00	
	● Wall of Fire	U	1,00	2.00	3.00	
	 Wall of pe 	U	1.00	2.00	3.00	
	Wall of Stone	U	1.00	2 00	3.00	
•) Wall of Swords	U	1.00	2.00	3.00	
	Wai of Water	U	1.00	2.00	3.00	
	Was of Wood	¢	75	1.00	1 \$0	
	● Wanderlust	U	1 00	2.00	3.00	
	 War Mammoth 	C	75	1.00	1 50	
	 Warp Artifact 	R	6.00	8.00		
į	Water Elemental	U	1 00	2.00	3.00	
Ē	Weakness .	C	75	1.00	1.50	
i	Web	R		7.00	9.00	
į	Wheel of Fortune	R		48.00		
i	O White Knight	J	4.00	700	10,00	
	O White Ward .	U	1.00	2.00	3.00	
ì	Wild Growth	¢	75	1.00	1.50	
î	Will-0'-The-Wisp	R	10.00	15 00	20.00	
į	Winter Orb	R	18.00	24 00		
	Wooden Sphere	U	1.00	2.00	3.00	
:	Word of Command	R	30 00			
í	O Wrath of God	R	50.00	65.00		
	 Zombie Master 	R	7.00	11 00	13.00	

UNLIMITED EDITION

WILARDS OF THE COAST-1993
Cards are white-bordered but otherwise
to Beta cards.
Foll Set (1992 cards) ... 2200.00 2400.
Starter Dex. (60 cards) ... 1500 200.
Starter Box (10 desks) ... 1800.00 2200.
Booster Pack (15 cards) ... 90 00 1001

175 00 200 00 250 00 ... 1800.00 2200.00 2600.00 90 00 100 00 125 00

2200.00 2400.00 2690.00

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	2. Birds of Paradise		8.00	,	11.00	52. Squirrel Hest . 53. Absorb	N	700	11 00	
	3 Seedtime Seedtime			9.00	23:00	54. Megram Shareship	2	5.00		10.00
	4 Call of the Herd		13.00		9.00	55. Mirror Universe			55.00	
	5. Benesis	JU, JEL	2.00	7,00	10 00	56 City of Brass		3.00	4.00	5.00
	5 Cunning Wish	JU	600	6 00	B 00	57 Medding Mage	PS	8.00	8.00	11 00
		JU 00	4.00	6.00	8.00	58 Death Wish	ılı	3.00	4.00	5.00
	8 Upheava		4.00	6.00	8 00	59 Ski27/k	N	4.00	5.00	8.00
	9. Breaking Point	JU	3:00	4.00	6.00	60. Golden Wish			4.00	5.00
	10. Edman Dinn	TO	900	12 00	16.00	61 Mox Diamend	SR	8 00	12.00	18.00
	11 Wantuko Shade 12 Bummo Wish	Ju	4.88	5 00	6.00	62 Mist of Stagnation	Jil	2.00	3.00	4.80
	13 Shadramage ridtrato				22.00	63 Aoridgorger Oragon	JU	3.00	5.00	700
	13 Shaarwerage mikualo 14 Fokse of Wal	Α.	8.00		14 00	64 Solitary Confinement		3 00	5.00	780
			8.88		15.00	65. Bemarac Tutor		3.00	5.00	6.00
			6:80	8.00	10.00	66. Black Lotus			280.003	-
	16. Fledgling Dragon			5.00	5.00	67. Berserk				
	17. Living Wish	131	300	¥.00	8 00	S8 Hawking Mine	7	3 90	500	780
	19 Curiffeeder		4 00	5.00	6.00	69 Joran of Alexandria	48	70.00	90.001	20.00
	20 Marar s Wake	JU	300	5.00	7.00	70. Shryan Dragon	7	5.00	700	10 00
	21 brza s Rage		11 00	17.00	21.00	71 Overnin		1.00	1 50	2.50
	22 Spellack	ال	3.00	5.00	7.00	72 Moat		40 00	50 00	60.00
	23. Serra Angelia, cangona		4.00	5.00	8.00	73. Cursed Scroll		12 00	15 00	18.00
	24. Sinkhole		7.00	10.00		74, Vampirio Dragon			5 00	700
	25. Cephalid Constable .			4:00	5.00	75. Braids, Cabal Minton			6.00	8:00
	26 Sever Seraph	30	3 00	4.00	6.00	76. Eatomb			4 00	6.00
	27 by Mampulator		10.00		20.00	77 Ancestral Regali	3	110 00	150.00	180.00
	28 The Moses			150 00		78 Maze of ith	ÐК	6.00	8 00	11 00
	29 Commander Eesha	JU	3.00	4 DO	5.00	79 Timetwister	U	90 00	130.00	160.00
	30 fraumatize	00	700		12.00	80 Onoma Painlands	7	3.00	5 00	700
	31 Undermine	N	9 00		16.00	81 Appealypse Pamiands	AP	13.00	18.00	25.00
	32 Miran	80	5.00	700	9.00	82 Sa' Ring	R	5.00	6.00	700
	33 Sylvan Safekeeper	باد	3.00	5 00	7.00	83 Lightning Surge	Jü	2.00	3.00	4.00
	34 Sengir Vampire	TO	3 90	4.00	5.00	84 Elvish Piper	7	10.00	1700	22.00
	35. Time Walk			160 000	200 00	85 The Abyss	LG	45.00		
	36 Mystic Enforcer	OD	5.00	9.00	12.00	86. Underworld Dreams	LG	15.00	25 00	30.00
	37 Spintmonger	AP	7.00	10.00	13.00	87 Laquatus's Champion	TO	4.00	6.00	8.00
	38 Haunting Echoes	00	6.00	9 00	1280	88 Diabohic Tutor	00	4 00	5.00	6 00
		لاليد	3.00	4.08	5,00	89. Vampirio Tutor	6	5.00	7.00	8 00
	40 Brim Lavamancer	TO	\$ 00	6.00	8,00	90. Standstill		4 00	6.00	8.00
	41 Fact or Fiction	N	4 00	5.00	6.00	91 Countlet of Might	U	45 00	60.00	70.00
	42 Ball Lightning	5	6.00	8.00	10.00	92 kamahi Pit Fighter	00	3 00	4.00	6.00
	43 Mana Drain	16	25.00	42 00	55.00	93 Permicious Deed	AP		6.00	8.00
	44. Avatar of Wos	PY	7.90	10.00	13.00	94 Jopia Tree	- 18	4.00		6.00
	45. Phantom Nishoba	Ju	3 00	5.00	700	95 Mystic Snake	AP			700
	46. Indescent Anger	00		8.00	10 00	96. Divert	00		4.00	5.00
	47 Balthor the Defiled	JJ	3.90	4 00	5.00	97 Jeska, Warnor Adept		2 00	3,00	4 00
	48. Test of Endurance	JU	300	4.00	5 00	98 Juzam Bynn	AN		150 00	
	49 Vindicate	AP	6.00	9 00	13.00	99 Rukh Egg .	AN			11.00
	50 Wrath of God	- 7	5.00	700	9.00	100 Bad Moon .	5	3.00	4 00	5.00





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Booster Box (36 packs)	2500 OC	300A 0A	3500.00	
Unisted Uncommons .	1,00	1.50	2,00	
Unlisted Commons .	.35	.50	1.00	
Air Elemental U	75	1 50	2.00	
Ancestra, Recall R	110.00	150.00	180.00	
Animate Artifact J	.75	1.00	1 50	
Animate Dead U Animate Wall R	.75 1.50	1.50 4.00	2.00	
O An mate Wall R	1.50	3.00	5.00 5.00	
Armageddon R	3.00	5.00	7.00	
Aspect of Wolf R	1.50	3.00	5.00	
Bad Moon R Badlands . R	3.00	5.00 15.00	7:00 20.00	
O Balance . R	4.00	6.00	9.00	
Basait Monolith J	75	1.50 14.00	2.00	
Bayou	10.00	14.00	20.00	
O Benaush Hero C Berserk L	.25 18.00	25.00	30.00	
 Birds of Paradise R 	11.00	16.00	20.00	
 Black Knight E 	75	150	2.00	
	220.00	280.00	340.00	
Black Vise J Black Ward J	75	1.00	1.50	
Blaze of Glory	8.00	12.00	20.00	
Blessing R	3.00	4.00	6.00	
Blue Elemental BlastC Blue Ward U	.25 75	.50 1.00	75 1.50	
Bog Wraith	75	1 00	1.50	
 Braingevser , , R 	4.00	6.00	8,00	
Burrowing J Camouflage	75 2.00	1.00	1.50 4.00	
O Cashe	75	3.00	1.50	
© Celestra Prism U	75 75	1.00	1.50	
• Channel U	75	1.00	1 50	
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O Circle of Protection Black				
C Circle of Protection: Blue	25	50	75	
	.25	.50	.75	
O Circle of Protection: Green	75	EC	75	
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Circle of Protection. White				*
C. Classourt Poort	25	.50	75	****
© Clockwork Beast R Crone J	1.50 3.00	3.00 4.00	5.00 5.00	
 Cockatrice	1.50	3.00	5,00	*
Consecrate Land .L	2.00	3.00 1.00	5.00	
Conservator U Centract from Below R	75 3.00	1.00 5.00	1.50 8.00	
Control Magic U	1 00	2.00	3.00	•
O Conversion U	75	1.00	1.50	
© Copper Tablet J Copy Artifact R	1.58	3.00 5.00	4,00 8.00	
 Copy Artifact , , , R Counterspell L 	3.00 75	1.50	2.00	
Craw Wurm . C	.25	.50	75	
 Creature Bond 	.25	.50	75	:
Crusade , , R Crystal Red U	3.00 75	5.00		:
 Cursed Land U 	75	1,00	1.50	
© Cyclopean Tomb R	13.00	20.00	30.00	:
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) Death Ward C	.25	.50	75	:
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 Demonic Attorney R Demonic Fordes R 	5.00	3.00 8.00	5.00 12.00	
 Demonic Tutor U 	4.00	5.00	7.00	
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BIG MONEY MAKERS AND LOSERS

Savannah Liens
Scattle Zombies
Scavenging Ghoul

Scavenging brou
Scrubiand
Scrubiand
Scryb Sprites
Sea Serpent
Sedge Troll
Sengu Vampire
Serra Angei
Shanodin Dryads

Shanodin Dryads
Shatter
Shivan Dragon
Smuacrum
Sirikhote
Siren's Call
Steight of Mind
Smoke
Soil Ring
Soul Net

Spel Blast
Stasis

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 Ironclaw Orcs

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> Ivory Cup

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Jayemdae Torne

Juggemaut

Jump

Aarring

Keidon Warford
 Kormus Bell
 Kudzu
 Lance

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Lifeforce
Lifelace

Lightning Bolt
 Lightning Artifact

Living Artifact
 Living Lands
 Living Wall
 Lidanowar Elves
 Lord of Atlants
 Lord of the Pit
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 Magicai Hack
 Mahamoti Djinn
 Mana Flare
 Mana Shurt
 Mana Waut

Manabarbs .

Mox Emerald

Mox Jet

Mesa Pegasus
Mind Twist
Mons's Goblin Raiders
Mountain

S Meekstone

Lev Druid

• Litetap

BOOM:

BLUE HURRICANT

Hurricane can win you the

game, but it's still a pretty mun-

dane card. However, the ultra-rane "Summer *Magic*" edition

changed all that. The set was

supposed to fix mistakes like

the Revised Serendib Efreet but a similar error crept onto

Hurricane, turning it blue. Since only a few cases of that set ever hit the market, the few Canes that have actually sold went for several thousand bucks each!

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0000			Two-Headed Giant of For	TV.	3		
Ö	٠			Ŕ	12.00	17.00	25.00
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Ŏ	:		Uthden Troll	Ü	75	1 00	1.50
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ň	***************************************	I	Vesuvan Deppelganger	R	7.00	11.00	13.00
005	:	5	Veteran Bodyguard .	R	2.50	5.00	8.00
Ë		7	Terestian Douyguaru .	R	1.50	2.50	4.00
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5	÷	•	Wanderlust	U	.75	1 00	1 50
5	3	٠	War Mammoth , ,i	C	.25	50	75
Q	:		Warp Artifact	R	1 50	2 50	4.00
5	÷	•	Water Elemental	U	75	1.00	1.50
0	÷		Weakness	C	25	50	75
5	÷	•	Web	Ŗ	1.50	2.50	4.00
ĵ	ì	•	Wheel of Fortune	R	6.00	8.00	11.00
)	,	0	White Knight , 1	L	.75	1,50	2.00
5	ì	0	White Ward	ľ	75	1.00	1,50
Ś	٠		Wild Growth . , !	Ç	25	.50	75
J	1		Will-Q -The-Wiso I	R	4.00	6.00	8.00
5	:	0	Winter Orb I	R	3.00	4.00	6.00
1	Ė	0	Wooden Sohere	j	.75	1.00	1.50
1	÷	•	Word of CommandF	ę	20.00	25.00	35,00
j		Ó	wan to reder Wall of Wood WanderLat War Mammoth Warp Artifact Water Elementat Weakness Web Wheel of Fortune White Knight Willo The-Wisp Willo The-Wisp Wooden Sphere Wood of Command Wrath of Sod Comble Master Jombie Master	?	7.00	10.00	13.00
3			Zombie MasterF	?	1.50	5.00	8 00
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1	:	R	EVISED EDIT	ſ	DM		
1	3	-	THE PERSON NAMED IN		- CALL		

Printing of Unlimited cards gave them rich, vibrant colors while Revised has very dull, faded

	voturs, carus aiso nao a much towar print run												
ш	and are more highly sought by collectors.												
П	Full Set (306 cards)		280.00	275.00	300.00								
	Starter Deck (60 cards)	111	25.00	30.00	40.00								
П	Starter Box (10 decks)		260.00	275.00	325.00								
	Booster Pack (15 cards)	,	8.00	10.00	12.00								
П	Booster Box (36 packs)		275.00	300.00	350.00								
П	Unlisted Uncommons		.50	75	1 50								
ı	Unlisted Commons		15	25	35								
:	Aur Fomental	- 11	50	1.00	1.50								

	Oursten Countries		10	20	40
:	Air Elemental	U	50	1.00	1.50
ı.	Aladdin's Lamp	R	1.50	2.5D	4.00
	Aladdin's Ring .	R	1.50	2.50	4.00
	Animate Artifact		25	.60	1.00
	Animate Dead	L	25	.60	
	O Animate Wall	R	1 50		
	& Ankh of Mishra	R	1.50	2.50	
	O Armageddon	R	3.00	4.00	
	Armagedden Clock	R	1.50	2.50	
	 Aspect of Wolf 	R	1.50	2.50	
	● Atog	C	15	.25	.35
	Bad Moon .	Ř	4.00		
	Badlands	8	9.00		
) Balance	R	2,00	3.00	4.00
	Basalt Monolith	Ü	.50	75	1 50
	Bayou	. Ř	7.00	12 00	18.00
) Benalish Hero		15	25	.35
ı	Birds of Paradise	Ř	9.00	13.00	17 00
	Biack Knight	Ü	.25	60	1.00
	Black Vise	j	.50	1.00	1,50
ï) Black Ward	ĭ	25	.50	1,00
ļ) Blessing	Ř	2.00	3.00	4.00
ì	Bice Elemental Blast		15	25	.35
	> Bue Ward	ŭ	.25	.60	1.00
1	Poo Wraith		25	60	1.00
:	Bog Wraith, Return of Sedeman	. 0	4.50	0.00	1.00



 Circle of Protection: 	Blue
	0
Circle of Protection	Green
	C
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	C
Ciockwork Beast	R
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de Deservator	- 1

,		Contract from	3	В	elo	w	
	0	Control Magic	;				
		Conversion					
		Copy Artifact					
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		Crumbie				,	,
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tion w	nite			
	C	15	.25	35
t	R	1.50	2.50	4.00
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	C	15	.25	.35 1.00 5.00
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Hurtoon Minotaur

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Guardian Angel
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Cursed Land
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PRICE DATA WENT UP WENT DOWN HEAVY TRADING NEW SET



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Dwarven Demolition Team

ALTERNATE REALITIES

THE MAGIC CARDS YOU'VE NEVER SEEN



MILION PORTOCOLOGICALIA

Prizes ain't just for the big guns. Casual players got neat stuff like this in the Arena League



RFP CA COURT STATE AND TELL.
This 5'-by-9' card was inserted in copies of an old Magic comic book.



These 3" by-5" cards were used for different formats in several Arena League seasons



ALTERNATE FOIL ERTA

Ertai, Tahngarth and the Skyship Weathenlight each got alternate art folls in *Planeshift*.



Denny LAND

Players who joined the Magic Guru mentoring orogram got these awesome lands



ACCENTAGE AND SCENE OF CHARGE RIPERS PROTECTION CARD CAMP With a copy of The Duelist when Urza's Destiny was around.

0	Northern Paladin	R 2.00 J .25 R 1.50	3.00 .60 2.50	4.00 1.00 4.00	30	→ Wrath of God ■ Zambie Master	R R	4.50 2.00	6.00 3.50	8.00 5.00
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0	Pearled Jnicom Personal nearnation Pestilence	R 2.00 C .15 L .25	3.00 .25	4.00 .35	1	ertist's name on the 1 Full Set (368 cards) . Starter Deck (60 cards)		175.00 8.00	and. 200,00 10,80	225.00 12.00
おのの	Phantasmai Forces Phantasmal Terrain	し .25 C 15 U .25	.60 .25 .60	1.00 .35 1.00		Starter Box (10 decks) Booster Pack (15 cards) Booster Box (36 packs) Juisted Jacommons	,,,,	85.00 3.00	95.00 3.50	110.00
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-	Purelace Raise Dead Reconstruction Red Elemental Blast	C .15 C 15 C 15	25 25 .25	.35 .35 .35	÷,	Angry Mob	<u>U</u>	.25	.75 .50	1.25
0	Red Ward	L 25 C .15	.60 .25	1,00		Animate Dead	U	1.50	2.50	1.00 3.50
000	Red Ward	U 1.00	2.00 1.00	3.00 1.50		Apprentice Wizard Amaneddon	Ç	1.50 ,10 3.00	2.50 .15 4.00	3.50 .25 5.00
ŏ	Reverse Damage	U 25	3.00 60 2.50	5.00 1.00 5.00	12	Aches to Aches	71 · · ·	.25	2.50 .50	3.50 1.00
•	Roc of Kher Ridges	R 2.00	3.00	5.00 4.00	4	Ashnod's Battle Gear Aspect of Wolf Backfire	U	.25 1.50	2.50	1.25 3.50 1.00
3	Rocket Launcher : Rod of Ruin , , !	R 2.00	3.00	1,00	. /	Bad Moon	R	.25 4.00 2.00	.50 5.00 3.00	6.00
77	Rod of Ruin , , Roya Assassin. , Sacrifice Samite Healer		8.00 1.00 .25	10.00 1.50 .35	1	Ball Lightning ,	, ₈	5.00 10	8.00 15	10.00 .25
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9	Samite Healer Savannah Savannah Lions Scathe Zombies Scathe Zombies Scavenging Bhoul, Scrubiand Scryb Sprites Sea Serpent Sedge Iroll	15	.25	35	€	Diack Vise Diack Ward	Ŋ U	.25	.50	1.00
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CARDS FIXIN' FOR A PRICE SURGE

Estesis? Dead. Multi-colored Oath Of Druids? See ya, unless you want to take tons of painland darinage. With the uncoming rotation of the Extended tournament format, almost every deck will take a lift. As a result, cands like Tradewind Rider will rise to the ulory of their old Standard days. Wetch the Rider creepup a few bucks over the coming months.



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1.00 10.00 .25 .25 5.00 25 1.00	O White Ward . U ■ Wild Growth . C ■ Will-O'-The-Wisp . R	25 .50 10 15 2.50 3.50	1.00 .25 4.50
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10.00	Zombie Master	. Ř	1.50	2.50	3.50
1.25	FIFTH EDIT	rem i	J		
.25 3.50	WIZARBS OF TH		IST-19	197	
3.50	. L'91 961 (494 69102) .	s) ,	180.00	200.00 9.00	240.00
100	Starter Deck (60 cards Starter Box (12 decks) Boarter Box (15 cards	, (80.00 2.50	90.00 3.00	100 00 3 50
1.00	Booster Pack (15 card Booster Box (36 packs) .	75.00	80.00	100.00
1.25	Unlisted Uncommons Unlisted Commons	- 1	25 10	.50 15	1 00
1.00	○ Abbey Gargoyles	U	25	.50	1.00
1,00	Abyssa Specter	Ü . R	25 5.00	75 7.00	9.00
25 2 50 3 50	August Wastes	J	25	50	1.00
3.50	Akron Legionnaire	J R	.25 1.50	.50 2.50	1.00 4.00
15	Alabaster Potion Aladdin s Ring	C R	10 1.50	15 2.50	4.00
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3.50	 Animate Dead 	. U	25	50 50	1.00
4.00	O Animate Wall Ankh of Mishra	R R	1 50 1 50	2.00	3.00 4.00 1.00
3.50	Anti-Manic Aura	j N	.25 -25	.50 50	1.00
1 00	O Arenson's Aura O Armageddon O Armor of Faith	8	3.00	4.00	6.00
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4.00	 Aspect of Wolf Atog 	R	1 50 25	2.00	3.50
	Aurochs Aysen Bureaucrats	, C	10 10	15 15	25
	Azure Drake .	U	25	75	1.25
	 Bad Moon Ball Lightning 	R R	3.00 6.00	4.00 8.00	5.00
	Barbed Sextant Barl's Cage	S 8	3.00	15 4,00	25 5.00
	Battering Ram . Benaush Hero	C	10 10	15 15	25 25
	 Binding Grasp Bird Maiden 	Ů	25 10	50 15	1 00
	 Birds of Paradise 	R	8.00	12.00	15.00
Ŷ	 Black Knight Blessed Wine 	U	.25 10	50 15	1.00 25
	Blight Blinking Spirit , ,	. R	3.00	.50 4.00	1.00 5.00
	Bog mp	6 C C U C R	10 10	15 15	.25 .25
	Bog Rats Bog Wraith	C	10 .25	15 .50	.25
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9	Bottomiess Vault	R	1.50 2.00	3.00	4.00
	Brainstorm Brainwash .	. C C	10 10	15 15	25 .25
	 Brassclaw Orcs Breeding Pit 	C	10 25	15 75	.25 1.25
	 Broken √isage Brothers of Fire 	R	1.50	2.50	4.00
3.50	8rushland	8	4.80	4,30	5.00
3.50 25 4.00 1.00 25	Carapace Car bou Range Carnon Ants	C	1.50	15 2.50	4.00
1.00	Castie	U	25 25	50 50	1 00
1.00 -	Cat Warners Cave People Chub Toad	C	10 25	15 50	25 1.00
.25 : 1.25 :	Chub Toad Circle of Protection:	C	10	15	25
25 25		J Rlack	.25	75	1.25
25 1 25		3	10	15	.25
3.50 1.00		Blue	10	,15	25
25 25	Circle of Protection	Green C	10	15	25
4.00	Circle of Protection Circle of Protection	White	10	15	25
1.25 3.50	City of Brass	C	10 3.00	15 4.00	.25 6.00
1.00	Ciay Statue Cloak of Confusion	Ĉ C	10 10	15 15	.25 .25
100 1	Clockwork Beast Clockwork Steed	R	1.50	2.50	4.00
1.00 4	Cockwork Steed Cockatnice Colossus of Sardia	l R	1.50	.50 3.00	1 D0 4 D0
25	Colossus of Sardia Conquer	R	2.00	3.00 50	4 DO 1 00
1.00	Coral Heim Counterspek	R	1.50	2 00	3.00
1.00 +	Craw Giant	U	25	50	1.00
1.00	Craw Wurm Crimson Manticore	C R	150	15 2.00	25 3.50
25 · 3.50	Crown of the Ages Crumbie	R	1 50 25	2.50 .50	1.00
1.00	Crusade Crysta Rod	R	3.00	5.00	700
3.50 : 1.25 : 1.00 :	 Cursed Land 	Ü	.25	50	1 00
1.00 : 4.00	O'Avenant Archer Dance of Many	,R	1.50	15 2.50	4.00
1.00	 Dancing Scimitar . Dandan 	R C C	1.50	2.00	3.50 25
4.50	Dark Maze Dark Ritual	C	10 10	15 15	3.50 25 25 25 25
		01/2/	ON F		
	COMMON U=UNC ■ GREEN ● RED			LAND	- 1
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Akron Legionnaire	Ř	1.50	2.50	4.00	
Alabaster Potion	C	10	15	25	8
Aladdin's Ring Ambush Party	R	1.50 10	2.50	4.00	6
Amulet of Kroog	C	10	15	25	
An-Hayva Constable	, R	1.50	2.50	4 00	6
Angry Mob	. U	25	50	1.00	l.
Animate Dead Animate Wall	U R	25 1 50	200	1.00 : 3.00 :	i
Ankh of Mishra	R	1.50	2.00 2.50	4.00	
Anti-Magic Aura	IJ	.25	.50	1.00	
Arenson's Aura	J	.25 .25	50	100	
Armagedden	8	3.00	4.00 15	6.00	Ó
Armor of Faith Ashes to Ashes	i	25	.50	1.00	
Ashnod's Altar.	, L	.25 .25	.50	1.00	
Ashnod's Transmogn	ant C	10	15	25 -	6
Aspect of Wolf	R U	1 50 25	2.00	3.50	6
Atog Aurochs		10	15	0.0	
Aysen Bureaucrats	, C	10	15	25 25 1.25	
Azure Drake .	U	25	75	1.25	ŀ
Bad Moon	R	3.00	4.00	5.00	••••••
Ball Lightning Barbed Sextant	R	8.00	8.00 15	10.00	ĕ
Bari's Cage	8	3.00	4.00	5.00	
Battering Ram . Benaush Hero		10	15	25 25	63
Benaush Hero	C	10	15	25 :	
Bind ng Grasp Bird Maiden	Ü	.25 10	50 15	1 00 3	•
Birds of Paradise	Ř	8.00	12.00	15.00	
Black Knight	Û	.25	50	15.00 ±	
Blessed Wine	C	10	15	25 :	8
Blight Plintona Sount	Ü	25	-50	1.00	-
Blinking Spirit Blood Lust	. R	3.00	4.00	5.00 -	
Bog mp	0	10	15	.25 -	
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Bog Wraith	U	.25	.50 15	100 ,	Ξ
Boomerang	Ç	10	15	25	=
Bottle of Sciennan Bottomiess Vault	R	1.50	2.00 3.00	3.50 (4.00 ·	8
Brainstorm		10	15		
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Brassciaw Orcs Breeding Pit	C	10	15	25 : .25 : .25 : 1.25 :	3
Breeding Pit	J R	.25 1.50	75 2.50	1.20 .	
Broken Visage Brothers of Fire	C	10	15	4.00 :	Į.
Brushland	Ř	4.80	,15 4,30	5.00	
Carapace	3	10	15	25 :	2
Car bou Range	R	1.50	2.50	4.00 ;	ĕ
Carnon Ants Castie	U	25 25	50 50	100	ĕ
Cat Warners	C	10	15	25	٠
Cave People	U	.25	50	1.00	0
Chub Toad	C	10	15	25	0
Circle of Protection:	Artifac J	.25	75	1.25	•
Circle of Protection	Black	.20	10	1.20 .	٠
	E	10	15	25 '	•
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PHOIS OF CHATGORIAN	Green C	10	15	25	•
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No. of Dance	C	10 3.00	15	.25	é
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lockwork Beast	R	1.50	2.50	4.00	0
liockwork Steed	Į	.25 1.50	.50	100 :	
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onaver ni saruis	N U	2.00	50	4 00 ÷	•
Coral Heim	R	1.50	2 00	3.00	•
City of Brass Lay Statue Loak of Confusion Lockwork Beast Lockwork Steed Lockstone Loc	C	10	15	25	9
raw Giant	U	25	50	1.00	1
raw Wurm Inmenn Mantunce	C R	10 1 50	15 2.00	1.00 : 25 : 3.50 :	•
rown of the Aoes	R	1.50	2.50)
rum bie	J	25	2.50 .50 5.00	100 ;	
Inmson Manticore Frown of the Ages Crumble Crusade	R	3.00	5.00	100	=
TYSTA KOO	J	.25 .25	.50	1.00	ĕ
Cursed Land D'Avenant Archer	Č	.25 10	50 15	100 -	00
Dance of Many	,R	1.50	2.50	4.00 +	•
lancing Scimitar .	R	1.50	2.00	3.50 :)) •) • • • • • •
landar	C	10	15	25	
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row NILUGI	6	10	13	20 :	•
		ON -	D.1.	1	•
IMON U-UNC	MM	UN R	RARE	_ 1	5
reen 🔷 red 🤇	DWE	ITE •	LAND		ŕ
T DOUBLE LICENT	TDAD	TMC N	TOTAL CON		

٠,	Minds of Channel	. R	2.00	3.00	4.00		O Couth Counties		10	46	.25
H	Winds of Change Winter Blast .	. "		75	1.25		O Death Speakers . Death Ward	.C	10	15	.25
. 16	Winter Orb	R	3.00	4.00	5.00	:	 Deathgnp 	U	25	.50	1.00
: 9	Wooden Sphere	J	.25	.50	1.00		Deflection	R	2.00	3.00	4 00
: 1	Word of Binding Wrath of God	Ĉ	3.00	15 5.00	25 7.00		 Derelor Desert Twister 	R	1.50	3.00	4.00 1.00
i	Xenic Poltergeist	Ŕ	1.50	2.50	3.50	:	Detonate	j	25	50	1.00
	Yotian Soid:er	. 0	10	15	25	•	Dabo ic Machine	Ü	.25	50	1.00
В	Zephyr Falcon .	C	10	15	25	:	5 Omgus Egg .	8	1.50	2.50	3.50
31	Zombie Master	. R	1.50	2.50	3.50	٠.	Disenchant .	0	10 10	15	25 25
1				_		:	 Disintegrate Disrupting Scepter 	R	1.50	3.00	4.00
:	FIFTH EDIT	101	V				O Divine Offering	Ċ	10	15	25
	VIZARBS OF TH			197			O Divine Transformation		25	.50	1.00
		171711	180,00		240.00		T Dragon Engine	. Ŗ	1 50	2.00	3.00
S	tarter Deck (60 cards	s) ,	8.00	9.00	10 00		 Drain Life Drain Power 	C	10 1 50	2.50	.25 4.00
. 8	tarter Box (12 decks)) ,	80.00	90.00	100 00	1	Drudge Skeletons	C	10	15	25
	ooster Pack (15 card opster Box (36 packs		2 50 75.00	00.08 00.08	3 50 100.00		Durkwood Boars	Č	10	15	25
	n'isted Uncommons	,	25	.50	1 00		Dust to Dust	Ð	.25	.50	1.00
	n isted Commons		10	15	25	Ľ	Dwarven Catapult	J	25	.50	1.00
							 Dwarven Hold . Dwarven Ruins 	.R .U	1,50 .25	2.50 75	4.00 1.25
	O Abbey Gargoyles	Ü	25	.50	1.00		110-10-1 rilling	Ü	10	15	.25
ı,	Abyssa Specter Adarkar Wastes	. R	25 5.00	75 7.00	1.25 9.00	: (Dwarven Wamors	C	10	15	25
	AEther Storm .	Ĵ	25	50	1.00	: (Earthquake		2.50	3.50	4.50
	Air Elemental .	Ĵ	25	.50	1.00		Ebon Stranghold	Ų,	25	75	1 25
	Akron Legionnaire	R	1.50	2.50	4.00		■ Elder Øruid	R R	1.50 1.50	2.50 2.50	4,00 4.00
	Alabaster Potion	C	10	15	25		Elven Riders .	Ĵ	.25	75	1.25
	Àladdın s Ring Ambush Party	R	1.50	2.50 15	4.00		Elvish Archers	R	1.50	2.50	3.50
1	Amulet of Kroog .	C	10	15	25		Energy Flux .	Ĺ	.25	50	1.00
	An-Hayva Constable		1.50	2.50	4 00		Enervate .	C	10 10	15	25
:) Angry Mob	. U	25	50	1.00		Erg Ra ders Errantry	0	10	15 15	25 25
•	Animate Bead .	U	25	50	1.00	ı	Etemai Warnor	Č	10	15	.25
6	Animate Wall Anich of Mishra	R R	1 50 1 50	2.00	3.00 4.00		Evil Eye of Orms-By-Go	91			
. 4	Anti-Magic Aura	Ü	.25	.50	1.00		n full flavorers	Ü	25	.50	1.00
. () Arenson's Aura	J	-25	50	1 00		Evil Presence > Eye for an Eye	U R	25 1 50	.50 2.50	1.00 4.00
	Armagedden	ĝ	3.80	4.00	6.00	1	Fallen Angel	IJ	.50	1.25	2.00
	Armor of Faith Ashes to Ashes	C	10 .25	15 .50	1.00	- (Fear	C	10	15	25
	Ashnod's Altar	١,٠	.25	.50	1.00	•	Feedback .	J	.25	-50	1.00
	Ashnod's Transmog		10	15	25		Feldon's Cane .	J	25	.50	1.00
	Aspect of Wolf	R	1 50	2.00	3.50		Fellwar Stone , Feroz's Ban .	Ř.	50 1.50	75 2.50	1.25 4.00
	Atog	Ñ	25	,50	1.00		Fire Drake	ï	25	50	1.00
	Aurochs Aysen Bureaucrats	. 0	10 10	15 15	25 .25		▶ Firebali	C	10	15	.25
	Aysen Bureaucrats Azure Drake Bad Moon	Ü	25	75	1.25		▶ Firebreathing	C	10	15	25
			3.00	4.00	5.00	3	Flame Spint	Ñ	25	.50 .15	1.00
	Ball Lightning	R	8.00	8.00	10.00	1	Flashfires	Ü	10 25	.50	1.00
S		0	3.00	15 4.00	25 5.00	i	Fright	č	10	15	25
	Bart's Cage Battering Ram .	8	10	15	25	6	Food	C	10	15	25
Č) Benaush Hero	C	10	15	25		Flying Carpet	R	1.50	2.50	4.00
3	Binding Grasp	Ų	25	50	1 00	1	Force of hature	CR	10 3.00	15 4.00	25 5.00
	Bird Maiden	Ç	10	15	25		Force Spike		10	15	.25
9		R U	8.00 .25	12.00 50	15.00		Forest	C	05	10	15
	Black Knight Blessed Wine	C	10	15	25		Forget	R	1 50	2.50	4.00
e	Bl ght	Ŭ	25	.50	1.00	١	Fountain of Youth .	Ü	25	.50	1.00
	Blinking Spirit	. R	3.00	4.00	5.00		Foxfire Frozen Shade	C	10 10	15 15	.25 .25
	Bood Lust .	Ċ	10	15	.25	ž	Funeral March	Ç	10	15	25
Ŀ	Bog mp	0	10	15 15	.25	ĕ	Fungusaur .	Ř	1.50	2.50	4.00
7	Bog Rats Bog Wraith	ii	10 .25	.50	100	(Fyndhorn Elder .	J	.25	.50	1 00
4	Boomerang	č	10	15	25	•	Game of Chaos .	.R	1.50	2.50	4 00
2	Bottle of Scienman	R	1.50	2.00	3.50	4		Ω.	10 1.50	15 2.50	.25 3.50
	Bottomiess Vault	R	2.00	3.00	4.00	4		R	10	15	.25
	Brainstorm Brainwash ,	C	10 10	15 15	25 25		Giant Growth	C	10	15	.25
	Brassciaw Orcs	. C	10	15	.25	1	Giant Sp der	C	10	15	.25
ē	Breeding Pit	J	25	75	1.25		Grant Strength .	C	10	.15	25
	Broken √isagé	R	1.50	2.50	4.00		Glacia Wall . Glasses of Jrza	IJ	25 25	.50 .50	1.00
	Brothers of Fire	Ç	10	.15	25						1 00
	Brushland		4.88	4,88	9.00	ě	Gooth Digging Team	Č	10	15	25
-	Carapace Car bou Range Carnon Ants Castle Cast Warnors	R	1.50	2.50	4.00	4	Goplin Hero	Ē	10	15	25
	Carnon Ants	Ü	25	50	1 00	9	Goblin King	R	2.50	3.50	4.50
2	Carnon Ants Castle Cat Warnors	U	25	50	100	ŀ	Gublin Warrens	þ	1 50	15 2.50	25 4.00
	Cat Warners	C	10	15	1.00	0	Grapeshot Catabult	C	10	.15	.25
	Cave People Chub Toad	Ü	.25 10	50 15 50 15	25	C	Gloom . Gobin Digging Team Gobin Hero Gobin King Gobin War Drums Gobin Warens Grapeshot Catapult) Graeter Realm of Prese	rvab	поп		
	Circle of Protection:		ts				Constar Warenali	U	25	75	1.25
		J	.25	75	1.25	-	Greater Werewolf Grizzly Bears	U	.25 10	.50 15	1.00
2	Circle of Protection	Black	15	15	25	-	Havenwood Battlegroun	d	10		·Cu
7	Circle of Protection		10	13	.25	Ĭ		U	.25	75	1 25
		C	10	,15	25) Heal.	C	10	15	25
)	Circle of Protection	Green				à	nesting Salve	B	1.50	2.50	25 4.00
	Corela of Core	C	10	15	25 :	0	Mexenwood Battlegroun Heal Healing Salve Hill Grant Hill Grant Hill Grant Hollow Trees Holly Strength Homand Warmor Hove' from Beyond Howding Mise Hungry Heali Hungry Heali Hungry Hill Hill Hill Hill Hill Hill Hill Hill	R	1.50	2.00	3.50
3	Circle of Protection Circle of Protection	White	10	15	Z5 :	•	Hill Grant	C	10	15	.25
1	OUCCE OF LIGHTOR	C	10	15	25	Ī	Hippanen	0	10	15	.25
	City of Brass	R	3.00	4.00	6.00	9	Hollow Trees	R	1 50	2.50	4.00
1	Clay Statue	C	10 10	15 15	.25 :	i	Homand Warrer	Ċ	10	15	25 25
	Cinciplant Boost	C	10	15	4.00		Howd from Beyond	Č	10	15	25
	Ciay Statue Cloak of Confusion Clockwork Beast Clockwork Steed Cookathce Cobastus of Sardia Conquer Coral Helm Counterspeli Craw Glant	i.	.25	.50	1 00	-	Howding Mine	R	3.00	5.00	7.00
	Соскатлсе	R	1.50	3.00	4 00		Hungry Mist	C	10	15	25
0	Colossus of Sardia	R	2.00	3.00	400	-	Hurloon Minoteur	C	10	15	4.00
•	Conquer Comi Norm	U	.25	2.00	100 '	ě	Hurricane	ĭ	25	.50	1.00
	Constension Constension	K	1.00	15	3.00	-	Hydrobiast	l	25	.50	1.00
	Craw Giant	Ü	.25	50	1.00		catian Phalanx	U	25		1.00
	Craw Wurm	C	10	15	25 :	-	J catian Scout	C	200	.5U 15	.25
	Comson Manboore	R	1 50	2.00	3.50 :	•) icatian Town	B	1.50	3.00 2.50	4.00 4.00
1	Crown of the Ages	R	150	2.50	4.00		Ice Fae	ΰ	25	.50	1,00
1	Coisade	R	3.00	5.00	700		Imposing Visage	Ç	10	15	.25
Sir	Crysta Rod	ĵ	25	.50	1.00		Incinerate .	C	10	.15	25
	Cursed Land	Ū	25	50	100 .	41	nterno .	K	2.00	2.50	4.00
)	D'Avenant Archer	C	10	15	25 .	U.	initiates of the Fhan Har	rd Id	2.00	3.00	4.00
	Dance of Many	,8	1.50 1.50	2.50 2.00	4.00	1	p auton Mindaur 1 k. micane b kydrob.ast) catan Phalanx) catan Store i catan Town b lee Fig. limpismg Visage limpismg Visage incherate o ntemp	C	10	15	25
0	Dandan	C	10	15	25 :		instill Energy	6	.25	.50	1.00
垂	Dark Maze	Ċ	10	15	25		Iron Star .	١	.25	50	1.00
	Dark Ritual	Č	10	15	25 :	-	Tronclaw Curse	C	100	2.50 15	4.00
		-			:	ě	Initiates of the Ebon Har Infor Star Inforeday Curse Inforday Orca Informat Treefolk Island	č	10	15	.25
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Island Sanctuary

1.00 4.00 25 .25 .25 15 3.50

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PRICE DATA WENT UP WENT DOWN HEAVY TRADING NEW SET

Worry Cup	1.00	25	Retainer J 25 5.50 100
Moie Worms L .25 .50 Mons's Goblin Raiders C 10 15	1.00 Remove Soul . G 10 25 Repentant Blacksm th C 10		C Circle of Protection Blue

LETHAL DECKS FOR STANDARD MAGIC TOURNEYS

KillerDecks

Counter-Trenches

Who needs Psychatog? You don't if you're Tomi Walamies, Finland's national champion. Played correctly, a counter-control deck with Goblin Trenches leaves its opponents strangled until it's ready to sac a ton of land and fire in for a two- or three-turn kill.

HOW IT BEATS YOU: Don't count on opponents doing anything against the Trenches deck. With 13 counterspells, nothing is going to slip into play. If a player manages to score a creature, rest assured a Repulse, Prophetic Bolt, Wrath Of God, Earthquake or Fire will make quick work of it.

Prophetic Bolt and Fact Or Fiction ensure maximum card drawing so the deck can reload its counters and not miss a land drop. Land is clutch, after all, since sacked lands are the means to victory, creating two goblin creature tokens for each sent to the grave.

Unless you need an emergency blocker, don't start creating 'em until you can play two counterspells against another blue deck or one against most anything else. With all the control the deck packs, there's no reason to rush. HOW TO SIDEBOARD: Sneaking a Trenches into play usually isn't a problem with so much countering. But quick creatures, a la blue/green madness, can be nightmarish. Walamies dealt with the problem with COP: Green, Flametongue Kavu and Meddling Mage. His sideboard also packed Aura Blast to fight opposing Trenches and Squirrel Nests—Deep Analysis and Gainsay.

ADDING JUDGMENT: The Trenches maindeck doesn't benefit much from Judgment. Cunning Wish could be an option for a deck like this, which is incredibly instant-heavy. Spirit Cairn and Solitary Confinement are neat sideboard options. A lone Cephalid Inkshrouder in the board would provide a tough-to-eliminate threat. ■ Steve Frohnhoefer



the deck

BLUE SPELLS

- 4 Counterspell
- 4 Fact Or Fiction
- 4 Memory Lapse
- 4 Repulse
- 2 Syncopate

EDUD SPEUS

- 3 Absorb
- 3 Goblin Trenches
- 3 Prophetic Bolt

RED SPELLS

- 1 Earthquake
- 2 Urza's Rage
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1 Wrath Of God

SPLIT CARDS

4 Fire/Ice

CAMD

- 2 Adarkar Wastes
- 2 Battlefield Forge
- 1 Cephalid Coliseum

- 4 Coastal Tower
- 7 Island
- 3 Mountain
- 3 Shivan Reef
- 3 Skycloud Expanse



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O Circle of Protection White			
. С	10	15	25
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& Counterspell C	10	15	25
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Daraja Griffin U Daring Apprentice R Deflection R	25	50	1.00
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Deflection R	2.00	3.00	4.00
■ Dence Fouena R	2.50	3.50	4.50 -
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Diminishing Returns R	1.50	2.50	3.50
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) Disperhant C	.10	.15	.25
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Uream Cache	10	15	25
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Ury Spell , C	10	15	.25
	25	75	1.25
Earth Harvest R Earthquake R Ebon Stronghold U Fix.ndt. Griffin C Elder Druid R	1.50	2.50	3.50
EarthquakeR	2.50	3.50	4.50
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Elder Druid R	1.50	2.50	3.50
Elven Cache C Elven Riders U	10	15	25
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Elvish Archers R	1 50	2.50	3.50
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Forbidden Crypt R	2 00	3.00	4.00
Forest	05	10	15
Forget R	1.50	2 50	3.50
Fountain of Youth U	25	50	1.00
Fyndhorn Brownie	10	15	.25
Fyndhom Elder U	.25	.50	1.00
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 Glant Spider C 	10	15	25
Gant Strength C	10	15	25
	25	50	1.00
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Gobin King Gobin Recruiter	R	2.50	3.50	4.50
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:	Worldly Tutor	U	.25	75	15
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÷	 Wyluk Wolf 	R	1 50	2.50	3.5
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	ă	Gant Cockroach	Č	10	15
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٠	Shatter , , , , C Shatterstorn , , , R	1.50	2.5
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į	Sibilant Spirit R	1.50	2.5
÷	Skull Catapult U	.25	.5
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ŝ	Soldevi Sage	.25	
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Į.	Soul Net U	.25	5
ľ	Spell Blast ,C	10	1
٠) Spirit Puk	.25	7
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÷	 Stalling Tiger	.10	.1
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		.75		0	Cloudchaser Eagle	3.	.10	.15	.25
raus SpringsR	3.00	4.00	6.00		Coat of Arms		8.00	12.00	15.00
mer Bloom	.25	.50	1.00		Compost	į,	25	50	75
veb R	1.50	2.50	3.50					50	75
unite Temple U	25	75	1.25	0	Confiscate . Coral Merfolk , Corrupt	C	10		
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an Saul . G	10	15	.25		COTTUPE	Ü	10	15	25
um Minotaur .C	.10	.15	.25		Counterspell		.10	.15	.25
fR	2.50	3.50	4.50		Creeping Mold		.25	.50	1,00
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÷			С	10	15
-		Glacia Wai	U	.25	.50
ŝ	- 7	Giorious Anthem	, R	3.00	4.00
;		Goblin Chanot	Ċ	.10	15
٠		Gob!in Digging Team	C	10	15
i		Goblin Chanot Goblin Digging Team Goblin Elite Infantry	3	10	15
i		Gobi n Cardener	C	10	15
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Ē	ā	Goban Matron	U	25	.50
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	ĕ	Goblin War Drums	Ĵ	.25	50
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ţ	4	Grafted Skulicag	8	2.00	3.00
**** **********************************		Granite Grip	C	10	15
:	-	Grapeshot Catapult	Ü	25	.50
ŝ	-	Gravedigger	C	10	15
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:	•	Grizzly Bears	Ç		15
•		Healing Salve	C	10	15
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		Hibernation Hill Giant	J	.25	.50
•			C	10	15
		Horlow Dogs	C	10	15
	\mathcal{I}	Holy Strength .	С	10	15
:	0	Honor Guard	С	10	15
Ē	9	Homed Turtle	CCC	10	15
ŝ		How! from Beyond	C	10	15
÷	٥	Mountage Mino	D	3.00	5.00
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:	7	Ivery Cup	R	1.50	2.00
÷	Ξ	Jalum Tome .		1.00	
	뽀	Jandor's Saddlebags .	,R	1 50	2 00
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÷	\leq	Kjeldoran Royal Guard Knight Errant	K	1 50	2.00
:	$\tilde{\mathcal{Q}}$	Knight Errani	Ü	10	15
	Ō	Knighthood	U	25	50
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:	•	LIAHOWAT CIYES	C	10	15
	•	Lone Wolf	C	10	15
)	Jongbow Archer	,U	25	.50
		Looming Shade .	C	10	15
	•	ned of Atlantis	R	3.00	4.00
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C-COMMON U-UNCOMMON R-RARE SARTIFACT ●BLACK BLUE GOLD ● GREEN ● RED) WHITE ● LAND

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 Sea King's Blessing .U Seafarer's Quay 	.75 1.00	1,00	1.50 3.00
Seeker U Segovan Leviathan U	75 75	1.00	1.50 1.50
© Sentinel R	3.00	4 50	6.00
Serpent Generator R Shellon Brownie C	4.00	5.00 75	7.00
) Shield Wall U	.50 75	1.00	1.50
 Shiman hight Stalker U Silhpuette	75 75	1.00 1.00	1,50 1,50 1,50
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 Sivith Scarzam J Sol'kanar the Swamp King 	1.00	2.00	
Spectral Cloak	5.00 3.00	8.00 4.00	5,00
 Spinal Viliain R 	5.00	8.00	10.00
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			3	C	Brainwash £	.25	.50	75
(3)		C			Brothers of Fire U	1,08	1.50	2.50
					Carmiverous Plant C	.25	.50	75
		-			Cave People	1.00	1.50	2.50
					Crty of Shadows R	2.00	3.00	4.00
				0	Cleansing R	1.50	2.50	4.50
e Cath	• 3	TO	63.	- 69	Coal Golem J	1.00	1.50	2 50
CHILLING CO.	235	1115	3		Curse Artifact U	1.00	1,50	2 50
		,	_	49		2.50	3.50	4.50
					Dark Heart of the Wood C	.25	.50	75
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	-				Deep WaterC	.25	.50	75
4					Diabolic Machine U	1.00	1.50	2.50
					DrownedC	.25	.50	75 .
				5	Dust to Dust	.25	.50	75 :
ك خال خالها را	u		3 }		Eater of the Dead U	1,00	2.00	3.00
Account the second second	STATE OF THE PARTY OF	CENTRAL PROPERTY.	Mary and		Electric Fel	1.00	1.50	2.50
11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	CONTRACTOR OF THE PERSON OF TH	are entered			Elves of Deep Shadow U	1.50	2.50	4.00
The Lady of the Mountain				. 4	ErosionC	.25	.50	.75
, U	75	1.50	2.00		Eternai Flame R	3.00	4.00	5.00
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Tuknir Deathlock R	4.50	6.00	8.00		Goblin Caves C	.25	.50	.75
Tundra Wolves C	.50	75	1.00		Goblin Digging Team C	.25	.50	.75
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Jodentow J	75	1.25	2.00		Gobin Rock Sled C	.25	.50	75
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Unholy Citadel U Uniterned Wilds U	1.00 75	2.00	3.00		Gobiin Wizard R	4.00	6.00	7.08
	3.00	1.00	1.50		Gobins of the PlangC	.25	.50	75
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Vampire Bats ,C	.50	75	1.00)	Hely Light C	.25	.50	75
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BIG MONEY MAKERS AND LOSERS

BUST: DENY EVERYTHING

The truth is out there Unfortunately, the money isn't at least not anymore. The short-lived X-Files CCG had a lot of hype around it and did well for a while. InQuest even included a promo card for the game in an old issue—kinda Deny Everything cards could be found once in every 25 issues so they went for up to \$60 a pop at one time. Now? You're lucky to get \$10



11,00 5,00	THE DARK			
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1.00	Booster Pack (8 cards)	7.08	8.00	10.00
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7.00	S. Marco again on C.	-6.4	NU	10
1.00		1.00	2.00	3.00
3.00				
20.00	O Angry Mob , U	1.00	2.00	3.00
	Apprentice Wizard R		2.00	3.00
6.00	Ashes to Ashes C	.25	.50	75
1.50	 8aii Lightning . R 	7.00	11.00	17.00
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5.00	● Bog Imp	.25	.50	75
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1 00				
. 00 -	Book of Rass U	1.00	1,50	2.50
DOTAL COMMENT	Democratical and the second			

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i	O Knights of Thorn R	1,50	3.00	4.5
3	and Leeches C eviathan R Living Armor U	.25	.50	7
:	🐵 Leviathan R	3.00	4.00	6.0
;	Living Armor	1.00	1.50	2.5
:	Lurker , R	1.50	2.50	5.0
	Mana ClashR		2.50	3.5
:	● Lurker	1.50 1.00	2.00	3.0
:	Marsh Gas C	.25	.50	7
:	Marsh Goblins	.25	.50	7.
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;	Merfolk Assassin U	2.00	3.00	5.00
	Mind Bomb R	1.00	2.00	3.00
÷	O Miracle WorkerC	.25	.50	75
:	○ Morale	.25	.50	75
÷	Murk Dwellers C	.25	.50	71
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٠	Necropolis U	1.00	1.50	2.5
i	 Niali Silvain _ R 	1.00	2.00	3.00
;	Orc General	1.90	2.00	3.00
÷	Necropolis U Niall Silvain . R Orc General . U People of the Woods U	1.00	1.50	2.50
Ē	O Preacher	.25	.50	75
;	O Preacher R	5.00	7.00	9.00
i	Psychic Allergy . U	1.00	2.00	3.00
ŧ	Rag Man R	1.00	2.00	3.00
:	Psychic Allergy U Rag Man R Reflecting Murror U	1.00	2.00	3.00
:	® Riptide , C Runasword , J	.25	.50	.75
:	Runesword	1.00	2.00	3.00
;	Safe Haven	3.08	4.00	5.00
1	Savaen Elves C	.25	.50	75
i	Scarecrow	1.00	2.00	3.00
;	Scarwood Bandits .R	1.50	2.50	4.00
•	Scarwood Goblins C	.25	.50	75
i	 Scarwood Hag Scavenger Folk 	1.00	2.00	3.00
Ė	Scavenger rolk 5	.25	.50	75
:	Chatana of the Plane 11		2.50	4.00
:	October S UI Die Flame . U	1.00	1.50 2.50	2.50
:	Correcte Both D	1.50	2.50	4.00 3.50
:	Title Shear Char	1.00		2.50
	Skull of Orm . U Scorrow's Path , . R Spitting Skug , U Squire C	.25	.50	Z.30 75
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Conch Hom R	75	1.00	2.0
: Deep Spawn: U	.25	.50 .35	7:
Delif's Cone C Delif's Cube R	.20 75	1.00	.5 2.00
Dereior R	2.00	3.00	4.00
, Draconan Cylix R	75 75	1,00	1.50
: • Dwarven Armorer R : • Dwarven Catapult U	25	.50	1 5
 Dwarven Hold R 	1.00	2.00	3.00
Dwarven Lieutenant J Dwarven Ruins	1.00 25 .25	.50 .50	.75 75 25 3.00
 Dwarven Ruins C Dwarven Soldier C 	10	.20	25
Ebon Praetor , R	1.00	2.00	3.00
 Ebon Stronghold U Eiven Fortress C 	25 10	50 20	75
♠ Fiven .vre R	75	1.00	75 25 1.50
Elvish Farmer R	1.50	2.00	2.50
Elvish Hunter C Elvish Scout .C	.10 .10	.20	.25
) Farreis Mantie , U	.25	.50	75
Farrer's Zealot	10 25	.20 .50	25
Farrelite Priest U Feral Thallid U	25	.50	75 .75
Fungai Bloom R	1.00	2.00	3.00
Goblin Chirurgeon C Goblin Flotica .R	.10 75	1.00	25 1 50
Gober GrenadeC	10	20	25
Gabiin Kites . U	25	50	25 75
Gobin War Drums C Gobin Warrens R	10 75	1.00	25 1.50
O Hand of Justice R	1.00	2.00	3.00
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> Heraism U	.25 .25	.50 .50	75 75
₩ High TideC	10	.20	25
Hollow Trees . R	75	1.00	1.50
Homand . C	10 75	20 1.00	.25
♣ Homand Shaman R ♣ Homand Spawning Bed U	.75 .25	.50 .20	1.50 75 25
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O Icatian Phaianx J	25	.20 .50	75
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Icatian Phaianx	10 75	.20 1.00	25 1.50
lcatian Store R	1.00	2.00	3.00
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mprements of Sacrifice R mitiates of the Ebon Hand	./5	1.00	1.50
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• Necrite , C	10	20	25
 Night Soil C 	10	.20	.25
Orcish Captain Orcish Spy . C	25 10	.50	.75
Orcish Spy . C Orcish Veteran C	.10	.20	25
Orosh Captain U Orosh Spy . C Orosh Veteran C Order of Leitbur . C Order of the Ebon Hand C	.10	.20	25
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 Sand Silos Seasinger U 	75	1.00	1.50
 Sou Exchange U 	25 .25	.50 .50	75 75
Spirit Shield R	75	1.00	150
appre cidad	10	.20 .50	.25
Spore Flower U Svyerunite Priest U	.25 .25	.50	75 75
 Svyeitinite Temple — U 	.25	.50	75
Thallid C	10	.20 .50	.25
 Thelon's Chant J 	25 25	.50	.25 .75 .75 1.00
 Thelon's Curse. R 	50	.75	1.00
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Standing Stones
Stone Calendar
Sunken City
Tange Kelp
The Fallen
Tivadar's Crusade
Tormod's Crypt
Tracker
Unover of Correal

Unce Istvan .
Venom .
Wand of Ith

● War Barge ● Water Wum ● Whippoorwill

Witch Hunter Word of Binding
 Worms of the Earth
 Wormwood Freefolk

FALLEN EMPIRES

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Unlisted Uncommons . . . Unlisted Commons . . .

Acupile
Amor Invali
Balm of Restoration
Basal Truni
Bottomless Vault
Brassclaw Orcs
Breading Pit
Curabat Medic
Conch Horn
Deer Spawn
Deir's Cone
Deir's Cone

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Theorete Druid Theorete Bruid Theorete Menk Thorn Thaild Thorn Thaild Thruit Champion Thruit Retainer Thruit Wizard Thruit Wizard Thoriete Tide Hats Tide Hats Tide Hats Tourach's Chart Tourach's Cate Vodelan Knights Vodelan Knights Vodelan Mage Vodelan Mage Vodelan War Machine	.25 1.00 10 1.50 25 25 10 25 25 75 1.00 10 1.00	.50 2.00 .20 2.50 .50 .50 .50 .50 .50 .20 2.00 2.0	75 3.00 25 3.50 75 75 25 .75 75 1.50 3.00 25 25 3.00 3.00
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4.00	ICE AGE	/			
3.50	MIXAROS OF THE	COA	97-19	11.5	
	Full Set (363 cards)	,	170.00	160.00	200.00
	Starter Deck (60 cards)		9.00	10.00	12.00
	Starter Bex (10 decks)		90.00	100.00	120.00

Starter Deck (60 cards)			9.00	10.00	12.0
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Booster Box (36 packs)			100.00	110.00	140.0
Unlisted Uncommons			.50	.75	1,0
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	•			12.0	
 Abyssal Specter 		J	1.00	1 50	2.5
Adarkar Sentine		ŭ	.50	75	1.0
3 Adarkar Unicom		č	10	25	.3.
		Ř			
 Adarkar Wastes 			4.00	6.00	8.00
Aegis of the Meek		R	1.50	2.00	3.00
Augression		U	.50	75	1.00
Altar of Bone		R	1.50	2.00	3.00
Amulet of Quoz .		Ŕ	1.50	2.00	3.00
Anarchy		U	1.00	1.50	2.50
Arctic Foxes		Ċ	10	25	.35
Arcum s Slewh		ñ	50	76	1.00

ŝ	5) Annum a Claush II	50	20	1.00
i	Arcum's Sleigh U	.50	.75	1,00
*******	Arcum's Weathervane U	.50	75	1.00
i	S Arcum's Whistle , U	.50	75	1.00
٠	Arenson's Aura . C	10	25	.35
:	Armor of Faith C	10	25	35
í	Amylot's Ascent .C	10	.25	.35
	Ashen Ghoul U	50	1.00	1.50
÷	 Aurochs , C 	10	.25	.35
÷	AvalancheU	.50	75	1.00
;	 Balduvian Barbanans C 	10	25	35
í	Baiduyian Bears C	.10	25	.35
i	Ba duvian Conjurer U	.50	75	1.00
i	Baiduvian Hydra . R	1.50	2.50	3.50
********** ****** *******	Baiduvian Shaman C	10	25	.35
;	Barbanar Guides C	10	25	.35
i	Barbed Sextant C	10	.25	35
:	Baton of Moraie		.20	
,	de paran à maraie à	.50	.75	1.00
) Battle Cry J	.50	75	1.00
	 Battle Frenzy C 	10	25	.35
:	Binding Grasp , L	50	75	1.00
	O Brack Scarab U	50	75	1.00
	O Biessed Wine C	10	.25	35
	O Blinking Spirit R	2,00	3,00	4.88
	 Blizzard R 	1.00	2 00	3.00
) Blue Scarab U	.50	75	1.00
	Bone Shaman C	10	25	35
	Brainstorm . C	10	.25	.35
	Brand of III Omen R	1.50	2.00	3.00
	Breath of Dreams U	.50	1.00	1,50
	Brine Shaman C	10	25	.35
	Brown Bunhe C	10	25	.35
	Brushland	4.90	5,00	6.00
	Burnt Offering C.	10	25	.35
	Call to Arms R	1.00	2.00	3.00
	O Caribou Range . R	1.50	2.50	3.50
	Celestral Sword , R	1.50	2.00	3.00
	Centaur Archer U	.50	75	1 00
	Chaos Lord R	1.50	2.00	3.00
	Chaos Moon R			
	Ousness Mean K	1.00	2.00	3.00

@ Baton of Morale		Ų	.50	.75	- 1
) Battle Cry		J	.50	75	1
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4	Brand of III Omen	R	1.50	2.00	3.00
÷	Breath of Dreams	U	.50	1.00	1,50
:	Brine Shaman	C	10	25	.35
٠	 Brown Outhe 	C	10	.25	.35
1	Brushland	R	4.90	5.00	6.00
i	 Burnt Offering 	C	10	25	.35
i	Call to Arms	R	1.00	2.00	3.00
÷	Caribou Range	. R	1.50	2.50	3.50
ŝ	Celestral Sword	, R	1.50	2.00	3.00
:	Centaur Archer	Ü	50	75	1 00
ì	 Chaos Lord 	R	1.50	2.00	3.00
÷	Chaos Moon	R	1,00	2.00	3.00
;	Chromatic Armor	.R	1.50	2.00	3.00
:	Chub Toad	.C	10	.25	.35
:	O Circle of Protection	Black			
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Ctairvoyance C	10	.25	.35
Cleak of Confusion C	10	25	35
	.50	75	
) Cord Snap . U			1.00
Conquer	50	75	1.00
O Cooperation	10	.25	.35
Countersper , ,C	10	.25	.35
Crown of the Ages R	1.50	2.50	3.50
 Curse of Marit Lage R 	1.50	2.00	3.00
Dance of the Dead U	.50	75	1.00
Dark Banishing C	10	25	35
Dark Ritual C	10	25	.35
) Death Ward C		.25	35
	10		
Deflection R	3.00	4.00	5.00
 Demonic Consultation U 	75	1.25	2 00
Despotic Scepter R	1.50	250	3.50
Diabolic Vision J	.50	75	1.00
 Dire Wolves 	10	25	.35
) Disenchant C	10	25	.35
 Oread Wight R 	1,00	2.00	3.00
Breams of the Dead	.50	.75	1.00
Drift of the Dead	.50	75	1.00
O Drought , U	.50	75	1.00
	1.50	2.50	4.00
Earth ink . R	1.00	2.00	3.00
Earthore C	10	25	.35
Elder Druid , R	1 50	2.50	3.50
Elemental Augury R	1 50	2.00	3.00
Elkin Bottle , R	1.50	2.50	3.50
C Ehrish Healer C	10	.25	35
O Enduring Renewa. R	2.50	3.50	5.00
Ch C C	4.00	0.50	

•	 Dark Banishing 	C	10	25	
	 Dark Banishing Dark Ritual 	C	10	25	1
) Death Ward	C	10	.25	
	Deflection	R	3.00	4.00	5.
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i	Oreams of the Dead	U	.50	.75	1.00
:	 Drift of the Dead 	U	.50	75	1,00
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:	Orought Owarven Armory	. R	1.50	2.50	4.00
,	ESCHOLOX .	R	1.00	2.00	3.00
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	 Elemental Augury 	. R	1 50	2.00	3.00
	. Elkin Bottle .	R	1.50	2.50	3.50
	O Ehrish Healer	C	10	.25	35
	O Enduring Renewa.	R	2.50	3.50	5.00
	Chergy Storm	R	1.00	2.00	3.00
	Denervate .	C	10	25	.35
	Trant Minion	C	10	25	35
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MAGIC DATA C=0 ● ARTIFACT ● BLACK ● BLUE * GOLD ● GREEN ● RED ○ WHITE ● LAND

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	FD 75	100 to D. Pa Harr	.50	.75	1.00 : (1) Prismatic Ward C .10	.25	.35 Sterm Spirit ,R 1.50 2.00 3.00
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Essence Flare C 10 .25 35 nyalopterous Lemire .U			.50	75	1.00 • Pykr te . C 10	.25	35 Stromgald Caba R 1.00 2.00 3.00
Essence Vortex U .50 75 100 Hydrobiast C	10 .25 .50 75		.50	75	1.00 : Pyrobiast .C 10	25	35 · Stunted Crowth , R 150 2.50 3.50
Fanabcal Fever , U 50 75 1.00 Hymn of Rebirth J	.50 75 2.00 3.00	1.00 : • Maddening Wind .L. 4.00 : • Magus of the Juseen R		2.50	3.50 • Pyrociasm . U .50		1.50 : Sulfurous Springs R 3.00 4.00 6.00
Teal .	.50 75	1.00 Malach te Tailsman L	.50	75	1 00 ; > Raily C 10	.25	.35 : # Sunstone U .50 1.00 1.50
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Figure Splint	3.00 4.00	5.00 Melting . J	50	75	1.00 Reality Twist R 1.50		3.50 Tarpan .C 10 .25 .35
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1 0000 W000 W000 KINGS IX 140 2.00 0.00	10 25			2.50	3.50 .) Red Scarab . J .50		1 00 Thoughtleech U .50 75 1.00
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Forbidden Lore R 150 2.00 3.00 w Lisonary lerran S Force Vide	10 .25	35 . ● Mind Raver	.10	25	.35 : Ritual of Subdus. R 1.50		3.00 : Tme Bomb . R 1.50 2.50 3.50
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● Forgotten Lore , U .50 100 1.50 · ● Imposing Visage C	10 25	.35 . ● Mind Wh p R		2.00	3.00 : - Runed Arch R 150		
Formation R 1.00 2.00 3.00 • Incinerate C	10 25	35 : Minton of Lestrac . R		3.00	4.00 Sabertooth Tiger C 10		
Fo., Familiar C 10 .25 35 . Inferna Darkness R	2.00 3.00	4.00 : Minion of Tevesh Szat R		3.00	4.00 Sacred Boon J .50		1.00
Fryfire C 10 25 35 • Internal Den zen R		3.00 @ Mistroik C	10	25	.35 Scaled Wurm C 10		.35 • Touch of Vitae . L .50 /5 1.00 1.00 • Trailblazer R 2.00 3.00 4.00
Freyalise Supplicant U 50 75 1.00 1 Infinite Hourglass R	100 2.00	3 00 : Moie Worms U	,50	75	1,20		35 Jnderground River . R 4.00 6.00 8.00
Frevalise's Charm U .50 75 1.00 : 8 ntuse C	10 .25	35 Monsoon R		2 00	0.00		5.00 : 4 Updraft . J 50 .75 1.00
■ Freyaise's WindsR 1.50 2.00 3.00 ■ Island C	.05 .10	15 : Moor Fend C	10	25 10	.35 :) Seraph . R 3.00		.35 : Urza's Baubie , J 50 .75 1.00
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y cylula	3.00 4.00 .50 .76			2.00	3.00 : Shield Bearer C .10		.35 E Venomous Breath U .50 75 1.00
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Fyndharii Brownie . C .10 .25 ,35 : Johtuli Worm				2.00	3.00 Shyft R 1.50		3.50 : W Vexing Arcanix . R 2.00 3.00 4.00
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The same too	.50 .75	1.00 Mystic RemoraC	.10	.25	.35 Silver Eme		1.00 Walking Wall
	3.00 5.00	7,00 Nacre Talisman U	.50	.75	1,00 9 Skeleton Ship		3.00 • Wall of Lava 50 .75 1.00
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General Jarkerd R 1.50 200 3.00 Nelsinko Ranger C	10 .25	35 : • NecropotenceR		4.00	6.00 Snow Dev C 10		DO - TO STATE OFFICE CO.
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Grant Trap Door Spider U 50 75 100 ; Kyelderan Frestbeast U	50 75	1.00 📲 Onyx Talisman . J	.50	75	Tigg Chell Cotto ca stact 10		
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and the complete of the comple	.50 1.00				Sordey Machinist U .50		
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Green Scarab U 50 .75 100 Krovikan Vampire . L	1.00 2.00		1 00	2.00	3.00 : Sou Burn C .10		
● Grizzied Wolverine C 10 25 35 ● Land Cap R	1.00 2.00		10	25	.35 So., Kiss C 10		
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■ Halfs of Mist R 1.00 2.00 3.00 (■ Lava Burst . C	10 25		10	25	35 Sports of Evil R 2.0		7.00
O Hea C 10 25 .35 . ■ Lava Tubes R	1.00 2.00		.50	.75	1.00 Sports of War R 1.51		7,00
■ Hecatomb	10 25	.35 Bi-Pit Trap . L		75 .15	Stampede		0.00 - 4 Zuibi Openboard
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WINNING STRATEGIES FOR MAGIC DRAFTS

Judgment's Top Color Comb

Even without Wild Mongrel, green's the strongest color in current drafts, loaded with incredible creatures like Genesis, powerhouse spells like Beast Attack and mean creature-enhancers like Narcissism. With AEther Burst bounce, Deep Analysis card-drawing and the tough wormfang creatures, you don't wanna mess with a blue mage either. It's not much of a stretch to dub blue/green the best color combo in Odyssey Block.

BLUE BEATDOWN: The bulk of your draft cards will come from commons. Blue's Cephalid Looter cycles a card every turn and helps achieve threshold. Repel rebounds an enemy creatures to the top of your opponent's deck. The 3/3 flying Aven Windreader can pound above the ground. And that's just blue's Odyssey gems. Throw in Torment's Skywing Aven and Judgment's Wormfang Drake, and blue becomes champion of the skies.

GREEN GIANTS: Think Rabid Elephant, Basking Rootwalla and Giant Warthog and you quickly realize green corners the market on bargain creatures. Elephant Ambush shoots out an instant 3/3 surprise, and +3/+3 Sudden Strength draws you an extra card. Dip into green's uncommons like Arrogant Wurm and rares like Call Of The Herd, and the green machine's motoring.

TOGETHERNESS:Blue offers board control; green supplies the creatures to bash away. Blue gives you flying; green's weak against flying. Blue reaches threshold fast; green takes advantage of threshold with 5/5 Springing Tigers and 7/7 Metamorphic Wurms. What more do you want out of a tag team? Mike Searle



De Sacrifica	4 3- 4284	Phantom II
Ceptrolid	I AEdaet Burur	Report Elepha
	I Carelal Study	1 Settler State
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CHRONICLE	S			
WIZARDS OF THE Full Set (125 cards) Booster Pack (12 cards) Booster Box (45 packs) Unlisted Uncommons		5T-15 65.00 2.00 90.00 .50	75,00 2,50 100,00 .75 .25	85,00 4,00 120,00 1,00
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Active VolcanoC	.10	.15	.25
Akron LegionnaireR		2 00	3.00
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🛎 Воок of Rass , R	75	1,00	1.50
BoomerangC	.10	15	25
Bronze Horse R	1.50	2.00	3.00
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8	Boomerang C	,10	15	
Ú	Bronze Horse R Cat Warnors C Chronium R	1.50	2.00	
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7	Keepers of the Faith	C
	Kei Takahash	C
ö	Land's Edge	.R
8	Living Armor	С
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8	Metamornhosis	C
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Two years ago, no one had heard of Mage Knight except for the few who'd been to sum-

WizKids passed out promo figures to people at those cons, but most didn't think much of

them at the time. Once the

game exploded, everyone wanted the ultra-rare pieces. The powerful Anunub climbed to the

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conventions

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game

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•	Anaba Shaman . C	10	.20	.25
;	Anaba Spirit Crafter R	75	1,00	1.50
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1	 Broken Visage ,R 	75	1,00	150 :
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÷	Castle Sengir U	50	75	1.00
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Barbed Foliage	U	.50	75	1
 Barbed-Back Wurm 	. U	.50	75	1
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& Basart Boiem .	J	.50	75	1
Bay Falcon	C	10	20	
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> Benevolent Jnicorn	. 0	.10	.20	
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Blind Fury	U	50	75	1
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Bone Mask	R	1,50	2.50	3
Boomerang	. 0	10	20	
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Buming Paim Efreat	. U	.50	.75	1

Brushwagg	- K	1 00	2.00	
Builder's Bane	C	10	.20	
Burning Paim Efreet	. U	.50	.75	
Burning Shieid Askari	C	10	20	
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	.R	2.00	3.00	,
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6 Cerulean Wyvern .	U.,	.50	75	
Chaos Charm .	.C	10	.20	
Chaesphere .	R	1.00	2.00	1
Charcoai Diamond	U	50	75	
Chanot of the Sun	U	50	75	1
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Charcoai Diamond	U	50	75	1
Chanot of the Sun	U	50	75	1
Cholong Sands	C	10	.20	
Cinder Cloud	J	.50	75	1
Circle of Despair	R	1.50	2,50	3
Civic Guildmage	C	10	20	
Cloak of Invisibility	0	10	.20	
Consuming Ferocity		.50	.75	1
Coral Fighters	U	.50	75	-1
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Crimson Roc	J	.50	75	
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© Crystai Golem	.50	75
 Crysta Vern U 	.50	75
Cursed Totem R	2.00	3.00
 Cycle of Life . R 	1,00	2.00
Danng Apprentice R	2.00	3.00
 Dark Banishing C 	10	.20
Dark Ritual C	10	.20
) Dazzling Beauty , C	10	20
 Decomposition U 	.50	75
Deinum J	.50	75
Dirtwater Wraith C	10	20
Discordant Spirit R	2.00	3.00
) DisempowerC	10	.20
Disenchant	10	20
Dissipate U	1 00	2.00
O Divine Offerino	10	.20
O Drvine Retribution R	2.00	3.00
● Brain Life C	10	.20
 Dread Specter . 	.50	75
Dream Cache . C	10	20

Divine Offering
 Divine Retribution
 Drain Life
 Dread Specter
 Dream Cache

MAGIC DATA

C-COMMON U-UNCOMMON R-RARE

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Dream Fighter C .10 .20 Dwarven Miner U .50 .75		.20 .39	O Null ChamberR	2.50 3.5		Sharlowbane U	.50	75			3.00 4.00	
			O PacifismC	1D 2		 Shallow Grave , R 	2.00	3.00	4.00 ;	Votcarric Geyser U	.50 75	
			Painful Memones U		5 1.00	Shaper Guildmage	10	.20			1.50 2.50	
			Patagia Golem	.50 7		Shauku Endbringer R	1.50	2.50		Wall of Corpses . C	10 .20	
			Paupers' CageR	2.00 3.0		Shaukus Minkon ,U	.50	.75		Wall of Resistance . C	10 .20	
			O Pearl DragonR	3.00 4.8	0 6,00		2.00	3.00		Wall of Roots C	10 .20	
C Endited Billing			Phyrexian Dreadnought R	6.00 8.0	0 10.00		1.50	2.50		Ward of Lights . C	10 .20	
Elix,r of vitality U .50 .75 Emberwilde Caliph R 2.00 3.00			Phyrexian PurpeR	2.00 3.0			.50	75			2.00 3.00	
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Energy Bolt R 1.00 2.00		.28 .30	Phyrexian VaultU			🐡 Sky Diamond U	75	1 25	2.00		10 2.00	
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● Enfeeblement C .10 ,20			Politica: TrickeryR	2.00 3.0			1 50	2.50		Wildfire Emissary . U Windreaper Faicon . U	50 /5	
O Enrightened Tutor U 2.58 3.50	5.00 Dolrael's Centaur 0 .10		PolymorphR	1,50 2.5		Soul RendL	.50	75		Withering Boon . U	50 75	
Frsatz Gnomes U .50 .75	1,80 Dalt		Power Sink	.10 .2		Soulshnek C	.10 .50	.20 75		Worldly Tutor L	.50 .75	
 Ether Weil			Preferred SelectionR	2.00 3.0	0 4.00			3.00	4.00		150 2.50	
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Fallow Earth,, € .50 .75	1.00 . ungle Wurm		O Prismatic CircleC			Spitting Earth	10	.20		2 Zhalfirm Commander, J	50 7	
 Favorable Destiny U .50 .75 				1.00 2.0 2.00 3.0		Stalking Tiger	10	20) Zhaffirin Knight , C	10 20	30
 Femeref Archers U .50 .75 		.75 1.00 .20 .30		2.00 3.0		Stone Rain .C	10	20			3.00 4.00	5.00
O Ferneref Healer C .10 .20		.20 .30 .75 1.00	PurgatoryR Purraj of UrborgR	2.00 3.0		Stupor U	.50	75		Zombie Mob	.50 75	5 1,00
O Ferneref Knight G			Pyric Salamander C			: Subterranean Spirit R	2.00	3.00) Zuberi, Golden Feather R	3.00 4.00	0 5.00
O Ferneref ScoutsC .10 .25			Duinon Elves				1.50	2.50	3.50			
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Floodgate	1.00 : O Mangara's Blessing U .50		Reckless Embermage R	2.00 3.0		Teferi's Drake . C	10	.20 3.00	,30 · 4.00 · 4			
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● Forest C .10 .20		3.00 5.00	Reign of TerrorU			Telim Tor's Edict R	2.00	3.00	1.00	Army Ants	.50 1.0 .10 .1	
Forsaken Wastes R 2.60 3.00		.75 1.00 .75 1.00	ReparationsR Restless DeadC			Teremko Griffin	10	20	86.1	Betrayal	.10 .13 .50 .7	
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			Rocky Tar PitU		75 1.00		2.00	3.00			1.50 2.5	
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Goblin TinkererC .10 .20		2.00 3.00	O Sacred MesaR	2.00 3/	0D 5.00	Tropical Storm.	.50	75	1.00	Bull ElephantC	.10 .1	5 .25
Granger GuildmageC .10 .2			Sand GoiemJ			Liktabi Faene C	.10	.20	.30	Chronatog R	3,00 4.0	
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Grim Feast			Savage Twister U		75 1.0		.50 .50	75 75	1.00	Cora Atoll	.50 .7	
Grinning Totern R 2.00 3.0			Sawback ManticoreR			1 : O Lovaro Bee Sting U	.50	75	1.00	CorrosionR		
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 Hall of Gemstone R 2.00 3.0 			Seared FateU			1 : • Umborg Panuver C	50	75	4 00 1	Crypt Rats	.10 .1 .50 .7	
 Hammer of Begarden R 3,00 5.0 		.20 .30				1 : • Vaporous Djori C	2.00	3.00	4.00 1) Daraja Griffin U		
 Harbinger of Night R 2.09 3.0 			 Seedling CharmC Seeds of InnocenceR 			3 Viastuno Warrior C	10	.20	00 1	Dark Privilege C Death Watch	.10 .1	
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HOW TO BUILD A CHEAP MAGIC DECK

Death Incarnate

The argument rages on over which of *Judgment's* incarnations kicks the most tail. Who cares? Why not just pack them all and get maximum punch out of your graveyard? This deck does just that on the cheap.

WHAT'S IN IT: Fun and tricks galore. The incarnation deck plays like a combination of Invasion Block's domain decks and Odyssey Block's reanimation machines. Each incarnation, save Genesis, is present, ready to be dumped to give all your creatures a continuous ability, or in the case of Glory, to provide another means for your guys to remain alive and deal damage.

Buried Alive and Wild Mongrel get the incarnations where they belong; plus, they dump the big guns, which include Ancestor's Chosen for crazy life-gain, three of Invasion's best djinns—including the regenerating Goham Djinn—and the kick-ass Phantom Centaur. The deck's best creature, though, is Cromat, who with all incarnations in the graveyard, has access to 11 spe-

You've got six cards, three each of Zombify and Life/Death, to reanimate your killer creatures. Or, if you want more fun, try the Life half of your split card; not much beats a swarm of attacking lands with up to six special abilities.

HOW TO PLAY: Use your Wild Mongrels and Buried Alives to send incarnations and fat creatures to the graveyard, Harrow and Lay Of The Land for your mana base and then reanimate a fatty that'll have haste, first strike, flying, trample and swampwalk. For maximum style points, swing for the kill with Cromat and a bunch of animated lands! ■ Steve Frohnhoefer



OFF DEAD

BLACK

- 4 Buried Alive
- 1 Filth
- 1 Goham Djinn
- 2 Zombie Infestation
- 3 Zombify

BLUE

- 1 Wonder
- 1 Zanam Djinn

COLD

1 Cromat

GREEN

- 1 Brawn
- 1 Gant Warthog
- 1 Grizzly Fate
- 4 Harrow
- 2 Lay Of The Land
- 1 Phantom Centaur
- 4 Wild Mangrel

RED

- 1 Anger
- 1 Halam Djinn

WHITE

- 1 Ancestor's Chosen
- 1 Glory
- 1 Valor

SPLIT

3 Life/Death

LAND

- 12 Forest
- 1 Island
- 1 Mountain
- 1 Plains
- 9 Swamp



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Descration J	.5D	75	.00
Dramond Kalerdoscope R	2.00	3.00 .75	4.00
Dormant Volcano L Oragon Mask L	.50	75	1.00
Oream Tides L Owarven Vigilantes C	.50	75 15	1.00
 Ellephant Grass U 	50	75	1.00
E kin Lair R Eiven Cache C	1 50 10	2 50 15	3.50 25
Elven Cache E nerald Charm Equipoise , R	10	.15 2.50	.25 3.50
Everglades U	1.50 50	75	1 00
Eye of Singularity R Fallen Askan C	1.50	2.50	3.50
Femerel Enchantress R	2.00	3.00	4.00 .25
Fireb ast C	10	15	.25 :
Firesterm Heriote R Flooded Shareline R	2 00 1 50	3.00	5.00 3 3.50
Forbidden Ritual R	1 50	2 50 75	3.50
Foreshadow U Freewind Faicon, C Funeral Charm C	50 10	15	100
Funeral Charm C Grant Caterpillar C	10 10	15 15	25 25
 Gobin Recruiter . U 	.50	75	1.00
Gobi n Swine-Rider . C Gossamer Chains C	10	.15 .15	25 25
Griffin Canyon R Cuiding Spirit R	3.00 1.50	4.00	5.00 · 3.50 ·
Hearth Charm , C	10	2 50	.25
Heart Wave U Helm of Awakening . U	.50 .50	75 75	1.00
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O hope Charm C Hulking Cyclops J	50	15 75	1.00
Impulse	10 10	15 15	25 : 25 :
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 Lichenthrope Lightning Cloud R 	1.50 1.50	2 50 2 50	3.50
) Lonebow Archer U	75	2 50 1 25 2 50	2.00 3.50
Magma Mine R Mar-o-War Matopi Govern J	1.50	15	25 :
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Mob Mentality	.50	75 15	1,00 ;
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 Mystic Veil Natura Order R	3.00	15 5.00	25 7.00
 Necromancy U 	50 1 50	75	1.00 3.50
 Nekrataa J 	.50	2 50 75	1.00
Ogre Enforcer R Ovinomancer J	1 50 .50	2.50 75	3.50
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) Parapet C) Peace Taiks L	.50	15 75	.25 1.00
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● Fatal Blow	 Dwarven Thaumaturgist R 	1.50	2.50	3.8
● Fatal Blow	O Empyria ArmorC	10	15	- 4
● Fatal Blow	Ertai's Familiar R	2.00	3.00	4.0
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25	O Peacekeeper R	2.00	3.00	4
25	Pendrell Mists R	2.50	3.50	- 4
4.00	Phantom Warrier U	.50	75	- 1
4.00	Phantom Wings C	10	15	
.25	Phyrexian Furnace U	.50	75	- 1
3.50	Psychic Vortex R	1.50	2.50	3
1.50	Razortooth Rats ,, C	10	,15	
4.00	Redwood treefolk , G	10	.15	4
1.00	Reveard Name	.50	.75 75	1
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100	Sane flwi	10	15	
100	Sawtooth Core C	10	.15	
25	Scarched RuinsR	2.00	3.00	4
1.00	○ Serenity R	2.50	3.50	4
4.50	O Serra's Blessing U	.50	75	1
4.50	Serrated Biskelion U	.50	75	1
1,00	Shadow Rider C	10	15	
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PRICE DATA WENT UP WENT DOWN HEAVY TRADING NEW SET

LETHAL DECKS FOR CCG TOURNEYS

Killer Dec

Star Wars

That's black and red and really horny? Darth Maul, of course. And thanks to CCG continuity, he's been stitched back together and wants to kill Jedi he never even met while alive in this Dark Side deck.

TOP CARDS Since cheap Geonosians fill the "grunt" slots, the character Sun Fac becomes important; he gives all Geonosians Critical Hit 1. This is in addition to any CH a unit may already possess. Darth Maul and Tyranus are here to kill Jedi; either can deal enough damage to overwhelm all but the most damage-evading of the Light Side scum. Trade Federation Offensive cancels Anakin's Inspiration. The Dark Side cannot afford to lose its speed advantage-ever. Every deck should have four Slumming On Coruscant; even in the unlikely event that you don't nuke your opponent's best battle/mission, getting to see his hand is worth the price.

HOW IT BEATS YOU Speed and versatility. Except for Maul and Tyranus, no unit costs more than four build points. This allows you to draw nearly half your deck during the build-up phase and gives you the maximum number of deployment options. Play cheap units and let the Light Side react to you. If Light overcommits to an arena—hopefully on the ground ignore it and pile into the other areas. Barring an awful draw, this deck will win space. It can also deal huge amounts of damage in the character arena. If Light is committing sparingly on the ground, challenge, but you'll need Trade Federation Offensive to assure you fire first.

1 CARD Darth Maul. His "unevadeable" damage dominates the character arena. Tom Slizewski



"Geonosian Maul"

SPACE

- 3 Droid Starfighter
- 4 Droid Starfighter DFS1VR
- 2 Droid Starfigher Squadrons
- 2 Geonosian Fighter
- 4 Geonosian Starfighter
- 3 Sith Infiltrator

GROUND

2 Droid Squad

- 4 Geonosian Picadors
- 4 Geonosian Squad
- 4 Geonosian Warriors

CHARACTER

- 1 Darth Maul (A)
- 1 Darth Mau, (B)
- 1 Darth Maul (C)
- 1 Darth Maul (D)
- 1 Darth Tyranus (A)
- 1 Darth Tyranus (B) 3 Geonosian Guard
- 4 Sun Fac

4 Massiff

BATTLES & MISSIONS

- 4 Slumming On
- Coruscant
- 4 Padawan's Deflection
- 3 Trade Federation Offensive



Sliver Queen R	8.00	13.00	20.00
O Smite C	10	15	25
O Softari Champion R	2.00	3.00	
Spike Breeder R	2.00	3.00	4.00
Spike Colony C	.10	15	25
Spike Feeder J	.50	.75	1.00
Snike Saldier	.50	75	1,00
Spike Soldier U Spike Worker C	10	15	25
Caradrift Drake	10	15	25
Spindrift Drake C Spined Sliver . L	50	.75	1.00
Spined Wurm . C	10	15	25
O Spirit en-Kor . C	10	15	25
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Tidal Warrior C	10	.15	25
Torment C	10	15	25
■ Tartured ExistenceC	10	15	25
O Venerable Mank C	10	15	25
Verdant Touch R	1.50	2.50	3.50
Victual Sliver	.50	.75	1.00
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Bequeathed C	10	15	.25	
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O Cataclysm R	2.50			:
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ï		Medicine Bag L	.50	75	100
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AND **BIG MONEY MAKERS AND LOSERS**

BUST: BIRTHDAY PIKACHU

Pokémon's popularity has dwindled some over the last couple years. Once-hot pro-mos like Birthday Pikachu have taken huge hits in value. The original Japanese version sold for several hundred bucks at one time, but the game's slowdown has driven the poor Pika's price down to just \$30 The English one goes for only \$8



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		49	Grafted Skulicap R Great Whale R	2.00	3.00	4.0
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25	:	•	Hidden Ancients U Hidden Guerillas U	.50 .50	,75 75	1.0
4.00 4.00	:		Hidden Herd R Hidden Predators R	1,50 1,50	2.50 2.50	3.5 3.5
4.00	:	•	Hidden Spider	.10 1.50	.15 2.50	3.5
3.50	:	0	Hollow Dogs C Hopping Automaton U	.10 .50	.15 .75	1.0
1.00	:	9	Horseshoe Crab	10 .50	15 .75	1.0
.25			Hush C III- Gotten Gains R	10 1.50	15 2.50	3.5
.25		9	Imaginary Pet R Intrepid Hero R	1.50 2.00	2.50 3.00	3.5 4.0
3.50	;	:	Island C Jagged Lightning J	.05 .50	10 75	1.0
25		0	Karn, Silver Golem R	2.50	4.00	5.0
1,00	:		Lay WasteC	10 4,00	.15 6.00	7.0
25	:	•	aightning DragonR ailting Refrain U	3.00 .50	4.00 .75	6.0
25	:		Looming Shade C	.50 .10	75 .15	10
4.00	:		Letus Blessom R Luli	3.00	4.00	5.0
.25		•	Lurkong EvilR Mana Leech U	1.50 .50	2.50 .75	3.5 1.0
6.00	:	•	Mettdown U MetrognomeR	.50 1.50	75 2.50	1.0
4.00			Midsummer Revel R Mishra's Heix , R	1.50 3.00	2.50 4.00	3.5 5.0
1.00		9	Mobile Fort	.50 .50	.75 .75	1.0
.25	:	0	Monk Realist	.10 14.00	.15 18.00	24.0
,25			Mountain	.05 .50	10 .75	1.0
3.50			Nostic Scales R Dkk R	1.50 1.50	2.50 2.50	4.0 3.5
.20	:		Hawkester Moth Headlong Rush Headlong Rush Headlong Rush Headlong Rush Headlong Rush Headlong Rush Hermator Study Herm			-
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100	ì	č	Onal Archannel R	.50 3.00	4.00	5.00
5.00	Ď	č	Opal Carvatid C	10	15	25
1.00	j	Ċ	Opal Acrolith Opal Acrolith Opal Caryoled Repal Caryoled R	,10	15	.25
1.00)	. C	Opal Titan	1.50	2.50	4.00
1.00]		Oppression	1.50	2.50	4.00
1.00	ם ח		Order of Yawgmothu	20	.75 75	1.00
9.00	5	•	Paerhem C	10	15	.25
4.0	'n	ě	Parasitic Bond	.50	.75	1.00
1.00	Ď	ŀŏ	PanahR	2.50	3.50	4.50
25	5	i d	Path of Peace	10	.15	.25
1.00	0	C	Pegasus Charger C	.10	.15	.25
1.00)		Pendrell DrakeC	.10	15	.25
.25	5	•	Pendrell FLIX C Peregrine brake U Peregrine brake U Persecute R Pestilence C Phyrexian Brootsor R Phyrexian fahout C Phyrexian Froossor R Phyrexian Tower R Pt Trap U Ptams C	10	15	.25
.23	5		Peregrine Brake U	.50	75 4.00	1.00
3,01	J		Persecute R	3.00	4,00	
1.00	J D	0	Dhymnian Poloseus D	4.00	5.00	25 6.00
98	5	ř	Phyroven Ghord C	10	15	25
1.00	ì	8	Phyrevian Processor R	4.90	6.00	8.00
1.00		ě	Phyrexian Trover R PM Trap J Plants C Planta Birth R Planar Birth R Planar Verd U Pouncing Jaguar C Power Sink C Power Sin	2.00	3.00	4.00
4.00	1	0	Pit Trap . J	.50	.75 10	1.00
25	5		Plains . C	.05	10	15
25	í	C	Planar Birth , R	2.00	3.00	4.00
25	į		Planar Void	.50	35	1.00
4.51	1		Politica Mire C	.10	15 .15	.25 .25
4.00	,		Pouncing JaguarC	10	.15	.25
4,00	5	9	Power Toint C	10	15	25
25	î	ŏ	Presence of the Master II	.50	.75	1.00
1.00	ĺ		Prest of Gix U	.50	75	1.90
5.00)		Priest of Titania C	10	15	.25
1.00)		Purging Scythe ,R	1.50	2.50	4.00
4.00)		Rain of Fifth U	.50	.75 .75 .15	1,00
1.00) .		Rain of Salt U	.50	75	1,00
.25	į.		Rayenous Skirge	10	.15	.25
8.00)	•	Raze U	1.50	.15	.25
4.00	1		Recentation , K	1.30	2.50 ,75	3.50 1.00
9.00			Podnem II	.50	.75	1.00
4.00		4	Poffares C	10	.15	25
1.00	1		Reuvenate	.10	15	.25 .25
25		ŏ	Remembrance , , R	2.00	3.00	4.00
.25	;		Remote Isle C	10	15	.25
1.00	1		Reprocess R	1.50	2.58	4.00
1.00	1		Rescind C	,10	.15	.25
4.00	l		Retaliation . U	.50	75	1.00
1.00	Į,		KetromancerC	,1U	.15	25
15			Rewind	4 50	.15 2.50	.25 4.00
25	:	7	Pune of Protection Artifact	t-du te	2,00	4.00
18.00	í		II	.50	75	1.00
1.00	ĺ.	0	Rune of Protection Black			, , , , ,
4,50)		., . ,., ,., ,.,C	10	.15	.25
4.00	1)	Rune of Protection: BlueC	10	.15	.25
7.00		0	Rune of Protection Green			
1.00		_		.10	.15	.25
1.00		U	Rune of Protection Lands	1 50	2.50	3.50
1.00	1	_	Ding of Protection Bod C	1.00	.15	.25
25	E	3	Rune of Protection: White	,10	.10	.20
25		_	C	10	15	.25
25		0	Sanctum Custodian Č	.10	.15	.25
25		0	Sanctum Guardian U	.50	75	1.00
25	i	0	Sandbar MerfolkC	.10	.15	.25
4.00	L		Sandbar Serpent U	.50	.75	1.00
4,50	Į.		Sanguire Guard U	.50	.75	1.00
4,00	١.	•	S0810 U	.50	75 2.50	1,00 4,00
1.00	١.	7	Scona wurm K	1.00	15	.25
1.00		ី	Seasoned Marshal II	50	75 15 00	1.00
25		ŏ	Serra Avatar R	9.00	15.00	18.00
25		Ó	Serra Zealot	10	.15	25
.25	1	Ō	Serra's Embrace . U	.50	1.00	1,50
4.00	1	0	Serra's Hymn U	.50	75	1.08
.25	:	0	Serra's Liturgy R	1.50	2.50	3.50
1.00	1		Serra's Sanctum R	3.00	4,00	5.00
1.00	ı	0	Shimmenng BarnerU	.50	./5	1.00
3 50	1		U. 93679/H3 2 YHIO	2.00	3.00	1.00 4.50
3 50	1	-	Shivan Hellfote	3.00	5.00	6.00
25	1	ě	Shrvan Raotor	50	75	1.00
3.50	:	ă	Show and Tell R	1.50	2.50	4.00
25			Shower of Sparks C	10	15	25
1.00	1		Sicken	10	15	25
25	1	0	Silent AttendantC	10	15	.25
1.00	:		Skirge FamiliarU	.50	75	1.00
.25			Skittening Skirge . C	.10	.15	.25
J.50	i		Ordeper agent R	1.00	Z.5U	3.50 .25
5.00		-	Smakestack B	200	3 00	4.00
15	;		Smoldering Crater C	10	15	.25
1.00	1		Sneak Attack R	5.00	7.00	9.00
5.00	1		Somnophore R	2.00	3.00	4.00
.25	:	0	Songstitcher U	.50	.75	1.00
.25		0	Soul Sculptor R	1.50	2.50	4.00
7.00	;		Spined Huke U	.513	75	1.00
1 00	1	95	Sparagonage 5	160	2 50	.25 4.00
100	;	-	Spreading Mass 11	50	75	1.00
25	1		Steam Blast	.50	75	1.00
5.00	:	0	Stern ProctorL.	.50	.75	1.00
25	***	49	Stroke of Genius R	4.00	5.00	6.00
3.50	***		Sulfune Vapors R	1.50	2.50	4.00
1.00	-		Sunder R	2.00	3.00	4.50
1.00	:		Swamp C	.05	10	.15
3.50	:		Symbiosis , . C	100	15	.25
3.50	į		rainted Acther R	(,50)	2.50	4.00
1.00		10	Temporal Aporture 6	200	3.00	1.00 4.50
100		-	Thran Chamy D	3,00	4,80	5.00
.25	:	8	Thran Turbine II	.50	75	1,00
24.00			Thundering GiantU	.50	.75	1,00
15		8	Time Spira 8	4.00	5.00	6.00
1.00	:		Titan a's Boon U	.50	.75	1.00
4.00	i		Intamia's Chosen U	.50	.75	
3.50	:		Tolonon Mindo	3.00	100	9.00
	*	-	Torch Sono	50	75	.23 1.00
1	1		Serra Zealet Serra Zealet C Serra's Embrace U Serra's Hymn U Serra's Liturgy R Serra's Shurgy R Shwa Realet R Shwa Realet Shwan Reglor J Shwa Reglor J Shwa Ragtor J Shew R J J Shew R J J J J J J J J J J J J J	.50	.75	1.00
	Ė		Treetop Rangers C	10	.15	.25
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PRICE DATA WENT UP WENT DOWN HEAVY TRADING NEW SET

Starter Box (12 decks) Booster Pack (15 earks) Booster Pack (15 earks) Booster Box (36 packs) Junisted Jacommons Junisted Foll Jacommons Junisted Foll Jacommons Junisted Foll Jacommons Junisted Foll Jacommons The median price for Immere that of non-foil Advar Face Angels Trumpet Angels Curatur Anthroplasm Archinist Ara Falix Ara Falix Ananoche Riders Beast of Burden Blassed Reversal Beast of Burden Blassed Reversal Beast of Burden Blassed Reversal Bone Shredder Bean Shredder Bone Shredder Bone Shredder Bone Control Beanes Crawispace France of Law Detense Ond Detense of the Heart Deussins of Medion Deranged Hermit Devout Happist Eng neered Plague Derase France Conclave Fleeting mage Frage France Ghats Frorbinding Watchtov Frantic Search Gant Enexamment Hammonic Converger Ghitb. War Cry Hilden Gibbons Hope and Glory Impending Dissister Hammonic Converger Hidden Gibbons Hope and Glory Impending Dissister Hammonic Converger Hidden Gibbons Hope and Glory Impending Dissister Hammonic Converger Hidden Gibbons Hope and Glory Hope an	Veled Sergent Venomous Fangs Verna Boom Venshino Gutnder Visashino Gutnder Visashino Gutnder Visashino Runner Visashino Sandsvino Vise Raguem Vise Raguem Vice of Grace Vice of Jaw War Jane War Dance War Jane Windidire A indali Windidire A indali Windidire Windidire Windidire Vice of Grace
80.00 90.00 105.0	R 1.50 2.5 C 10 1.1 C 50 7.7 C 10 7.5 C 10 1.1 C 50 7.7 C 10 7.7 C
000 00 120 00 00 00 00 00 00 00 00 00 00 00 00 0	0 4,000
Spawming Pool U 5. Subsisher of the Realm U 5. Switch C 1 Tethered Skirge L 5. Tethered Skirge L 5. Tethered Skirge L 5. Than Lines R 2.0 Than Lines R 2.0 Than Lines R 2.0 Than Washoney R 15. Toking Gromes U 5. Than Washoney R 15. Toking Gromes U 5. Treador Wilage Link U 5. Treacher Skirge L 15. Linearth C 1. Treacher Wyshin C 1. Treacher Wyshin C 1. Treacher Wyshin C 1. U 122 as Bluepinits R 2.0 Vash no Bey C 1. Vash no Bey C	Raven Familiar U
150	4,000 2,50
1.00 4.00 1.00 2.00 1.00 2.00 1.00 2.00 1.00 2.00 1.00 2.00 1.00 2.00 1.00 2.00 1.00 2.00 1.00 2.00 2	6.00 25 3.50 4.00 4.00 25 4.00 4.00 4.00 4.00 4.00 4.00 4.00 4.0
Mask of Law and Grace C Master Healer Mastcore Mastcore Mental Discipline Metathran Etle	Flame Jet Fledging Osprey Fleder Fledging Osprey Fleder Fledging Osprey Genekegper Genek
100 1.50 6.000 1.00 1.00 1.00 1.00 1.00 1.00 1.	2.50 .50 .50 .10 .10 .10 .10 .10 .10 .10 .10 .10 .1
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Arral Caravan R 1 00 2 000 Akrente U 50 75 Alabaster Wall C 10 15 Alley Griffers C 10 15 Alley Griffers C 10 15 Almestra Mask C 10 50 Amms Dealer U 50 75 Balloan Peddier C 10 15 Barbaster Wall R 100 200 Ballista Squadro U 50 75 Bargannig labe R 200 300 Battle Rampart C 10 15 Barbaster Wall R 100 200 Ballista Grand U 50 75 Barbaster Wall R 100 200 Ballista Grand U 50 75 Barbaster Wall R 100 200 Ballista Grand U 50 75 Barbaster Wall R 100 200 Barbaster R 100 200 Barbaster R 200 300 Cateran Darwind R 250 350 Cateran Darwind R 250 350 Cateran Saware R 200 300 Cateran Saware R 200 300 Cateran Saware R 300 400 Cateran Crawler C 10 15 Ca	ooster Back (15 perds) 2.55 3,00 oroter Back (35 peeks) 80,00 90,00 181sted Sommens 50 75 181sted Formmens 1.50 1.50 isleted Feld Commens 1.00 1.50 isleted Feld Commens 1
3.00 1.00 1.00 2.25 2.5 3.00 1.00 1.00 2.55 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.	1.00
Bernard s rregulars Bhou s Feast Gant Caterprisar Giant Caterprisar Giant Caterprisar Giowang Anemone Groundskeeper Gush Harmer Mage Haunted Crossroads Henge Grands Henge Grands Henge Grands Henge Grands Henge Grands Hispay Woold High Market High Sass Highway Robber Hired Gant Honor the Fallen Hoodwark Hom of Ramos Home of Plenty Hom of Ramos I grobe Sordier Indentify Wolf Hunted Wimpus Jignobe Sordier Indentify Grands Internation In	Contended Unconsoious R Commend Service Commend Service Conspirate Conspirate Conspirate Conspirate Conspirate Conspirate Conspirate Converted R Converted R Converted R Converted R Converted Conv
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			BARVA .
Lava Runner R Ley Line U	2.00	3.00 75	4.00 1.00
Jability	1.00	2.00	3.00
Lithophage R Limbening Satyr	1.00	2.00 75	3.50 1.00
Lunge C	10	15	25
 Lure	.50 .10	75 15	1.00
 Magistrate's Scepter R Magistrate's Veto U 	2.50	3.50	5.00 1.00
 Megatherium .R 	.50 1.50 .50	.75 2.50 75	4.00 1.00
Mercadian Atlas .R	1.50	2.50	3.50
 Mercadian Bazaar .U Mercadian Lrft . R 	.50 1.00	75 2.00	1.00 3.00
Middight Ritual , R Misdirection , R	1.00	2.00 4.00	3.00 6.00
missiaper riend	.10	15	25 25
 Molting Harpy U 	.50	75	1.00
Moment of Silence C Monkey Cage , R	10 1.50	15 2.50	.25 3.50
■ Monkey Cage . R ○ Moonlit Wake . U ■ Mountain C	.50 .05	75 10	1.00
O Muzzle , , , C	10	15	.25
Natural Affinity R Nether Spint R Michael Children	1,50 3,00	2.50 4.00	4.00 6.00
Nightwind Glider C Noble Purpose	.10 .50	15 75	25 1 00
A UNTRUBUS WSSSSWI W	1.50	2.50 75	4.00
Ogre Taskmaster U Onn s Cure	.50 .50	.75	1.00 1.00
 Overtaker R Panacea U 	1.50 .50	2.50 .75	4.00
 Pangosaur R 	1.00	2.00	3.00
) Pious Warner , C	10	15 .15	.25
Plants . C Port Inspector . C	.05 10	10 15	15
Pretender's Claim	3.00 .50	4.00 75	5.00 1.00
Primeval Shambler U	.50	75	1.00
■ Puffer Extract	.50 1.00	.75 2.00	1.00 3.50
 Puppet's Verdict . R Putrefaction U 	1.00	2.00 75	3.00 1.00 ·
 Quagraire Lamprey . U 	.50 .50 .50	.75 75	1.00
Ramosian Captain . U	.50	75	1,00
O Ramosian Commander U O Ramosian Lieutenant C	.50 10	75 15	1,00
Ramosian Rally Ramosian Sergeant C	10 10	15 15	25 25
O Ramosian Sky Marshal R	2.50	3.50	4.50
 Rampart Crawler C Rappelling Scouts R 	,10 1.50	.15 2.50	25 4.00 :
Remote Farm . C	10 .50	15 75	.25 1.00
O Revered Elder	.10 3.00	15 4.00	.25 5.00
Revive . U	.50	75	1.00
Righteous Aura U Righteous Indignation U	.50 .50	75 .75	1.00
 Rishadan Arship Rishadan Brigand R 	10 1.50	.15 2.50	.25 3.50 .
 Rishadan Cutpurse 	10	15 75	25
Rishadan Pawnshop R	1 50	2.50	4.00
Rishadan PortR Robber Fly U	5.00	7,00 75	S.00 :
Rock Badger U Rouse C	50 10	.75 .15	1.00 :
Rushwood Dryad C	10	15	25 .
 Rushwood Elemental R Rushwood Grove U 	3.00	4.00 75	6.00 °
Rushwood Herbalist C Rushwood Legate U	10 .50	15 75	25 1.00 ·
Saber Ants U Sacred Prey . C	.50 .50	75 .15	1.00
Sa imonger .U	.10	./3	1.00
 Sand Squid Sandstone Needle 	1.00	2.00 15	.25
Saprazzan Bailiff R	1.00	2.00 75	3.00 :
Saprazzan Cove U	.50	75	1.00
Saprazzan Heir R Saprazzan Legate U	1.50	2.50	1.00
 Saprazzan Outngger .C Saprazzan Raider	.10 10	.15 15	25 25
Saprazzan Skerry C Scandalmonder . U	10 .50	15 75	.25 1.00
Security Detail R	1.00	2.00	3.00
Seismic Mage R Sever Soul C	2.00	3.00 15	4.50 .25
Sever Soul C Shock Troops C Showing Match Signt Assessin	10 50	15 75	.25 .25 : 1.00
Silent Assassin R	1.50	2.50	4.00
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00 00	Snake Pit Snorting Gahr	U	.50 .10	75 .15	1.00	
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 Snake Pit 	Ų	.50	75	1.00
 Snorting Gahr 	C	.10	.15	.25
Snuff Out	C	.10	15	.25
O Soothing Barm .	0	10	15	.25
Soothsaying	J.	.50	75	1.00
 Soul Channeling 	3	10	15	25
 Specter's Wall 	C	10	15	.25
 Spidersilk Armor 	C	.10	15	25
O Spiritual Focus	,R	1.00	2.00	3.00
 Spontaneous Generatio 	пŘ	2.50	3.50	4.50
Squail	C	10	15	.25
 Squaifmonger Squee, Gobiin Nabob 	. U	.50	75	1.00
Squee, Gobiin Nabob	R	4.00	7.00	10.00
Squeeze	R	1.00	2.00	4.00
Stamina	U	.50	75	1.00
Statecraft	R	1.00	2.00	3.50
 Steadfast Guard 	Ç	.10	.15	.25
Stinging Barner	J.	.10	.15	.25
Stone Rain .	C	18	.15	25
O Story Circle .	J.	.50	75	1.00
 Strongarm Thug . 	U	.50	75	1.00
 Subterranean Hangar 	U	50	75	1.00
 Sustenance 	Ų	.50	75	1.00
Swamp	C	.Q5	10	.15
Task Force	C	10	15	.25
Tectoric Break	R	3.00	4.00	5.00
Torotomal Disputa	D	2.00	2.00	4 00

The median price for unlisted rare foil cards is twice that of non-foil versions.					
Accumulated KnowledgeC	.10	15	2		
Æther Barrier . R	2.00	3.00	4.0		
Ather Barrier . R Air Bladder C	18	15	2		
Ancient Hydra U	.50	75	1.0		
O Angelic Favor U	.50	75	10		
Animate Land	50	75	1.0		
♠ Arc Mage U	.50	75	1.0		
 Ascendant Evincar , R 	3.00	4.00	5.0		
O Avenger en-Dal R	1.50	2.50	4.0		
Battlefield Percher . U	.50	75	1.0		
Belbe's Armor , U	.50	75	1.0		
 Belbe s Percher . C 	10	15	2		
Belbe s Portal R	1.50	2.50	4.0		
 Blastoderm 	10	15	2		
Belbe s Portal Blastoderm Blinding Angel R	3.00	4.00	6.0		
Bola Warner C Carnon Wall	.10	15	2		
Carnon Wall	.50	75	1.0		
O Chieftain en-Dal U	50	75	1.0		
Cleudskate C	10	15	.2		
Cailing Woodworm U	.50	75	1.0		
Complex Automaton R	1.00	2.00	3.5		
Dark Tnumph U	.50	75	1.0		
♣ Daze C	10	15	2		
 Death Pit Offenno R 	1.50	2.50	4.0		
O Defender en-Yec C	10	15	2		
Defiant Falcon C	10	15	2		
Defant Yanguard L	.50	75	1.0		
■ DMAP OF WHICH B	2.00	3.00	4.0		
Opminate U	.50	75	1.0		
 Downhill Charge C 	10	15	2		
Ensnare U	.50	75	1.00		
Eve of Yawomoth R	1.50	2.50	4.0		
Fanatica Operation C	10	15	2		
Flame Rift C	10	15	2		
# Dist Cores II	60	76	1.0		

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Starter Box (12 decks)

Booster Pack (15 cards) Booster Box (36 packs) Unlisted Uncommons

Un isted Foil Uncommons
Unlisted Foil Commons

Unlisted Commons.

2.30	3.00	-	-	LHÀ
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;		Parallax Dementia .	C	10	15	
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		Para lax Nexus Pera lax Tide Parallax Wave	R	1.00	2.00	
:		Pera lax Tide	R	1 50	2.50	
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:		Phyrexian Driver Phyrexian Prowler Plague Wrtch	C	10	15	
**********	ė	Phyrexian Prowler	, Ü	.50	75	
٠		Plaque Wrtch	. C	10	15	
	G	Predator Hadship	- K	3.00	4.00	
ì	13	Kankian		50	75	
•		Rath's Edge	R	1.00	2.00	
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		Rath, Fiend	L	.50	.75	
i		Rath Intimidator .	C	10	15	
		Refresh no Rain	U	.50	75	
:	100	Rath, Fiend Rath Intimidator . Refreshing Rath Rejuvenation Chamber Reverent Silence	U	.50	75	
:		Reverent Spence	C	10	15	
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:	-	Rising Waters	R	1 50	2.50	
	30	Rootwater Commando	C	10	15	
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١	•	Saproling Cluster	8	3.00 1.00	2.00	
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٠)	Seal of Cleansing	C	.10	15	
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	ă	Shook no Moon	P	1.50	2 50	
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,	ă	Sleehrand Claim	C	10	15	
	ă	Skychroud Cutter	Č	10	15	
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١	ō	Sniritia Asylum	Ř	1.50	2.50	
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	7	Topple	C	10	15	
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	ā	Treetop Bracers Trickster Mage	C	10	15	
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O Parallax Wave .	- K	2.00	3.00	4 00
Phyrexian Driver .	. U	10	15	25
 Phyrexian Prowler 	. IJ	.50	75	1.00
 Plague Wrtch 	. C	10	15	25
Predator Flagship	R	3.00	4.00	5.50
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Dath a Edge	R			3.00
Rath s Edge		1.00	2.00	3.00
Rathi Assassin	R	150	2.50	3.50
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Rath Intimidator .	C	10	15	25
Refreshing Rain	U	.50	75	1.00
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● Rhox	R	2.00	3.00	5.00
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Rootwater Commando	C	10	15	.25
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) Seal of Cleansing	C	.10	15	25
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Suptide Serpent	R	1.00	2.00	3.00
Sneaky Homunculus ,	C	10	15	25
Spireless Thug Spiritual Asylum Spireful Bully	C	10	15	25
O Spiritua Asytum	R	1.50	2.50	3.50
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Tangle Wire	R	2.00	3.00	4.00
Terrain Generator	U	.50	75	1.00
O Topple	C	10	15	.25
Treetop Bracers	C	10	15	25
 Trickster Mage 	0	10	15	25
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O Vaice of Truth	U	50	75	1 00
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Full Set (183 cards)			25 NO. 1	10.00

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Flowering Field

Forgotten Harvest
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CARDS FIXIN' FOR A PRICE SURGE

Without hosers like Null Roc around after the Extended rotation, arbifact decks can shane again like they did in the days of Urza Block in addition the already established linker, Goblin Welder showcases a multitude of possibili ties for such decks, letting you play funky mana tricks with Grim Monalith or card-drawing tricks with Urza's Bauble Look for it to bump up a co ple of bucks



:	O Therma, Glider C	10	.15	.25
:	Thieves' Auction R	1.50	2.50	4.00
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٠	Thunderclap C Thwart U	.50	75	1.00
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	Tidal Bore C			
	3 Tidal Kraken R	3.00	4.00	5.00
,	Tiger Craws C C Timid Drake U	10	15	25
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:	O Tonic Peddler U	50	.75	1.00
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) Trap Runner U	.50	75	1,00
	● Tranquility C → Trap Runner D ● Tremor C	10	.15	25 -
	Two-headed Dragon R	4.90	6,00	8.00
	● Undertaker .C	.10	.15	.25
	 Unmask R 	3.00	4.00	5.00
	 Unnatural Hunger R 	1,00	2.00	3.50
	■ Unbill Battle II	.50	75	1.00
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	Nonome is Reports II	.50	75	1.00
	Nonema e Descentiu C	10	15	.25
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	Yernal Equinox R			4.00
	• Vine Trellis	3.00	4.00 15	5.00
		.10		.25
	Valcanic Wind	.50	75	1.00
	Wall of Distertion C	10	15	.25
	war Gagence U	.50	75	1.00
	₩ar Tax. U	.50	75	1.00
	WarmongerU	.50	75	1.00
	Warpath U	.50	75	1.00
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	O Wave of Reckoning . R	2.00	3.00	4.00
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) Wishmonger U	.50	75	1.00
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i	Flowstone Crusher C	10	15	.25
	Flowstone Overseer R	1.00	2.00	3.00
	Flowstone Slide . R	2.00	3.D0	4.80
ï	Flowstone Strike C	10	15	-25
	 Flowstone Surge U 	.50	75	1,00
:	Flowstone Thopter J	.50	75	1 00
÷	Flowstone Wall C	.10	.15	25
	Fog Patch C	10	75	25
Ţ	Harvest Mage C	10	15	25
	s infiltrate C	10	15	25
;	 Joiting Merfolk U 	.50	75	1.00
٠	Kil Switch R	2.00	3.00	4,00
	● Kor Haven .R	2.00	3.00	4.00
	Laccolith Grunt	10	15	.25
	Laccolith Rig C	10	15	.25
•	Laccolith Titan R	1.50	2.50	3.50
:	 accolrth Warner U 	.50	75	1.00
:	accolith Whele C	10	15	25
÷	C Lashkrafe C	10	15	25
ŧ	Lacolith Whelp C Lashkrafe C Lawbringer C	10	15	25
÷	O LightbringerC	10	15	25
•	O Lin Shivi, Defiant Here R	2.00	3.00	4.00
	Mana CacheR	1.50	2.50	3.50
•	Massacre U	.50	75	1.00
i	Mind Stash U	50	75	1.00
		10	15	.25
,	Mind Swords C Mogg Alarm U	.50	75	1.00
•	Mogg Salvage	.50	75	1.00
÷	Mogg Toady C	10	15	25
*		1.50	2.50	3.50
:	 Moggcatcher R Mossdog , € 	10	.15	25
•	Murderous Betrayal , R	1.50	2.50	3.50
	Nesting Wurm U	.50	75	1.00
;	O Netter en-Dal	10	15	25
•	O Noble Stand U	.50	75	
	O Aff Delegan			1.00
	O Off Balance C	10	15	.25
	Oracie's Attendants . R	1.50	2.50	3.50
:	⇒ Oraxod C	10	15	.25
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	и	American .					Booster Box (36 packs)		80.00	90.00	110.00
	Į.				7		Unhsted Encommons		50	75	1.00
					5.		Unisted Commons		10	15	25
	di	Flewstone Armor U	.50	75	1.00		Unlisted Foil Uncommons		1 50	2.50	5.00
,		Flowstone Crusher C	10	15	.25	:	Unusted Foil Commons		1 00	1 50	2.00
) '							The median price for an	nliste	ed rare	loil cari	ls is
١.		Flowstone Overseer R	1.00	2.00	3.00	:	twice that of non-foil vi	01510	ns.		
		Flowstone Slide R	2.00	3.00	4.80	i					
١.		Flowstone Strike C	10	15	-25	•	O Abolish .	U	.50	75	1,00
i		Flowstone Surge U	.50	75	1.00		 Agent of Shauku 	0	10	15	25
:		Flowstone Thopter J	.50	75	1 00	,	Alexa, Zephyr Mage .	3	1.50	2.50	3.50
		Flowstone Wall C	,10	.15	25	٠	Alexi's Cloak	C	10	15	25
1		Fog Patch C	10	75	25	•	O Aura Fracture .	C	10	15	25
,		Harvest Mage C	10	15	25		Avatar of Fury	R	4 00	6.00	8.00
	9	infiltrate C	10	15	25		Avatar of Hope	R	3.00	4.00	5.00
		Joiting Merfolk U	.50	75	1.00		 Avatar of Might 	.R	4.00	6.00	8.00
i		Kil Switch R	2.00	3.00	4.00	ĺ	Avatar of Will	R	3.00	4.00	6.00
		Kor Haven ,R	2.00	3.00	4.00	1	Avatar of Woe	R	7.00	10.00	13.00
		Laccolith Grunt . C	10	15	.25		Barbed Field	Ü	50	75	1.00
٠		Laccolith Rig C	10	15	.25		D Bressed Wind	R	1.50	2.50	3.50
		Laccolith Titan R	1.50	2.50	3.50		Bou Elemental	R	1.00	2.00	3.50
:		_accolrth Warner U	.50	75	1 00	•	Bog Glider	0	10	15	25
:			10	15	25	٠	 Branded Brawlers 	C	10	15	25
:		Lashkrife C	10	15	25			ü,	.50	75	1 00
i		Lawbringer C	10	15	25		Calming Verse	C	10	15	25
		LightbringerC	10	15	25		O Celestial Convergence	R	2.00	3.00	4.00
	Ō	Lin Shivi, Defiant Hero R	2.00	3.00	4.00	٠	Chilling Apparition	Ü	50	75	1 00
٠		Mana CacheR	1 50	2.50	3.50		Chimeno ido:	Ū	2.00	3.00	4.00
٠		Massacre U	.50	75	1.00	•	Crtader of Pain	Ŭ	50	75	1.00
:		Mind Stash U	50	75	1.00	*	Coastai Homelaw	Č	10	15	.25
ı		Mind Swords C	10	15	.25	ı	Coffin Puppets	R	1.50	2.50	4.00
,		Mogg Alarm U	.50	75	1.00		Copper-Leaf Angel	R	2 00	3.00	4.00
:		Mogg Salvage U	.50	75	1.00		Darba	·	50	75	1 00
		Mogg Toady C	10	15	25	è	Death Charmer	Č	10	15	25
:		Moggcatcher R	1.50	2.50	3.50	1	Denying Wind	R	2.00	3.00	4.00
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:		Murderous Betrayal ,R	1,50	2.50	3.50	ì	 Devastate 	C	10	15	25
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		Netter en-Da!	10	15	25		 Dua Nature 	Ř	2.00	3.00	4.00
		Noble Stand U	.50	75	1.00	:	 Eiephant Resurpence 	R	1.00	2 00	3.50
		Off Balance C	10	15	.25		 Endbringer's Revei 	ii	.50	75	1.00
		Oracie's Attendants . R	1.50	2.50	3.50		O Entangler	Ŭ	.50	75	1.00
		Oraxod C	10	15	.25		Excavation	IJ	.50	75	1.00
:		Overlaid Terrain R	2.00	3.00	4.00) Excise	Č	10	15	25

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:	 Spur Grappier . 	¢	10	.15	
	 Squirrei Wrangler 	R	2.50	4.00	5
÷	Stear Strength	C	10	15	
	Stormwatch Eagle	3	10	15	
•	Sunken Field	U	.50	75	1
) Sword Dancer	L	.50	75	- 1
	Task Mage Assembly	R	1,00	2.00	3
	Thresher Beast	C	10	15	
	Thraye	.C	10	.15	
	O Trenching Steed .	Ċ	10	15	
٠) Troubled Healer .	C	10	15	
	 Troublesome Sparit 	R	1.50	2.50	3
÷	 Verdant Field 	U	50	75	1
	Veteran Brawlers		2.00	3.00	- 4
	 Vintara Elephant , 	C	10:	15	
ш	 Vintara Shapper 	J	.50	75	-1
п	Vitalizing Wind	R	4.00	5.00	6
П	Walt of V pers	l	50	75	-1,
•	Well of Discovery .	- 8	2.00	3.00	4
1	Well of Life	U	50	75	- 1
ĺ	Whip Sergeant	U	50	75	1
	 Whipstitched Zambie 	C	10	15	
:	 Wild Might 	C	10	.15	
Ė	Windscouter ,	IJ	.50	.75	1.
:	Wing Storm	U	.50	75	-1
	 Wintermoon Mesa 	R	1.50	2.50	4.
П	 Withdraw 	C	10	15	
	Zerapa Minotaur	C	10	15	
•					
П	MUNCION	10			

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	WIXAMOS OF THE CO.	0.53-21	W.		
	Full Set (350 cards)	210.00		280.00	
	Starter Deck (75 cards)	8,00	9.00	10,00	
:	Starter Box (12 decks) .	80.00	90.00	100.00	
:	Booster Pack (15 cards)	2.50	3.00	3.50	
:	Booster Box (36 packs) .	75.00	90.00	110.00	
•	Julisted Uncommons	.50	75	1.00	
	Jalisted Commons	10	15	25	
٠	Unlisted Foil Uncommons	1.50	2.50	5.00	
•	Unlisted Foil Commons	1.00	1.50	2.00	
1	The median price for unlis-	ted rare	foil can	is is	
	twice that of non-foil yersi				

MAGIC DATA

C=COMMON U=UNCOMMON R=RARE GOLD GREEN RED WHITE LAND

Fault Riders

LETHAL DECKS FOR CCG TOURNEYS

Killer Decks

Lord of the Rings

What's purple, bends spoons with its mind and has absolutely nothing to do with Lord of the Rings? Pokémon's Alakazam. So why are we talking about Pokémon? Well, this deck plays similar to a Pokémon Alakazam deck, constantly shifting damage counters around from companion to ally, then miraculously healing them away.

TOP CARDS Shoulder To Shoulder is the motor behind this deck. It fuels the huge card-drawing capability of Elrond and the healing of your aimed archers, Legolas and Aragorn. Shoulder To Shoulder is a maneuver action that siphons the damage from your elves and sticks them on dwarven allies, Grimir and Thrarin. You then enter the archery phase with fully healed archers and shoot everything in sight.

Elrond, They Are Coming and Gwemegil burn through your deck quickly, getting to your needed cards for the Shoulder To Shoulder combo. Once the combo is in place, you are nearly unstoppable.

HOW IT BEATS YOU Elrond is fantastic, due to his ability to net you extra cards. However, here his power is tripled as, every turn, you are shifting counters from him to Grimir and Thrarin, who Elrond heals every turn.

This is a fellowship-based deck, so the Shadow side must complement that. The nazgûl, with their high vitalities and fierce ability, are masters of slowing the opponent down, especially early. Although capable of killing companions, their job is to buy you a head start on your path to Mordor. # 1 CARD Although it's hard to put Elrond second to anything, Shoul-

der To Shoulder is the critical cog in this machine. ■ Neal Razi



der-

STARTING COMPANY

- Arwen, Daughter Of Brond
- 1 Frado, San Of Drago 1 Legales, Greenleef 1 The One Ring, Is ldur's Bane

FREE PEOPLES

- 1 A Ranger's Versatility 3 Aragorn, King In Exile 2 Aragorn's Bow
- 4 Elrond, Lord Of Rivendell 2 Grimir, Dwarven Elder
- 1 Gwernegd 2 Power According To His
- Stature
- 1 Ranger's Sword 2 Secret Sentines
- 3 Shoulder To Shoulder
- 2 Sting

- Thrarin, Dwarven Smith
- The Choice Of Luth en The Council Of Elrond
- The Last A. ance Of
- Elves And Men
- 1 The Saga Of Elendi 1 The Tale Of Gil-galad

SRADOVY

- 1 Beauty is Fading Fear
- 4 Goblin Runner
- 4 Morgul Gates
- 3 Relentiess Charge
- They Are Coming
- The Pale Blade
- 4 The Witch King, Lord Of
- Anamar 2 Jare Attea, Keeper Of Dol Guldur

- 3 Ùla rë Cantëa, Lieu-
- tenant Of Dol Guldur
- Lare Enquea, Lieutenant Of Morgal Laire Nelya, Ringwrath
- In Tw light Urairë Toldës, Messen-
- ger Of Morgul

ADVENTURE DECK

- The Prancing Pony
- Weatherhilis
- Ford Of Bruinen Mor a Lake
- 1 The Bridge Of Khazad-
- Lothlönen Woods
- Silver ode Banks
- Andum Banks 1 Emvn Mui



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:	Horned Kavu	0	.10	.15	25
:	Hull Breach	Ė	10	15	25
	Aunting Drake .	. 0	10	15	25
	Impiode	u	.50	75	1.00
1	 Inspience 	C	10	15	25
1	Kayı, Reciuse	C	10	15	25
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٠	Keldon Twilight	R	2.00	3.00	4.00
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BIG MONEY MAKERS AND LOSERS

BOOM: GAIA THE DRACE CHAMPION

This secret rare card was only in retail cases of the game—those sold to mass-market outlets like Wal-Mart and Target Since hobby cases hit the scene earlier, people thought that Gaia was scarcer than its hobby counterpart. The Horned Dragon. As a result. Gaia sells for up to \$100 while the Dragon is half that.



.50

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:	-		_		_	
:		Mirrorwood Treefork L	.50	75	1.00	Aether Mutation
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:					.25	Angelfire Crusade
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	•	Nemata, Grove Guardian R		3.00	4.00	 Biggdfire Dwarf
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:	٠			75	1.00	Bog Gnarr
:	0	Onm's Chant . R	4.80	6.00	8.00	
		Phyrexian Bloodstock C	10	15	25 -	Brass Herald
:		Phyrexian ScutaR	3,08	5.00	7.00	Captain's Maneuw
	×	Phyrexian Tyranny R		2.50	4.00	Caves of Koiles
	"E	Planar Overlay R	1,00	2.00	3.00	Ceta Disciple
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		Planeswa ker's Fury R		3.00	4.00	Cetavolver .
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		Pollen Remedy C	10	15	25	Consume Strength
	×	Primai Growth C	.10	15	.25	Cromat
	Ξ	Pypmy Kayu C		15	.25	Dead Ringers
	М	Questing Phelddagrif R		2.50	3.50	Death Graso
						Death Mutation
	I	Quirion Dryad R		3.00	4.00 :	Dega Disciple .
		Quirian Explorer C	10	15	.25 :	O Dega Sanctuary
		Radiant Kavu R	1.00	2.00	3.00) Degavolver
	=	Razing Snidd U	50	75	1.00	Desolation Angel
		Rith's Charm U	.50	75	1.00	Desolation Gant
		Rith's Grove , U	.50	75	1.00 -	O Diversionary Tacti
		Root Greevil . C	10	15	.25	O Divine Light
		Rushing River C	10	15	.25	Dødecapød
	0	Samite Elder . R	1.50	2.50	3.50 ;	
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	4	Shifting Sky U	.50	75	100	Ebony Treefolk
	ā	Shrvan Wurm R	3.00	5.00	7.00	Embiazoned Goier
		Shnek of Dread C	10	15	.25	O Enlistment Officer
		Silver Drake C	10	15	.25	Evasive Action
	•	Singe C	10	15	.25	False Dawn .
	ě	Sinister Strength C	10	15	25	Fervent Charge
		Sisav s Ingenuity C	10	.15	25	
		Skyship WeatherlightR	1.50	2.50	3.50	
		Skyshraud Blessing J	.50	75	1 00	MAGI
	_	organiana nassing J	.30	13	1 00	110

	Ana Bisciple C	10	15	
١.	na Canphiani I.	.50	75	
	 Anavolver R 	1.50	2.50	
1	Angelfire Crusader . C	10	15	
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Ľ	© Ceta Disciple C	10	15	
:	Ceta Sanctuary U	.58	75	
1	© Cetavolver , R	1.50	2.50	
1	O Coalition Flag . U	.50	75	
Ĺ	O Coalition Honor Guard C	10	15	
		10	15	
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	Cromat R	2.00	3.00	
	Dead Ringers C Death Graso R		15	
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	Death Mutation , U	.50	75	
** ********* * * * * * * * *	Dega Disciple	10	15	
:	Dega Sanctuary . U	.58	75	
:	Degavolver R	1.50	2.50	
1	 Desolation Angel R 	3.00	4.00	
Ĺ	 Desolation Giant R 	1.50	2.50	
,	O Diversionary Tactics U	.50	75	
ì	O Bivane Light C	10	.15	
Ì	Dødecapød	.50	1.00	
į	Dragon Arch	.50	1.00	
	Dwarven Landstide . C	10	15	
٠	Owarven Patrol	50	75	
	Ebony Treefolk U	50	1.00	
÷	Embiazoned Goiem U	.50	75	
	O Enlistment Officer . U	.50	75	1
ļ	Evasive Action U	.50	75	ı
	 False Dawn . R 	1.50	2.50	1
٠	Fervent Charge R	1.50	2.50	

1	•	@ F re/lce	0	.50	1.00	1 50	Abandoned Outpost		10	15	.25
1		Flowstone Charger ,	٠.٣	.50	75	1.00	Aboshan Cephalid			4.60	0.00
;	•	Fou Presence Fungal Shambler .	U R	.50 1.50	75 2.50	1.00 3.50	Aboshan's Desire	R	1 00	2.00 15	3.00 25
		Gaea's Balance	Ü	50	2.50	1 00	Acceptable Losses	Č	10	15	25
	8	Gaea's Skyfork	Č	10	15	25		Ř	3.00	4.88	5.00
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١	Ĭ	Guided Passage	Ř	1.50	2 50	3.50	Ashen Firebeast .	Ř	1 00	2.00	3.00
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: (Jilt .	Č	10	15	25	Aven Shrine	R	1.00	2 00	3.00
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Ľ		Penumbra Bobcat Penumbra Kawu	C	10 .50	15 75	.25 1 00	Carell Study Cartographer	0	10 10	15 15	25 25
		Penumbra Wunn .	8	3.00	4.00	5.00	Catalyst Stone .	Ř	1 50	2.50	3 50
П		Pernicious Deed	R	4 00	6.00	B 00	Caustic Tar	ί	50	75	1 00
1	•	Phyrexian Arena	R	3.00	4.00	6.00	Cease-Fire	Č	10	15	25
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		Phyrexian Rager	C	10	15	25 ;	Cephalid Broker .	U	50	75	1.00
4		Planar Despair	.R	1.50	2 50	3.50	Cephalid Coliseum	U	50	75	1,00
Н		Powerstone Minefield	R	1.50 3.00	2.50 4.00	3.50	Cephand cooter	C R	10 1.00	15 2.00	25 3.00
,		Prophetic Bolt Putnd Warner	Ç	10	15	6.00	Cephalid Retainer, Cephalid Scout	C	10	15	25
i		Quagmire Druid	č	10	.15	25 :	Cephand Shore	Ř	1.00	2.00	3.00
1		Quicksitver Dagger .	Č	10	15	25	Chainflinger	Ç	10	15	25
•		Raka Discipie	0	.10	15	25	Chamber of Manipul	ation			
9		Raka Sanctuary	L	.50	75	100		1.	50	75	1.00
K		Rakavolver	R	1.50	2.50	3.50	Chance Encounter	R	1 00	2 00	3 00
8		Razorfin Hunter Reef Shaman	0.	10	15 15	25 · 25	Charmed Pendant Chatter of the Squin	R re! C	100	2.00	3.00
ľ			.č	10	15	25 :	Childhood Harror ,	lei U	50	75	1 00
()	Sheld of Duty and Rea					Chlorophant	Ř	150	2 50	3.50
Ĺ			C	10	15	25 ;	Caffin Purge	C	10	15	25
-		Shimmenng Mirage	C	10	15	25	Cognivore .	R	1.00	2 00	4.00
3		Shrvan Reef	R	3.00	4.00	5.00 25 25	Concentrate	7	.50	75	1.00
2		Smash Soul Link ,	C	10	15 15	25 25	Confessor . Crashing Centaur	C	10 50	15 75	25 1.00
0		Spectral Lynx	R	3.00	4.00		Crypt Creeper	C	10	15	25
ì	1	Spintmonger	R	700	10.00	13.00	Crystal Quarry	Ř	2.00	3.00	4.00
		Squee's Embrace	C	10	15	25	Cultural Exchange	R	1 50	2 50	3.50
	3	Squee's Revenge	U	.50	75	1.00	Cursed Monstrosity	R	1.00	2.00	3.00
		Standard Bearer	C	10	15	25 :	Barkwater Catacoml		2 00	3.00	4 00
9		Strength of Night	C	1 50	250	25	Darkwater Egg	U	50	75 2 no	1.00
		Suffocating Blast Suppress	R	1.50	2.50 75	3.50	Decaying Soil Decimate	R	1.00	2 00 3.00	3 00 4 00
-	1	Sylvan Messenger	J	.50	75	1.00	Decompose	J	50	75	1 00
ě		Symbiotic Deployment	R	1.00	2.00	3.00	Dedicated Martyr	Č	10	15	25
	1	lahngarth s Glare .	C	10	15	25 :	Deep Reconnaissand	e L	50	75	1.00
	1	Temporal Spring	C	10	15	25 :	Delaying Shie d	R	1 50	2 50	3 50
8		Tidal Couner	ļ	.50	75	1.00	Deluge .	Ĺ	50	75	1,00
-		Iranquil Path	C	10	15	25	Dematenalize	C	10	15	25
×		lundra Kavu . Unnahurai Selection	Ĉ R	10 1 50	15 2.50	25 · 3.50 ·	Demofish Demoralize	U	50 10	75 15	1.00
é		Irborg Elf	C	10	15	.25	Deserted Temple	R	2.00	3.00	4.00
		Irbara Jansing	Č	10	15	25	Devoted Caretaker	R	3.00	4 00	5.00
Ĭ	٧	findicate	Ř	6.00	9.00	13.00 :	Diabonic Tutor	J	1.00	1 50	2 50
	٧	fodallan Mystic	J	.50	75	1 00	Bligent Farmhand	C	10	15	25
3	Y	Whirlpool Drake	Ć.	.50	75	100 r	Orty Wereral	C	10	15	25
14		Vhirlpool Rider .	C	10	.15	25 :	Jwert Deune Sacrament	8	3.00	4.00	6.00
ı		Whirlpoor Warrior Viid Research	R	1.50	2.00	3.50	Drine Sacrament Dogged Hunter	R	2 50	4 00 2.00	6.00 3.00
-		avimaya Coast .	R	3.00	5.00	7.00	oogged nunter Greamwinder .	C	10	15	.25
-		avimaya s Embrace	R	1 50	2.50	3.50	Druid Lynst	Č	10	15	25
		ombie Boa	Ç	10	15	25	Orud s Call	U	50	1 00	1 50
-					_		Эьзк Ітр	¢	10	15	25
r	ı	DYSSEY 2				1	Owarven Grunt	Ç	10	15	25
'n			AF	T-208	4		Jwarven Recruiter Jwarven Shrine	J R	50 1.00	75 2 00	1.00 3.00
				10.00 2		90.00	Swarven Strike Force		50	75	1.00

. O Poscolai raux	K	3.00	4,00	J.UU
1 00 . Spintmonger	R	700	10.00	13.00
25 · Squee's Embrace	C	10	15	25
1 00 Squae's Revenge	II	.50	75	1.00
1 00 Squee's Revenge 3.50 Standard Bearer	C	10	15	25
5.50 > afternare nee e				
25 Strength of Night	C	10	15	25
6.00 Suffocating Blast	R	1,50	2.50	
3.50 : • Suppress	U	.50	75	1 00
25 - Sylvan Messenger	J	.50	75	1 00
25 : Symbiotic Deployment	R	1.00	2.00	3.00
1.00 · Tahngarth s Glare .	C	10	15	25
25 Temporal Spring	C	10	15	25
25 Temporal Spring 1.00 . Tidal Couner	Ü	.50	75	1.00
	Č			25
1.00 Tranquil Path	Ų	10	15	
7.00 · • Tundra Kavu	Ĉ	10	15	25
25 * 🌤 Linnatural Selection	R	1.50	2.50	
1.00 - Urbarg Elf		10	15	.25
3.50 · Urbara Jansing	C	10	15	25
1.00 Vindicate	R	6.00	9.00	13,00
.25 - Voda an Mystic	J	.50	75	1 00
25 - Whirlpool Drake	Ĺ	.50	75	1 00
25 Whirlpool Rider .	Č	10	.15	25
4.00 : Whirlpoor Warrior	R	1.90	2.90	3.00
4.00 , Millipoor marcor				
25 Wiid Research	R	1.50		3.50
	R	3.00	5.00	7.00
	R	1 50	2.50	3.50
25 Dombie Boa	C	10	15	.25
1.00 :	_		_	_
3.50				
6.00 DDYSSEY &				
3.50 WIZARDS OF THE CO	180	er an	94	
				onn do
1 00 Full Set (350 cards) 25 Starter Beck (75 cards)	. 4	00.00		280.00
25 Starter Deck (75 cards)	4	8.00	9.00	10.00
1 50 Starter Box (12 decks)		80.00	90.00	100 00
		2 50	3.00	3.50
25 Booster Box (36 packs)		75.00	90.00	110.00
1.00 Unisted Uncommons		50	75	1.00
1.50 Unlisted Commons .		10	15	.25
		1.50	2.50	5.00
1.00 Unlisted Foil Commons		1.50	1.50	2.00
1.00 : The median price for unit		1.00		
			on card	12.12
	SIDI	15.		
3.50 :				
•				_
C=COMMON U=UNCOM	M	ON R	=RAR	E

à					
	MAGIC DA	C C	-common u	I=UNCOMMON	R=RARE
		UE GOLD	GREEN •	RED OWHITE	LAND

PRICE DATA WENT UP WE

`	Characters Observed		.50	1:00	1 30		Abandoneo Uutpost ,	با, ،	10	15	Za
4	Flowstone Charger Fou Presence	U 11	.50 .50	75 75	1.00		Aboshan Cephalid Em	iperu R	100	2.00	3.00
ĺ	Fungal Shambler .	Ř	1.50	2.50	3 50	١. (Aboshan's Desire	C	10	15	25
6	Gaea's Balance Gaea's Skyfork	U	50 10	75 15	1 00		Acceptable Losses Aegis of Honor	C	3.00	4.88	25 5.00
0	O Gerrard Capashen	R	2.00	3.00	4.00	1 4	AEther Burst	C	10	15	25
4	Gerrard's Verdict . Glade Gnarr	C	.50 10	1.00 15	1.50		Afflict Amugaba .	C	1.00	15 2 00	25 3.00
4	Goblin Legronnare .	Č	10	15	25		Anarchist	C	10	15	25
4	Goblin Ringleader	b	.50	75	1 00		Ancestra Tribute	8	1 50	250	3.50
1	Gobtin Trenches Grave Defiler	, R	1 50 .50	2.50 75	1 00) Angelic Wall) Animal Boneyard ,	Ç	10 50	15 75	25 1.00
ı	Guided Passage	R	1.50	2 50	3.50	٠.	Ashen Firebeast .	R	1 00	2.00	3.00
	D Haunted Angel D Heijonaut	Ç	.50 .10	75 15	1.00		Alogatog Aura Graft	R	1 50 50	2.50 75	3.50 1.00
	lce Cave	Ř	1.50	2.50	3.50 1.00	: 0) Auramander	Ç	10	15	25
•	Illum nate		.50	.75			Aven Archer	U	.50	75	1 00
0	 Illusion/Reality Index 	U	.50 10	.75 15	1.00) Aven Cloudchaser. Aven Fisher	C	10 10	15 15	25 25
6	Jaded Response	č	10	15	25	30	Aven Flock	č	10	15	25
9	Jilt .	C	10	15	-25	: 0	O Aven Shrine	R	1.00	2 00	3.00
d	Jungie Barner Kavi, Gilder	U C	.50	75 15	1 00 25		Aven Smokeweaver . Aven Windreader	ů.	50 10	75 15	1.00 25
ē	Kayı, Howler	l	50	.75	1.00	. (D Balancing Act	R	200	3.00	4 00
	Kavi, Mauler	R	1 50	2.50	3.50 25		Balshan Beguiler	U	50	75	1.00
ì	Last Caress	.C R	10 1 50	15 2 50	3.50		Balshan Griffin Bambooz e	U	50 50	75 75	1 00
9	Lay of the Land .	C	10	15	.25	: •	Barbanan Lunatic	C	10	15	25
	Legacy Weapon Life/ Death	R	2.50	3 50 75	6.00		Barbanan Ring Bash to Bits	J	.50 50	75 75	1.00
	Lightning Angel	·Ř	3.00	4.00	6.00		Battle of Wits	Ą	100	2.00	3 00
9	Living Airsh p	C	10	15	25		Battle Strain	l	50	75	1.00
a	Langwar Wastes	B	4.00	5.00	6.00		Bearscape Beast Attack	N N	2.00	3.00 75	4 00
C	Manacles of Decay .	C	10	15	25		Beloved Chaplain	U	50	1.00	1.50
8	Martyr's Tomb		.50	75	100	1 9	Biazing Salvo	C	10	15	.25
77	Mask of Intolerance Mind Extraction	R	1.00	2.00	3.00) Blessed Drator Bloodcurdier	U R	58 1.00	75 2.00	1 00
i	Minotaur Illusionist	U	.50	75	1.00		Bog Wreckage.	C	10	15	25
	Minotaur Tactician . Moumfu Zombie	Ĵ	,10 ,10	.15 .15	,25 ,25	3 4	Bomb Squad Braids, Cabai Minfon	. , R	1.50 5.00	2 50 6.00	3 50 7.00
	Mystic Snake	R	3.00	5.00	7.00		Buned Alive	3	50	75	1.00
9	Nerra Discipia	C	10	15	.25	7.0	Burning Sands	R	1.00	2.00	3.00
	Necra Sanctuary Necrayover	L R	.50 1,50	75 2.50	1.00 3.50		Cabal Inquisitor Cabal Patriarch	C	100	15 2.00	.25 3 00
	Night/ Day	U	.50	75	1.00	1 0	Cabal Prt	l	50	75	1 00
	Order/ Chaos	Ü	50	1.00	1 50		Cahal Shrine	R	100	2 00	300
5	Onm's Thunder Overgrown Estate	CR	10 1.00	2.00	25 3.00		Call of the Herd Cantivore	R	13 00	18.00	3 00
Ġ	Penumbra Bobcat	C	10	15	.25	1 8	Carely Study	C	10	15	25
9	Penumbra Kavu Penumbra Wunn	. 8	3.00	4.00	1 DO 5.00		Cartographer Catalyst Stone ,	C R	10 1 50	15 2.50	25 3 50
Ī	Pernicious Deed	R	4 00	6.00	8 00		Caustic Tar		50	75	1 00
9	Phyrexian Arena	R	3.00	4.00	6.00	- 1	Cease-Fire	C	10	15	25
-	Phyrexian Gargantua Phyrexian Rager	Ü	.50 10	75 15	1 00 25		Centaur Garden Cephalid Broker .	U	.50 50	75 75	1.00
ě	Planar Despair	, .R	1.50	2 50	3.50	Ö	Cephalid Coliseum	U	50	75	1,00
ı	Powerstone Minefield	R	1 50	2 50	3.50	6	Cephand Looter	C	10	15	25
Ö,	Prophetic Bolt Putnd Warrior	R	3.00 10	4.00	6.00	ä	Cephalid Retainer, Cephalid Scout	R	1.00	2.00	3.00 25
•	Quagmire Druid	C	10	.15	25		Cephand Shone	R	1.00	2.00	3.00
2	Quicksitver Dagger Raka Discipie	C	10	15 15	25 25	: :	Chainflinger Chamber of Manipulation	C	10	15	25
	Raka Sanctuary	i	.10 .50	75	1 00	•	rusupet or watribuspi	en C	50	75	1.00
ĕ	Rakavolver	R	1.50	2.50	3.50		Chance Encounter	R	1 00	2 00	3 00
	Razorfin Hunter Reef Shaman	C	10	15 15	25 25		Charmed Pendant	R	100	2.00	3.00
9	Savage Gorilla	č	10	15	er	, •	Charter of the Squirrel Childhood Horror ,	Ü	50	75	25 1 00
C	Shield of Duty and Rea					. 🔵	Chlorophant	R	150	2 50	3.50
15	Shimmenng Mirage	C	10 10	15 15	25 25		Coffin Purge Cognivore .	R	10 1.00	15 2 00	25 4.00
ő	Shwan Reef	R	3.00	4.00	5.00	: 👄	Concentrate	J	.50	75	1.00
•	Smash	C	10	15	25	: 0	Confessor .	0	10	15	25
	Soul Link .	CR	3.00	15 4.00	25 5.00	: =	Crashing Centaur Crypt Creeper	Ç	50 10	75 15	1.00
	Spintmonger	R	700	10.00			Crystal Quarry	Ř	2.00	3.00	4.00
ı	Squee's Embrace	C	10	15	25	- 0	Cultural Exchange	R	1 50	2 50	3.50
5	Squee's Revenge Standard Bearer	C	.50 10	75 15	1.00		Barkwater Catacombs	R	1.00 2.00	2.00 3.00	3.00 4.00
•	Strength of Night	C	10	15	25	: @	Darkwater Egg	U	50	75	1.00
	Suffocating Blast Suppress		1.50	2.50 75	1 00		Decaying dus	R	1.00	2 00	3 00
•	Sylvan Messenger	J	.50	75	1 00		Decompose	J	50	3.00 75	4 00 1 00
•	Symbiotic Deployment	R		2.00	3.00	€ ⊇	Dedicated Martyr	C	10	15	25
	Tahngarth s Glare . Temporal Spring	C	10	15 15	25 25	. ,	Delaying Shie d	300	50 1 50	75 2 50	1.00 3.50
3	Tidal Couner	b	.50	75	1.00	. 6	Deluge . Dematenalize	L	50	2 50 75	1,00
ě	Tranquil Path Tundra Kavu	C	10 10	15 15	25		Dematenalize Demolish	C	10 50	15 75	25 1.B0
ž	Linatural Selection Urborg Elf	Ř	1 50	2.50	3.50	' •	Demoralize	C	10	15	25
	Urbarg Elf	C	10	15	.25		Deserted Temple	R	2.00	3.00	4.00
	Urboro Jonsing Vindicate	R	6.00	9.00	13.00		Devoted Caretaker Diabonic Tutor		3.00	4 00	5.00 2.50
a	Vodallan Mystic	J	50	75	1 00 .	. •	Diligent Farmhand	C	10	15	25
2	Voda an Mystic Whirlpool Drake Whirlpool Rider	20	.50 10	75	1 00 :			C	3.00 2.50	4.00	25 6.00
	Whirlpoor Warrior	R	1.90	2.90	3.00)	Dryine Sacrament	R	4 00	4.00	6.00
	Wiid Research Yavimaya Coast .		1.50	2 50	3.50)	Dwert Dryne Sacrament Dogged Hunter Dreamwinder	R	1.00	2.00	3.00
•	Yavimaya Coast . Yavimaya s Embrace	K	3.00 1.50	5.00 2.50	7.00 3.50		Breamwinder . Bruid Lynst	C	10	15 15	.25 25
•	Zombie Boa	Ç	10	15	25		DITIO & CAN	Ü	10 50 10	1 00	1 50
			_		_		Dusk Imp Busines Count	Ç	10	15	25
D	DYSSEY 2						Dwarven Grunt Dwarven Recruiter	Ĵ	10 50	15 75	25 1.00
M	JZARDS OF THE C	DAS	T-208	11			Dwarven Strine	R	1.00	2 00	3 00
J	1 Set (350 cards)	2	10.00 2	25 OF 2	10.00	5	Dwarven Strike Force Earnest Fellowship	200	50 100	75 2 00	1.00 3.00
ta	arter Deck (75 cards) arter Box (12 decks)	*	80.00 80.00	9.00 90.00	100 00	•	Earnest Fellowship Earth Rift Eventiant Ambush		10	15	.25
0	orter Box (12 decks) oster Pack (15 cards) oster Box (36 packs)		2 50	2.00	3.30	-	Elephant Ambush Ember Beast	000	10 10	15 15	25 25
	oster Box (36 packs) listed Uncommons		50	90.00 75	1.00)	Emboiden	C			25
m	listed Commons.		50 10	15			Face It no Flamos	J	50	75 75	100
In	listed Fox Uncommons listed Fox Commons		1.50	2.50	5 00 3		Entomb	R	3.00 1.50	4 00 2 50	8.00 3.50
ni M	listed Foil Commons <i>e median price for unl</i> i	ster	rare fo	1.50 il cards	2 D0		Escape Artist	C	10	15	25
w	ice that of non-foil var	sion	\$.		-		Execute	L	.50	75 4 nn	1.00
					3			R U	3.00 50	4 00 75	1.00
							Famished Ghou	U	50	75	1.00
0	MMON U=UNCO	(M)	ON R	RARI				C	50 10	75 15	1.00
1	GREEN • RED 🔾	WH	ITE •	LAND		Ť					
27	T DOWN HEAVY TO	RAD	ING N	EW CE	7						
4	- Dona Harris		I	40	J						

Firebolt	3	00 25 00 25
Margue Theff	Section Control Cont	8,00 7,00 9.00 70.00 8.90 3,50 7,00 7,00 60.00 7,00 7,00 8,00 7,00 8,00 8,00 8,00 7,00 8,00 8



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	5.00	5.00	- (
O DCI Token Card (Spirit) PR 4.00	7.00	10.00	- 0
 DC. Token Card (Squirrel) 			. (
PR 5.00	8.00	11.00	:
 Diabolic Edict (Foil) PR 7.00 	9.00	12 00	1
 Dirtcowl Wurm (Prerelease) 			- (
PR 2.00	4.00	6.00	
O Disenchant (Arena) PR 7.00	10.00	14.00	(
Dismiss (Foil) PR 4.00	6.00	8 00	8
Duress (Foil) PR 700	9.00	12.00	
Empyriai Armor (Foil) PR 4.00	6.00	8.00	. •
Enightened Tutor (Foil) PR 4 DO	6 00	8.00	
Erhnam Djinn (Foil) PR 4.00	6.00	8.00	Ι.
Eurolands (Set of 5) . PR 50.00	80.00	100.00	
False Prophet (Prerelease)	F 00	0.00	
PR 3.00	5.00	8.00	٠.
Freball (4th Edition Preview) PR 200	4.00	0.00	В
● Fweball (JDCK art) PR 500	10.00	6.00	Ь
		20.00	II 3
Fireblast (Foil) PR 6.00 Fing Foil) PR 4.00	10 00 6 00	15 00 700	Ľ
Forest (APAC China, PR 5.00	8.00	12.00	
Forest (APAC Japan) PR 5.00	8.00		1
Forest (APAC Korea) PR 5.00	8.00	10.00	ı,
Forest (Euro France, PR 7.00	10.00	12.00	ь
Forest (Euro Germany) PR 700	10.00	12:00	Þ
Forest Eino UK) PR 7.00	10,00	12 00	I.
• Forest (Guru) ,, PR 13.00	20.00	25.00	_
Forest (Urza's Saga) .PR 1.00	2 00	4.00	н
Fungal Shambier (Prerelease)	1.00	4.00	
PR 2.00	3.00	5.00	
 Gaea's Cradie (Foil) PR 30.00 	45.00	55.00	k
 Gant Badger . PR 250 	3 50	5.00	
Giant Growth (Foil) PR 4.00	8 00	8.00	3
Guru Lands (Set of 5) PR 70.00	90,00	110,00	1
 Hammer of Bogardan (Foil) 			- 8
PR 50.00	60.00	70.00	1
ice Age Basic Lands (Foil,			9
PR 100	1.50	2.00	1
lcy Manipulator (Foil) PR 4 00	6.00	8.00	8
Impulse (Foil). PR 6.00	9.00	12.00	1
ncinerate (Arena) . PR 4.00	6.00	7.00	
ncinerate (Foil)PR 4.00	5.00	6.00	
 Island (APAC Hong Keng) 			3
PR 5.00	8.00	10.00	3
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island (APAC Japan) PR 5.00	8.00	10.00	
stand (Euro Italy) PR 7.00	10.00	12.00	į.

	PR	7.00	10.00	12 00
þ	Island (Euro UK) PR		10.00	1200
)	sland (Guru)PR	13.00	20.00	25 00
	.siand (Urza's Saga) . PR		2 00	4 00
þ	Jackal Pup (Foil) PR	5.00	7.00	10.00
ì	Karn, Silver Golem (Foil)PF	₹ 4.00	5.00	7.00
þ	Lhargoyf (Foil) PR	3.00	4 00	5.00
þ	Lightning Bolt (Foil) , PR	30.00	40.00	50.00
)	Lightning Dragon (Prereiea	se)		
	.PR	4.00	7.00	10.00
þ	Lightning Hounds (Fail) PR	3 00	4 00	6.00

sland (Euro Italy) .. PF
 Island (Euro Scandinavia)

,PR	4.00	7.00	10.00	
 Lightning Hounds (Fail) PR 	3 00	4 00	6.00	
 Lanowar Elves (Foil) PR 	8.00	11 00	15.00	
) Longbow Archer (Foil) PR	3.00	4.00	6.00	
_ord of Atlantis (Foil) PR	4 00	700	10 00	
Mana CryptPR	5.00	8 00	10 00	
Memory Lapse (Foil) PR	10.00	20.00	30.00	
Mind Warp (Foff) PR	3.00	5.00	700	
 Monstrous Hound (Prereiea. 	(32			
PR	3.00	5.00	7.00	
Mountain (APAC Japan)PR	5.00	8.00	10.00	

 Mountain (APAC Japan)PR 	5.00	8.00	10.00
Mountain (APAC Philipines)			
PR	5.00	8.00	10.00
Mountain (APAC Taiwan)			
PR	5.00	8.00	10 00
 Mountain (Euro France)PR 	700	10.00	12.00
Mountain (Euro Italy) PR	700	10.00	12 00
Mountain (Euro Spain) PR	7.00	10.00	12.00
Mountain (Guru) PR	9.00	13.00	16.00
Mountain (Urza's Saga) PR	1.00	2 00	4.00
 Nalathm Dragon PR 	2 00	4 00	5.00

 Necropotence (Foil)PR 	3 00	5.00
Dath of Druids (Fox, PR	45.00	60 00
Dohidian (Foil), PR	6.00	0.00
Dvertaker (Prereiease) PR	3.00	5.00
Pillage (Foil) PR	4 00	6.00
) Plams (APAC Australia) PR	5 00	8.00
O Plains (APAC China) PR	5.00	8.00
O Plains (APAC Japan) PR	5.00	8.00
 Plains (Euro Netherlands) 		
PR	700	10.00

		PR	700	10.00	12.00
þ	Piains (Euro Russia)	PR	700	10.00	12 00
þ	Plains (Euro UK)	PR	7.00	10.00	12 00
þ	Plains Giru,	PR	14,00	20.00	25.00
b	Plains Urza's Saga)	PR	1 00	2.00	4 00
þ	Pouncing Jaguar (Foil)	PR	3.00	5.00	7.00
۲	Prodigal Sorcerer (Foil)	PR	6.00	7.00	10.00
þ	Questing Phelddagrif (F	rere	lease)		
		PR	3.00	4.00	5.00
0	Qurrion Ranger (Foli)	PR	6.00	8.00	10.00

	a.	3		ρp	4.00	6.00
	2.5	7	-			
•	Rathi	Assassm	(Fod)	.PR	2.00	5.00
þ	Rever	nant (Pre	release)	PR	4.00	6.00

GUI	L	U		3
Rewind (Foil)	PR	4.00	5.00	6.00
Rhox (Fell)	PR	700	10.00	12.00
River Boa (Foil)	PR	5.00	7.00	9.00
 Scent of Cinder (Carl C 				
	PR	3.00	4.00	5.00
 Sengir Vampire (Foil) 	PR	4.00	6.00	8.00
	, PR	15.00	18.00	22.00
) Serra Angel (Foil)	PR	45.00	60.00	75.00
O Serra Avatar (Foil)	PR	20.00	28.00	40.00
 Sewers of Estank 	PR	1.00	2.50	4 00
Shack (Foil)	PR	5.00	6 00	8.00
 Sk.ttering Slorge (Foil) 	PR	3.00	4.00	6.00
Staunch Defenders (Fo				
	.PR	3.00	5.00	7.00
Stone Rain (Foil)	PR	7.00	10,00	12.00
 Stone-Tongue Basilisk (
	PR	3.00	4.00	6.00
 Stroke of Genius (Foil) 		18.00	26.00	37,00
Stuper (Foil)		3.00	4.00	5.00
Swamp (APAC Japan)		5.00	8.00	10.00
 Swamp (APAC New Zea 				
A C (4010 01	PR	5.00	8.00	10.00
 Swamp (APAC Singapo 				
Cumma /Free Davis	PR	5.00	8.00	10.00
Swamp (Euro Beigium)		7.00	10.00	12.00
Swamp (Euro France)		7.00	10.00	12.00
Swamp (Euro UK)	, MK	7.00	10.06	12.00

METAL FOR

We mentioned it recently in took," and now you get to see the metal Fork in all in monochromatic glory, in cast you missed it, this one-of-a-king

strate production procedures Wizards. Since its unique, it tough to put a precise moneta

value on it, but we'd quess it's the range of, oh, your mortgag and your first-born child

	Alone	R	2.00	3.00	4.
	Angel	E	6.00	8.00	10.
	Anger (Level 2)	R	3.00	4.00	5.0
	Angel (Level 3)	R	3.00	4.00	5.1
	Angel	Р	4.00	6.00	8.6
	Achiec of Front Dead	D	2.00	3.00	4.0
	Property no the Dance	nn.	9.00	200	4.0
	Buffy Summers	F	3.00	4.00	5.0
	Buffy Summers	p	3.00	4.00	
	Buffy Summers Buffy Summers Buffy Summers Buffy Summers	DD:	3.00	4.00	
5	Buffy Summers	D	3,80	4.90	5.0
ı	Buffy Summers	IID	75.00	100.06	125.0
ľ	Circle of Kayless	D	2.00	3.00	
þ	Collin The Anomted One	E	4.00	6.00	8.0
ı	Collin: The Anointed One	/I ami	9.00	0.00	D.L
Į	power title Midulton Dile	(Deser	3.00	4.00	5.0
l	Collin, The Anomied One	rr JS (Lenn)	3,00	4.00	3.0
l	LOWIN, THE ADDITION LINE	(LINE)	3.00	1.00	
	Collin. The Amerited One	R		4.00	5.0
	Committee Thursday	an.	2.50	3.58	4.5
	Computer Threat	.PK	5.00	7.00	9.0
	Lincket Smack , ,	К	2.00	3.00	4.0
-	Cross	_			
	Uarta	R	2.50	3.50	4.5
	Darla Decisions Decisions Demonic Smackdown	R	2.00	3.00	4.0
	Demonic Smackdown	R	2.00	3.00	4.0
	Drusita	E	2.00	3.00	4.8
	Drusila (Level 2)	R	3.00	4 00	5.0
	Drusula (Level 3) ,	8	3.00	4.00	5.0
	Drusilla .	P	3.00	4.00	5.0
	Dusted Footbali Field	PR	2 00	3.00	4.0
	Footbali Field	R	2.00	3.00	4.8
	Go Home And Listen To C	ountry	Music		
÷		R	2 00	3.00	4.0
	Hide Jitl it Goes Away	PR	2.00	3.00	4.0
,	Hospita .	R	1.50	2 50	3.50
•	Hat Dog Suranse	R	2.00	3.00	4.0
	Robot, You Jane	R	2.00	3.80	4 00
	Inside Loke	R	2.00	3.00	4 00
	Jain the Pep-Squad	R	2.00	3.00	4.00
	t per of the Uneter	D	2.00	3.00	4.00
	Manacies	pp	2.00	3.00	1,0
	Manacies Master Bones Moment of True Bliss	P	2.00	3.00	400
	Moment of True Bliss	DD	1.00	5.00	800
	Nightmares of Mine		2.00	3.00	4.00
	Out of the Mouths of Babi		2.00	3.00	4.UL
	MAY A. DIS MIGRITION OF DISE	10)			

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THE RAREST CARDS EVER

Swamp Guni Swamp Urza's Saga Swords to Plowshare	s (Feii)	16.00 2.00	22 00 4.00	Pergamum Coc Pergamum Pro
Terror (Foil) Thran Quarry (Foil) Uktabi Orangutan (Foil) Vampino Tutor (Foil) Voicanio Geyser (Foil) Wasteland (Foil) Windseeker Centaur	PR 40 00	13,00 5.00 9.00 4.00 60.00 7.00 2.00 18.00 3.50	16.00 7.00 12.00 5.00 80.00 9.00 4.00 25.00 5.00	Prima Connect Prima Connect Primapal Stryde Quarterstaff Real Literary-fil Run, Fast! Rupert Giles (L Rupert Giles (L Rupert Giles (L Rupert Giles (L Rupert Giles (L)
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BUFFY: THE VAMPIRE SLAYER: PERGAMUM PROPHECY

FUMILED ED	и	IUN		
SCORE-1001				
Fun Set (200 cards)		400.00	500.00	500.00
Full Foil Set (200 cards)	,	600,00	700,00	800.00
Booster Pack .12 cards)		2.50	3.00	3.50
Booster Box (36 packs)		90.00	100.00	110.00
Starter Deck .52 cards)		8.00	9 00	18.00
Starter Box (10 decks)		70.00	80.00	90.00
Jacommons		.25	.50	1.00
Commens		10	15	25
Median full cards' price varsions.			their s	on-foil
A Bey and His Guillotine . Alley	.A.	2,00	3.00 2.00	4.00 3.00

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	-A)	An examples a proge
		The second

4	March March Land Land Land	A Goo			- CO.	SAIVAN SA
		PR	4.00	5.00	6.00	OUITUR OU
	Pergamum Codex .	R			4.00	5C0RE-2000
•	Pergamum Prophecy	9	2.00			
	Prena Connection				175.00	
	Principal Snyder	.PR	1.00	2.00	3.00	Booster Pack
	Quarterstaff				0.00	Booster Box.
	Real Literary-like	.R	2.00	3.00	4.00	
	Run, Fast!	R	2.00	3.00	4.00	Starter Box .
	Rupert Giles	E	4.00	6.00	8.00	
	Run, Fast! Rupert Giles Rupert Giles (Level 2) Rupert Giles (Level 3) Rupert Giles	R	3.00	4.00	5.00	Commans
	Rupert Giles (Level 3)	R	3.00	4,00	5.00	
	Rupert Giles	9	3.00	4.00	5.00	
•	Sen-References Aumor .	8.	2.00	3.00	4.00	
į	Sign of the Apocatypse					Cheaotzu's Physical Defe
•	Spelicasting Dolls .	R	2.00	3.00	4.80	
۰	Snike	F	4.00	6.00	8.80	Earth Dragon Ball 6 ,
:	Spike (Level 2)	R	3.00	4,80	5.00	Earth Dragon Ball 7 .
	Spike (Level 3) .	R	3.00	4.00	5.00	Enraged!
	Spike (Level 2) . Spike (Level 3) . Spike (No Stamp)	PR	10.00	12.00	15.00	Fneza s Spirit
•	Spike	- P	3.00	4.00	5.00	Fneza s Spirit Golsan (Level 4)
,	Spike (WizardWorld Stam)					Gohan's Anger
:		.PR	6.00	8.80	10.00	Golou (Level 4)
:	Studying	.PR	10.00	12.00	15.00	Goku s Attack
:	Sucked Dry					Goku s Lucky Break
ì	Sunnydale High School Au					Goku's Plan (Foil)
		R	2.00	3.00	4.00	Gaku's Truce (Foil)
•	Sunnydale High School Lal					Krillin (Level 4)
:		PR	1.00	2.00	3.00	Krillin's Tock
	Sunset	.R	2.00	3.00	4.00	Medic Kut (Fail)
	Superior Fighting	R	2.00	3.00	4.00	Rappa (Level 4)
	Supernatural Boost	R	2.00	3.00	4.00	Piccola Level 4,
:	The Dead Have Riseri			100.00		Piccolo's Revenge
	The Master	E	4.00	5.00	8.00	Raditz (Level 4
	The Master The Master , , ,	8	3.00	4.00	5.00	Saryan Appraisal Maneum
	The Master ,	.R	3.00	4.00	5.00	
	The Master Returns	R	2.00	3.00		Saryan Truce Card
	The Master .	UR	75.00	100.00	125.00	Super Sayan Goku's Pow
	The Talent Show Must Go I					
	Y	2	2.00	3.00	4.00	Vegeta Level 4)
	Trans-possession	R	2.00	3.00	4.00	Vegeta's Plans
	Will You Go to the Dance?					Vegeta's Quickness Dnil
	Willow Rosenberg	E	4.00	6.00	8.00	Vegeta s Smirk

i	Willow Rosenberg (Level 2)			
ı	R	3.00	4 00	5.00
÷	Willow Rosenberg (Level 3)			
	R	3.00	4.00	5.00
	Willow Resemberg. P	3.00	4.00	5 00

BUFFY: THE VAMPIRE SLAYER: ANGEL'S CURSE

200RE-2002 400.00 500.00 600.00 600.00 700.00 800.00 2.50 3.00 3.50 90.00 100.00 110.00 25 50 1.00 10 15 25 Full Set (138 cards) . Full Foil Set (138 cards) Booster Pack (12 cards) Booster Box (36 decks) Uncommons 25 50 1 00
Commons 10 15 25
Median fail cards' prices are 2x-3x their new-fail

Angel	R	3.00	4.00	5.0
Angelus	E		5.00	
Angetus	R		4.00	
Angelus	. 8	4.00	6.00	
Breaking Free	R		2.00	
Buffy Summers .	R	4.00	6.00	
Claddaoh Ring	R		4 00	
Collin The Anointed One	R	3.00	4.00	5.0
Concessed Wespon	R	1 00	2 00	3.0
Cordeia	3	4.00		
Condesia	. R	3.00	4.00	5.0
Death	R	1.00	2.00	3.0
Disembodied Arm .	R	3.00	4 00	
Drussilla	R	3.00	4.00	5.00
Finding Your Destiny	R	1.00	2.00	
Flashy Swordhight	R	1 00	2.00	
Hypnotism	R	1.00	2.00	
It's the End of the World	as W	le Know	It	0.00
	R	1.00	2 00	3.00
Jenny Calendar	R	2.00	3.00	4.00
Jiasaw Judge	R	1.00	2.00	3.00
Kendra	E	3.00	4.00	5.00
Kendra	R	3.00	4.00	5.00
Liv	R	100	2.00	3.00
Mr. Pomty	8	1.00		3.00
Natura History Museum	R	1.00	2.00	3.00
Poncipal Soyder	R	1.00	2 00	3.00
Ritual of Acathla	R	1.00	2 00	3.00
Ritua of Eligor	R	1.00	2.00	
Rocket Launcher	8	1.00	2 00	3.00
Rupert Giles	R	4.00	6.00	8.00
Silver Locket	R	1.00	2 00	3.00
Stayer's Burden	R	1.00	2 00	3 00
Spilce	R	3,00	4.00	5.08
St. du Lac Mausoleum	UR	40.00	60.00	80.00
The Ladge	8	1.00	2 00	3 00
The Master .	R	4.00	6.00	8.00
Uncle Enyas	R	2.00	3.00	4.00
Vampire Mansion	R	1.00	2.00	3.00
Vampino Expertise	R	1 00	2.00	3 00
What Doesn't Kill You	R	1 00	2.00	3 00
	R	4.00	6.00	8.00
Wrath of Angelus	UR	60.00	80.00	100.00
Xander .	. E	4.00	6.00	8.00



DRAGON BALL Z: SAIYAN SAGA

500RE-2000 100.00 150.00 180.00 200.00 300.00 400.00 2.00 3.00 4,00 35.00 45.00 55.00 5.00 70.00 96.0 50.00 70.00 90.0 25 50 1.00 .10 15 .25 Full Set (250 cards) Full Foil Set (250 cards) Booster Pack Booster Box. Starter Deck Uncommons

	Madian foil canta's			15		
	varsians.		6 2.1-30	i Liight h	ent-tem	
	Chraotzu's Physical D	efense (f	- Oid			
			35.00	45.00	55,00	
	Earth Dragon Ball 6			4.00		
	Earth Dragon Ball 7					
	Enraged!					١,
	Fneza s Spirit	PR	1.75	2.50		
	Fneza s Spirit Gohan (Level 4)	PR	6.00	8.00		1
	Gohan's Anger	PR	1.75	2.50	3.00	:
	Goku's Attack Goku's Lucky Break Goku's Plan (Foil) Goku's Truce (Foil)	PR	1.75	2 50	3 00	
	Goku s Lucky Break	R	3.00	4.00	5 00	
	Geku's Plan (Foil)	UR	35 00	45 00	55.00	
	Gaku's Truce (Foil)	JR	35.00	45 00	55.00	
	Krillin (Level 4)	PR	4,00	5.00	6.00	:
	Krillin's Trick	PR	1.75	2 50	3.00	٠
	Medic Kit (Foil)			40.00	50.00	
		PR		5.00	6 00	
	Piccola Level 4,		4 00	5.00	6.00	
	Piccolo's Revenge	PR	1 75	2.50	3.00	
	Raditz (Level 4	PR	4.00	5.00	6.00	
	Saryan Appraisal Mane	19VLF				
		R	3.00	4 00	5.00	٠
	Saryan Truce Card	R	3.00	4.00	5.00	
	Super Sayan Boku's P					
		PR	1 75	2 50	3 00	
	Vegeta Level 4)	PR	4.50	6.00	8.00	
•	Vegeta's Plans	R	3 00		5.00	٠
	Vegeta's Quickness Dri					
	Vegeta s Smirk	PR	1.75	2 50	3.00	

DRAGON BALL Z: FRIEZA SAGA

	١.	SCORE-2000			
	:	Full Set (125 cards)	90.00	125.00	160.00
	•	Full Fail Set (125 cards)	200.00	300.00	400.00
	,	Booster Pack	2.00	3.00	
		Booster Box.	35.00	45.00	55.00
		Uncommens	.25	.50	1.00
	÷	Commons	10		
	***********	Median foil cards' prices a			
]	i	versions		1 10 CI 00 CA	out -take
	î	-4.0,000			
1		Blue Stance	2.50	3,50	4,50
)		Calming Sanctuary PR		6,00	9.00
)		Captain Ginyu Transformed	7/00	0,00	0.00
		PR	4.50	6.00	8.00
	1	Dragon's Glare PR		6.00	8.00
	Ċ	Friends Help Friends PR		6 00	8.00
		Frieza the Master UR	30.00	40 00	50.00
l		Gohan (Level 4) R	6.00	8.00	10.00
l		Gold On hamen Leve 41 R		5.00	8 00
ŀ		GONU'S GOOD SWITT KICK PR		8.00	10.00
		Goku's Super Saryan Biast' R	2 50	3.50	4.50
		Herp Teamwork Drill R	2 50	3.50	4.50
		It's Just Not Worth It! PR		6.00	8.00
		Kamı Fades		3.50	4.50
		Krillin on Namex (Level 4)	6100	0.00	4.00
		R	3.50	4.50	5.50
		Knillin's Power Tap R	2.50	3.50	4.50
		Nail Inspired (Level 2)R	3.00	4.80	5.00
		Nail the Namekian Here (Level	3)	1,09	0,000
		.,,,R	3.00	4.00	5.00
		Mail the Nameican (Level 1)			0.00
		R	3.00	4.00	5.00
	٠	Nappa Restored (Level 4) R	3.00	4.00	5.00
		Orange Forceful Kick PR	8.00	10.00	12.50
	•	Piccele (Level 4) R	3.50	4.50	5.50
		Piccore s WisdomR	2.50	3.50	
ġ		Raditz Restored (Level 4) R		4 00	5.00
		Red Blocking HandPR	8 00	10.00	12.50
Š		Red Foot Jolt R	2 50	3.50	4.50
į		Super Saiyan Goxu (Level 4)			
1			58.00	65,00	75.00
3		The Last Wish PR	4.50	6.00	8.00
3		The Plan	2.50	3.50	4,50
	ľ	This Too Shall PassR	2.50		4.50
1		Vegeta On Namex (Level 4)			
		. 8	3.50	4.50	5.50
1		regeta's Lunge Janna PR	15.00	20.00	25.00
1		Villain's Teamwork DrillR	2.58	3.50	4.50
1					_
	li	DOVERNI DVII	7.		

DRAGON BALL Z: TRUNKS SAGA

1	SCORE 2001			
Į	Full Set (200 cards)	200.00	275.00	325.00
1	Full Foil Set (200 cards) .	400,00	500.00	600.00
	Booster Pack	2 00	3.00	4.00
	Booster Box	35.00	45.00	55.00
	Uncommons	25	.50	1 00
	Commons	10	15	25
	Median full cards' prices	are 2x-3x	their n	on-fail
٠.	VEFSIONS.			

:	Android 18	PR	10.00	15.00	18.00
i	Black Physica, Focus .	R	2 50	3 50	4.50
	Black Smoothness Dril	R	3.00	4.00	5.00
,	Black Style Mastery .	.R	6.00	8.00	10.00
•	Blue Battle On (Holo)	PR	4.50	6 00	8.00
•	Blue Style Mastery	R	4 00	5.00	6.00
	Captain Glavu (Holo)	PR	5.00	7.00	9 00
	Ch -Chi Searches	R	2.50	3.50	4 50
ı	Concentration Drill (Moio,	PR	4 50	6.00	8.00
i	Confrontation (Hole)	PR	4 50	6.00	8 00
	Don't You Just Hate That	R	2.50	3 50	4 50
:	Drills Are For The Weak	R	2.50	3 50	4 50
•	Fneza (Holo)	PR	5.00	7.00	9.00
	Gartic or (Hoto	PR	5.00	8.00	10.00
	Gardic un s Revenue (Mpio	PR	4.50	6.00	0.00
	Gohan Empowered (Lever		4 50	0.00	D.UIU
	CONTROL OF A POST CAPE A PERSON	R	4.50	5.50	6.50
•	Gohan Spots The Imposter		4.50	3.30	0.30
	Owners offerm the subjects	R	2.50	3.50	4.50
	Goku The Unbestable (Lev			3.30	4.00
:	dana inc o contable (Ec.		45.00	80.00	80.00
•	Goku s Battle Ready	R	2.50	150	4.50
	Gurt. As Your Ally	R	3.00	4.00	5.00
	King Cold's Sword Trick (H		3.00	4.00	3.00
	was one a more more for	PR	4.50	6.00	B.OO
	King Kar's Thoughts .	R	2 50	3.50	4.50
:	Krilin Enraged (Level 2)		4.00	5.00	6.00
:	Krillin (Level 1)	R	4,00	5.00	6 00
١	Krillin (Level 3)		4.00	5 00	6.00
	Krillin's Heat Seeking Blast		3.00	400	5.00
	Namekian Dragon Ball 5		3.00	4 00	5.00
	Namekian Dragon Ball 6		3.50	4 50	5.50
	Namekian Dragon Ball 7 .	R	3.50	4.50	
	Namekian Dragon Ball Wist		3.30	4 30	5.50
	Manucidan bragon ban 19459	R	2.50	3.50	1.50
	Namekian Style Mastery.	Ř	4 00	5.00	4.50 6.00
	Orange Energy Dan Drill	R	2 50	3.50	4.50
	Orange Style Mastery	R	3.50	4.50	
	Orange Trunks Energy Biast		3.50	4.30	5.50
	manye manks chergy begs		2.50	2.50	1.60
	Piccolo Enraged (Level 4)	,R R	2 50 4.50	3.50	4.50
		K	4.00	5 50	6.50
	Red King Cold Observation	_			

Too Late PR 2 30
Too Late PR 2 30
Trunk's Power Strike (Hold)
PR 4.50

350 8.00 450 6.00 8.00 6.00 6.00 3.50

6.00

8.00 8.00 4.50

DRAGON BALL Z DATA

C-COMMON U-UNCOMMON R-RARE

UR-ULTRA-RARE PR-PROMOTIONAL P-PERSONALITY

10.00 8.00 8.00

_		
	Trunks Defensive Croach (Holo) PR 4 75 6.50 8.50	Orange Eye Beam Orange Searching
	Trunks Finds the Answer PR 3.00 4.00 5.00 Trunks (Hoid) PR 19.00 25.00 30.00	Piccoio, the Trained
	Trunks the Hero (Leve. 4) R 4.50 5.50 6.50 Veneta, Salvan Prince (Level 4)	Planet Vegeta
	Veneta Scans The C ty R 2.50 3.50 4.50	Rebellion
	Villan s True Power (Foil) JR 40.00 50.00 60.00 Vinegar (Hoid) PR 6.00 8.00 10.00	Saryan Lightning Di Super Saryan Goha
	Where There's Life There's Hope (Fail) UR 40,00 50,00 60,00	The Eyes Have It The Hero is Down
		Tien the Watcher (
	DRAGON BALL Z:	Tien's Flight Trunks Guardian Dr
	ANDROIDS SAGA	Vegeta, the Ready
	SCORE-2001 Full Set (125 Cards) 100,00 125,00 155,00 Full Foil Set (128 Cards) 300,00 400,00 500,00	Winter Countryside Yairoba, the Unsto
	Booster Pack	in mingron
	1ncommons	Yamcha's Right Cri
	Median foil cards' prices are 2x-3x their non-foil versions.	DRAGON
	A Burst Of Energy PR 4.00 6.00 8.00	DELL OR
	Android 16 (Level 1) R 3,50 4,50 5,50	:
	Android 17 (Level 1) R 3.50 5.00 5.50	Full Set (200 Cards
	Android 18 (Lever 1) (atternate mage)	
	Android 18 (Level 1) , , R 3.50 4.50 5.50 Android 18 s Stare Down R 3.00 4.00 5.00	Starter Box
	Android 19 is StokePR 20.00 25.00 30.00 Android 19 (Level 1)R 3.50 4.50 5.50	
	Android 19 s Distress R 3.00 4.00 5.00 Android 20 (Level 1) R 3.50 4.50 5.50	: Median foil cards
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:	Orange Eye Beam	R	3.00	4.00	5.00	:
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;	The Eyes Have It	PR	8.00	10.00	12.50	1
۰	The Hero is Down (Foil)	UK	45.00	55.00	65.00	,
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ŧ	Winter Countryside	p	3.00	4.00	5.00	Ė
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÷	Booster Pack		2.50	3.29		·
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÷	Commons . Median foil cards' prices			.15		:
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٠	Android 16's Rage	R	3.00	4.00	5.00	
:	Android 17, the Destroyer (Levi	el 3) (Fo	oil)		٠
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HARRY POTTER: **BASE SET**

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LETHAL ARMIES FOR MINIATURES TOURNEYS Marvel HeroCli

marks the spot for this team; three X-Men—though entangled in a decades-old love triangle in the comic-work fine together here, blending ranged and up-close attacks with a little help from the cutest mutant around.

TOP FIGURES They may not get along in the comics, but Wolverine and Cyclops are a tactical dream-team. Wolverine's 10 attack gives him a great chance of hitting everything, and his claws do 1d6 clicks of damage, usually scrapping an opponent's invulnerability and putting serious hurt on everyone else.

Cyclops, with his own 10 attack and a devastating four clicks of optic smackdown, has running shot, giving him an essential range of 13 squares. And don't forget, he has-count 'em-two attacks.

HOW IT BEATS YOU Start all four characters in a cluster. On turn one, use a Jean to launch Wolverine toward the toughest opposing character. If you can't get him right into the fray, plant him where his stealth will make his foes come after him.

On turn two, use the other Jean to put Cyclops at the edge of an open area or on a rooftop. Between telekinesis and running shot, you can pretty much pick your target. Commence sniping. Finish off Wolverine's foe if you can, then target medics or probability control figures.

Alternate between Wolverine and Cyclops and work your Jeans. Keep one near Cyclops for emergencies and the other as a troubleshooter. Keep Wolverine between Cyclops and the bad guys. You want Cyke in pristine condition for as long as possible so he can keep dishing out four clicks of damage.

1 CHARACTER Jean Grey isn't much for fighting, but provides options galore thanks to telekinesis and the X-Men's team ability to heal.

Jeff Quick



ove Conn-X-ion¹³

Cyclops (experienced, 68 points) Jean Grey (novice, 31 points) Jean Grey (experienced, 39 points) Wolverine (experienced, 61 points)

Oragon Alley	PR	2,00	3.00	4.00
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HARRY POTTER: **DIAGON ALLEY**

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	Bulgave Potion		3.00	4.00	5.60	i	Cel
	Christmas Feast		4.00	5.00	6,00	ŝ	Сеи
:	Colour-Changing Ink	R	3.00	4,90	5.00	ŧ	USR
:	Draco Mailov Slythenn		1 00	2 00	3.00		Celi
	Oraco Malfoy, Slythenn		4.00	8.00	8.00	٠	OSH
	Dragon-Hide Gioves	. R	2.00	3.00	4.00		Chr
i	Eeylops Owl Emporium		4.00	5.00	6.00	i	Cita
		R	13.00	4.00	5.80		Cod
:	and a bicob	R	3.00	4.00	5.00		Сор
÷	Gringotts	8	3.00	4.00	5.00		Daк
	Grangotts Vault Key	R	3.00	4.00	5.00	:	bun
	Griphook .	H	4.00	5.00	6.00	;	Dea
		R	3.00	4.00	5.00		Dea
	Gryffinder Match	R	3.00	4 00	5.00		Doji
:	Hagnd. Keeper of Keys		6.00	8.00	19.00		Doi
•	Hagnd, Keeper of Keys		3.00	4.00	5.00		End
	Hagnd's Umbrella	R	1 00	2 00	3.00		

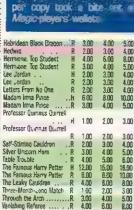
	R	3.00	4.00	5.0
	Akodo KanekaF	3.00	4.00	5.0
	AmbushR	4.00	6.00	8.0
	An Empty Victory R	3.00	4.00	5.0
	Ancient Halls of the Lion F	3.00		
	Andert hais of the Light			5.8
	Arrow Knows the Way R	3,00	4.00	5.0
	Asahina ArchersR	3,00	4.00	5.0
	Asahına's Breath,R	3.00	4.00	5.0
	Bayush House Guard,R	3.00	4.00	5.0
	Bayushi Kaukatsu (Soul of Bay	ushi Go	(urda	
		3.90	4.00	5.8
	Bayushi Yojiro (Experienced 2)	0104	1100	010
	.R	3.00	4.00	5.0
			4.00	3.0
	8e Prepared to Dig Two Graves			
	R	3.00	4.00	5.0
	Big Stink R	3.00	4.00	5.0
ı	DIODG KUS K	3.00	4.00	5.8
	Burning Your EssenceR	3.00	4.00	5.0
۰	Celestia Alignment R Celestia PatternR	3.00	4.00	5.0
:	Celextra PatternR	3.00	4.00	5.0
•	Celestiai Sword of the Crab	-,	(100)	-
÷	F	4.00	6.00	8.0
ž	Celestial Sword of the Crane	7.00	0.00	6.0
i	F	4.00	0.00	р о
:		4.80	6.00	8.0
i	Celestia: Sword of the Dragon			
į		4.08	5.00	8.0
:	Celestia Sword of the Lion F	4.00	6.00	8.0
÷	Celestial Sword of the Phoenix			
:	F	4.00	6.00	8.0
	Celestial Sword of the Scorpion			-11-
	F	4.00	6.00	8.0
٠	Celestra: Sword of the Unicorn	4.00	0.00	0.0
		4.00	6.00	8.0
	Chrysanthemum FestivalR			
	City of the Cineses	3.00	4.00	5.0
	Citadel of the HirumaF	3.00	4.00	5.0
	Code of Bushida R	3.00	4.00	5.0
	Copper Mine,F	3,00	4,00	5.00
	Dakto, Rekai (Experienced 2)			
	R	3.00	4.00	5.00
	Dead Eyes F	3.00	4.00	5.00
	Beathseeker Technique E	3.00	4.00	5.00
	Doi: House Guard P	4.00	6.00	8.00
	Bail Krahite D	3.00	4.00	5.00
	Dead Eyes	3.00		
	ringes and	3.00	4.00	5.00

Akodo Ginawa (Experienced 4)

DOMS AND BU! BIG MONEY MAKERS AND LOSERS

BUST: NALATHNI BRAGON

Beck in 1994, Wizards gave out organs of Neiethni Dragon at DragonCon. Everyone thought the cards were never going to be reprinted, so they went for obscene amounts of dough. Later, Wizards includes the card in every issue of The Duelist #S. The price plum meted, and the dragon that once pulled in a hundred bucks per copy took a bite est a Megic players' wellote



4.00 5.00 15.00 8.00 8.00

2.00 4.00 6.00

	LEGEND OF T	ГН	E
	Säver Uncom Hom Table Trouble The Famous Harry Potter The Famous Harry Potter The Leaky Caudron Three-Menth one Match Through the Arch Vanishing Referee	RRHRRRRR	3.0 4.0 12.8 8.9 4.0 1.0 4.0
۰		к	2.0

COLD EDITION				÷			
ALDERAC ENTERTAINMENT-2007 Cards have "GE" to the left of the arbst credits. Median toil cards' prices are 2x-3x their non-foil							
Versions.				:			
Full Set (541 cards)	200.00	300.00	400.00	:			
Booster Box (36 packs)	70.00	80.00	90.00	:			
Booster Pack (15 cards) ,	2.50	3.00	3.50	:			
Starter Deck (84 cards)	9.00	11.00	13.00	1			
Starter Box	70,00	00.08	90.00	i			
Uncommons	.25	.50	1.00	Ė			
Commons	.10	.15	.25				
A Samurai's FuryR	3,80	4.00	5.08	i			
Agasha Hamanan (Sou of Isa				¥			
R	3.00	4.00	5.00	۱			



4	Eternal Halls of the Shiba F	3,00	4.00	5.00
	Fan of Command	3.00	4.00	5.00
'n	. Festering Pit of Fu Leng R	3.00	4.00	
ŭ	: Fires That Cleanse R	4.00	6.00	8.00
Ä	: Firestorm Legion R	3.00	4.00	5.00
Ň	Fist of Osano-Wo R	3.00	4.00	5.00
Ų	· Focus R			
Ü	Geisha Assassin R	3.08	4.00	5.00
Ŭ	* Geisha House F	3.00	4.00	5.00
U	Geisha Assassin R Geisha House F Gold Mine F	3.00		
_	Golden Obi of the Sun Goddes		4.00	0.00
0	R R	3.00	4.00	5.00
	Great Crater R		4.00	5.00
ā	Great Walls of Kau	3.00	4.00	5.00
Ō	Great Walls of Kanu F Hante, Nasers F	3.00	4.00	5.00
Ô	: Hida house Guard . R	4.00	6.00	8.00
0	: Hida Rohrteio (Experienced)	4.00	0.00	0.00
Q		3.00	4.00	5.80
0	Kiruma's Last Breath R		4.00	
0	" Hitomi Technique F	3.00	4.00	5.00
0		3.00		
0	Hoshi Eisai (Experienced) R	3.00	4.00	5.00
0000000	Hoshi Wayan (Experienced 2)	0.00	1.00	r 00
	R R	3.00	4.00	5.00
	Impenai Ambassadorship R	3.00	4.00	5.00
	Impena: Funeral R	3.00	4.00	5.00
	Impenal GiftR	700	9.00	12.00
	: impenal Honor GuardR	3.00	4.00	5.00
	Impenal Standard R	3.00	4.00	5.00
	Investigation R	3.00	4.00	5.00

	: iniheriar afanagia	3.00	4.00	7.00
	Investigation	3.00	4.00	5.00
	Iron Fortress of the Daidon			
	F	3.00	4.00	5.00
	Iron Mine F	3.00	4.00	5.00
,,	. Iron Mountain F	3.00	4.08	5.00
U	Isawa Sayun (Soul of The Nam			0.00
_	R	3.00	4.00	5.00
00000	Kaede s TearsR	3.00	4.00	5.00
Ų	Kakita Kaiten (Experienced)	4.00	4,00	4100
U	Я	3.00	4.00	5.00
0	Kakita TechniqueF	3.00	4.00	5.00
0 :	Kamoko's Constellation R	3.00	4.00	5.00
0				
5		200	3.00	4,00
	Kolat MasterR	6.00	8.00	10.00
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00.6	Northern Provinces of the Mot	io o		
	Ogre Warmors R Personal Champion R Plans of Otosan Jichi R Possned Weapon R Porcelain Mask of Fu Leng R Proposa of Peace R Punty of the Seven Thunders	3.00	4.00	5.0
3.00	? Ogre Warners .R	4.00	6.00	9.00
3.00	Personal ChampionR	3.00	4.00	5.00
	Plains of Diosan John R	3.00	4.00	5.00 7.00
O9,I	Poisoned Weapon R	5.00	6.00	7.00
	Porcelain Mask of FL Leng R	3.00	4.00	
.00	Proposa of Peace R	3.00	4.00	5.00
	Punty of the Seven Thunders			
:00	Resist Magic R Resist Magic R Rebrement R Rise of the Phoenix R Runned Keep of Fu. Leng R Samural Warners R	3.00	4.00 4.00	5.00
i.00	Resist MagicR	3,00	4.00	5.00
.00	Retirement R	3.00	4.00	5.00
.00	Rise of the Phoenix R Rising Sun R Ruined Keep of Fu Leng R Samurai Warners R Setsuban Festival R	3.00	4.00	5.00
.00	Rusing Sun R	3.00 3.00 3.00 3.00	4.00	5.00
	Rumed Keep of Fu Leng R	3.00	4.00	5.00
.00	: Samurai Warners R	3.00	4.00	5.00
.00	Setsuban Festival R	3.00	4.00	5.00
.00				
.00	Setsuban Festival R Shadow Stronghold of the Bay Shadow Stronghold of the Bay Shadow Sands Horde F Shaha. R Shiba House Guard R Shiba Mingen (Expenenced)	3.00	4.00	5.00
00.	Shadowlands HordeF	3.00	4.00	
.00	Shaha R	3.00	4.00	5.00
	Shiba House GuardR	4.00	5.00	6.00
	Shiba Minger (Expenenced)			
	R	3.00	4.00	5.00
4	Child Estimate	3.00	4.00	5.00
T i	Shiba Isukune (Expenenced 3)			
	D.	0.00	4.00	5.00
	Shinio House Guard R		6.00	
	Shinjo Shano (Experienced) R Shinjo Technique . F Shisuro Technique . F Silver Mine . F Sneak Attack . R Sonar Feliose			****
-	, , , , , R	3.00	4.00	5.00
-	Shinro Technique	3.00		FAR
	Spasuro Technique F	3.00	4.00	5.00
	Silver Mine F	3.00	4.00	5.00
	Sneak Attack R	4.00	5.00	8.00
	Sneak Affack R Soul of Shiba R Soul of Shiba R Spawming Ground F Spawming Ground F Stables F Stables F Streets of Otosan Uchi R Streets of Otosan Uchi R Superior Strategist R Superior Strategist R Street of the Finerald Champion	3.00	4.00 4.00 5.00 4.00 4.00 4.00 4.00 4.00	5.00
-	Soul of Shiha R	3.00	4.00	5.00
-	Spanning Ground 5	3 UU	4.00	5.00
-	Sourt Guide P	3.00	4.00	5.00
	Ctahuae E	2.00	4.00	6.00
	Streets of Otogran Holy D	3.00	4.00	5.00
	Struce at the Tail	3.00	4.00	5.00
-	Superior Strategiet	3.00	4.00	5.00
-	Test of the Emerald Champion	JUL	9.00	3.00
-		2.00	4.00 4.00 cksu)	6.00
-	Test of the Jade Champion R	2.00	4.00	5.00
-	Their View (Europeanant) (Co. I.	3.UU	4,00	3.00
	Thuk-Kigi (Experienced) (Soul	2.00	(KSU)	E 00
-	To the Last Man R	3.00	4.00 4.00	5.00
-	Togget Heets (Freedomes C)	3,00	4,00	5.00
-	lugasii nosiii (experienced 2)	5.00	1.00	C 00
-	Togash Hoshi (Expenenced 2) Torrenba Rain R Totun Sazaru F Totun Tsudao F Touch of Death R Towers of the Asako F Towers of the Yogo Scorpion	3.00	4.00	5.00 7.00
:	Tanan Carrenta Main	3.00	6.00	7.00
20	Total Sezaru F	3.00	4.00	5.00
	loturi isuoso	3,00	4,00	5.00
Ņ.	louch of Death , , R	4.00	6.00	8.00
W,	lowers of the Asako , F	3.00	4.00	5.00
W ·	lowers of the Yogo Scorpion			
m.	E	3.00	4.00	5.00
N.	Jurite's Shell , , R	3.00	4.00	5.00
III :	Unlisted Commons .	10	20	.25
JU :	Turtie's Shell R Julisted Commons Utaku, Passos F Turtie's Challenge Shell Turtie's Shell Turtie	.25	.50	1.00
W ;	Utaku rakaces .	3.00	4.00	5.00
00 ;	Utaki, Xieng Chi (Expenenced)			
. !	R	3.00 3.00 7.00	4.00 4.00 10.00	5.00
U :	Way of Death , F	3.00	4.00	5.00
0 :	Yakamo s Claw F	7.00	10.00	13.30
0	Zin'tch (Sou of Ropp'tch'tch)			
0	Utaku, Xveng Chi (Experienced) R Way of Death Yakamo's Claw F Zin'tch (Sou of Ropp'tch'tch) R	3.00	4.00	5.00
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n i	LEGEND OF THE	-		

Kosaten Shire F 3.00
KUni Utagu (Experienced) R 3.60
Kyuso no Dni (Experienced) R 3.00
Kyuden Hitorni F 3.00
Lish Spirit Guide You R 3.00
Lish S Pride R 3.00
Mantus Bush R 3.00
Mantus Bush R 3.00
Mantu of the Jade Chammi

Mantie of the Jade Champion
R
Marketplace

Matsu Hataki (Experienceo)
R 3.00
Matsu House Guard R 3.00
Matsu Ketsur R 3.00
Matsu Kimuro (Soul of Matsu Tsuko)
R 3.00

R 3.00
Minumoto House Guard ...R 3.00
Minumoto Uso (Experienced)
R 3.00

Mountain of the Seven Thunders
R 3.00
New Year's Celebration R 3.00
Nobite Halls of the Akodo, F 3.00
Neeth Programmed Halls of the Akodo, F 3.00

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5.00 LEGEND OF THE 5.00 FIVE RINGS: HERDES OF ROKUGAN

WIZAROS OF THE COAST-2000
Cards have black borders with orange blobs.
Full Set (26 cards) 150,00 200,00 250,00

÷	. all act (sa equal)	100.00	200.00	20030
ì	Anvil of Despair F	4.00	5.00	8.00
÷	Atarası's Armor F	8.00	10.00	12.00
i	Cerestial Dragon F	6.00	8.00	10.00
i	Cherry Blossom Festival , F	3.00	4.00	5.00
ŧ	Gори Чите	7.00	9.00	12,00
ř	Gusar F	10.00	12.00	15.00
ï	Hida Osano-Wo F	15.00	20,00	25.00
٠	Isawa Ijime F	8.00	10.00	12.00
i	Judgement	15.00	18.00	20.00
ï	Kaxita Rensei F	12.00	15.00	18.00
÷	Land of the DeadF	4.00	5.00	6.00
Ė	Matsu Hitomi F	12.00	15.00	16.00
Ė	Mirumoto Tokeru F	12.00	15.00	18.00
i	Miya Mashigai F	4.00	5.00	6.00
ï				

:	One Virtue and Seventy Faults			
ŝ.	F	4.00	5.00	6.00
÷	Otava: Shika F	9.00	10.00	12.00
÷	Gatol F	8.00	10.00	12.00
	Revealing the Ancient Wisdom		10.00	1200
÷	trovousing and senseers respective	4.00	5.00	8.00
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i	Rezan , ,F	5.00	7.00	9.00
÷	Seppun Murayasu , , , F	5.00	7.00	9.00
i	Shinser's Riddle F	3.00	4.00	5.00
	Shosuro Furawan . F	9.00	10.00	12.00
į.	Someisa F	6.00	8.00	10,00
	Spirit Legion , F	4.00	5.00	6.00
1	The First Oni F	8.00	10.00	12.00
1	Warrens of the NezumF	10.00	15.00	20.00
	Yasuki Kaneko	8.00	10.00	12.00
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LEGEND OF THE 5.00 FIVE RINGS: 5.00 THE SPIRIT WARS

5.00 WIZARDS OF THE COAST-2000

Cards have black borders ovals. Artist credits are on cards.	with dia the bal	gonai re tom ef i	d he
Uncommons	,25 10	.50 15	1.00 .25
Akodo Gnawa (Expenenced Akodo Quehao	2.00 2.00 2.00 2.00 2.00	3.00 3.00 3.00 3.00	4.00 4.00 4.00 4.00
; Bayushi Yojiro (Experienced :	2)	3.00	4.00
Beginning and End Borth of the Arval Borth of the Sword Farth of the Sword Farth of the Wolf Rolling Farth of the Wolf Rolling Farth	2.00 3.00 2.00 10.00 2.00 2.00 2.00 2.00	3.00 3.00 3.00 4.00 3.00 12.00 3.00 3.00 3.00	4.00 4.00 5.00 4.00 4.00 4.00 4.00
Doj: Reju (Experienced 2) R Earthquake at Otosan Uchs	2,00 8.00	3.00 10.60	4.00 12.00
East Wall of Otosan Uch R Emperor's Favor R Emperor's Juder-Hand R Empress's Guard R Fall of the Aliannee R Fall on Your Kness R Fields of the Sun R Great Cratter R	2.00 2.00 2.00 20.00 2.00 2.00 12.00 2.00	3.00 3.00 3.00 25.00 3.00 3.00 15.00 3.00 3.00	4.00 4.00 4.00 30.00 4.00 4.00 18.00 4.00 4.00
Hida Sukune (Experienced 2) Hida Tsunzo R Hitomi's Glare R Honorable R Imperial Census R Kanu Sensei R Kaku State (Experienced)	2.00 2.00 2.00 6.00 6.00 2.00	3.00 3.90 3.00 8.00 8.00 3.00	4.00 4.00 4.00 10.00 10.00 4.00
Kamoko's Constellation R Kuni Utagu (Experienced) R	2.00 2.00 4.00	3.00 3.00 5.00	4.00 4.00 6.00
Mirya Sensei R	2.00	3.00 3.00	4.00 4.00
Monto (Experienced 2) Shipo Moto Technique R North Wall of Otosan Lichi R Obardian Statuse R Oberno Bischi R Ratting Scruungers R Revealing the Bastard R Revening the Fast R Roshung (Experienced) R Sagore (Experienced) R Shasyahkar (Experienced) R	Manto 2.00 2.00 2.00 2.00 2.00 8.00 12.00 2.00 2.00 2.00 2.00	3.00 3.00 3.00 3.00 10.00 15.00 3.00 3.00 3.00 3.00 3.00	4.06 4.00 4.00 12.00 18.00 4.00 4.00 4.00 4.00 4.00
Sh.ba Vingen (Expenenced) R Shinjo Shono (Expenenced)	2.00	3.00	4.08
Shuryo no Ch'i R Shuryo no Hotei R Shuryo no Hotei R Shuryo no Rohata R Shuryo no Rohata R Shuryo no Sheyu R Shuryo no Taisa R Shiryo no Taisa R Shiryo no Taisa R	2.00 2.00 2.00 2.00 2.00 2.00 10.00 2.00 2	3.00 3.00 3.00 3.00 3.00 12.00 3.00 3.00	4.00 4.00 4.00 4.00 4.00 15.00 4.00 4.00
Shesuro Chian (Expenenced) Shrine of the Evening Star R Shrine of the Evening Star R Shrine Total Chian Sharine Tattor R Suma Match War Paints War Paints War Bants West Wall of Otosan Uch R Where Isanun Fell R Yakamo s Smile R Yoes thr U Yokai no Mizusha	2.00 2.00 12.00 2.00 2.00 2.00 2.00 2.00	3.00 3.00 15.02 3.00 3.00 3.00 3.00 3.00 3.00	4.00 4.00 18.00 4.00 4.00 4.00 4.00 4.00 4.00 4.00
Yoritomo Aramasu (Experiences		3.00	4.00
Yoritomo Yukue (Experienced)	2.00	3.00	4.00

HARRY POTTER DATA

C-COMMON U-UNCOMMON R-RARE H-HOLOFOIL PR-PROMO

LEGEND OF THE FIVE RINGS: A PERFECT CUT

ALDERAC ENTERTAINMENT-2001

Cards have "APC" to the left of the artist credits. Median foil cards' prices are 2x-3x their non-toil

PET STURIS.		000.00	000.000
Fui Set (155 cards) Boester Box (48 packs) Booster Pack 11 cards) Starter Box (10 decks)	800.00	800.001	
Boester Box (48 packs)	70.00	80.00	
Booster Pack Ti cards)	2.50	3.00	3.50
Starter Box (10 decks)	60.00	70.00	80.00
Starter Deck (60 cards)	SUL	11.00	13.00
Uncommons		.50	13.00
Commons		15	25
Bayushi TasogareF	3.00	4.00	5.00
Blood Madness R	3.00		5.00
Breaking Concentration R			
Dreaking Concentration in	3.00		
By the Will of the Wind R	3,00	4500	quu
Contemplation of Osano-Wo	0.00	£ 00	5.00
	3.00	4,00	
Contingency Planning R	3.00	4.00	5.00
Crab Recruiter R	3.00	4.00	5.00
Crane Tradesman R	4.00	5.00	6.00
Dairu no ShiryoR	3.00		5.00
Dairya's Cackling SkullR	3.00		5.00
Doji KurohitoF	3,00		5.00
Endless DelogeR	3,00	4.00	5.00
Forgus Strike		4.00	5.00
Hida KuonF			5:00
lde Michisuna		4.00	5.00
Isawa Hochiu (Experienced)			
R	5.00	7.00	9.00
Isawa kakamuro R		4.00	5.00
Kakita Dueling AcademyF		4.00	
Kandan Suda			
Kyuden Hida F Jan Scout R	3.00		
Jon Scout R	3.00		
Matsu DomotaR	3.00		
Match Reph	3.00		
Mirror III ustons , R Mirya Heliochi , R Moto Chen , R	3.00		
Mirya Heliochi R	3.00	4.00	5.00
Moto Chen . R	3.00	4.00	5.00
Persuasion	3.00		5.00
me to a contract to	2.00	4.00	6.60

Moto Chen R
Persuasion R
Phoenix Library R
Returned to the Pit R

Scorpion Distractor Shadowands Bastion Shiba Mirabu Shinsei's Smile

Shosure Gardens
Show of Strength
Sober

Sohei
Baiko na Shiryo
Lampako no Shiryo
Temple of the Dragon
The Enemy You Deserve
The Hand of Thunder

The Hand of Thunder.
The Power of Nothing
The Wolf Speaks
Thuk-Kigi's War Machine
Thunder Calls to Fortune
Togashi Satsu
Trattor's Grove

nexpected Confrontation

Unicom Marketeer Unisted Commons

Yasun Palaces

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ALDERAC ENTERTAINMENT-2001

Cards have "ADF" to the left of the arbst credits. Median fell cards' prices are 2x-3x their non-fell

Uncommons	.25	.50	1,80	i
Commens	10	15	.25	÷
60.111.1013				1
A Rew LegacyR	3.00	4.00	5.00	i
Aikune's WrathR	3.00	4.00	5.00	ŧ
An Error in OrdersR	3,00	4.00	5.00	į
Armor of ShadowsR	4.00	6.00	8.00	i
Bayushi Paneki R	4.00	5.00	6.00	ŧ
Burning the Tombs R	3.00	4.00	5.00	÷
Complications R	3.00	4.00	5.00	:
Dirty Scum ¹ R	3.00	4.00	5.00	**********************
Cox Yasuyo R	3.00	4.00	5.00	;
Engage the Enemy R	3.00	4.00	5.00	,
Ganutse no Shriyo R	2.00	3.00	4.00	ì
Hida Sakarnoto , R	3.00	4.00	5.00	
Historia Akuai R	3.00	4.00	5.00	
Isawa Ihara R	3.00	4.00	5.00	ı
Luchi Lixue R	3.00	4,80	5.00	i
KG-Run's Shrine (Experienced)				:
R	10.00	12.00	15,00	
Krtsu DejikaR	3.00	4.00	5.00	
Kitsune GoheiR	3.00	4.00	5.00	ŧ
Know the Enemy .R	3.00	4.00	5.00	i
Know the TruthR	3.00	4,00	5.00	i
Mantis RaidersR	10.00	12.00	125.00	***********
Miya HatoriR	3.00	4.00	5.00	:
Moment in the SunR	3.00	4.00		i
Moto verdu	3.00	4.00		1
kaka TokelR	3.00	4.00		:
Ratsune no ShiryoR	3.00	4.00	5,00	:
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New Emerald Champion R Osoreru no Om R Poetry Contest R Quench the Ashes R Runs of the Kappa R Seelong the Master R Shiba Akune R Shiba Akune R Shi-Tao S Tessen R Tetsuka no Shirye The First Legion R The Masters Imprisoned B The Orane Avakens R Sukune Asvakens R Sukune S Choice R Ward of the Bastard R Word of the Bastard R Word of the Sword R	3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00	4.00 4.00 4.00 4.00 4.00 4.00 4.00 4.00	
The First Legion	3.00		
Ward at the Wolf			
Written in Blood			
Yakamo s Armor			
Yasuk, Hachi			
Yogo Tjeki R		4.00	
Yeshimitsu ne YokaiF	3.00	4.00	

LEGEND OF THE FIVE RINGS: DARK ALLIES

ALDERAC ENTERTAINMENT-2002 Cards have "DA" to the left of the artist credits.

	Median foil cards, but	\$2 E	# ZI-W	DROUT THE	107-16
	versions.				
i			2.00	3.00	4.
	Beaster Pack (11 cards)		2.00	3.00	4 (
			2.00	3.00	4.0
١	Starter Deck (60 cards)		7.00	8.00	9.0
	Starter Box (10 decks)		70.00	80.00	90.0
	Uncommons		25	.50	1.0
	Comments		10	15	- 3
ì	Matterioletin 17741111		10	10	

Agetok, no Shiryo	R	2.08	3.00	4.00
Akode Mag	R	2.00	3.00	4.00
Asahina s Blessing	R	4.00	6.00	8.00
	R	2.00	3.00	4.00
· Auspicious House	- 8	2.00	3.00	4.00
Bayushi Noracha	8	2.00	3.00	4.00
Bitter vengeance	R	2.00	3.00	4.00
Blade of Truths	R	2.00	3.00	4.00
Celestial Sword of the Ma	ntis			
***************************************		2.00	3.00	4,00
, Construction Crew .	. R	2.00	3.00	4.00
Court Intrigue		2.00	3.00	4.00
Deep Earth Sanctum		2.00	3.00	4,00
Doi: Kazo .	. R	3.00	4.00	5.00
Doji Kaze Drawn From Within	R	2.00	3.00	4.00
Ebbing Strength	R	2.00	3.00	4.00
Farth in My Clair	R	2.00	3.08	4.00
Gale Force Winds	R	2.00	3.08	4.00
Hoones asson Down		2.00	3.00	4.00
: Junnosuke Kabuk Mask	R	2.00	3.00	4.00
Kabuk Mask	.R	2.00	3.80	4.00
Kaju Nambolou	R	2 00	3.00	4.00
Kanbe no Shirvo	R	2.00	3,00	4.00
: Kaneka's Blockade	R	2.00	3,00	4.00
Kawari, Coins . 	R	2.00	3.00	4.00
, Long Death	R	2.00	3.00	4.00
Lost Souls .	R	2.00	3.00	4.00
Make Them Day	R	2.00	3.00	4.00
Massive Power	. R	2.00	3.00	4.00
Miya Gensarken	R	2.00	3.00	4.00
Moto Chaozhu .		3.00	4.00	5.00
Naish	R	2.00	3.00	4.00
Nikushimi	R	2.00	3.00	4.00
No Fanure	.R	2.00	3.00	4.00
Personal Sohei	R	2.00	3.00	4.00
Phiaged	R	2.00	3.00	4.00
Raise the Dead	R	2.00	3.00	4.00
Ronin Village	R	2.00	3.00	4.00
: Sezaru s Mask	R	2.00	3.00	4.00
Shiba's Shrine .	8	2.00	3.00	4.00
Short Season .	R	2.00	3.00	4.00
Shrine of Reverse Fortune	25			
1	D	9.00	2.00	4.00



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LORD OF THE RINGS: THE FELLOWSHIP OF THE RING

Teeth of Osano-Wo R
Togash Matsuo R
Trusted Advisor R

Uji no Shiryo Unprepared Veteran Samurai

Wikki thich-hie A'tck

•	DECIPHER-2001			
:	Full Set (365 Cards)	200.00	300.00	400.00
	Booster Box (36 Packs)	70.00	80.00	90.00
:	Booster Pack (11 Cards)	2.25	3.30	
i	Starter Box (12 Decks)	70,00	80.00	90.00
:	Starter Deck (63 Cards)	9.50	12.00	15.00
ŧ	Uncommons	.25	,50	1.00
	Commons	.10	15	.25
:	Median fell cards' prices a	re 2r-tr	their a	on-feif
2	warelone			

6.00	A. Wilcard is Never Late.	or Rec	300	4.00	500
5.80					
5.00	: Albert Dreary, Entertainer		n Bree		
5.00		R	2.00	3.00	4.00
5.00	Awe and Unspoiled .	. R	2.00	3.00	4.00
5.00	A. Veus Removed	R	2.50	3.50	4.50
5.00	An Abie Guide	. R	2.00	3.00	4.00
5.00	Ancient Chieftain	R	2 00	3.00	4 00
5.00	Aragom, King in Exile		3,00	4,00	5.00
5,00	Aragom. Ranger of the No				
5.00		R	7.00	10.00	13.00
5.00	Aragorn s Bow	R	6.00	9.00	12.00
5.00	Anwen, Daughter of Errond				
5.00			10.00	15.00	18.00
5.00	Arwen's Fate		2.00	3.00	4,00
5.00	Band of the Eye		3.00	4.80	5.00
5.00	Beauty is Fading	R	3.00	4.00	5.00
5.00	Bent on Discovery	R	2.00	3.00	4.00
5.00	. Bitho Baggins, Retired Adv		irer		4.04
5.00		R	3.00	4.00	5.00
5.00	Black Steed			3.00	4.00
5.00	Blade of Gondor	R	4.00	5.00	6.00
5.00	, Baromir, Lord of Gondor		8,00		12.00
5.00	Bow of the Galadhrim .		3,00	4.00	5.00
	Caradhras Has Not Forgive				
		R	2.00	3.00	4.00
	Cave Troll of Moria, Scoon	ge_of	the Bla	ck Pit	
		8	10.00	15.00	18.00
	: Cave Troli's Hammer	- 8	3.00	4.00	5.00
	Celeborn, Lord of Lórien .		3.00	4.00	5.00
	Change of Plans		2.00	3.00	4.00
	Cruel Caradhras		2.00	3.00	4.00
dīts.	Curse Their Foul Feet!		2.00	3.00	4.00
	Dark Whispers	R	2.00	3.00	4.00
n-feil	Denizens Enraged		2.00	3.00	4.00
4.00	Despair	R	2.00	3,00	4.00
4.00	Desperate Defense of the				
4 00		, R	3.00	4.00	5.00
4.00	Desperate Measures		2.00	3.00	4.00
9.00	Double Shot	R	6.00	8.00	10.00
90.00	, Dunn's Secret	R	2.00	3.00	4.0
1.00	Erand, Lard of Rivendell		6.00	8.00	10.0
25	Enduring Exi	R	3.00	4.00	50
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٠		R	6.00	8.00	10.00
:	Pursuit Just Behind	.R	2.00	3.00	4.00
1	Questions That Need Answ		0		
1	Quadratura in the contract	R	2.00	3.00	4.00
٠	Relics of Mona	8	2.00	3.00	4.00
н	Return to Its Master	R	2.50	3.50	4 50
٠	Sam Farthful Companion	R	3.00	4.00	5.00
н	Saruman s Reach	R	2.00	3.00	4.00
٠	Savagery to Match Their N			0.00	4.00
	SELECTION OF WORKS			-8.00	10.00
ä	Seeking Its Master	R	2.00	3.00	4.00
ì	Servant of the Secret Fire	R	5.00	700	10.00
ı	Spies of Saruman	R	2.00	3 00	4.00
П			4.00	6.00	8.00
П		R	2.00	3.00	4.00
	Stone Trolls	R	3.00	4.00	5.00
:	Strength of Kings	R	2.00	3.00	4.00
1	The Choice of Luthien	R	3.00	4.00	5.00
1	The Council of Errond			3.00	4.00
	The End Cornes	R	2.00		
÷	The Gaffer, Sam's Father	R	2.00	3.00	4.00
÷	The Irresistible Shadew	R	2.00	3.00	4.00
٠	The Last Alliance of Elves:	and	Men		
		8	3.00	4.00	5.00
i	The Mirror of Galadnel .	R	2.00	3.00	4.00
÷	The Misadventure of Mr U		rhill		
3		R	2.00	3.00	4.00
3	The Nine Walkers	R	2.00	3.00	4.00
:	The One Ring, Isildur's Bar				
		R	40.00	55.00	78.00
	The One Ring, Isidur's Bar				
		R	4.00	6.00	8.00
:	The Pale Blade .	R	2.00	3.00	4.00
:	The Saga of Exendil	R	2 50	3 50	4.50
i	The Splender of Their Ban	ners			
1	*************	.R	2.00	3.00	4.00
i	The Tale of Gil-galad	R	2.00	3.00	4.00
1	The Twilight World	R	2.00	3.00	4.00
ı.	The Underdeeps of Mona	R	2.00	3.00	4.00
:	The Weight of a Legacy .	R	2.00	3.00	4.00
-	The Witch-king, Lord of Ar		ar		
		R	8.00	10.00	12.00
٠	Thin and Stretched	R	2.00	3.00	4.00
	Thror's Man	R	2.00	3 00	4.00
r					

No Mara Ranger O Elbereth Githoniel Orc-bane .00 2.00 3.00 2.00 2.00 2.00 2.00 3.00 3.00 3.00 3.00 3.00 4.00 3.00 3.00 1.00 1.00 1.50 5.00 1.00 Rearm of Dwarrowdelf Red Book of Westmarch Release the Angry Flood Secret Sentinels 2.00 2.00 3.00 2.00 2.00 Shield of Boromit Sheld of Boromar R Staff Asunder R Stroken Dumb R The Balrog Flame of Udún R The Balrog s Sword R The Witch-king, and of the 0.00 4.00 4.00 8.00 4.00 5.00 4.00 5.00 2.00 6.00 2.00 3.00 8.00 3.00 gù± 8.00 10.00 Too Much Attention 200 4.00 300 Tower Assassim Liaire Nelya Ringwraith n 5.00 6.00 Twelight R 2.00 R 2.00 R 2.00 4.00 4.00 4.00 3.00 4.00 a nn Linik Cantain 3.00 3.00 Venly Come Watcher in the Water 4.00 what Are We Waiter, Keeper of West R 200 White Are We Waiter For? R 200 White of Many Thomps R 200 Wrath world R 200 4.00 4.00 4.00 5.00 4.00 3.00 3.00 4.00 LORD OF THE RINGS: **PROMO CARDS** 8.00 4.00 4.50 DECIPHER-2002 4.00 4.00 4.00 4.00 4.00 4.00

١.					
	Balan's Tomb .	PR	3.00	4.00	5.00
	Bill the Pony .	PR	5.00	8.00	10.00
	Book of Mazarbul	PR	5.00	7.00	9.00
١.	Counc Courtyard	PR	3.00	4.00	5.00
	Fireworks	PR	4.00	5.00	6.00
:	Galadnel's Glade	PR	4.00	5.00	8.00
٠	Horn of Borom r	PR	5.00	6.00	7.00
	Phia of Galadnei	PR	4.00	5.00	6.00
	The Bairog Dunn's Bane	PR	2.00	3.00	4.00
	The Prancing Pony	28	2.00	3.00	4.00
	and transmitted	7 33	200	4100	1.00



R 2.00 3.00 4.00

;	Farmer Maggot, Chaser of	Rasi	cals		
		R	2 50	3.50	4.50
	Fear Fool of a Took!		2.00	3.00	4.00
	Engl of a Topyl	0	2.00	3.00	4.00
	Frodo Clá Bilba's Heir	n	2.00	3.90	4.00
	PTOOD USE DRIED S INSII	75.		5.00	6.00
	Galadne Lady of Light		4.00	3.00	0.00
	Gandalf Friend of the Shin				
		R	7.00	9.00	12.00
ı	Gandalf The Grey Wizard	Р	3.00	4.00	5.00
ı	Gim San at Glain	R	3.00	4.00	5.00
			3.00	4.00	5.00
	Gim s Helm	R	3.00	4.00	5.00
	Gim s Helm Glamdning Goblin Archer Goblin Armory	R	4.00	5.00	7.00
	Gohlin Archer	P	2.00	3.00	4.00
	Cables Armon	D	4.00	7.00	9.00
	Goblin Domain	D	2.00	3.00	4.00
			3.00	5.00	6.00
:	Goblin Swarms	.K		9.00	0.00
i	Greatest Kingdom of My P	вори			
i	Greed	R	2.00	3.00	4.00
i	Greed	R	2.00	4.00	6.00
ē	Guard Commander	.,R	2.00	3.90	4.00
÷	Swemegil	.R	4.00	6.00	9.08
i	Hate	.R	6.00	8.00	12,00
8	In the Ringwraith's Wake	R	2.00	3.00	4,00
i	Journey Into Danger	8	2,00	3.00	4.00
÷	Language Greenwarf	R	8.00	14.00	18,00
1	Legolas, Greenleaf Lost to the Goblins	P	2.00	3.00	4.00
:	Lurtz. Servant of Isengard	D	7.00	10.00	12.00
,	Lurtz's Battle Cry		3.00	4.00	5.00
•			2.00	3.00	4.00
:	Merry Friend to Sam	R	2.00	3.00	4.00
	Methni Shaft				
٠	Mordor Enraged	K	3.00	4 00	5.00
	Morgui Blade	R	2.00	3.00	4.00
3	Morgui Gates		6.00	8.00	10.00
	Margul Hunter	R	2.50	3.50	4.58
i	Morgul Warden	R	2.08	3.00	4.00
	Moria Axe	R	2.50	3,50	4.50
*	Nobody Tosses a Dwarf .	.R	2.50	3.50	4.50
:	Ore Banner	R	2.00	3.00	4.00
:	Orc Bowmen Orc Butchery Orc War Band	9	5.30	7.00	9,00
	Orn Rutchery	D	2.00	3.00	4,00
•	One 18 or Panel	0	3.00	4.00	5.00
	Orthographic	D	4.00	5.00	6.00
:	Orthanc Assassin	K			
	Ottar, Man of Laketown .		2.00	3.00	4.90
	Parry .	R	2.00	3.00	4.00
	Pippin, Hobbit of Some Int	giller	ence		

.R 3.00 4.00

Power According to His Stature

Enheartened Foe . .

4.00 5.00 4.00 4.00 4.00 4.00

18.00 9.00 4.00 5.00

Farmer Maggot, Chaser of Rascals

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CORPORATION AND ADDRESS OF THE PARTY OF THE					_
Tro. (. Neyward		R	2.00	3.00	4.00
Treep of Uruk-h			4.90	5.00	6.90
Liaire Attea, Ke	eper or uoi	R	3.00	5.00	7.00
Ulawe Cantéa, C	eutenant o				
		R	5.00	7.00	9.00
Jiaurë Toldëa, N	lessenger of			7.00	0.00
		R	5.00	7.80 3.00	9.00 4.00
Uruk Guard Uruk Lieutenani		R	3.00	4.00	5,00
Unuk Say		.R	2.00	3.00	4.00
valiant Man of I		R	2.00	3.00	4.00
Wealth of Morra	1	R	3.00	4.00	5.00
Wizard's Trove	***	R	1.40	2.00	2.50

LORD OF THE RINGS: MINES OF MORIA

BECIPHER-2002

6.00	Full Set (122 cards)	į.	300.00	350,00	400.00
4.00	: Full Foil Set (120 cards)		800,00	1000.00	1200.00
8.08	Jacommons		.50	75	1.00
12,00	Cammons		15	25	.25
4.00	Median fail cards' prices	a	re 2x-4.	their a	on-foll
4.00	versions.				
18,00					
4,00	A Promise	Ŕ	3.00	4.00	
12.00	Archer Commander .	R	3.00	4.00	5.00
5.00	Beneath the Mountains	R	2.00	3.00	4.00
4.00		8	2.00	3.00	4.00
4.00	Bill Ferry, Swarthy Sneering	g f	Fellow		
5.00		R		3.00	4.00
4.00		8		3,00	4.00
10.00	Consorting With Wizards	Ř	2.00	3.00	4.00
4.50	: Fearing the Worst			3.00	4,00
4.00	Fina. Cry			3.00	4.00
4.50	Flaming Brand	R	4.80	5.00	8.00
4.50					5.00
4.00	Gandalf's Staff			5.00	8.00
9,00	Girnli, Dwarf of the Mountain	m-			
4.00	Carin, Dite-1 or are mountain	P		3.00	4,00
5.00	Gloin, Friend to Thorin			4.00	5.00
6.00	His Temble Servants			3.00	4.00
4.90	Huge Tentacle	R	3.00	4.00	5.00
4.00	Járnsmid, Merchant from D	hel	. 4,00	1,00	4
4.00	. 341-1444-1414-1414-1414-1			3.00	4.00
5.00	: Lurtz's Sword	Ď			4.00
5.00	: Make Light of Burdens	D		3.00	4.00
	Make Fidul of Dalbeitz	^	2.000	3.00	4.00

MAGE KNIGHT

MAGE KNIGHT: REBELLION

WIZKIDS-2080 Ful Set including Promos (176 Figures) 600.00 800.00 1000.00

			- 6		00000	1000-00
ı		Level 1 Figures .		1,00	1.25	
ı		Leve 2 Figures		1.50		
ı		Leve 3 Figures		2.00		
ı		Level 4 Figures		3.00		
		Level 5 Figures		4.00	5.00	6.00
ł		· ·				
l		Avess, Ost (#175)	PR	45.00	60.00	
ı		Amazon Queen (#152)	6	10 00	12.00	
ı		Anunub (#164)		50.00		
ı		Byrch ,#167)		35.00	45.00	
ı		Chaos Mage (#154)	6		12.00	
l		Digger Khep (#171)		45.00		
l		Djakmauk-ar (#162)	PR	55.00	65.00	
ľ		Owarven Jari (#151)	6	8.00	10.00	
		Elementa: Pnest (#147)	.6	12.00		
	*	Fickett Towniey (#173)		45.00		
		Goltusep (#169)		55.00		
		Hierophant (#160)	6	15.00		
	:	Kerrai (#170) .		45.00		
1	:	Khujeret (#161)	PR	55.00	65.00	
	•	Magna Draconum (#157)	ô	12.00		
ı		Magus #145)	5	12 00	18.00	
ı		Magus Draconum (#158)	6	18.00		
ı	•	Mystic Draconum (#159)	6	15.00		
		Necromancer (#149)	6	10.00	15.00	
ı		Heaphant +#156)	6	10.00	15.00	
ı	•	Nessa Nettle #165)	PR			
ı		Oakes (#168, .	PR	55.00	65.00	
1	;	Order of Vladd ,#150)	.6	12 00		
	;	Paladin Prince (#153)	.6	10.00		
	:	Ramkare (#163)		55.00		
	:	Rayarsh (#172)	PR	45.00		
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	:	Snow (#174)	PR	65.00		
		Storm Golem (#145)	6	20.00		
١	•	Torengor #176)	PR	45.00		
١		Troil Chieftain (#148) .	6	12.00		
ĺ		Wraith (#155)	6	8.00	14.00	20.00
ì	ı				_	_

MAGE KNIGHT: LANCERS

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Full Set including Premes (TA Figures)
700.00 (1 Figures)
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1.50 800.00 900.00 1.25 1.75 2.00 2.50 1 75 2.50 4.00 Level 2 Figures Level 3 Figures 2.00 3.00 4.00 3.00 4.00 5.00 5.00 Level 4 Figures Level 5 Figures . Abydor (#160) ... PR 60.00 Arcane Oraconum (#142) 6 25.00 Boombock (#155) PR 5.00 75.00 35.00 Arcane Oraconomy PR
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PR 70.00
Elroodon Lightfoot (#167)
Gate Bronzeboss (#149)
PR 10.00 90.00 50.00 15.00

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Grim Ivydown (#152) .	PR	12.00	18.00	22.00	i
Guithak Gaddar (#171)	.PR	45.00	55.00	65,00	:
Hag nebrodia (#166)	PR	45.00	55.00	65.00	-
Harrowblade Broor (#172)	PR	45.00	60.00	80.00	•
Hipraret .#167)	PR	30.00	40.00	50.00	
High Battle Mage on Scorp	unn	Mount	(#133)		-
this partie made on oons	R	8.00	15.00	20.00	
High Elf General (#139).	â	12.00	15.00	20.00	:
_o.m the Fish (#144) .	PR	8 00	12.00	15.00	÷
Kamandria (#161)	PR	45.00	68.00	80.00	:
Keening Daemona (#165)	PR	60.00	75.00	90.00	Ė
King of the Dead on Skelet	lal E	all Res			ŝ
THE STATE OF THE S	R	10.00	15.00	20.00	
Laurell (#146)	DD	20.00	30.00	40.00	ŝ
Lich (#141)	g.	19.00		30.00	:
Lightning Tallman (#150)		19.00		30.00	6
Martyr on Light Warhorse			23.00	30.00	:
Marth for Either Matteries	6	8.00	12.00	15.00	3
Mogga Crackshot (#157)			10.00	15.00	
Middle Committee (4 121)	FR DD	40.00	50.00	60.00	:
Nuren the Tooth (#174) -		10.00	15.00	20.00	:
Podo (#158, Rathgad Thunderhoof (#1	FR.	10.00	10.00	20.00	3
Ratngao inungernoot (#1	DQ)	00.00	75.00	90.00	
n 1 / //// // / / / / / / / / / / / / /	,PK	10.00	15.00	20.00	3
Rendark (#148)			70.00	85.00	
Scarabet (#159)	PK DO	70.00	90.00	100.00	ŝ
Scythapox (#164)	.PK	10.00	20.00	25.00	
Sharerden (#143)	PAR.	12.707	15.00		7
Sirsten (#167)	PR.	30.00.	13,00		J
Snagu .#173)	.PR	45.00	55.00		
Space Thermas (#101)	P.E	3.01	10.20		ł
Taska Labelove (#154)	PK	14.01	20,00		2
Taskmaster (#140)	. 5	8.90	10.00	12.00	٠
Techur on Dragonfly Moun	it (#	134)			i
and the second	6	20.00	25.00	30.00	:
Urkrik Charger on Nightma	re (#136)			:
Willow Nock (#153)	6	15.00	20.00	30.00	:
Willow Nock (#153)	.PR	10.00	15.00	20.00	3
Woodroot (#145)	PR.	19.00	25.00	30.00	
Yanna Fairhame (#169)	PR	70.00	90.00	100.00	:
					*

MAGE KNIGHT: WHIRLWIND

WIZKIOS-2001
Full Set Incuding Promos (142 Figures)
300.00 400.00 500.00
Level 1 Figures 1.00 1.25 175
Level 2 Figures 1.50 2.00 2.50
2.00 3.00 4.00 5.00
3 00 4.00 5.00 Level 1 Figures Level 2 Figures Level 3 Figures Level 4 Figures Level 5 Figures 1.25 2.00 3.00 4.00 5.00

Emerald Glade Mystery on Unicom (#133)

6.00 16.00 16.00 20.00 20.00 Globen Orb Myrmidos on Steam Horse (#135)

6.10.00 12.00 15.00 Hait-troll Behemoth on Ankhar (#138) Hait-troll Behemoth on Anknar (#138) | 18.00 | 20.00 | 25.00 | 25.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 | 26.00 |

MAGE KNIGHT: DUNGEONS

WIZKIDS-2002 Full Set (100 Figures), Level 1 Figures, Level 2 Figures, Level 4 Figures, Level 5 Figures, Level 5 Figures,	190.60 1,00 1,50 2,00 3,00 4,00	3.00 4.00	1 75 2.50 4.00 5.00
Alsyn Vale (#81)	4.90	6.00	8.00
Arman Gessep (#72) 6	5.00		
Avante Reaver (#86) 6	6.00		10.00
Barber Hurgg (#95) 6	5.00	7.00	10.00
Black ThornPR		125,00	155.00
Chaotic Granm (#94)6	6.00	8.00	10.00
Daxeth Zhagrim (#87)6	5.00	6,00	7.00
Daran Brakensword (#69) 6	6.00		
Erithia Starsdawn (#82)6	6.00		8.00
Flame Minton (#62)6	10.00	14.00	17.00
Gate Lord (#68)6	12.90	18.00	30.00
Hrtash Levat (#85)6	6.00	8.00	10.00
Jari Frostriven (#89)6	9.50	12.00	15.00
Joram Hawklord (#78)6	6.00	8,00	10.00
Kamune the Mighty (#97) 6	6.80	8.88	10.00
Kimbie Cam (#92) 6	6.00	8.00	10.00
Locksmith Kang (#100) 6	700		11 00

		70.	
Lord Oren (#77) 6	6.00	8.00	10.00
Maboo the Buly (#93) 6	6.00	8.00	10.00
Mage-king Alment Lan (#70)	0.00	0,000	10100
2	4.09	6.00	8.00
More Bloodspiller (#99) _ 6	6,00	B.00	10.00
Norfur Thott (#98) . 6	6.00	8.00	10.00
	6.00	8.00	10.00
	6.00	8.00	10.00
Priest Wyndfenner (#79) 6			
Priestess Wylune (#83)6	8.00	00.8	10.00
Raydan MarzPR		165.00	200.00
Revenant Priest (#67)6	10.00	14.00	17.00
Rock Minion (#64)6	10.00	14.00	17.00
Scholar-magus Bessa (#74)			
	6.00	8.00	10.00
Secris of Caero (#80)6	5.00	8,00	7.00
Serillia Silverbiade (#73) 6	6.00	8.00	10.00
Shavle (#84) 6	6.00	8.00	10.00
Snesky Grook (#96) . 6	4.08	6.00	8.00
Thanatos Reaper (#66) , 6	10.00	15,00	20.00
Tinker Geeley .#90) 6	4.00	6.00	8.00
Tar Thundercloud (#91) 6	6.00	8.00	10.00
Treasure Chest (#101 - #131)		0,04	10.00
PŘ	75	1,00	1.50
Treesiana (#75) 6	6.00	8.00	10.00
Vermin Plinker (#88) 6	6.00	8.00	
	10.00	14.00	
Wind Minion (#B1) 6	10.00	15.00	20.00

Zombie Baron (#149) 6 25.00 30.00 35.00

MAGE KNIGHT: SINISTER

WIZKIDS-2002 Full St (100 Figures) 400.00 500.00 500.00 Level 1 Figures 1.00 1.25 1.75 1.50 2.00 2.50 Level 2 Figures 2.00 3.00 4.00 Level 4 Figures 2.00 3.00 4.00 Level 4 Figures 3.00 4.00 5.00 6.00 Level 5 Figures 4.00 5.00 6.00 12.00 15.00 20.00 25.00 12.00 15.00 12.00 15.00 20.00 25.00 25.00 30.00 25.00 30.00 25.00 30.00 25.00 30.00 25.00 30.00 25.00 30.00 25.00 25.00 15.00 10.00 10,00 Necropous Judge6 15.00 ..6 20.00 ..6 15.00 ..6 20.00 ..6 20.00 ...6 20.00 Solonavi Striker Solonavi Tormentor Thunder Goiern



MAGI NATION: DUEL

| INTERACTIVE | IMAGINATION | -2000 | FU | Set (190 cards) | 100,00 | 150,00 | 180,00 | 80,00ter Pack | 2,00 | 3,00 | 4,00 |

THE RAREST CARDS EVER

Vyvem (#65, 6	10.00	14,00	17.00
Cenephret (#76)		5,00	6.00
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MAGE KNIGHT:

CHATTIALLICA			
WIZKIDS-2002			
Ful: Set (134 Figures)	400.00	500.00	600.00
Level 1 Figures	1,00	1.25	1.75
Level 2 Figures	1.50	2.00	2.50
Level 3 Figures	2.00	3.80	4.00
Level 4 Figures	3.00	4.00	5.00
Level 5 Figures	4,00	5.00	6.00
corprorrigions (2111121111	Tigra	0.00	Dies
Amazon Huntress (#152) 6	15,00	20.00	25.00
Biadesmith Draconum (#157		20.00	20.00
		25.00	30.00
Demiphant (#159)6		30.90	35.00
		90,00	33.00
Owarven Hammerskaid (#15		00.00	on no
6	20.00	25.00	30.00
Eldritch Draconum (#158) 6		20,00	25.DO
Emeraid Warder (#147) 8		20.00	25.00
Inquisitor (#145)		15,00	20.00
Maeistrom Golem (#146) 6		35.00	40.00
Order of Jhims (#150 6	25.00	30.00	35.00



DOORIEL DOX	20.00	40,00	00.00
Jacommons	.25	.50	1.00
Commons	10	.15	25
Median foil cards' prices a	re 2x-3x	their ni	n-fail
versions. Unlimited version	s of care	is are Q	5x-
8.8x the limited versions li-	stad balo	340	
hands of Oather 2	0.50	0.00	1.50

ŝ	Amulet of OmborR	2.50	3.50	4.50
:	Ardenal's CrownR	3.50	4.50	5.50
Ē	Ashgar R	3.00	4.00	5.00
ì	AyebawR	2.00	3.00	4.00
1	Baiamant R	3.00	4.00	5.00
î	BarakR	3.00	4.00	5.00
÷	BhatarR	3.00	4.00	5.00
ŝ	BluR	3.80	4.00	5.80
ē	Book of Life	3.00	4.00	5.00
i	Cave HyrenR	2.00	3.00	4.00
ŝ	Cave n	3.00	4.00	5.00
3	Coral Hyren	2.00	3.00	4.00
Ê		2.00	3.00	4.00
į	Cyclone VashpR	2.00	3.00	4,00
ŝ	Deep HyrenR	2.50	3.50	4.50
ŝ	EclipseR			4.50
ä	Energy Band . R	2.50	3.50	
ŝ	EntangleR	2.50	3,50	4,50
÷	Evr. R	3.00	4.00	5.00
ŧ	Flame ControlR	3,50	4,50	5,50
ž	Flame HyrenR	2.50	3,50	4,50
ě	Flood of Energy R Biant Korrit R	2.50		4.50
1	Giant Korrit R Giant Parathin R	2.50		4.50
ä	Giant ParathinR	3,50		5.50
ŝ	Giant ParmalagR Gloves of CrystalR	2.50	3.50	4,50
÷	Gloves of GrystalR	2.50	3.50	4.50
ŝ	Borgle's RingR	2.50	3.50	4.50
ŝ	Greater Vaal ,,R		4.00	5.00
Ē	Heat JensR	3.50	4.50	5.50
Ē	Hubdra's Spear R	2.50	3.50	4.50
:	Hubdra's Spear R Hyren's Call R	3.00	4.00	5.00
-	Jaela R	3.00	4.00	5.00
:	Lovian R	2.50	3.50	4.50
:	Magam R	3.50	4.50	5.50
:	Magma Hyren R	3.00	4.00	5.00
:	Megathan . R	3.00	4.00	5.00
÷				

Mobis , R	2.50	3,50	4.50
Motash R	2.50	3.50	4.50
Motash's Staff R	2.50	3.50	4.50
Nimbu o R	3.50	4.50	5.50
0'0ua	4.25	5.50	6.50
Ora R	3.50	4.50	5.50
Orathan Flyer R	4.00	5.00	6.00
Orathan R	2,50	3.50	4,50
OrishR	4,00	5.00	6.00
Drmagon	3.50	4,50	5.50
Orothean Gloves R	3.00	4.00	5.00
Drwn R	2.50	3.50	4.50
Orwin R	3.00	4.00	5.00
Platheus	2.50	3.50	4,50
RaxisR	2.50	3.50	4.50
Rod of Coals	2.50	3.50	4,50
Sap of Life R	2.50	3.50	4,50
Scroll of Fire R	2.50	3.50	4.50
Spirit of the Flame R	2.50	3.50	4.50
Staff of Korrits R	2.50	3.50	4.50
Stagadan R	4.50	6.00	8.00
Storm Cloud . R	2.50	3.50	4.50
Storm Ring R	2.50	3.50	4.50
Thunder Hyren , R	4.00	5.00	6.00
Thunderquake R	8.00	10.00	12.50
Timber Hyren R	2.50	3.50	4.50
Trug R	3.00	4.00	5.00
Twee R	2.50	3.50	4.50
Typhoon R	2.50	3.50	4.50
Jik R	3.00	4.00	5.00
Vaa . R	2.50	3.50	4.50
Vellup R	2,50	3.50	4.50
Yu bor R	2.50	3.50	4.50
Wence R	3.00	4.00	5.00
Wil of Orothe R	3.00	4.00	5.00
	00		2144

MAGI NATION: DUEL: AWAKENING

INTERACTIVE IMAGINATION-2801
 Full Set (149 cards)
 100.00
 150.00
 180.00

 Booster Pack
 2.00
 3.00
 4.00

 Booster Box
 30.00
 40.00
 50.00
 1.00 .25 n-fail Uncommons Exteriors 25 10 .50 15

Median fail cards	prices	878	2x-3x	their no	n-fail
Abwyn's Quil		R	2.50	3.50	4.50
Agram		R	3.50	4.50	5.50
Alaban Gloves		R	2.50	3.50	4.50
Anarchy			2.00	3.00	4.00
Ash Hyren		R	2.00	3.00	4.00
Black Agevo		R	2.00	3.00	4.00
Blight .		R	2.00	3.00	4.00
Borse .		R	2.50	3.50	4.50
Braggie		R	4.00	5.00	6.00
Bronk		R	4.00	5.00	6.00
Chaps Jule		R	2.00	3.00	4.00
Chaos Sphere			3.00	4.00	5.00
Core Hyren .			3.50	4.50	5.50
Cry of Thunder .		R	4.00	5.00	6.00
Crysta Jue .		R	2.00	3.00	4.00
Darkbreed Hyren			4 25	5.50	6.50
Deadtay		R	2.00	3.00	4.00
Dryte Fiend		R	2.00	3.00	4.00
Entomb		R	3.00	4.00	5.00
Essence of Naroum			2.00	3.00	4,00
Forest Biessing .		R	2.00	3.00	4.00
Forest Hyren .		R	4.00	5.00	6.00
Furek Guardian		R	3.50	4.50	5.50
Gloom		R	2.00	3.00	4.00
Gorath		R	4.25	5.50	6.50
Gorgie's Curse		R	3.00	4 00	5.00
Gorgie's Glasses .	,	R	2.00	3.00	4.00
Gremm s Hammer		R	3,50	4.50	5.50
Grubble		R	2.00	3.00	4.00
Harror		R	2.00	3.00	4.00
Hubdra's Cube.		R	3.00	4.00	5.00
Ithapher		R	2.00	3.00	4.00
J'Lith		R	175	2 75	3.50
Jore			3.00	4.00	5.00
Kalius		.R	1.75	2.75	3.50
Korg & Zet		R	3.50	4 50	5.50
Korremar		R	4.00	5.00	6.00
Lanuv		B	1.75	2.75	3.50

١,	arcone	2.00	3.00	4.00
:	Harror R	2.00	3.00	4.00
1	Hubdra's Cube. R	3.00	4.00	5.00
i	IthapherR	2.00	3.00	4.00
i	J'Lith R	1 75	2.75	3.50
	Jore	3.00	4.00	5.00
1	KafiusR	1.75	2.75	3.50
1	Korg & Zet R	3.50	4 50	5.50
١,	Korremar R	4.00	5.00	6.00
!	Lanyx R	175	2.75	3.50
:	Morag R	175	2.75	3.50
١.		175	2.75	3.50
1	Nagsis R Night Hyren R	3.00	4.00	5.00
1	Orothean Horn . R	2.00	3.00	4.00
1		2.00	3.00	4.00
1	Raega . R	4.00	5.00	6.00
1	Rayja's Band R	4.00	5.00	6.00
:	Rayje's Belt R	6.00	8.00	9.00
:	Rayje's Boots R	3.00	4.03	5.00
1	Reef Hyren R	3.50	4.50	5.50
	Rock Hyren . R	3.00	4.00	5.00
, 1 .	Sarazen Guard. R	3.50	4 50	5.50
:	Shadow Cloak R	4.00	5.00	6.00
Έ.	Sinder's Mantle , R	2.00	3.00	4.00
1	Sorreah R	4.00	5.00	6.00
:	Sperri R	3.50	4.50	5.50
١.	Tdler R	2.50	3.50	4.50
١.	Trygar , R	2.50	3.50	4.50
	Tunner Hyren R	4.00	5.00	6.00
!	Tunneier's Boots R	2.00	3.00	4.00
! :	UggerR	2.00	3.00	4.00
! :	VenR	2.50	3.50	4.50
! :	VodaR	3.00	4.00	5.00
!	Vril	2.50	3.50	4.50
1 ;	Warlum R	3.50	4.50	5.50
,	Waspenne R	3.00	4.00	5.00
]	Weave Hyren R	3.00	4.00	5.00
١,		2.00	3.00	4.00
		3.00	4.00	5.00
١,	Wildfire, R	3.00	4.00	3.00

Heart of Paradise

MAGI NATION: DUEL: DREAM'S END

IATIO	N-200	1
95 00	125.00	150.00
2.25	3.25	4.25
30.00	40.00	50.00
25	.50	1.00
10	15	.2:
# 2x-31	their n	on-foè
	95 00 2.25 30.00 25 10	2.25 3.25 30.00 40.00 25 .50

i	Agram's Plaything	R	2 50	3,50	4.50
÷	Amanax	R	6.00	8.00	10,00
÷	A de la Charles Carrette	n	0.00	3.50	
٠	Ardenai Shadow Geyser	, K	2.30	3.38	4.50
	Arrtex .	R	2.50 2.50 2.50	3.50	4.50
÷	Ashio	, R	2.50	3.50	4.50
	Card Shadow Geyser .	R	2.50	3.50	4.50
	Chur	R	2.50		4.50
÷	CHUI	- 17		3.50	
٠	Cliff Hyren	K	5.00	7.00	9.00
٠	Cragnoc ,	R	2.50 2.50	3.50	4.50
	Deep Bart	R	2.50	3.50	4.50
*	Deliah	P	6.00	8.00	10.00
:	DCIM!	R		15.00	18.00
			12.00		
٠	Eider Vellup Eider Weebo	R	2.50 2.50	3.50 3.50	4.50
:	Firfer Weeho	R	2.50	3.50	4.50
	Ev. s Jellybeans	R	2.00	3.00	4,00
;	E Ci	n	2.50	3.50	4.50
:	Feet of Stone	- K			
÷	Gias Iome	_ K	2.50	3.50	4.50
	Grass Hyren	K	4.50	5.50	6.50
	Grega's Ring	R	2.00	3.00	4,00
		, IN	0.00		4.50
:	Grej	1.18	2.50 2.50	3.50	4.30
:	Greinia a Leialer	111	2.50	3.50	4.50
÷	Groli	R	4.00	5.00	6,00
:	Harmony	P	2.50	3.50	4.50
÷			2.50	3.50	4.50
÷	Heppeswip	- K	2.30		4.20
÷	Hubram	R	2.50	3.50	4.50
÷	105	R	2.50	3.50	4.50
÷	Jasker's Mask	R	2.50	3.50	4.50
:		R	2.00	3.00	4.00
÷	Jambor				
:	Jungle Hyren	K	4.00	6.00	8.00
:	Karak Necklade	R	2.00	3.00 3.50	4.00
:	Kesia	R	2.50	3.50	4.50
:	Kesia s Flute	0	2.50	3.50	4.50
•	Kesia s Hote	L/			
÷	Кон	K	2.50	3.50	4.50
	Kolte .	.R	2.50	3.50	4.50
÷	Lascinth	R	2.50	3.50	4.50
ŝ	M'Rika	R	5.00	8.00	10.00
:	M MAZ	- 0			
:	Marella	R	3.00	4.00	5.00
÷	MODE FAIR RECOUNTE	L/	2.50	3.50	4.50
:	Monarch Hyren .	. R	8.00	10.00	12.50
	Moso	.R	2.50	3.50	4.50
*	transp Chadau Carra		2.60	3.50 3.50 3.50	4.50
٠	Naroom Shadow Geyser	112	2.50	3.30	
•	hod,	R	2.50	3.50	4.50
	Orothe Shadow Geyser	R	2.50	3.50	4.50
:		R	2,50	3.50	4.50
:		R	2.50	3.50	4.50
:					
	Rock Hyren .	K	3.00	4.00	5.00
:			2.50 2.50	3.50 3.50	4.50 4.50
	Smoke Xyx	R	2.50	3.50	4.50
:	Corresponding Const		3.00	4.00	5.00
:	Streemily man	"IL			
:			2.50	3.50	4.50
	Stone Storm	R	3.00	4.00	5.00
ì	Storm Shield	R	2.50	3.50	4.50
:	Swamp Hyren	p	7.00	3.50 7.50	8.00
÷	Swainb Hitten	n.		0.00	
÷	lang n	R	6.00	8.00	10.00
:	Targ'n Ullig's Sungshot Underpeath Shadow Gen	R	2.50	3.50	4.50
•	Underneath Shadow Geys	res			
-		.R	2.50	3.50	4.50
	Martina	R	2.60	2.50	4.50
:	Vertigo		2.50 2.50	3.50 3.50	4.50 4.50
	Vogo	K	2.50	3.50	4,50
:	weave myren	K	2.50	3.50	4.50
1	Weave Mat	R	2.50	3.50	4,50
•	Weave Mind	p	2.50	3.50	4.50
;		71.	2.40		
	Weave Powder	.8	2.50	3,50	4.50
	Weave Winds	R	2.50	3.50	4.50
•	Yark Groves	8	2.50	3.50	4.50
	Yerthe	D	2.50	3.50	4.50
		n n			
	Zannah	R	6.00	8.00	10.00
,	Zaya	R	6.00	8.00	10.00

MAGI NATION: NIGHTMARE'S DAWN

	INTERACT	TIVE	IMAG	IN	ATLO	1-29	02	
٠	Uncommens				.25	51		1.00
	Commens				10	15	i	25
	Median foil	cards	prices	are	2x-3x	thair	170f1-	-foit
,	versions.							

All-High Kino Korg	. R	6.0B	8.00	10.00
Alpine Xamf	. R	3.00	4.00	5.00
Arosa	R	2.00	3.00	4.00
Saby Furok	R	6.00	8.00	10,00
Barak the Red	8	2 90	3.00	4.00
Bazha	R	2 00	3.00	4.00
Stade Hyren	R	4.00	6.08	8.00
Bog Weitisk	R	2.00	3.00	4.00
Bona	R	2.00	3.00	4.00
Culta	.R	2.00	3.00	4.00
dJarvish	Ą	2.00	3.00	4.00
Dark Cragnoc .	.8.	2.00	3.00	4.00
Darkbreed's Minion	R.	2.00	3.00	4.00
Darkness	R	2.00	3.00	4.00
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Firestorm Orish .	R	2.00	3.00	4.00
Flourish	R	2.00	3.00	4.00
Phong Hinka	.8.	4.00	6.00	8,00
Fog Hyren	8	6.00	8.00	10.00
Fassik, Ringsmith	R	2.00	3.00	4.00
Gate to Ombor	R	2.00	3.00	4.00
Ghazran	R	2.00	3.00	4.00
Gift of the Weave	R	2.00	3.00	4.00
Granas	R	6.00	8.08	10.00

MAGE KNIGHT DATA

1-2=COMMON 3-4=UNCOMMON 5-6=RARE PR=PROMO

Heart of the Sky	2.00	3.00	4.00	BurrewPR	2.00	3,00	4.00
Hurncane OrishR	3.00	4.80	5.08	Cave Hyren PR	2.00	3.00	4.00
loo muran	2.00	3.00	4 00	, Colossus PR	2.00	3.00	4.00
Ice nyren	4.00	6.00	8.00	· Coral Hymen	175	2.58	3.00
ungie Jile	2.00	3.00	4.00	Corlossus PR Corai Hyren PR Deep Hyren PR	2.00	3.00	4.00
Korg's PoetryR	2.00	3.00	4.00	Eidon (Foil)PR	14.00	20.00	24.00
Kybar s Fang R	2.00	3.00	4.00	Eidan	4.00	6.00	8.00
Kyon R	8.00	8.00	10.00	Energy Band (Fox) PR	4.00	5.00	6.00
Lady of the Sky R	2.00	3.00	4.00	Enrich (Foil) PR	4.00	5.00	6.00
The East Words	3.00	4.00	5.00	Evi Evu PR	2.00	3.00	4.00
M'lady Iyon , R	2.00	3.00	4.00	Evu (Foil) PR	8.00	10,00	12.50
Makoor R	2.00	3.00		Flame Control PR	4.00	5.00	6.00
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Moob Ring . R	2.00	3.00	4.00	Gia PR	5.00	7.00	9.00
Pyder , R	2.00	3.00	4.00	Giant Parathin PR	2.00	3.00	4.00
Pyder , R Rayle , , R	15.00	20.00	25.00	· Groli PR	2.00	3.00	4.00
Ritual SpearR	3.00	4.00	5.00	: Grow (Foil), PR	4.00	5.00	6.00
Rockside Hyren	2.00	3.00	4.00			3.00	4.00
SaladaritR	2.00	3.00	4.00	Heada PR	2.00	3.00	4.00
Salafy , R	2.00	3.00	4.00	Jaera (Foil) . PR	14.00	20.00	24.00
Sand Hyren R	8.00	10.00	12.00	Hok PR Hrada PR Jaeia (Foil) PR Kazm PR	2.00	3.00	4.00
Sand StrandsR	4.00	6.00	8.00	Kara (Fail) , PR	14.00	20.00	24.00
Scyalla R	2.00	3.00	4.00	KorgPR	4.00	6.80	8.03
Shaper's Apprentice R	2.00	3.00	4.00	Lava Balamant PR	2.00	3.00	4,00
Shard of the Great Fossil R	2.00	3.00	4.00	Leaf Hyren PR	2.00	3.00	4,00
Sikra R	2.00	3.00	4.00	: Lightning HyrenPR	2.00	3.00	4.00
Sneak Attack R	2.00	3.00	4.00	: Magam (Foil) . PR	8.00	10.00	12.50
Spei Pulse	2.00	3.00	4,00	Mobis (Foil) PR	8.00	10.00	12.50
Staff of Vines R	2.00	3.00	4.00		8.00	10.00	12.50
Starker's Boots R	2.00	3.00	4.00	Motash's Staff (Foil) PR	4.00	5.00	6.00
Statement of Core Values R	2.00	3.00	4.00	Rimboo (Foil)PR	8.00	10.08	12.50
Striped Komit R	2.00	3.00	4.00	O'Qua (Fo.i) PR	8.00	10.00	12.50
Suramo Huren R	2.00	3.00	4.00	Ora (Foil) PR	9.00	10.00	12.50
Swamp Hyren	2.00	3.00	4.00	• OrlonPR	2.00	3.00	4.00
Togoth R	2.00	3.00	4.00	Orwin (Foil)PR	8.00	10.00	12.50
Tomes of the Great Library R	2.00	3.00	4.00	DrwinPR	3.00	4.00	5.60
Tropical HyrenR	3.00	4.00	5.80	Poad PR	2.00	3.00	4.00
Tropica Vnoc R	2.00	3.00	4.00		19.00	25.00	30.00
Tryn Flame-Saver .R	2.00	3.00	4.00	: Quirle	2.00	3.00	4.00
Weed flyren 8		4.00	5.00	- Ravie's Cloak PR	4.00	5.00	6.00
Zungg Swarm . R	2.00	3.00	4.00	Rayje's SwordPR	4.00	5.00	6.00
ranka augus.		2,00	.,	Rock Huren PR	4.00	5.00	8.00

MAGI NATION: DUEL:

INTERACTIVE IMAGINATION-2001

6.00 30.00 30.00

6.00 8.00

8.00 10.00

8.00 8.00 2.00 10.00

PR PR PR PR

PROMOS

Weave Preview deck

Artyva ... Ashgar (Foil) Barak (Foil)

Blu (Foil) Bo' Asha

Kybar's Teeth Preview Deck Naroom Preview deck Orothe Preview Deck Shadow Naroom Preview Deck 6.00

4.UU	ŝ	BurewPR	2.00	3,00	4.00
5.08	:	Burrow PR Cover Hyren PR Cover Hyren PR Dolossus PR Cover Hyren PR Eddor (Foil) PR PR PR PR PR PR PR P	2.00	3.00	4.00
4 00		ColossusPR	2.00	3.00	4.00
8.00	٠	Coral Hyren	175	2.50	3.00
4.00	i	Deep Hyren PR	2.00	3.00	4.00
4.00	ì	Eidon (Foil) PR 1	4.00	20.00	24.00
4.00	÷	Fidon PR	4.00	6.00	8.00
10.00	8	Energy Rand (Fax) PR	4.00	5.00	6.00
4.00	÷	Carob (Sail) DD	4.00	5.00	6.00
5.00	Ė	Con Con DD	2.00	3.00	4.00
2,00	÷	C- (F-I)	0.00	10.00	12.50
4.00	i	EVU (FDI)	0.00	0.00	0.00
4.00	i	Flame Control PR	4.00	3.00	0.00
8.00	:	Gia (Foil) PR 1	4.00	20.00	24.00
4,00	i	Gia PR	5.00	7.00	9.00
4.00	2	Giant Parathin PR	2.00	3.00	4.00
25.00	•	Groli PR	2.00	3.00	4.00
5.00	è	Grow (Foil) PR	4.00	5.00	6.00
4.00	ŝ	Hok PR	2.00	3.00	4.00
4.00	ě	Heada PR	2.00	3.00	4.00
4.00	:	Issus (Foil) PR 1	4.00	20.00	24.00
12.00	3	Kerm DD	2.00	3 00	4.00
8.00	:	Your (Eail) DD 1	4.00	20.00	24.00
0.00	1	Rard (Foli) , FR .	4.00	00.00	9.00
4.00	ì	Korg	9.00	2.00	4.00
4.00	÷	Lava Balamant PK	2.00	3.00	4,00
4.00	î	Leaf Hyren PR	2.00	3.00	4.00
4.00	;	Lightning HyrenPR	2.00	3.00	4.00
4,00	÷	Magam (Foil) . PR	8.00	10.00	12.50
4.00	÷	Mabis (Foil) PR	8.00	10.00	12.50
4.00	ŝ	Motash (Foil) PR	8.00	10.00	12.50
4.00	:	Mntash's Staff (Foil) PR	4.00	5.00	6.00
4.00	ŝ	Nembase (Fnil) PR	8.00	10.08	12.50
4.00	à	Diffus (Fo i) PR	8 00	10.00	12.50
4.00	:	Oro /Enil\ DD	9.00	10.00	12.50
4.00	i	Orlon PR Orwin (Fos) PR Drwin (Fos) PR Pad PR Power of the Creators PR	2.00	3.00	4,00
4.00		Out (Car)	0.00	10.00	12.50
4.00	i	Unwin (ros)	0.00	4.00	5.00
4.00	3	UrwirPK	0.00	4.00	
5.80	;	Poad PR	2.00	3.00	4.00
4.00		Power of the Creators PK	19.00	25.00	30.00
4.00	:	Quirie PR Rayje s Cioak PR Rayje s Sword PR Rock Hyren PR	2.00	0.00	4.00
5.00	-	Rayje's Cloak PR	4.00	5.00	6.00
4,00		Rayle's SwordPR	4.00	5.00	6.00
	:	Rock Hyren PR	4.00	5.00	6.00
		Shimmer PR	2.00	3.00	4.00
	3	Shooting Star (Fnil) PR	4.00	5.00	6.00
	i	Sinder PR	2.00	3.00	4.00
	ě	Charle PR	2.00	3.00	4,00
	i	Chara DD	2.00	3.00	4,00
	i	Rock Hyren PR Shmmer PR Shooting Star (Foil) PR Sinder PR Stradis PR Submerge (Foil) PR Submerge (Foil) PR	7.00	5.00	6.00
10.00	3	Subhierge (FIH)	4.00	15.00	10.00
50.00	3	The Dark Iwins PK	0.00	13.00	10.00
50.00	3	Thunder Hyren PK	2.00	3.00	4.00
10.00	3	Thunderquake (Foil) PR 3	30.00	40.00	50.00
10.00	3	Timber Hyren , , PR	2.00	3.00	4.00
10.00	3	Tamorraw's Jewei PR	4.00	5.00	6.00
4.00	-	Tany Jones (Fail) PR 1	14.00	20.00	24.00
4.00	1	Tony Lones PR	9.50	12.00	15.00
12.50	i	True (Feil) PR	8.00	10.00	12.50
12.50	i	Ulk (Fail)	8.00	10.00	12.50
12.50	1	Warrada PR	2.00	3.00	4.00
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-	Scott WilliamsonR	3.00	4.00	5.00
ż	Sean Casey R	3,00	4.00	5.00
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· Jim Edmonds F			5.00
Ken Griffey, ar F			10.00
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: Mark Quinn		4.00	5.00
M ke Hampton . F		4.00	5.00
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Raul Mondesi F		4.00	
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LETHAL DECKS FOR GCG TOURNEYS

KilerDeck

Yu-Gi-Oh!

mash. Clunk. Thud. Three sounds you'll hear from your opponents' decks when you sic the Lord of D.—the Lord of Dragons for you Japanese speakers—and his horde on them.

TOP CARDS Big, bad dragons. These guys spell doom for your opponent. The baddest are the Blue Eyes White Dragon, which boasts a 3,000 attack strength, followed by the Tri-Horned Dragon, which comes in a close second at 2,850. Of course, the Lord Of D. is necessary to get

HOW IT BEATS YOU "Lord of Dragons" is a combo deck. The Flute combo-Lord Of D. plus Flute Of Summoning Dragon-is the main key to annihilating your opponent.

Since this deck is slow, a healthy dose of cards keep you alive until you get off the combo. Dark Hole, Raigeki and Fissure are basic cards to get rid of your opponent's monsters. Man-Eater Bug takes out threats, Hane-Hane blocks two different attacks, and Waboku prevents damage done to you and your forces. Trap Hole can remove some pesky monsters too, but it can only be used just after a monster has been summoned or flip-summoned, so use it wisely.

Once you get the combo out, it's almost too late for your opponent to stop the dragons from running rampant. On a good combo, you will summon the Lord Of D., a Flute Of Summoning Dragon and two big dragons. If your opponent has no monsters on the field, this will lead to at least 7,000 damage in one turn.

1 CARD Blue-Eyes White Dragon. The strongest normal monster in the game to this day, even in Japan. Need a better reason? ■ Edo Hrzic



Lord Of Dragons"

MONSTERS

- 3 Blue-Eyes White
- Dragon
- 2 Grant Soldier Of Stone
- 2 Hane-Hane
- 3 Lord Of D.
- 3 Man-Eater Bug
- 1 Trap Master
- 3 Tri-Horned Dragon

- 2 Card Destruction
- 1 Change Of Heart
- 1 Dark Hole
- 2 De-Spell
- 1 Fissure
- 3 Flute Of Summoning
- Dragon
- 1 Gravedigger Ghoul
- 1 Monster Reborn
- 1 Pat Of Greed

- 1 Raigeki
- 2 Remove Trap
- 2 Swords of Revealing Light

TRAP

- 3 Trap Hole
- 2 Waboku



3.00 3.00 4.00 5.00 5.00 6.00

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MALD O	HOLADONINE
WILE 5	HOWDOWN:
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2001	
DAGE	S POP
BASE	130

Shawn Green

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Omin Erstad R David Wells R Derek Jeter R Edgar Martinez R Edgardo Alfonzo R Frank Thomas R R Red Militat R	4.00	6.00	8.00
Edgar Martinez R	3.00	4.00	
Edgardo Alfonzo R	3.00	4.00	
Frank Thomas	4.00	5.00	
Dane thinks arrest a start	3.00	4.00	5.00
Gary Sheffield R	3.00 4.00	4.00	5.00
bion Dedenman C	4.00	5.00 6.00	8.00
sean Gramb	6.00	8.00	
ason Kenda. R	3.00	4.00	5.00
Jeff Barwell R	4.00	5.00	6.00
Jeff D'Amico R	3.00	4.00	5.00
Jeff Kent R	4.00	5.00	6.00
Jim Edmonds R	3.00	4.00	5.00
Johnny Damon R	3.00	4.00	5.00
Gary Sheffield R Grep Maddux R han Rodriguez R Jason Glamb. R Jason Kenda R Jeff Baywell R Jeff DAmieo R Jeff Kent R Josephino	3.00	4.00	5.00
Kazuhiro Sasaid	4.00	5.00	6.00
Kerth Folike	3.00	4.00 8.00	5.00
Keen Brown R	3.00	4.00	5.00
Las Castillo R	3.00	4.00	5.00
Manny Ramirez R	6.00	8.00	10.00
Mariano Rivera R	3.00	4.00	5.00
Mark McGwire R	6.00	9.00	10.00
Mike Hampton R	3.00	4.00	5.00
Mike Mussina R	0.00	8.00	10.00 10.00
MINE PIZZZZZZZZZZZZZZZZZZZZZZZZZZZZZZZZZZZZ	0.00	8.00	10.00
Pedro Martinez R	6.00	8.00	10.00
Phil Nevin R	3.00	4.00	5.00
Rafaei Furcal	3.00	4,00	5.00
Randy Johnson R	6.00	8.00	10.00
Rick Ankiel R	3.00	4,00	5.00
Robb Nen	3.00	4.00	5.00
Roberto Alomar R	4.00	6.00	8.00
Roberto Hemandez K	3.00	4.00 6.00	5.00
Roger Gemens R	3.00	4.00	5.00
Sammy Stee	8.00	10.00	12.00
Scott Flarton R	3.00	4.00	5.00
Scott Roien R	4.00	5.00	6.00
Terrence Long R	3.00	4.00	5.00
Tim Hudson	3.00	4.00	5.00
Todd Helton R	4.00	6.00	8.00
rodd Lones R	3.00	4.00	5.00
Tom Glavine , R	3.00	4.00	5.00
Trough Hoffman D	3.00	4.00	5,00 ±
Troy Glane b	3.00	4.00 4.00 4.00	5.00
Josa Vidro R. R. Kazulmor Sasaig R. Kazulmor Sasaig R. Kerth Folklee R. R. Kern Briffey, Jr. R. Kern Brown R. B. Liss Gastillo R. Malanny Ramirez R. Manano Rorera R. Manano Rorera R. Mark McGovera R. Mile Mussina R. Mile Mussina R. Mile Mussina R. Mile Phazza R. R. Homar Garciaparra R. Pedro Martinez R. R. Mile Phazza R. R. Homar Garciaparra R. Pedro Martinez R. R. Rafeas Furcial R. R. Rafeas Furcial R. R. Ramiry Johnson R. R. Rafeas Furcial R. R. Roberto Hermandez R. Roberto Alomar R. Roberto Alomar R. Sobot Ren R. Sammy Sosa R. Scott Rolen R. Scott Rolen R. Scott Rolen R. Scott Rolen R. Ferrence Long Tim Husson R. R. God R. Gelton R. G. Garcia R. G.	4.00	6.00	8.00
		,,,,,	
			:

MLB SHOWDOWN: 2001 PENNANT RUN

PENNANI HUNA

**TANDS BF THE CDAST-28 1

Full Set (200 cards) 400,00 509,00 800,00

Booster Pack (9 cards) 2,00 2,00 300

Booster Box (36 packs) 50,00 60,00 70,00

Uncommons 25 5,0 1,00

Uncommons 10 15 25

Barry Zito , , , , R	3.00	4.00	5.00
Ben Petrick R	3.00	4.00	5.00
Ben SheetsR	3.00	4.00	5.00
· Billy Wagner R	4,00	5.00	6.00
C. C. Sabathia , R	3.00	4,00	5.00
Chartes Johnson R	3.00	4.00	5.00
Corey Patterson	3.00	4.00	5.00
D'Angela Jimenez R	3.00	4.00	5.00
David Wells	3.00	4.00	5.00
Ellis Burks R	3.00	4.00	5.00
Freddy Garcia R	4,00	5.00	6.00
Ichiro R	8.00	10.00	12.00
Jimmy Rollins R	3.00	4.00	5.00
John Smoltz R	3.00	4.00	5.00
: Johnny DamonR	4.00	5.00	6.00
Jon Garland R	3.00	4.00	5.00
Jose Ortiz R	3.00	4,00	5.00
Manny Ramirez R	6.00	8.00	10.00
Mike Hampton . R	3.00	4.00	5.00
Mike MussinaR	6.00	8.00	10.00
Tomokazu OhkaR	3.00	4.00	5.00
Tony Gwyne R	3.00	4.00	5.00
Vernon Wells R	3.00	4.00	5.00

Jimmy RollinsR	4.00	6.00	8.00
Joe KennedyR	4,00	6,00	8.00
Josh Beckett R	10.00	12.00	15.00
Kazuhire Sasaki R	10,00	12,00	15.00
Ken Griffey ar R	12.00	15,00	20.00
Lance Berkman R	12.00	15.00	20.00
Larry Walker R	12.00	15,00	20,00
Luis Gonzaiez , ,R	12.00	15.00	20.00
Manny Ramirez R	20.00	25.00	30.00
Marcus Giles R	6.00	8.00	10.00
Manago Rivera R	10.00	12.00	15.00
Mark Buehrle R	6.00	8.00	10.00
Mark Mulder R	6.00	8.00	10.00
Mike Mussina R	20.00	25.00	30.00
Mike PiazzaR	12.00	15.00	20.00
Paul Lo Duca	10,00	12.00	15.00
Phi Nevin	10.00	12.00	15.00
Randy Johnson R	20.00	25.00	30.00
Rich Aurilia R	1D.00	12.00	15.00
Roberto Alomar R Roger Ciemens R	12,00	15.00	20.00
Roger Ciemens R	12,00	15.00	20.00
Roy Oswalt R	6.00	8.00	10.00
Sammy Sosa R	20.00	30.00	40.00
Scott Rolen R	10.00	12.00	15.00
Tm Hudson R	10.00	12.00	15.00
Todd Helton R	10.00	12.00	15.00
Tony Batista	4.00	6.00	B.00
Troy Glaus R	6.00	8.00	10,00
Vladimir Guerrero R	12.00	15.00	20.00
A 10 2	_		



NBA SHOWDOWN: 2002 BASE SET

WIZARDS OF THE CDAST-2002 Fulf Set (285 cards) 400,00 600,00 800,00

AND BIG MONEY MAKERS AND LOSERS

BOOM: DISARM

Vampire: The Eternal Struggle has a tumultuous history between its name change if used to be Jyhad—and sale from WotC to White Wolf But it's maintained a cult fol-lowing. When Sabbat War hit players couldn't get enough and the set sold out Nowadays, numerous reres from the set top \$20, and a copy of Disarm recently sold for more than \$35.



MLB SHOWDOWN: 2002 BASE SET

MIXAROS OF THE COAST 2002 Pull Set (406 cards) 400.00 600.00 800.00

-	1 Bit OOL (400 GOI (60)	700,00	000,00	
:	Booster Pack (9 cards) Booster Box (36 packs)	2.00	2.50	3.00
:	Booster Box (36 packs)	50.00	60.00	70.00
	Starter Deck (30 cards) .	7.00	8.00	9.00
:	Starter Box (10 decks)	60.00	70.00	
:		6.00	7.00	
	Draft Pack Box (12 packs)	60.00		
;	Incommons			
:	Commons			
:				100
:	Adam Dunn R	10.00	12.00	15.00
:	Albert Pujois R	12.00	15.00	20.00
:	Alex Rodriguez R	20.00	25.00	30.00
,	Ramy Bonds R	35.00	50.00	85.00
	Ren Sheets R	6.00	8.00	10.00
:	Barry Bonds R Ben Sheets R Bernie Williams R	10,00	12.00	15.00
;	Bobby Higginson R	4.00	6.00	8.00
:	Bret Boone	10.00	12.00	15.00
:	Brian Gries	10.00	12.00	15.00
:	C. C. Sabathia R	6.00	00.8	10.00
ì	Carlos Beltran R	4.00	6.00	8.00
	Garlos Delgado R	6.00	8.00	10.00
:	Carlos Delgado R Chipper Jones R Cristian Guzman R	12.00	15.00	20.00
:	Cristian Guzman R	4.00	6.00	8.00
:	Cart Schilling R	12.00	15.00	20.00
:	Derek Jeter R	20.00	25.00	30.00
:	Derek Jeter R Edgar Martinez R	6.00	9.00	10.00
÷	Freddy Garcia R	20.00	25.00	30.00
:	Greg MadduxR	12.00	15.00	20.00
:	Ichiro SuzuloR	20.00	25.00	30.00
	Ivan Rodriguez R	12.00	15.00	20.00
	D. Drew R	10.00	12.00	15.00
	Jason Giambi R	20.00	30.00	40.00
Ė	Jeff Barrwell R	10.00	12.00	15.00
	Jeff Kent	12.00	15.00	20.00
:	Jim Edmonds R	6.00		10.00
	lim Thoma	10.00	12 DB	15.00

	Starter Deck (30 eards) Starter Box (10 decks) Draft Pack (60 eards) Draft Pack Box (12 packs) Jacommons Commons	7.00 60.00	8.00 70.00	8
į	Draft Pack (60 cards).	6.00	7.00	
3	Draft Pack Box (12 packs)	60.00	70.00	8
ŝ	Jacommons , ,,,,	.25	.50	
ŝ	Commons	.10	.15	
1				
Total of the late	Alian Houston R	2.00	3,00	
1	Alien Iverson	6.00	8.00	1
3	Alonzo Mourning R	2.00	3.00	
ŝ	Andre Miller R Antawn Jamson R	2.00	3.00	,
;	Antawn JamisonR	2.00	3.00	-
3	Antoine Walker R	4.00	5.00	- 4
:	Antonie Davis R	2.00	3.00	-
:	Antonio McDyessR	2.00	3.00	- 1
i		2.00	3.00	- 1
:	Bonzi Wells	2.00	3.00	- 4
i	Chris Webber R Cuttino Mobley R Canny Fortson R	4.00		- 1
i	Cutting Mobley R	2.00		- 2
:	Danny Fortson R	2.00	3.00	- 6
÷	David RobinsonR	3,00	4.00	-
÷	Dikembe Mutombo R	2.00	3.00	- 4
:	Dirk Nowitzki R	2.00	3.00	ı
۰	Eddle Jones R	2.00	3.00	- 1
•	Elton Brand	3.00	4.00	1
1	Bary Payton	2.00	3,00	ì
į	Gienn Robinson R	2.00	3.00	4
3	Grant Hill R	4.00	6.00	8
i	Jaien Rose R	2.00	3.00	- 2
÷	Jamal Mashburn R	2.00	3.00	- 1
÷	Ann Kidd	6.00	0.00	1(
Ē	Jerry Stackhouse R	2.00	3.00	A
ŧ	John Stockton R	2.00	3.00	ě
:	Karl Malone R	2.00	3.00	4
:	Kerth Van Horn R	2.00	3.00	4
i	Kevin Gamett R	4.00	6.00	8
:	Jerry Stackhouse R John Stockton R Karl Malone R Kerth Van Horn R Kevin Garnett R Kobe Bryant R Lorenzen Wright R	8.00	10.00	12
:	Lamar Odom R	2.00	3.00	1
÷	Lorenzen Wright R	2.00	3.00	ž
	so one or ringitt / D	An Will	W-00	- 7

Booster Box (36 packs)	50.00	60.00	70.
Starter Deck (30 pards)	7.00	8.00	9.
Starter Box (10 decks)	60.00	70.00	80.
Draft Pack (60 cards). Draft Pack Box (12 packs) Jocenmons	6.00	7.00	8.
Draft Pack Box (12 packs)	60.00	70.00	80.
Jacommons , ,,,,	.25	.50	1.
Jacommons	.10	.15	
Allan Houston	2.00	3,00	4.
Alien IversonR	6.00	8.00	10.
Alanza Mauming R	2.00	3.00	4.
Alonzo Mourning R Andre Milker R	2.00	3.00	4.
Antawn Jamison R	2.00	3.00	4.
Antoine Walker R	4.00	5.00	8.
Antonie Davis R	2.00	3.00	4.5
Antonio McDyessR	2.00	3.00	4.1
Baron Davis	2.00	3.00	4.1
Beron Davis R Bonzi Wells R Chris Webber R Cuttino Mobley R	2.00	3.00	4.1
Chris Webber R	4.00	5.00	6.4
Cuttino Mobley R	2.00	3.00	4.1
uanny Fortson K	2.00	3.00	4.1
David RobinsonR	3.00	4.00	5.0
Dikembe Mutombo R	2.00	3.00	4,1
Niek Mouetzki D	2.00	3.00	4.0
Eddle Jones R	2.00	3.00	4,0
Elton BrandR	3.00	4.00	5.0
Sary PaytonR	2.00	3.00	4.0
Gienn RobinsonR	2.00	3.00	4.0
odde Jones R Elton Brand R Sary Payton R Genn Robinson R Srant III R Jaen Rose R	4.00	6.00	8.0
Jaien Rose R	2.00	3.00	4.0
SALUAL MIGRITION	2.00	3.00	4.0
ason Kidd	6.00	8.00	10.0
lerry Stackhouse R	2.00	3.00	4.0
John Stockton , R Karl Malone , R	2.00	3.00	4.0
Karl Malone	2.00	3.00	4.0
terth van Horn	2.00	3.00	4.0
Cevin Garmett R	4.00	6.00	8.0
Kobe Bryant . R	8.00	10.00	12.0
amar Odom , R	2.00	3.00	4.0
Kobe Bryant , R amar Odom , R orenzen Wright , R	2.00		4.0
Marcus Camby , , , R	2.00	3.00	4.0

The state of the s	1 may 1 may 1	-		DESSIE AUTISTICAL
				Jimmy Smith .
	_			Joe Johnson
ster Pack (9 cards)	2.00	2.50	3.00	Junior Seat
ster Box (36 packs)	50.00	60.00	70.00	DETHI INGHISC +1 1 11
ter Deck (30 pards)	7.00	8.00	9.00	Kurt Warner .
ter Box (10 decks)		70.00	80.00	MI TO MINICI
to bux (10 usuks)	00.00	7.00		Lee Woodall
ft Pack (60 cards). ft Pack Box (12 packs)	0.00		8.00	London Fletcher
rt Pack Box (12 packs)	00.00	70.00		Marshall Faux
emmans ,	.25	.50	1.00	Marvin Harrison
nmons	.10	.15	25	Mike Astott
				Mike Anderson . Muhsin Muhammad .
n Houston R	2.00	3.00	4.00	Muhsin Muhammad .
n Iverson	6.00	8.00	10.00	Peyton Manning
zo Mourning R re Miller R	2.00	3.00	4.00	Randy Moss
re MillerR	2.00	3.00	4.00	Ray Lewis
awn Jamison R	2.00	3.00	4.00	Rich Gannen
nne Walker R	4.00	5.00	6.00	Rich Gannon . Ricky Watters
nie Davis	2.00	3.00	4.00	Robert Smith
mo McDyessR	2.00	3.00	4.00	Ronald McKinnon
on Davis	2.00	3.00	4.00	Sam Cowart
zi Wells R	2.00	3.00	4.00	Shanner Sharpe
s Webber R ino Mobley R ny Fortson R d Rabinson R	4.00	5.00	6.00	Tik. Barber
ina Mobley R	2.00	3.00	4.00	Tim Brown
ny Fortson R	2.00	3.00	4.00	Tim Couch
d Rohinson R	3,00	4.00	5.00	
mbe Mutombo R	2.00	3.00	4.00	Tony Boselli
Nowitzki R	2.00	3.00	4.00	Tony Gonzalez . Trace Armstrong
a longe D	2.00	3.00	4.00	Trace Armstrong
e Jones R n Brand	3.00	4.00	5.00	Trevor Pryce
Pauton	2.00	3.00	4.00	Warren Sapp
n RobinsonR	2.00	3.00	4.00	Zach Thomas
71, ,, 1000110007 (4.00	6.00	8.00	
it ⊬ll R	2.00	3.00	4.00	
n Rose R	2.00			NFL SHOW
al Mashbum R		3.00	4.00	IALT SUCEAL
n Kidd R	6.00	8.00	10.00	1ST
y Stackhouse R	2.00	3.00	4.00	101
Stockton , R Malone ,	2.00	3.00	4.00	& GOAL
Maione ,,,,,,,	2.00	3.00	4.00	GOOME
1 Van HornR	2.00	3.00	4.00	WIZARDS OF THE
r GamettR	4.00	6.00	8.00	Full Set (204 cards)
Bryant . R	8.00	10.00	12.00	Paneter Pank (Garda)

Michael Finley R	2.00	3.00	4.00
Nick Van Exel R	2.00	3.00	4.00
Paul Pierce R	4.00	6.00	8.00
Predrag Stojakovic R	2.00	3.00	4.00
Rashard Lewis R	2.00	3.00	4.00
Rasheed Wallace . R	2.00	3.00	4.00
Ray Allen	2.00	3.00	4.00
Requie Miller R	2.00	3.00	4.00
Richard Hamilton R	2.00	3.00	4.00
Ron Merger	2.00	3.00	4.00
Shaquille O'NeaR	6.00	8.00	10.00
Shareef Abdur-Rahim R	2.00	3.00	4.00
Shawn Marion R	2.00	3.00	4.00
Stephon Marbury R	2.00	3.00	4.00
Steve Francis	2.00	3.00	4.00
Terrell Brandon R	2.00	3.00	4.00
Tim Duncar	4.00	6.00	9.00
Tracy McGrady R	4.00	6.00	8.00
Vince Carter R	4.00	6.00	8.00



NFL SHOWDOWN: 2002 BASE SET

. WAZANDE DE THE COM	161-56	101	
Full Set (582 cards)	400.00	600.00	800.00
Booster Pack (9 cards)	2.00	2,50	3.00
Booster Box (36 packs)	50.00	60.00	70.00
Starter Deck (30 cards)	700	9.00	9.00
Starter Bex (10 decks)	60.00	70.00	80.00
Draft Pack (60 cards)	5.00	7.00	8.00
Draft Pack Box (12 packs)	60.00	70.00	80.00
Uncommons	.25	.50	1.00
Commons	10	15	.25
Brett Favre R	4.00	5.00	6.00

Brett Favre R	4.00	5.00	6.00
Brett Favre R Brian Griese R	3.00	4.00	5.00 :
Brian Jrlacher R	3.00	4.00	5.00
Bruce Matthews , R	2.00	3.00	4.00 E
Bruce Smith R	2.00	3.00	4.00
Bruce Smith	2.00	3.00	4.00
Charles Wooden P	3.00	4.00	5.00
Comy Billion D	2.00	3.00	4,00
Corey Dillon . R Darren Sharper . R Daunte Culpepper . R Dernox Brooks 8	2.00	3.00	4.00
Bounta Culannar D	4.00	5.00	6.00
Borney Product	2.00	3.00	4.00
Desmond Howard R	2.00	3.00	4.00
Donovan McNabbR	4.00	5.00	5.00
Dava Floha	2.00	3.00	4.00
Doug Flutie	4.00	5.00	6.00
Eddia George D	2.00	3.00	4.00
Edgenin lames P	4.00	6.00	8.00
Eddie George R Edgerin James R Emmitt Smith R Enc Hicks R Enc Moulds R Ency Washest	3.00	4.00	5.00
Eng Minte	2.00	3.00	4.00
Ene Maulde	2.00	3.00	4.00
France Uturahook	2.00	3.00	4.00
Wash Douglos	2.00	3.00	4.00
lomal Andorran	2.00	3.00	4.00
lamal Laurie D	2.00	3.00	4.00
Frank Wycheck R Hugh Douglas R Jamai Anderson R Jamai Lewis R Jason Gildon R	2.00	3.00	4.00
Jason SehomR	2.00	3.00	4.00
Jacon Taylor R	2.00	3.00	4.00
Jeff Garcia R	2.00	3.00	4.00
Jason Taylor R Jeff Garcia R Jerry Rice R	2.00	3.00	4.00
Jessie Amistead R Jimmy Smith R Joe Johnson R Junior Seat R	2.00	3.00	4.00 :
Jimmy Smith R	2.00	3.00	4.00
Joe Johnson	2.00	3.00	4.00
Junior Seat. R	3.00	4.00	5.00 :
Kevin Mawae R Kurt Warner R La Ro Giover R Lee Woodall R London Fletcher R Marshall Fau K R	2.00	3.00	4.00 :
Kurt Warner , R	4.00	6.00	8.00
La Roi Glover R	2.00	3.00	4,00 -
Lee Woodall , R	2.00	3.00	4.00 :
London Fletcher R	2.00	3.00	4.00
Marshall Faux	4.00	6.00	8.D0 =
Marvin Harrison R	2.00	3.00	4.00 :
Mike Astott R	2.00	3.00	4 00
Marvin Harrison R Mike Astott R Mike Anderson R	2.00	3.00	4.00
Mike Anderson. R Muhammad R Peyten Manning R Randy Moss R	2.00	3.00	4.00
Peyten Manning R	4.00	5.00	6.00
Randy Moss R Ray Lewis R	4.00	6.00	8.00
Ray PMR	4.00	5.00	6.00
Rich Gannen . R	2.00	3.00	4.00
Rich Gannon . R Ricky Watters R Robert Smith R	2.00	3.00	4.00
Robert Smith R	2.00	3.00	4.00 :
	2.00	3.00	4.00
Sam Lowart K	2.00	3.00	4.00
Sam Cowart R Shanner Sharpe R Tik Barber R	2.00	3.00	4.00 ÷
	2.00		
Tim Brown R	4.00	3.00	4.00 ÷
Tony Roselli D	2.00	5.00 3.00	4.00
Tors: Consular P	2.00	3.00	4.00 :
Trace Armstronn D	2.00	3.00	4.00
Tim Couch R Tony Boselli R Tony Gonzalez R Trace Armstrong R Trevor Pryce R	2.00	3.00	4.00
Ittemes Come	2.00	0.00	1.00

DOWN: 2002

WIZARDS OF THE CO.	AST-21	302	
Full Set (204 cards)	400.00	600.00	800.00
Booster Pack (9 cards)		2:50	3.00
Booster Box (36 packs)	50.00	60.00	70.00
Uncommons	.25	.50	1.00

MLB SHOWDOWN DATA

C-COMMON U-UNCOMMON R-RARE PR-PROMO

Carrinons	113	19	.20
Aaron Brooks , R	2.00	3.00	4.00
Adam Archuleta R	2.00	3.00	4.00
Andre Carter R	2.00	3.00	4.00
Brad Johnson R	2,00	3.00	4.00
Charlie Garner R	2.00	3.00	4.00
Chris Weinke R	2.00	3.00	4.00
Courtney Brown R	2.00	3.00	4.00
Doug Flutie R	2.00	3.00	4.00
Drew Brees R	2.00	3.00	4.00
Elvis Grbac R	2.00	3.00	4.00
Greg Clark R	2.00	3.00	4.00
uamai Reynoids . R	2.00	3.00	4.00
James Thrash R	2.00	3.00	4.00
Jerry Rice R	2.00	3.00	4.00
John Abraham R	2.00	3.00	4.00
Karen Robinson R	2.00	3.00	4.00
aDaınıan Temiinson R	4.00	6.00	8.00
Leonard Davis	2.00	3.00	4.00
Marcus Stroud R	2 00	3.00	4.00
Michael Vick R	4.00	6.00	8.00
Patrick Jeffers R	2.00	3.00	4.00
Rickey Dudley R	2.00	3.00	4.00
Todd Steussie R	2.00	3.00	4.00
Trent Green R	2.00	3.00	4.00
Wil Alien R	2.00	3.00	4.00
	-		



POKEMON: FIRST EDITION

WIZARDS OF THE COAST-1998

*	MAINTAINED OF THE POT	131-15	730	
:	Full Set (102 cards)	550.00		950.00
÷	Booster Pack (11 cards)	20.00		40.00
3	Booster Box (36 packs)	550.00		
i	Starter Set (2 decks)	10,00	15.00	18.00
	Theme Deck-Blackgut	9.00	10.00	12.50
:	Theme Deck-Brushfire	8.00	10.00	12.50
:	Theme Deck-Overgrowth	8.00	10.00	12.50
:	Theme Deck-Zap	8.00	10.00	
Ė	Lacommons	.25	.50	.25
:	Commons	10	.15	.25
:	Geninalis	10	-10	,20
÷	Alakazam , H	9.75	14.00	17.00
:	Alakazam H	3.50	4.50	5.50
ä	Beedriff	6.00	8.00	10.00
:	Diastoise II	9.75		
ē	Chansey		14.00	17.00
÷	Charizard H	60.00 2.50	70.00	80.00
:	Chanzard H Clefary Doil R Clefary		350	4.50
ŝ	Clerairy,F	2.00	3.00	4.00
÷	Computer Search	2.50	3.50	4.50
ì	Devolution Spray R	2.50	3.50	4.50
i	Dragonair R Duotno R	3.50	4.50	5.50
:		3.50	4.50	5.50
3	Electabuzz R Flectrode R	3.50	4.50	5.50
:	Electrode ,	3.50	4 50	5.50
Ξ	Gyarados , , , , , , , ,	9.50	12.00	15.00
Ė	Hitmonchan	4.00	5.00	6.00
÷	Imposter Professor Oak R Item Finder R	3.50	4.50	5.50
5	Item Finder R	3.00	4.00	5.00
÷	Lass. R	3.00	4.00	5.00
ì	Machamp H	6.00	8.80	10.00
;	Magneton , , , H	3.00	4.00	5.00
•	Machamp H Magneton , H Mewtyro , H	9.75	14.00	17,00
		4.00	6.00	8.00
:	Ninetales H	9.50	12.00	15.00
:	Pidgeotto R	3.50	4.50	5.50
:	Pokemon Breeder R	3.00	4.00	5,00
:	Pokemon Trader R	3.00	4.00	5.00
	Powwrath H	3.00	4.00	5.00
,	Ninetaies H Pidgeotto R Pokemon Breeder R Pokemon Trader R Polivrath H Raichu H	10.00	15.00	18.00
	SCOUR LE	3.00	4.00	5.00
:	Super Energy RemovalR	3.50	4 50	5.50
:	Venusaur	6.00	8.00	10.00
	Zapdos H	4,00	6.00	8.00
			4.44	0,00

POKEMON: BASE SET 2

WIZEROS OF THE COUST-2008

÷	INTERCORDS OF THE COL	21-21	MILE	
٠	Full Set (130 cards)	115.00	135.00	160.00
	Booster Pack (11 cards)	2.00	2.75	3.50
:	Booster Box (36 packs)	65.00	75.00	85.00
÷	Starter Set (2 decks)	8.00	10.00	12.50
:	Uncommans	.25	50	.25
:	Commons	.10	15	.25
i				
፥	Aakazam h	2.00	3.00	4.00
:	Beedrill , R	1.40	2.00	2.50
-	Blastoise H	8.00	10.00	12 50
:	Chansey H	2.00	3.00	4 00
	Chanzard	14.00	20.00	24.00
:	Cietable H	5.00	7.00	9.00
:	Clefairy H	5.00	7.00	9.00
:	Computer Search , , R	6.00	8.00	10.00
:	Dragonair , R	2.00	3.00	4.00
:	Dugtno ,,R	1 75	2.50	3.00
	Ejectabuzz, R	1 75	2,50	3.00
:	Electrode R	4.00	5.00	6.00
	Gyarados H	4 75	6.50	8.50
:	Hitmonchan H	5.00	7.00	9.00
	Imposter Professor Dak R	1.40	2.00	2.50
	Item Finder R	1,40	2.00	2.50
:	Kangaskhan R	1,75	2.50	3.00
	Lass	1.40	2.00	2.50
	Magneton H	4.75	6 50	8.50
	Mewtwo H	5,50	7.50	9.50
	Mr Mime R	2.00	3.00	4.00
	Nidoking H	5.50	7.50	9.50
	Nidoqueen , H	5.50	7.50	9.50
	Ninetales , , , H	4.50	6.00	8.00
	Progeot ,	5.50	7.50	9.50
	Pidgentta ,	3.00	4.00	5.00

Alex Rodriguez

PinsirR	2.00	3.00	4.00
Pokemon BreederR	4.00	5.00	6.0
Pokemon TraderR	1.40	2.00	2.5
Poinwrath	3.00	4.00	5.00
Raichu H	5.50	7.50	9.5
Scoop Up R	1.40	2.00	2.5
Scyther H	5.50	7.50	9.5
Sportax R	175	2.50	3.00
Super Energy Removal . R	1.40	2.00	2.5
VenomathR	1 75	2.50	3.0
Yenusaur H	8.00	10.00	12.5
Victreebel R	4.00	6.00	8.0
Wigglytuff H	5.50	7.50	9.5
Zapdos H	5.50	7.50	9.5
Cobana 1 , 1 1 1 1 1 1			
			_
POKEMON: JU	aic.	3 E	
BOVEIMOIA: 96	IND	LE	
DUZBORG OF THE COA	CT.10	00	

Pinsir R Pokemon Breeder R Pokemon Trader R Poliwrath Н	2.00 4.00 1.40	3.00 5.00 2.00	4.00 6.00 2.58	Da Da Da Da Da Da Da
PoirwrathH	3.00	4.00	5.00	Da.
Raichu	5.50	7.50	9.50	Da
Scoop Up R	1.40	2.00 7.50	2.50 9.50	Da Da
Scyther H	5.50 1.75	2.50	3.00	Da
Should be an Employed B	1.40	2.00	2.50	: Da
Monameth R	175	2.50	3.00	: Da
Venusalir	8.00	10.00	12.50	: Da
Victreebel R	4.00	6.00	9.00	: Da
Wigglytuff H	5.50	7.50	9.50	: Da
Polowrath H Razeh H Scoop Up R Scyther H Scoop T R Scyther H Scoper H Super Energy Removal R Venusaur H Venusaur H Wigsytuff H Zapeas H	5.50	7.50	9.50	Da
	-	_	_	Da
DOWERSON. II	i a i de	3 F		Da
POKEMON: JL	ING	LE		Da
WIZARDS OF THE COA	ST-15	199		Da Da
Full Set (64 cards)	160.00	180.00	205.00	Da Da Da
Booster Pack (11 cards)	3.00	4.00	5,00	Da
Booster Box (36 packs)	90.00	110.00	135,00	
Power Reserve Theme Deck	2.00	3.00	4.00	He
Water Blast Theme Deck	8,00	10.00	12.50 .25	He
Uncommons	-23	-0U	.25	Ra
Vel/ZARDS OF THE COPE- FL® Set (64 cards) Booster Pack (11 cards) Booster Box (36 packs) Power Reserve Theme Deck Water Blast Theme Deck Uncommons	ди	.10	.20	Da He He Ra Ra Ra Ra
Clefable	9.00	8.00	10.00	Ro
Clefable	3.00	4.00	5.00	100
Electrode H	6.00	8.00	10.00	1-
Electrode R Flareon H Flareon R Flareon R Flareon R Julteon B Julteon B Julteon R Kangaskhan H Kangaskhan R Mr. Mime H Mr Mime H Mr Mige	3.00	4.00 8.00	5.00 10.00	P
Flareon , H	6.00 3.00	4.00	5.00	15
riargon ,	2.00	3.00	4.00	: G
Initena R	3.00	4.00		
KannaskhanH	2.00	3.00	4.00	- M
Kangaskhan R	3.00	4.00		Fu
Mr. Mime H	6.00	8.00		: B0
Mr MimeR	3.00	4.00		; DU
NidoqueenH	3.00	4.00		Co
Nidoqueen ,	3.00 6.00	4.00 8.00	5.00 10.00	: "
Pidgeot O	3.00	4.00	5.00	Bs
Playeot	6.00	8.00	10.00	B)
Pinsr	3.00	4.00		Br
Scyther	4.00	6.00		: Br
ScytherR	4,00	5,00		: 50
Snorlax H	6.00	8.00		: D:
Snortax	3.00	4.00		Br
Vaporeon H	4.00	5.00		: Br
Vaporeon	3.00	4.00 4.00		Br
Venometh D	3.00	4.00		Ci
Victrephel H	6.00	8.00		Er
Victreehel R	3.00	4.00		Er
Vilenlume	3,00	4,00		Er
VileplumeR	3.00	4,00		5
Wigglytuff	5.00	8,00 4,00	10.00	: 21
Vaporcen Venomoth H Venomoth R Victreebel H Victreebel R Victreebel R Vileplume R Wileplume R Wigglytuff H Wigglytuff R	3.00	4.00	5.00	Fundamental Brown
	_	_	-	1

POKEMON: FO	SSI	L	
WHZARDS OF THE COA Full Set (62 cards) Booster Pack (11 cards)	ST-19 50,00 4,00 50,00	99	200,00 6,00 200,00 6,00 4,00
Commons .,	10	.50 15	, .25 .25
Aerodactyi H Aerodactyi R Articuno H Articuno R Ditto H Ditto R Dragonite H	3.00 3.00 3.00 3.00	4.00 4.00 4.00 4.00 9.00	5.00 5.00 5.00 5.00 11.00
Ditte	7,00 3.00 4.00 3.00 7,00	4.00 6,00 4.00 9.00	5.00 8.00 6.00 11.00
Gengar ,R Haunter	3.00 5.50 3.00 3.00	4.00 7.50 4.00 4.00	5.00 9.50 5.00 5.00
Hrimonlee R Hypno H Hypno R Kabutops H Kabutops R	3.00 5,50 3.00 5.50	4.00 7.50 4.00 7.58	5.00 9.50 5.00 9.50
Kabutops R Lapras H Lapras R Magneton H Magneton R	3.00 3.00 3.00 2.00 3.00	4.00 4.00 4.00 3.00 4.60	5.00 5.00 5.00 4.00 5.00
Moltres	6.00 3.00 5.50 3.00	8.00 4.00 7.50 4.00	10.00 5.00 9.50 5.00
Raichu H Raichu R Zapdos H Zapdos R	7,00 10,00 7,00 4,00	9.00 12.00 9.00 6.00	11,00 15,00 11,00 8,00

POKEMON: TEAM ROCKET

W	VIZARDS OF TI	HE COA	IST-20	100	
	ill Set (83 cards)			200.00	225,00
B	ooster Pack (11 car	ds)	2.50	3.50	4.50
B	ooster Box (36 pac	(s)	95.00	115.00	140.00
	ncommons		25	.50	.25
Č	ommons		,10	15	,25
D:	ark Alakazam	H.	3.00	4.00	5.00
D:	ark Alakazam	R	4.00	5.00	6.00
D:	ark Artick	н	3.00	4.00	5.00
B	ark Arbok	R	4.00	5.00	6.00
	ark Biastoise		4.00	6.00	8.00
	ark Biastoise		4.50	6.00	8.00

ark Charizard	10.00	12.00	15.00
ark CharizardR	8.00	10.00	12.50
ark Dragonite , H	4.00	5.00	6.00
ark DragonitsR	4.00	5.00	6.00
ark DugtrioH	2.00	3.80	4.00
ark Dugtrio	3.00	4.00	5.00
ark Goibat	2.00	3.00	4.90
ark GoibatR	3.00	4.00	5,80
ark Gyarados H	4,00	6.00	8.00
ark Gyarados R	3.00	4.00	5.00
ark Hypno H	7.00	9.00	11.00
ark Hypne R	3.00	4.00	5.00
ark MachampH	7.00	9.00	11.00
ark MachampR	3.00	4.00	5.00
ark MagnetonH	2.00	3.00	4.00
ark MagnetonR	3.00	4.00	5.00
ark Raichu	4.00	6.00	8.00
ark Slowbroh	4.00	6.00	8.00
ark SlowbroR	3,00	4.00	5.00
ark Vieptume	2.00	3.60	4.00
ark VijepiumeR	3.00	4.00	5.00
ark Weezing	3.00	4.00	5.00
ark Weezing R	3.00	4.00	5.00
ere Cemes Team Rocket H	2.00	3.00	4.00
ere Comes Team Rocket R	3.00	4.00	5.00
ainbow EnergyH	2.00	3.00	4.00
ambow EnergyR	3.00	4.00	5.00
ocket's Sneak AttackH	3.00	4.00	5.00
locket's Sneak AttackR	3.00	4.00	5.00
20,020 0. 00.1111,0000 2.1111			
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POKEMON: GYM HEROES

i	OTAL HEHOLD			
ì	WIZARDS OF THE CO.	IST-2 (an	
ŧ	Ful Set (132 cards)	130.00	150.00	175.00
ì	Booster Pack (11 cards)	1.75	250	3.00
i	Booster Box (36 packs) .	75.00	85.00	95,00
į	Uncommons	.25	.50	.25
ŝ	Ful Set (132 cards) Booster Pack (11 cards) Booster Box (36 packs) Uncommons Commons	10	.15	.25
÷				
į	Biaine's MoltresH Biaine's Qu.z #1R	8.00	10.00	12.50
i	Biame's Guz #1R	1,75		3.00
ì	Вгоск	5.00	700	
ŝ	Brock	2.50	3.50	
i	Brock's Goiem R	2.50	3.50	
1	Brock's Onux R	2.50	3.50	
i	Breck's Rhydon H Breck's Rhybern R	2.00 2.50	3.00	
i	Breck's Rhyhern R	2,50	3.50	
÷	Brock's Sandslash R	2.50	3.50	4.50
ŝ	Brock's Zubat R	2.50	3.50	
3	Charity R	2.50		
ì	Brock's Sandslash	6.00		
i	Епка R	2.50		4.50
-	Erika s ClefableH	6,50		10,50
į	Erika's ClefairyR Erika's DragonairH	2.50		4.50
ž	Erika's Dragonair	8.00		12.50
i	Erika's VictreebellR Erika's Vilepiume H	2.50		4.50
1	Erika's Vilepiume H	6.50		10.50
***************************************	Lt Surge	2.00		
1	Lt Surge	2.50		
	Lt. Surge's ElectabuzzR Lt. Surge's ElectabuzzR	2.00		
i	Lt. Surge's Electabuzz K	2.50		
i	Lt. Surge's Fearow H Lt. Surge's Magneton . H	7.00		
÷	Tr. Soude a Waduetou . W	6.00		10.00
i	LT. Surge's Raicht N	2.50 6.00		4.50
÷	Lt. Surge's Raicht R Misty H Misty R	2.50	8.00 3.50	
i	Misty	2.50	3.50	
÷	Misty's Cloyster		3.50	
i	Misty's GoldeenR Misty's PorwrathR	2.50		
i	Mistry Scorden	3.00		
i	Misty's Seadra			
3	Michre Tontage of			
:	Misty's Tentacruel	2.50		
:	Donarde Hitmonopon	8.00		
1	Docket's Maltree	4,00		
***************************************	Rocket's Hitmonchan	8.00	10.00	12.50
:	Rocket's Sporter	3,00	10.00 4.00	5.00
1	Sahona s Rengar	4.00	5.00	6.00
1	Sahana's Vennmath	2.50	3.50	4.50
1	Rocket's Scyther , Rocket's Snorkx , Rocket's Snorkx , Rocket's Snorkx , Rocket's Grand , Rocket's Training Gym	440	2100	7.00
1	Inc Inconces menting of the	1.75	2.50	3.00

POKEMON: GYM CHALLENGE

.....RR 1.75 8.00 2.50 10.00

The Rocket's Trap

@ 1 111 @ 111			
WIZARDS OF THE COA	ST-21	200.00	240.00
Full Set (132 cards) Booster Pack (11 cards)	1.76	2.60	3 00
Booster Box (36 packs)	1.70	2.00 oc no	9.00
Booster Box (36 packs)	10.00	03,00	.25
Uncommons	,20	190	
Commons	IU	15	.25
Blaine H	6.00	8.00	10.00
BlameR	2.00		4.00
	9.50		
	11,00	16.00	19.00
	2.00		4.00
Blanne's Ninetales R			
Brock's Dugtna .,,R	2.00		
Brock's Ninetales H	8.00		
Brock's ProtectionK	2,00		
Chaos Gym	2.00		
Erika's KindnessR	2.00	3,00	
Erika's VenusaurH	8,50		
Giovannih	6,00		10,00
Giovanni	2.00	3,00	4,00
Giovanni's GvaradosH	2.00	3.00	4.00
Giovanni's Last Resort R	2.00	3.00	4.00
Srocks Nunetales Brock's Protection R Chaos Gym. R Enkas Kondness R Enkas Kondness R Enkas Venusaur H Giovanni B Giovanni S Giovanni S Borandos H Giovanni's Machamp H Giovanni's Machamp H Giovanni's Machamp H	8.00	10.00	12.50
Giovanni's Nidologo H	8.00		
Giovanni's Nidolong H Giovanni's Nidoqueen R Giovanni's Persian H	2.00		
Cinvanni'e Peresan H	2.00	3.00	4.00

Giovanni's Machamp H Glovanni's Modoling H Giovanni's Modoling H Giovanni's Modoling R Giovanni's Pinsir R Koga H Koga R Koga's Arbok R

POKEMON: **NEO GENESIS**

WAIZARDS DE THE COAST-2000 Full Set (T11 cards) 140,00 200,00 240
Booster Pack (11 cards) 1.75 2.56 3.00 Booster Box (36 packs) 75.00 85.00 95.00 Uncommons 25 .50 2.5
Booster Box (36 packs) 75.00 85.00 95.00 Uncommons 25 .50 .25
Uncommons
Uncommons
Ampharos
Arcade Game R 2.00 3.00 4.00
Azumarili
Benossom
Cletta , , ,
Darkness Energy R 2.00 3.00 4.00
Donghan R 3.00 4.00 5.00
Ecogym R 2.00 3.00 4.00
Eiekid R 3.00 4.00 5.00
: Energy Charge R 2.00 3.00 4.00
Feraligatr (level 56) H 8.00 10.00 12.50
Feraligatr (level 69) . H 9.50 12.00 15.00
Focus BandR 2.00 3.00 4.00
Heracross H 3.00 4.00 5.00
Jumpluff , H 3.00 4.00 5.00

Houndour	2.7	H	6.00	8.00	19.00
Houndour		, R	3.00	4.00	5.00
Kabutops			6.00	9.00	10.00
			3.00	4.00	5.00
			6.00	8.00	10.00
	B		3.00	4.00	5.00
Politoed		Н	6.00	8.00	10.00
Politoed		. R	3.00	4.00	5.00
Poliwrath		. Н	3.00	4 00	5.00
			3.00	4,00	5.00
	111.1		5.00	8.00	10.00
Scizor		R	3.00	4.00	5,00
Smeargle			6.00	8.00	10.00
Smeargle			3,90	4.80	5.00
Tyranitar		н.,	8.00	10.00	12.50
Tyranitar			10.00	12.00	15.00
Jmbrean		ы.	8.00	10.00	12.50
Umbreon			4,00	5.00	6.00
Unown A			6.00	8.00	10.00
Unawn A		. R	3.00	4.00	5.00
Ursanno		. Н	6,00	8.00	10.00
Ursarino		R	3.00	4.00	5.00
Woobbuffet			6.00	8.00	10.00
			3.00	4,00	5.00
Yanma	.,(.,H	6.00	8.00	10.00
			3.00	4.00	5.00
					_

POKEMON: **SOUTHERN ISLANDS**

WIZARDS OF THE COA Uncommons Commons	.25 .10	.50 .15	
Ledyba H	2.00	3.00	4 4 5 8 4
Marill .H	2.00	3.00	
Mew H	2.00	3.00	
Slowking H	3.00	4.00	
Togeps H	4.00	6.00	
Vileplume H	2.00	3.00	

WIZARDS Uncommons Commons .	OF TH	E COA	.25 .10	.50 .15	.25 .25
Ledyba Marill Mew Slowking . Togepi Vileplume .	,	H H H	2.00 2.00 2.00 3.00 4.00 2.00	3.00 3.00 3.00 4.00 6.00 3.00	4,00 4,00 4,00 5,00 8,00 4,00

WHATEVER HAPPENED TO ...



Kingdra H	6.00	8.00	10.0
LugiaH	11,00	16.00	19.0
Magby	3.00	4.00	5.0
Mary R	2.00	3.00	4.0
Meganium (level 54) H	8.00	10.00	12.5
Meganium (level 57) H	8.00	10.00	12.5
Metal EnergyH	7.00	9.00	11.0
Murkrow	3.00	4.00	5.0
PichuH	4.00	6.00	8.0
Pokégear R	2.00	3.00	4.0
Recycle EnergyR	2.00	3.08	4.0
SkarmoryH	3.00	4.00	5.0
Slowring	4.00	6.00	8.0
Snease1,,R	4.00	5.00	6.0
SteelixH	8.00	10.00	12.5
Super Energy RetrievalR	2.80	3.00	4.0
T'me Capsule R	2.00	3.00	4.0
TogeticH	3.00	4.00	5.0
Typhiosion (level 55) H	10.00	14.00	17.0
Typhiosion (level 57)H	10.00	14.00	17.0
ifoundation field of trisisii	,0,00	,00	7110

POKEMON: **NEO DISCOVERY**

Ē	WIZARDS OF THE COA	151-21		
Ė	Full Set (75 cards)	140.00	200.00	240.00
	Booster Pack (11 cards)	1.75	2.50	3.00
ŧ	Booster Box (36 packs)	75.00	85.00	95.00
i	Uncommons		.50	.2
:	Commons		,15	,2
ŝ				
:	Beedrill R	3.00	4.00	5.0
:	Butterfree R	3.00	4,00	5.0
:	Espeon	8.00	10,00	12.5
į	Espeon R	3.00	4.00	5.0
:	Forretress H	6.00	8.00	10.0
i	Forretress R	3.00	4.00	5.0
:	Hitmontop ,H	2.00	3.00	4.0
i	HitmontopR	3.00	4.00	5.0
	Houndoom	8.00	10.00	12.5

4,00 12,50 12,50 4,00 4,00 4,00 4,00 4,00 4,00 3.00 10.00 10.00 3.00 3.00 3.00 4.00 3.00 3.00 8.00 8.00 2.00 2.00 2.00 3.00 2.00 2.00

POKEMON: **NEO REVELATION** WIZARDS OF THE COAST-2001

i	Hull Set (bb cards)	640,00		240.00
ŝ	Booster Pack (11 cards) .	1,75	2.50	3.00
i	Booster Box (36 packs)	75.00	85.00	95,00
ì	Uncommons	.25	.50	25
3	Commons	.10		.25
3				
-	Aerodactyi R	3.00	4,00	5.00
3	Ampharos H	6.00	8.00	10.00
L3	Blissey	6,00	8.00	10.00
1	Gelebi	10.00	14,00	17.00
ij	Celebi R	6.00	8.00	10.00
ı	CrobatH	6.00	8.00	10.00
1	DeliberdH	4.50	6.00	6.00
1	Entei ,,,H	6.00	8.00	1D.00
1	EnterR	4.00	5.00	6.00
1	Ha-ohH	15.00	22.00	26.00
1	He-nh R	10.00	15.00	20.00
1	Ho-ohR HoundoomH	4.00	6.00	8.00
-	Jumpluff	4.50		
1	Kinodra . R	3.00	4.00	5.00
1	Kingdra R Luga , R	6.00	8.00	10.00
Ц	Magneton		4.00	5.00
H	Misdreavis			8.00
1	Perygen2H			8,00
ij	RaichuR	6.00	00.8	10.00
	Raikou		12.00	15.00
	Raikou R		10.00	12.00
	Shin ng Gyarados H		12.00	15.00
1	Sharing Magikarp H		12.00	15.00
1	Skarmory R		4.00	5.00
1	Sneasei			4.00
1	Starmie			5.00
1	SudowoodoR		4.00	5.00
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į	Booster Pack (11 cards)	1.75	2.50	3.00
1	Booster Box (36 nacks)	75.00	85.00	95.00
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	Dark Darrage	3.00	4.00	5.00
	Dark Porygunz	4.00	5.00	6.00
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	Dark Subwally	9,00	10.00	
•	Dark Turnetor	9.00	10.00	
	Dark Impures	4.00	5.00	
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	Light Lashum D	4.00	5.00	
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	Light Mochamp	4.00	5.00	
	Light Discovering D	4.00	5.00	
	Light Froswing	9,00	10.00	
	Hirana Esarra	9.00	10.00	
	Dodie Tower	4.00 12.00	5.00	
•	Shiming Celebi	12.00	15.00	
	Change Changers H	25.00	30.00	
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Kabuto (W stemp)		Liggtypuff (cassette offer	PR			
Meewth (Idol-bardere) PR 450 6.00 8.00 Mew (Forl) PR 450 6.00 8.00 Mew (Non-Int) PR 250 3.00 4.00 6.00 Mewtwo (#12) PR 10.00 15.00 8.00 Mewtwo (#14) PR 4.00 5.00 6.00 Mewtwo (morie stamp) PR 4.00 5.00 6.00 Misdreavas PR 8.00 4.00 5.00 Mistry's Psyduck (W stamp) PR 3.00 4.00 5.00 Mistry's Seadra (Gym Herres preriesse) PR 9.50 12.00 15.00 Mistry's Seadra (Gym Herres preriesse) PR 9.50 12.00 15.00 Mistry's Seadra (Gym Herres preriesse) PR 9.50 12.00 15.00 Mistry's Seadra (Gym Herres preriesse) PR 9.50 12.00 15.00 Mistry's Seadra (Gym Herres preriesse) PR 9.50 12.00 15.00 Mistry's Seadra (Gym Herres preriesse) PR 9.50 12.00 15.00 Pichu (fot) (Pokemon esque) PR 4.00 5.00 6.00 Pilkashu (#27) PR 4.00 5.00 6.00 PR 4.00 5.00 6.00 PR 4.00 5.00 6.00 PR 4.00 6.00 6.00 6.00 6.00 6.00 4.00 6.00		: Kabuto (W stamp)	. PR	4.00	5.00	
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Mew (Foil)		. Meowth (Game Boy)	PK	4.00		
Mew (Non-for)		: Meawth (Gold-bardered)	PK	4.50		
Meartwo (#12)		- MSM (I-0-1)	PK	4.00		
Mewtwo (±14)		Mew (Non-ron)	. PK			
Mistry's Seaura (Gym Hernes prerelesse) 15.00 15		: Mewtwo (#12)	, PK	4.00		
Mistry's Seaura (Gym Hernes prerelesse) 15.00 15		Mewtwo (#14)	. רת	4.00		
Mistry's Seaura (Gym Hernes prerelesse) 15.00 15		Mewtwo (movie stamp)	DD.	2.00		
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Maitres (Pokeman 2000 move))	may a contra (ayiii non	PR	9,50	12.00	15.00
PR 3.00 4.00 5.00 Picha (foil) (Pokemen reague) PR 4.00 5.00 6.00 Pikach J (#1))	Maltres (Pokeman 2000 r				
PR 4.00 5.00 6.00 1 Pikachu (#1) PR 4.50 6.00 6.00 3 Pikachu (#27) PR 4.00 5.00 6.00)		PR	3.00	4.00	5.00
PR 4.00 5.00 6.00 1 Pikachu (#1) PR 4.50 6.00 6.00 3 Pikachu (#27) PR 4.00 5.00 6.00)					
1 . Pikachu (#1))		PR	4.00		
Pikachu (#27)PR 4,00 5,00 6,00 Pikachu (E3/Red Cheeks) PR 40,00 50,00 60,00	1	. Pilcach.ı (#1)	PR	4.50		
Pikacha (E3/Red Cheeks) PR 40,00 50.00 60.00	1	: Pikachu (#27)	PR	4.00		
	J	: Pikacha (E3/Red Cheeks) PR	40,00	50.00	60.00

Pikach, (E3/Yellow Cheek	S)			
	PR	10.00	15.00	18.00
Рькасћ. (јитво)	PR	4.50	6.00	8.00
Pikacht. (movie stamp)	PR	3.00	4.00	5.00
P kachu (Pokemon 2000 v	ideo?	l		
(++)(= 14++)4 = 4 = b	PR	3.00	4.00	5.00
Pikachu (PokeTour 1999)	PR	9.50	12.00	15.00
Pikach s (W stamp)	PR	9.75	14.00	17 00
Porygon (Pokemon league	,			
	PR	3.00	4.00	5.00
Psyduck (Pokemon league)			
	PR	140	2.00	2.50
Sabrina's Abra (Nintendo F	owe	r)		
	PŖ	4,00	5.00	6.00
Scizor (for)	PR	3.00	4.00	5.00
Smeargle	PR	4.00	6.00	8.00
Surfing Pikachu	PR	3.00	4.00	5.00
Team Rocket's Medwith (Po	ken	ion leaf		
***** *********	PR	1.40	2,00	2.50
Togepi	PR	3.00	4.00	5.00
Unowa	PR	3.00	4.00	5.00
Venusaur (Pokemon strate)				
	PR	9.50	12.00	15,00
Wartortle (W stamp)	PR	4.50	6.00	8.00
Zapdos (Pokemon 2000 me	ovie)			
F 171711931173117311	PR	3.00	4,00	5,00

TENEWING COPPED

SHADOWFIST: LIMITED EDITION

NACUALUS CIRTER	ma	umen	132	l i	
Full Set (323 cards) .		100.00	150.00	200.00	٠
Booster Pack (12 cards)	* > 4	2.00	2,50	3,00	
Booster Box (36 packs)		50.00	50.00	70.00	:
Starter Deck (60 cards)		0.00	100	100	Ġ
Starter Box (12 decks)		50.DO	60.00	70.00	;
Incommons		.25	.50	25	:
Commens		.18	.15	.25	•
Standard Edition card	s are	0.6x-0.	8x the	value	:

Abysma Baughter A Adrenme hard R Assassins in Love Banish R Banish R Bathsm of Fire Bathsch mp Poternian R Big Brother Issen R Bathsch mp Poternian R Big Brother Issen R Brain Boy E Coppe ra Master R R Floating Fartress R R Floating Fartress R R Floating Fartress R R Floating Fartress R R R Cap Z ang Gross Yuk R Fax Pass R R Gao Z ang R Ghostiy Seducer R Homo Omega R L Jahann Sonengel R Jahnny Tso. R R Jueding Shelun R R Jueding Shelun R R Kar Far R King of the Thumber Pagedad	2,00 2,00 2,00 2,00 2,00 2,00 2,00 2,00	3.00 3.00 3.01 3.02 3.03 3.03 3.00 3.00 3.00 3.00 3.00	4.00 4.00 4.00 4.00 4.00 4.00 4.00 4.00
Kar Fer	2.00	3.00	4.00
Knoshta House R Last Stand R Maching Tee R Mark R Last R Last Stand Maching Tree R Last	2 00 2.00 2.00 4.00 2.00 2.00 2.00 2.00 2.	3.00 3.00 3.00 6.00 3.00 3.00 3.00 3.00	4.00 4.00 4.00 8.00 4.00 4.00 4.00 4.00

Jueding Shelun	Johnny TsoR	2.00	3.00
King of the Thunder Pageda K. noshita House R 2.00 3.00 Last Stand R 2.00 3.00 Last Stand R 2.00 3.00 Mad Deg McCroun R 4.00 6.00 Musming Tree R 2.00 3.00 Pages Balbuena R 2.00 3.00 Pages Balbuena R 2.00 3.00 Pages R 2.00 3.00 Pages R 2.00 3.00 Probability Man puletor R 2.00 3.00 Prototype X 2.00 3.00 Quan J R 2.00 3.00 Quan J R 2.00 3.00 Quan J R 2.00 3.00 Quan L R 2.00 3.00 Quan L R 2.00 3.00 Quan L R 2.00 3.00	Jueding Shelun R	4.00	6.00
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R 200 3.00	King of the Thunder Pagoda		
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Mourming Tree R 2,000 3,000 Mr A R 2,000 3,000 Mine Cuts R 2,000 3,000 Mines R 3,000		2.00	3.00
Mr x R 200 3.00 Nune Cuts R 20		2.00	3.00
Nirms, Yadav R 4,00 6,00 Old Master R 2,00 3,00 Scar Balbuena R 2,00 3,00 Philippe Benori R 2,00 3,00 Pobes Stathon R 2,00 3,00 Power of the Great R 2,00 3,00 Probability Man pulstor R 2,00 3,00 Prototype X R 2,00 3,00 Quan L R 2,00 3,00 Quen of the ice Pagoda R 2,00 3,00		2.00	3.00
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Redeemed Assassin R	2.00	3.00	4.0
Roar of the BeastR	2.00	3.00	4.0
Sacred Heart HospitalR	2.00	3.00	4.0
Safehouse	2.00	3.00	4.0
Seal of the Wheel	2.00	3.00	4.0
Secret HeadquartersR	2.00	3.00	4.0
ShadowfistR	2.00	3.00	4.0
Shamanistic Lieutenant R	2.00	3.00	4.0
: She of the Tortoise . R	2.00	3.00	4.0
· Shifting _availties R	2.00	3.00	4.0
Shifting Loyalties R Shift Ho Kua R	2.00	3.00	4.0
Silver Fist , , , , R	2.00	3.00	4.0
Snake Man , , , , , , R	2.00	3.00	4.0
Soul Maze , , , , , R	2.00	3.00	4.0
Spirit Frenzy	2.00	3.00	4.0
Strike Force R	2.00	3.00	4.0
: Suicide Mission	2.00	3.00	4.0
. Sun Chen R	4.00	6.00	8.0
Tactical TeamR	2.00	3.00	4.0
Tatsuya YanaiR	2.00	3.00	4,0
The CrucibleR	2.90	3.00	4.0
The Hanging Coffins	2.00	3.00	4.0
The Rackets	2.00	3.00	4.0
The Red Lantern Tavern R	2.00	3.00	4.0
The Unspoken Name , R	2.00	3.00	4.0
Theft of FortuneR	2.00	3.00	4.0
. Thing with 1000 Tongues R	4.00	6.00	8.0
· Tomb Spint R	2.00	3.00	4.0
Tranquil PersuaderR	2.00	3.00	4.0
: Tirtla Beach	2.00	3.00	4.0
* totale product transferring	2.00	5.50	7,01

Rah Rah Rasputine R RedGlare Chapse R Reverend RedGlare R Serena Ku R	2.00 2.00 2.00 2.00 2.00	3,00 3,00 3,00 3,00 3,00	4.00 4.00 4.00 4.00 4.00
Shinobu Yashida R Sung H R Tanbi Gulawu R The Golden Gunman R The Prof R Thunder Pagoda R Thunder Sword R Thunder Sword R	2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00	3,80 3,00 3,00 3,00 3,00 3,00 3,00 3,00	4.00 4.00 4.00 4.00 4.00 4.00 4.00 4.00
Wu Ta-Hsi R Xiu Xie Jiang R Yellow Senshi Chamber . R Ze Botelho R	2.90 2.00 2.00 2.00 2.00	3.00 3.00 3.00 3.00 3.00	4.00 4.00 4.00 4.00 4.00
SHADOWFIST:			
YEAR OF THE I		GON	
YEAR OF THE	20.00 800	30.00 7.00 60.00 .15	40.00 8.00 70.00 .25 4.00
	Redisiare Chapse Reverend Redisiare R. R. Serena Ku. R. Sergeant Blightman R. Shmobu Yashida R. Shmobu Yashida R. Tanbi Bulawu R. The Golden Gumman R. The Golden Gumman R. Thunder Pagoda R. Thunder Pagoda R. Thunder Sword R. Tung Tang Tang Tang Tang Tang Tang Tang Ta	Rah Rah Rasputine R 2.00 Reverend Redisare R 2.00 Reverend Redisare R 2.00 Serena K R 2.00 Shurbou Yashida R 2.00 The Golden Guiman R 2.00 The Golden Guiman R 2.00 The Golden Guiman R 2.00 Thunder Pagoda R 2.00 Thunder Pagoda R 2.00 Thunder Sword R 2.00 Thunder R 2.00	Rah Rah Rasputine R 2,00 3,00 Red Rah Rasputine R 2,00 3,00 Reverend RedGlare R 2,00 3,00 Serena K R 2,00 3,00 Sergeant Bilghtman R 2,00 3,00 Shripch Vashida R 2,00 3,00 Shung H R 2,00 3,00 The Glosen Gumman R 2,00 3,00 The Golden Gumman R 2,00 3,00 Thunder Pagoda R 2,00 3,00 Thunder Sword R 2,00 3,00 Thing Ting R 2,00 3,00 White Sershi Chamber R 2,00 3,00 Xiu Xie Jiang R 2,00 3,00 Xiu Xie Jiang R 2,00 3,00 Ze Batelho R 2,00 3,00

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Ultimate Mastery R	2.00	3.00	4.00
Vladimir Kovalov R	2.00	3.00	4.00
Water Sword	2.00	3,00	4.00
Web of the SpiderR	2.00	3,00	4.00
White Ninja	2.00	3,00	4.00
Wong Fe, Hong R	2.00	3.00	4.00
Zheng Yi Quan R	2.00	3.00	4.00
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SHADOWFIST: NETHERWORLD

: residence				
PAEDALUS ENT Full Set 134 cards) Booster Pack (12 car Booster Box (36 page Uncommons Commons	Tertali Tes)	100.00 2.00 50.00 .25 .10	150,00 2,50 60,00 .50 .15	200.0 3.0 70.0 29
Bao Chou Banket of Darkness Counterfert Heart . Dark Traveler Darkness Pagoda Death Shadow Elevator to Netherwo Eugene Fo Fre and Darkness Pa		2.00 2.00 2.00 2.00	3,00 3,00 3,00 3,00	4.00 4.00 4.00 4.00 4.00 4.00
Fire Pagoda Fire Pagoda Fonous George Gnarled Attuner Gonila Warfare Green Senshi Chambi Gupyi Zui 66 pagoda 68 pagoda 68 pagoda 68 pagoda 78 pago	R R R R R R R	2.08 2.00 2.00 2.00 2.00 2.00 2.00 2.00	3.00	4.00 4.00 4.00 4.00 4.00 4.00 4.00 4.00
King of the Fire Page	da . R	2.00		4.00

	R	2.00	3.00 3.00	4.0
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SHAUDWFIST: **THRONE WAR** Z-MAN GAMES-2000

	Ful Set (80 cards)	100.00	150.00	200,00
	Booster Pack (10 cards)	2.00	2.50	3.00
	Booster Box (24 packs)	50.08	60.00	70.00
	Uncommons	.25	.50	.25
	Commons	.10	15	
	Andrea Van de GraafR	2.00	3.00	4,00
	Ba-BOOM! R	2.00	3.00	4,00
	Demon EmperorR	2.00	3.00	4.00
	Dr. Celeste CarterR	2.00	3.00	4.00
	Ba-BOOM! R Demon Emperor R Dr. Celeste Carter R Dr John Haynes R Geo Zhann R	2.08	3.00	4.00
	Gao Zhang	2.00	3.00	4.00
	: Hall of Brilliance R	2.00	3.00	4.00
	Impenal Palace , R	2.00	3.00	4,00
	uul Szu , R	2.00	3.00	4.00
		2.00	3.00	4.00
	Leung Mu R	2.00	3.00	4.00
	Mad Monk	2.00	3.00	4.00
	Rarra R Leung Mu R Mad Monk R Diver Chen R Seven Evils R Shi Zi Hui R	2.00	3.00	4.00
	Seven Evils	2.00	3.00	4.00
	Shi Zi Hui	2.00	3.00	4.00
	The EmperorR	200	3.00	4,00
	The Monkey Who Would Be Ki		****	1700
į	R	2.00	3.00	4.00
	Titan um Johnson R	2.00	3.00	4.00
į	True Son of HeavenR	2.00	3.00	4.00
1	Xin Kar Sheng	2.00	3.00	4.00

SHADOWFIST: **NETHERWORLD 2**

	INCINCUARORI	ב עו		
	Z-MAN GAMES-2001			
1	Full Set (145 cards)	100.00	150.00	200,00
į	Booster Pack (10 cards)	2,00	2,50	3.00
1	Booster Box (24 packs)	50.00	60.00	70.00
	Booster Pack (10 cards) Booster Box (24 packs) Uncommons	.25	.50	.25
444	Commons	.10	.15	.25
1	Atourina BaktisriR	2.80	3.00	4.00
	Biomass Reprocessing Center			
1		2.00	3.00	4.00
	Chiu Fa	2.00	3.00	4.00
	Colones GriffithR	2.00	3.00	4.00
-	Colone Richtmeyer R. Darkness Pagada R. Dr Ally Matthews R. Dr Curtis Boatman R.	2.00	3.00	4.00
:	Dr Ally Matthews R	2.00	3.00	4.00
:	Dr. Curtis BoatmanR	2.00	3.00	4.00
i	Duodenum of Yang Lug R	2,00	3.90	4.00
:	Fire Pagoda R	2.00	3.00	4.00
:	Ouodenum of Yang Luo R Fire Pagoda R Funous George , R Genera, Fung , R	2.00	3,00	4.00
1	Genera, FungR	2.00	3.00	4.00
:	Genucius Louige K	2.00	3.00	4.00
i	Hiro Asataka R	2.00	3.00	4.00
:	Hung Hei Kwon R Ice Pagoda R	2.00	3.00	4.00
:	Je Pagoda K	2.00	3.00	4.00
ŝ	Je Par R Jeroen Becker R	2.00	3.00	4,00 4,00
i	King of the Fre Pageda . R	2.00	3.00	4.00
÷	King of the Thunder Pagoda	2,00	0.00	7.00
:	., R	2.00	3.00	4.00
į	Lucius Centares R	2.00	3.00	4.00
i	Lui Man Wat R Luisignan the Foo! R Luisignan's Automaton R Luisignan's Tower R Man With No Marne R	2.00	3.00	4.00
:	Lusignan the FoolR	2.00	3.00	4.00
;	Lusignan's Automaton R	2.00	3.00	4.00
÷	Lusignan's lower , , , R	2.00	3.00	4.00
÷	Man with no name R	2.00	3.00	4.00
į	Mr Red , ,	2.00	3.00	4.00
į	Once and Future Champion R	2.00	3.00	4.00
Ė	Paradox Beast	2.00	3.00	4.00
:	Queen of the Darkness Pagoda	1		
i	Queen of the Ice Pagoda . R	2.00	3.00	4.00
ŧ	Queen of the Ice Pagoda . R	2.00	3.00	4.00
:	Raven L R Red Don III Simon Oraskonc R	2.00	3.00	4.00
	Comman Deservation D	2.00	3.00	4.00
	Cong Va D	2,00	3.00	4.00
	Suong Xa R Temple of Boundless Meditatio	Z,00	0.00	4.00
	The Baron , R	2.00	3.00	4.00
	The Baron , , R	2.00	3.00	4.00
	The Bound	2.00	3.00	4.00
	The Burning King R	2.00	3.00	4.00
	The Bound	2.00	3.00	4.00
	The Golden Gunman R The Hub R The Junkyard PR	2.00	3.00	4.00
	The a placed DO	2.00	3.00	4.00
	The Prof D	2.00	3.00	4.00
	The Stranged Scream 9	2.00	3.00	4.00
	Thunder Pagoda R	2.00	3.00	4.00
ı	The Prof R The Strangled Scream R Thunder Pagoda R Wu Ming Yi R	2.00	3.00	4.00
-	,			

SHADOWFIST: SHAOLIN SHOWDOWN

H	Z-MAN GAMES-2001			
l	Full Set (144 cards)		150.00	200.00
ı	Panetos Book (10 aprela)	2.00	2.50	
ı	Booster Pack (10 cards) Booster Box (24 packs)	E0.00	2.00	70.00
ı	Hannemann	20.00	.50	
ŀ	Uncommons	10	.15	
H	Cornidons	IŲ	, Ia	.23
-	Big MackR	2.00	3.00	4.00
1	Chen Sho Kung R	2.00	3.00	
:	Commander CortissR	2.00	3.00	4.00
3	Doctor Shen	2.00	3.00	
1	Dragon Mountain . R	2.00	3.00	
ŝ	Fong Sa. Yuk R	2.00	3.00	4.00
i	Four Sorrows Island R	2.00	3.00	
	General Senggelingin R	2.00	3.00	
1	Gong Wei	2.00	3.00	
	Hartwell Iron WorksR	2.00	3.00	
:	Heaven's Peak R	2.80	3.00	
:	нотос В	2.00	3.00	4.00
:	lala Mané R	2.00	3.00	4.00
-	lala Mané , , , , R Jiang Xushen , , , , R	2.00	3.00	4.00
:	Juan "E Tigre" Velasquez R	2.00	3.00	4.00
į	Kathe KincardR	2.00	3.00	4.00
i	KinoshitaR	2.00	3.00	4.00
i	Koxo Chanel R	2.00	3.00	4.00
į	Lai KuangR	2.00	3,90	4.00
į	J Sen-HabR	2.00	3.00	4.00
i	MajachiR	2.00	3.00	4.00
:	MalachiR Miu Tsu Fa R	2.00	3.00	
÷	Monkey Chang R	2.00	3.00	4.00
Ē	Mouth of the Fire Righteous			
÷	P	2.00	3.00	4.00

	fata Warrand	7.00	0.00	1.00
	latie Kincaio	2.00	3,00	4,00
: !	unoshita	2.00		4.00
, ,	loko Chanel R	2.00		4.00
: [ai Kuang R	2.00		4.00
١,	」Sen-Hañ	2.00	3.00	4.00
: 1	Malachi , R	2,00	3.00	4.00
h	die Tse Fa	2.00	3.00	4.00
: 1	Jonkey Chang	2.00	3.00	4.00
: 1	louth of the Fire Righteous			
i	Catie Kincald R funoshita R funoshita R fuxo Chanel R al Kuang R al Kuang R al See-Halo R Alalachi R fun Tsi. Fa R	2,00	3.00	4.00
i k	dr X .R	2.00	3.00	4.00
- 1	latra, Thalnasser , R	2.00	3.00	4,00
. п	Mild Man Wu D	2.00	3.00	4.00
: p	tains of Ash	2.00	3.00	4.00
p	Mains of Ash R hosson Clan Killers R huan Lo R lachel McShane R eñor Ocho R hinobu Yashida R	2.00	3.00	4.00
G	han Lo R	2.00	3.00	4.00
R	achel McShane R	2.00	3.00	4.00
5	erior Ocho R	2.00	3.00	4.00
S	binobu Yashida R	2.00	3.00	4.00
		2.00	3.00	4.00
Ť	emple of the Shaolin Oragon	Lico	0100	-100
. "	R	2.00	3.00	4.00
Т	he Dragon Unyterding R	2.00	3.00	4.00
T	he Factorn King R	2.00	3.00	4.00
Ť	he Eastern King R he Unspoken Name R	2.00	3.00	4.00
т	ong Su Yin R			4.00
T	ong Su Yin R sung Jin . R	2.00		4.00
. "	rung um . K	2.00	5.00	7.00
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٦.	ΔΤΔ			- 1

SHADOWFIST:

	DARK FUTURE			
	Z-MAN GAMES-2002 Full Set (130 cards) Booster Pack (10 cards) Booster Box (24 cards) Uncommons	100.00 2.80 50.00	150.00 2.50 60.00 ,50	200.00 3.00 76.00
- 3		.10	.15	.25
	Battlechimp PotemkinR Borrowed NukeR	2,00	3,00 3,00 3,00	4,00 4,00 4,00
	Cetaract GorgeR Concourse GodardR Desdemona DeathangelR		3.00 3.00 3.00	4,00 4,00 4,00
*****	Destroyer	3.00 2.00	3.00 4.00 3.00	4,00 5,00 4,00
	Esteban Vicente	2 00	3.00 3.00 3.00	4.00 4.00 4.00
**************	Fo Shen R Fortress Omega R Funky Monkey PR Genera Olivet R Jason X	4.00 3.00 2.00	6.00 4.00 3.00	8.00 5.00 4.00
	Jason X	2.00 2.00 2.00	3.00 3.00 3.00	4.00 4.00 4.00
	Major HotheR Master HaoR	2.00 3.00 2.00	3.00 4.00 3.00	4,00 5,00 4,00
	Memory PalaceR Misery ToterbenR Mobile HQR	2.00 2.00 2.00	3.00 3.00 3.00	4.00 4.00 4.00
	Meunt MaxarakomburuR Nexus Tower	2.00 2.00 6.00	3.00 3.00 8.00	4.00 4.00 10.00
*******	Primus	2.00	3.00 3.00 3.00	4.00 4.00 4.00
:	Sergeant Blightman v2 R Serket R Temporal Realignment R The Pinnacles R Thing with a 1000 Tongues		3.00 3.00	4.00 4.00
	UrsusR Yung ChangPR	2.00 2.00 25.00		4.00
:		_	_	

SHADOWFIST: PROMOS

DAEDALUS/Z-MAN	GA	MES-	1995	
Incommons		.25	.50	.25
· Commons		.10	15	.25
Dragon Boat Festiva.	PR	2.00	3.00	4.00
Elephant Gun	PR	2.00	3.00	4.00
Katie Kincaid	PR	40.00	50.00	60.00
Nine Cuts	PR	2.00	3.00	4.00
Once and Future Champio		2.00	0.00	4,00
·	PR	2.00	3.00	4.00
Open a Can of Whoopass	PR	2.00	3.00	4.00
	PR	2.00	3.00	4.00
At B				
Silver Band	_PR	2.00	3.00	4.00
Sting of the Scorpion	PR	40.00	50.00	60.00
Sword of the Master	PR	2.00	3.00	4.00
The Eastern King	PR	2.00	3.00	4.00
The aunkvard	PR	2.00	3.00	4.00
Time to Kick Ass!		2.00	3.00	4.00
White Ninja	PR	6.00	8.00	10.00
Timite mija	IIV	2.00	0.00	10.00



STAR TREK: PREMIERE

LIMITED EDIT	ION		
DECIPHER-1995 Full Set (356 cards) Booster Pack (15 cards) Booster Pack (15 cards) Booster Box (36 packs) Starter Deck (60 cards) Starter Box (12 decks) Jncommons Commons Untimited Edition cards an	.25	60.00 8.00 80.00 .50 .15	3.00 70.00 9.00 90.00 25 .25
of their Umited versions.	E U.JX-1	LOA UNU	rasue
Albert Einstein R Allider Jerok R Allien Groupie R Alyma Nechayev R Ancient Computer R Anti-Time Anomaly R Arms Ston of Em R Avert Disaster R Barclay's Protomorphoss Dise Barclay's Protomorphoss	2.00 2.00 2.00	3,00 3,00 3,00 3,00 3,00 3,00 3,00 3,00	4.00 4.00 4.00 4.00 4.00 4.00
R	2.00	3.00	4.00
Betazoid Gift Box R Beverly Crusher R Borg Ship R	2.00 2.00 2.00	3.00 3.00 3.00	
· Bynars Weapon Enhancement			4.00

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Crystall.ne Entity Cultural Observation Cythenans

SHADOWFIST DATA

C-COMMON U-UNCOMMON R-RARE PR-PROMO

LETHAL DECKS FOR CCG TOURNEYS

Dragon Ball

3.00 4.00

repare to unleash Goku's Fury! Goku's Fury features a fistful of Cell Saga power cards in one of the punchiest decks you'll play.

TOP CARDS Red Style Mastery is the deck's haymaker. When entering combat, you may remove the top card from your discard pile in order to get a bonus to your physical attacks for the remainder of combat. If the card you removed was red, you get +3 power stages to your physical attacks, otherwise it's +1. Since more than one third of the deck is red, you'll get the full +3 pretty often.

Most of your red cards give you anger, too, which sets up an alternative route to victory. With Goku's Physical Attack, Goku's Training and Goku, the Saiyan, gaining anger won't be a problem.

HOW IT BEATS YOU Beatdown. You draw cards, you perform physical attacks. You are almost always going to have four or more cards in your hand during combat, and your physical attacks are always going to be dealing extra damage. Goku's Physical Attack and Goku's Training are both physical attacks that allow you to draw cards from your discard pile, in order to further demolish your opponent.

If your opponent somehow avoids the massive beating you have prepared for him, you can gain anger and win that way. Most of your red attacks give you anger, as do Red Blocking Hand, Tien's Mental Conditioning and Earth Dragon Balls 3 and 5. Mostly you won't be on the defensive, but there are a few cards in there just in case the tables are turned.

1 CARD Cell Saga's Red Style Mastery. No other mastery comes close. Doing extra damage by removing a card in your discard pile is an awesome benefit for a small cost. Joshua Minnon



"Goku's Fur

MAIN PERSONALITY

- 1 Goku, the Hero
- Goku the Saiyan
- 1 Goku, Earth's Hero
- 1 Goku, Leve 4 (Cell)
- 1 Goku, the All Powerful

MASTERY

1 Red Style Mastery (Cell)

PHYSICAL COMBAT

- 1 Ganic un's Kyoka ka Technique.
- 4 Gokus Battle Ready
- 1 Gokus Dashing Punch
- 4 Goku's Physica Attack 4 Goku's Training
- 3 Hidden Power Level

- 1 Nappa's Physica Resistance
- 3 Raditz Flyng Kick 3 Red Blocking Hand
- 3 Red Flight 3 Red Knee Bash 3 Rea Lifting K.ck
- 3 Red Power Rush 3 Red Power Strike
- 3 Red Shattering Leap 1 Vegeta's Physical Stance

ENERGY COMBAT

1 Nappa's Energy Aura 3 Red Energy Shed

COMBAT

1 Chiaotzu's Psychic Halt

- 3 Confrontation
- 3 Frieza Smiles 1 Red King Cold
- Observation
- 1 Time Is A Warnor's Tool
- 3 Trunks Energy Sphere

NON-COMBAT

3 Tien's Mental Conditioning 1 Vegeta's Quickness Dril

DRAGONBALLS

- 1 Earth Dragon Ball 1
- Earth Dragon Bal 3 1 Earth Dragon Ball 5

BATTLEGROUND/LOCATION

3 Kam 's Foating is and



STAR TREK: THE FAJO COLLECTION

BECIPHER-1997			
Full Set (18 cards)	200.00	250.00	300,0
Uncommons	.25	.50	.2
Commons	.10	.15	.2
1962 Roger Maris Baseball Co	ard		
PI	₹ 2.00		
Black Hole PI	8.00	10.00	12.0
Dixon Hill's Business Card Pl	2.00	3.00	4.0
DNA Metamorphosis Pl	2.00	3.00	4.0
Dr. Soong		8.00	10.0
Guinan P!	2.00	3.00	4.0
F.K.C. Chang PF	2.00	3.00	4.0
Kivas FajoPf	2.00	3.00	4.0
Locutus of BorgPF	10.00	15.00	20.0
_ore	2.00	3.00	4.0
Miles O'BnenPI	4.00		8.0
Persistence of Memory PF			4.0
Picard's Artificial Heart PF			4.0
Qapia'lPF			4.0
Sisters of Duras PF			10.0
Spot			4.0
Y-8		3.00	4.0
TaileraPF U.S.S. Pasteur PF	2.00	3.00	4.0
U.S.S. Pasteur, , . Ph	2.00	5.00	4.U

STAR TREK: **DEEP SPACE NINE**

DECIPHER-1998			
Full Set (280 cards)	200.00	250.00	300.00
Booster Pack (15 cards)	2.00		3.00
Booster Box (36 packs)	50.00	60.00	70.00
Uncommons	.25	.50	.25
Commons	.10	.15	.25
Aamın Marritza R		3.00	4.00
Access Relay Station R	2.00	3.00	4.00
Aid Fugitives , R	2.00	3.00	4.00
Airlock R	2.00	3.00	4.00
Audara R	2.00	3.00	4.00
Alien Gambling Device R	2.00	3.00	4.00
AltovarR	2.00	3.00	4.00
Automated Security System			
	2.00	3,00	4.00
Bajoran Civil War R	2.00	3.00	4.00
Bareil AntosR	2.00	3.00	4.00
Basebal R	2.00	3.00	4.00
Benjamin Sisko R	2.00	3.00	4.00
Bo'rak		3.00	4.00
Boheeka R	2.00	3.00	4.00
Borad	2.00	3.00	4.00
O	0.00	2.00	4.00

Darell Antos A	2.00	3.00	4.UU
Baseba	2.00	3.00	4.00
Benjamin Sisko R	2.00	3.00	4.00
Bo'rak R	2.00	3.00	4.00
Boheeka R	2.00	3.00	4.00
BoradR	2.00	3.00	4.00
Camping Trip , R	2.00	3.00	4.00
Centrat CommandR	2.00	3.00	4.00
Challot Constitution R	2.00	3.00	4.00
ChaJoh R Chamber of Ministers R	2.00	3.00	4.00
Changeling ResearchR	200	3.00	4.00
Colonel DayR	2.00	3.00	4.00
Cure Blight R	2.00	3.00	4.00
D'GhorR	2.00	3.00	4.00
DanarR	2.00	3.00	4.00
Deep Space 9/Terox NorR	2,00	3.00	4.00
Defiant Dedication Plaque R	2.00	3.00	4.00
DNA Clues	2.00	3,00	4.00
OukstR	2.00	3.00	4.00
Duranja	2.00	3.00	4.00
Elim GarakR	2.00	3,00	4.00
Enabran TainR	2.00	3.00	4.00
EntekR	2.00	3.00	4,00
Establish Tractor Lock R	2.00	3.00	4.00
Garak Has Some Issues R	2.00	3.00	4.00
Garak's Tailor ShooR	2.00	3.00	4.00
General KrimR	2.00	3.00	4.00
Gilora RejalR	2.00	3.00	4.00
Going to the Top R	2.00	3.00	4.00
Gruka R	2.00	3.00	4.00
Groumail R	2.00	3.00	4.00
Harvester VirusR	2.00	3.00	4.00
HO, Return Orb to BajorR	2.00	3.00	4.00
LK.C. Toh'Kaht ,R	2.00	3.00	4.00
Investigate RumorsR	2.00	3.00	4.00
Jadzia DaxR	2.00	3.00	4.00
Jake and hogR	2.00	3.00	4,00
Jaro EssaR	2.00	3.00	4.00
Julian Bashir R	2.00	3,00	4.00
Ка ОракаR	2.00	3.00	4.00
Kanna R	2.00	3.00	4.00
Ка Орака R Каппа R Кіта Nerys R Коплаз R	2.00	3.00	4.00
KonnasR	2.00	3.00	4.00
KovatR	2.00	3.00	4 00
епаль нозем Я	2.00	3.00	4.00
Li Nalas R	2.00	3.00	4.00

	- Annual Control		
Makbar	2.00	3.00	4.00
Martus Mazur R	2.00	3.00	4.00
Mora Pol R	2.00	3.00	4.00
Morka	2.00	3.00	4.00
Mystenous OrbR	2.00	3.00	4.00
Natima Lang ,	2.00	3.90	4.00
NeelaR	2.00	3.00	4.00
No Loose EndsR	2.00	3.00	4.00
ObjectiveR	2.00	3.00	4.00
0doR	2,00	3.00	4.00
Orb FragmentR	2.00	3.00	4,00
PallraR	2.00	3.00	4.00
Plan Simple Garak R	2.00	3,00	4,00
Plans of the Obsidian Order			
	2.00	3.00	4.00
Plans of the Tal ShiarR	2.00	3.00	4,00
PrakeshR	2.00	3.00	4.00
ProtouniverseR	2.00	3.00	4,90
Pup R	2.00	3.00	4.00
Razka Karn	2.00	3.00	4.00
Recruit Mercenaries .,,R	2,00	3,00	4.00
Rescue PersonnelR	2.00	3.00	4.00
RetayaR	2.00	3.00	4.00
Rawon	2.00	3.00	4.00
Sakonna	2.00	3 00	4.00

		D'deridex AdvancedR	2.00	3,00
		DamarR	2.00	3.00
		Empok NarR	2.00	3.00
Alliga pa	aa -	Founder Leader	2.00	3.00
	THE V.	Founder SecretR	2.80	3.00
		Sarak ,,R	2.00	3.00
. 1		Goran'AgarR	2.00	3.00
	40	K.C. Rotarran	2.00	3.00
	3	ssue Secret OrdersR	2.00	3.00
		Jaresh-Invo R	2.00	3.00
		Kai WinnR	2.00	3.00
	_ `	KeevanR	2.00	3.00
1		Keldon AdvancedR	2.00	3.00
	81.	KeoghR	2.00	3.00
	- M	KilanaR	2.00	3.00
		Kira FounderR	2.00	3.00
		Leyton FounderR	2.00	3.00
0.00	4.00	: Lovok Founder R	2.00	3.00
3.00	4.00	Lovok R	2.00	3.00
3,00	4,00	Martok FounderR	2.00	3.00
3.00	4.00	MartokR	2,00	3.00
3.00	4.00	Michael EddingtonR	2.00	3,90
3,00	4.00	O'Brien Founder	2.80	3.00
3.90	4.00	Office of the PresidentR	2.30	3.00
3.00	4.00	Office of the Proconsul R	2.30	3.00
3,00	4,00	Omet'iklanR	2.00	3.00
3.00	4.00	Orb of Prophecy and Change	2100	Opou
3.00	4.00		2.00	3.00
3,00	4,00	Remata'Klan	2.00	3.00
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2,00	9,00	Senator VreenakR	2.00	3.00
3.00	4.00	Steeper Trap	2.00	3.00
3,00	4.00	Talak'talanR	2.00	3.00
3.00	4,00	The Earning of Li Nalas R	2.00	3.00
3.00	4.00	The Great HallR	2.00	3.00
3.60	4.00	The Great Link	2.00	3.00
3.00	4.00	Toman'torax R	2.00	3.00
3,00	4.00	TragerR	2.00	3.00
3.80	4.00	U.S.S. Defiant	15.00	20.00
3.00	4.00	U.S.S. Rio Grande R	2.00	3.90
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OOMS AND BU BIG MONEY MAKERS AND LOSERS

BUST: THE ONE RING

The One Ring, a bust? years probably thinking Sure, the new Decipher version is one of the hottest cards in the game But we're talking about the Ring from Iron Crown's Middle earth DDG. Dince booking for \$50, it fell prey to the simple fact that the I.C.E. version is dead game. Occasionally, col lectors will want to grab one because it's cool, but it rand goes for more than \$10.



STAR TREK: THE DOMINION DECIPHER-1998

Full Set (130 cards)	200.00	250.00	300,00
: Booster Pack (15 cards)	2.00	2.50	3.00
Booster Box (36 packs)	50,00	60.00	70.00
Uncommons	-25	.50	.25
Commons	.10	.15	.25
10 and 01 R	2.00	3.00	4.00
Admiral Leyton , ,, ,, R	2.00	3.00	4,00
Arnat'igan	2.00	3.00	4.00
Betazed Invasion R	2.00	3.00	4.00
Borath R	2,00	3.00	4.00
ChiPok R	2.00	3.00	4.00
Chula The Chandra , , , R	2.00	3.00	4.00
Croden's Key R	2.00	3.00	4.00
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	Specific Commencer Commenc	h//	186
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STAR TREK: **BLAZE OF GLORY**

Zayra ..

į	DECIPHER-1999			
i	Full Set (130 cards)	200.00	250.00	300.00
i	Booster Pack (15 cards)	2.00	2.50	3.00
÷	Booster Box (36 packs)	50.00	60.00	70.00
:	Uncommons	.25	.50	.25
÷	Commons	10	15	.25
i				
i	A Good Day to LiveR	2.00	3.00	4.00
i	Admiral Ross R	2.00	3.00	4.00
į	Ambassador Tomalak R	2.00	3.00	4,00
i	Blood Dath R	2.00	3.00	4.00
;	Boons impersonatorR	2.00	3.00	4.00
i	Borg Cutting BeamR	2.00	3,00	4,00
ł	Chart Stellar Cluster R	2.08	3.00	4.00
ŧ	Chief D'Brien R	2.00	3.00	4.00
i	Chua The Abyss R	2.00	3.00	4.00
i	Donaid Varley R	2.00	3.00	4.00
ì	E-Band Emissions , R	2.00	3,00	4,00
÷	Elim R	2.00	3.00	4.00
į	Elim		8.00	10.00
Ē	Ennque MuzR	2.00	3.00	4.00
ŧ	Fajo's GalleryR	2.00	3.00	4.00
i	Geinon ,,	2.00	3,00	4.00
i	GoraxusR	2.00	3,60	4.00
İ	Gul MadredR	2.00	3.90	4.00
i	f.K.C. KoragaR	2.08	3.00	4.00
i	LK.C. LUKaraR	2.00	3.00	4.00
1	I.K.C. Negh'VarR	2.00	3.08	4.00
1	llon Tandro	2.00	3.00	4.00
:	Impersonate Captive R	2.00	3.00	4.00
:	Inside Operation ,R	2.00	3.00	4.00
:	Ixtana Rex	2.00	3.00	4.00
:	Jadzia Dax	2.00	3.00	4.00
:				

Jadzia uax	6.00	8,00	10,01
KangR	2.00	3.00	4.00
KavokR	2.00	3.00	4,00
KoothR	2.00	3.00	4.00
KorR	2.00	3.00	4.00
KraxonR	2.00	3.00	4,00
Kudak'EtanR	2.00	3.00	4,00
La Forge ImpersonatorR	2.00	3.00	4.00
Lecutus Borg CubeR	2.00	3,00	4.00
Locutus Borg CubeRF	6.90	8.00	10.00
Long Live the QueenR	2.80	3.00	4.00
Maximum Firepower , R	2.90	3.00	4.00
Miles O'BrienR	4.90	6.00	8.00
Odo FounderR	2.90	3.00	4.00
OutgunnedR	2.00	3.00	4.00
ParthokR	2.00	3.00	4.00
Picard ManeuverR	2.00	3.00	4.00
Quark Son of KeldarR	2.00	3.00	4.00
Riker WilR	2.00	3.00	4.00
Riker WilRF	6,00	8.00	10:00
Ro Laren R	2.00	3.00	4.00
Senator LetantR	2.00	3.00	4.00
Sword of Kahless,, R	2.00	3.00	4.00
Target These Coordinates R	2.00	3.00	4.00
The AlbinaR	2.00	3.00	4.00
TortureR	2,00	3.00	4.00
U.S.S. ThunderchildR	2.00	3.00	4.80
Worf Son of Mogh . R	2.00	3.00	4.00
			_
CTAD TOTAL			
STAR TREK:			
RULES OF ACQ	HIC	ITEM	IM
UOFFO OL MOG	ulu	HILL	

DECIPHER-1999

	ţ	DECIPHER-1999			
	i	Full Set (130 cards)	200.00	250.00	300.00
ľ	ì	Booster Pack (15 cards)	2.00	2.50	3.00
	į	Booster Box (36 packs)	50.00		
	į	Uncommons	.25	50	.25
1	ì	Commons ,	10	15	.25
	i	FOURTHING !	10	10	.20
	:	Аюшта	2.00	3.00	4.00
	÷	Apnex R	2.00	3.00	4.00
	i	Apnex	2.00	3,00	4.00
	Ė	Bractor R	2.00	3.00	4.00
		Breen CRM114 R	2.00	3.00	4.00
		Brunt	2.00	3.00	4.00
	•	Chua: The DoorR	2.00	3.00	4.00
7		Continuing Committee R	2.00	3.00	4.00
١		Deyos	2.00	3.00	4.00
	ŀ	Elizabeth Lense	2.00	3.00	4.00
			2.00	3.00	4.00
		Coomo Domesio D	2.00	3.00	4.00
		Gaila . R George Primmin . R Gral , , ,	2.00	3.00	4.00
		Grand Nagus GintR	2.00	3.00	4.00
		Grand Nagus ZekR	2.00	3.00	4.00
			2.00	3.00	4.00
		HagathR			
۱	U	kat'lka	2.00	3.00	4.00
۱		snka	2.00	3.00	4.00
Į		Jovis	2.00	3.00	4.00
i		Kasidy Yates , R	2.00	3.00	4.D0
ı		Krajensky FounderR	2.00	3.00	4.00
ı		Krayton R	2.00	3.00	4.00
ı		Kreechta . R Kukalaka . R	2.00	3.00	4 00
ı		Kukalaka . R	2.00	3.00	4.00
ı	ľ	Leck R	2.00	3.00	4.00
ı		Leeta	2.00	3.00	4.00
ı	٠	LemecR	2.00	3.00	4.00
ı		Lorin R	2.00	3.00	4.00
ı	,	Maihar'du R	2.00	3.00	4.00
ı		Marga	2.00	3.00	4.00
	÷	Morn R	2.00	3.00	4.00
	:	Naprem R	2.00	3.00	4.00
	:	Nog R	2.00	3.00	4.00
	÷	Omag	2.00	3,00	4.00
	÷	Orb of Wisdom . R	2.00	3.00	4.00
		unon syndicate bonilo r.	2.90	3.00	4.00
	ì	Patank	4,00	5.00	6.00
	i	Phased Cloaking DeviceR	2.06	3.00	4.00
	i	Protection Racket R	2,00	3.00	4.00
		Guark R	2.00	3.00	4.00
		Quark R Quark's BarR	2.00	3.00	4.00
	1	Quark's Isolinear Rods R	2.00	3.00	4.00
		Quark's Treasure . R	2.00	3.00	4.00
		Rom R	2.00	3.00	4.00
	:	Scepter of the Grand Nagus			
	:	R	2.00	3.00	4.00
	i	Senator Cretak R	2.00	3.00	4.00
		Senator Cretak R Starry Night . R	2.00	3.00	4.00
		Tower of CommerceR	2.00	3.00	4.00
	-	IIS S San Paulo	2.00	3.00	4.00
		U.S.S. San Paulo	2.00	3.00	4.00
	-	WIT OF ACCOUNTABILITY K	2.00	2,00	7.00

STAR TREK: THE TROUBLE

:	AALLH SKIRRE	r)		
į	DECIPHER-2000			
:	Full Set (141 cards)	200.00	250.00	300,00
i	Booster Pack (15 cards)	2.00	2.50	3.00
:	Booster Box (36 packs)	50.00	60,00	70.00
	Jacommons	.25	.50	.25
i	Commons	.10	.15	.25
i				
i	1,000 Tribbles (Bonus)R	2.00	3.00	4,00
i	1,000 Tribbles (Discard) .R	2.00	3.00	4,00
i	1,000 Tribbles (Rescue) R	2.90	3.00	4.00
i	10,000 Tribbles (Ga) R	2.00	3.00	4.00
۱	10,000 Tribbles (Ga) R 10,000 Tribbles (Pason)R	2.00	3.00	4.00

STAR TREK DATA

C-COMMON U-UNCOMMON R-RARE PR-PROMO F-FOIL VR=VERY RARE SR=SUPER RARE UR=ULTRA RARE

10,000 Tribbles (Rescue) R	2.00	3.00	4,00
100,000 Tribbies (Clone) R	2.00	3.00	4.00
100,000 Tribbles (Discard)			
R. R	2.00	3.00	4.00
100,000 Tribbles (Rescue) R	2.00	3.00	4.00
Arme DarvinR	2.00	3.00	4.00
Barry Waddle	2.00	3.00	4.00
Breen Energy-Dampening Wes	RDOR		
Breen Warship R	2.00	3.00	4.00
Breen Warship R	2.00	3.00	4.00
Brunt's Shuttle R	2.00	3.00	4.00
Captain Kirk . R Captain Koloth F	2.00	3.00	4.00
Captain Koloth	2.00	3.00	4.00
Chain Reaction Ricochet R	2.00	3.00	4.00
Chula: The Drink R	2.00	3.00	4.00
Chula: The Drink R Council of Warnors R	2.00	3.00	4.00
Deep Space Station K-7 R	2.00	3.00	4.00
Dominian Rattischin P	2,00	3.00	4.00
Dr. McCoy . UR Dulmer	20,00	30.00	40.00
Dulmer R	2.00	3,00	4.00
Ensign Chekov	2.00	3.00	4.00
Ensign O'Brien	2.00	3.00	4.00
Executive Authorization . R	2.00	3.00	4.00
Ferengi Infestation R	2.00	3.00	4.00
First Minister ShakaarR	2.00	3.00	4.00
Gal Gath'thong. R	2.00	3.00	4.00
Gal Gath'thong. R Greboedlog R	2.00	3.00	4,00
HQ- Orbita Weapons Platform			
HD Ornita Weapons Platform	2.00	3.00	4.00
I.K.C. Gr'oth R	2.00	3.00	4.00
J.K.C. Ning'tao	2.00	3.00	4.00
KerasR	2.00	3.00	4.00
Kira	2.00	3.00	4.00
.t. BaneyR	2.00	3.00	4.00
Lt. Bashir . , R	2.00	3,00	4.00
Lt Dax R	2.00	3.00	4.00
Lt. Sisko F	.25	.50	.25
Lt Sulu R	2.00	3.00	4.00
Lt Chura , , , R	4.00	5.00	6.00
Lucsty	2.00	3.00	4.00
Lumba	2.00	3.00	4.00
Make It So R	2.00	3.00	4.00
Mr Scatt R Mr. Spock R	2.00	3.00	4.00
Mr. Spock R	2.00	3.00	4.00
Odo	2.00	3.00	4.00
Orb of Time R	2.00	3.00	4.00
Resistance is Futile . R	2.00	3.00	4.00
Starsh p Enterprise R	2.00	3.00	4.00
Storen Attack Ship R	2.00	3.00	4.00
Odo	2.00	3.00	4.00
Third of Five	2.00	3.00	4.00
That Gar	2.00	3.00	4.00
Vela	2.00	3.00	4.00
Thot Gor	2.00	3.00	4.00
	2.00	3.00	4.00
	_	_	
OTAD TOCK			

4.00	STAR TREK:			
4.00	4			
4.00	REFLECTIONS			
4.00				
4.00	DECIPHER-2000			
4.00	Full Set (105 cards)	200.00	250.00	300.00
400 :	Booster Pack (15 cards)	3.00	4.00	
4.00 :	Booster Box (36 packs)	60.00	80.00	100.00
4.00	Uncommons .	.25	.50	25
4.00 :	Uncommons	10	15	.25
4.00				
4.00	10 and 01 SRI	F 15.00	20.00	25.00
4.00	100,000 Tribbles (picturing Ca	pt. Kirk)	
4.00		20.00	30.00	40.00
4.00	Admiral RikerUR	20.00	30.00	40.00
4.00	Alas, Poor Queen VRI Armus - Skin of Evil VRI	F 6.00	8.00	10.00
4.00 :	Armus - Skin of Evil VRI	6.00	8.00	10.00
4.00 :	Assimilate Homeworld VR	F 6.00	9.00	10.00
4.00 }	B'Etor SRI	F 15.00	20.00	25.08
4.00 ?	Barclay's Protomorphosis Dise	ase		
6.00		F 15.00	20.00	25.00
4.00	Barer Antos VRI	6.00	B.00	10.00
4.00	Benjamin Sisko SR	F 15.00	20.00	25.00
4.00	Betazoid Gift Box VRI		8.00	10.00
4.00	Beverly Crusher . SR	F 15.00	20.00	
4.00 }	Beverly Picard SRi	F 15,00	20.00	
4.00	Borg QueenUR	F 30.00	40.00	
4,00 }	Borg Ship . SRI	15.00	20.00	25.00
:	Byrrars Weapon Enhancement			
4.00	SRI	F 15.00	20.00	25.00
4.00 :	Central CommandSKI	15.00	20.00	
4.00			8.00	
4.00 ;		15.00	20.00	
4.00	Cryosatellite VRF	6.00	9.00	10.00
1 00 1	Donate on Cohe UDA	0.00	0.00	10.00

Cryoscalelite VRF 6,00 8,00 10,00 Crystawine Entry VRF 6,00 8,00 10,00 Crystawine Entry VRF 6,00 8,00 10,00 Cythenans SRF 15,00 20,00 25,00 Domar VRF 6,00 8,00 10,00 Data SRF 15,00 20,00 25,00 Data's Head SRF 15,00 20,00 25,00 Dearna Tro SRF 15,00 20,00 25,00 Dearna Tro SRF 15,00 20,00 25,00 Decius NPF 6,00 8,00 10,00 Devolian Door SRF 15,00 20,00 25,00 DubA Cluse NPF 6,00 8,00 10,00 DubA Cluse NPF 6,00 8,00 25,00 Esim Garak SRF 15,00 20,00 25,00	Chamber of Ministers .	2KF 15.UU	20.00	25.00
Cythenans SRF 15.00 2.000 25.00 Ddendex Advancad SRF 15.00 2.000 25.00 Damar VRF 6.00 8.00 10.00 Data SRF 15.00 2.000 25.00 Data be SRF 15.00 2.000 25.00 Dathen SRF 15.00 2.000 25.00 Deanna Tro SRF 15.00 2.000 25.00 Deedius VRF 6.00 8.00 10.00 Devidian Door SRF 15.00 2.000 25.00 DubA Clues VRF 6.00 8.00 10.00 Du Telex R'Mor UR 20.00 30.00 40.00 Dubat SRF 15.00 20.00 25.00 Esuponage Mission SRF 15.00 20.00 25.00 Esuponage Mission SRF 15.00 20.00 25.00 Salen VRF 6.00 8.00 10.00 Garak VRF 6.00 8.00 10.00 Gearak VRF 6.00 8.00 10.00 Geordu <td>Cryosatellite</td> <td>VRF 6.00</td> <td>9.00</td> <td>10.00</td>	Cryosatellite	VRF 6.00	9.00	10.00
Cythenans SRF 15.00 2.000 25.00 Ddendex Advancad SRF 15.00 2.000 25.00 Damar VRF 6.00 8.00 10.00 Data SRF 15.00 2.000 25.00 Data be SRF 15.00 2.000 25.00 Dathen SRF 15.00 2.000 25.00 Deanna Tro SRF 15.00 2.000 25.00 Deedius VRF 6.00 8.00 10.00 Devidian Door SRF 15.00 2.000 25.00 DubA Clues VRF 6.00 8.00 10.00 Du Telex R'Mor UR 20.00 30.00 40.00 Dubat SRF 15.00 20.00 25.00 Esuponage Mission SRF 15.00 20.00 25.00 Esuponage Mission SRF 15.00 20.00 25.00 Salen VRF 6.00 8.00 10.00 Garak VRF 6.00 8.00 10.00 Gearak VRF 6.00 8.00 10.00 Geordu <td>Crystanine Entity</td> <td>VRF 6.00</td> <td>8.00</td> <td>10,00</td>	Crystanine Entity	VRF 6.00	8.00	10,00
O'dendex Advanced SRF 15,00 20,00 25,00 Demar VPE 6,00 80,00 10,00 Data SRF 15,00 20,00 25,00 Data's Read SRF 15,00 20,00 25,00 Dearna Tru SRF 15,00 20,00 25,00 Dearna Tru SRF 15,00 20,00 25,00 Dendran Door SRF 15,00 20,00 10,00 Dendran Door SRF 15,00 20,00 25,00 DNA Clus VPF 6,00 8,00 10,00 Dukat SRF 15,00 20,00 25,00 Esuiorage Mission SRF 15,00 20,00 25,00 Esuiorage Mission SRF 15,00 20,00 25,00 Salen SRF 15,00 20,00 25,00 Garle VPF 6,00 8,00 10,00 Geordi La Forge SRF 15,00 20,00 25,00 Geordi La Forge SRF 15,00 20,00 25,00 Geordi La Forge SRF 15,00 20,00 25,00 </td <td>Cythenans</td> <td>SRF 15.00</td> <td>20.00</td> <td>25.00</td>	Cythenans	SRF 15.00	20.00	25.00
Data SRF 15.00 20.00 25.00 Data's Head SRF 15.00 20.00 25.00 Dathan SRF 15.00 20.00 25.00 Dearna Tro SRF 15.00 20.00 25.00 Decius VRF 6.00 8.00 10.00 Devidan Door SRF 15.00 20.00 25.00 Do Tr Telex R'Mor UR 20.00 30.00 40.00 Dukat SRF 15.00 20.00 25.00 Esuionage Mission SRF 15.00 20.00 25.00 Founder Leader SRF 15.00 20.00 25.00 Galen SRF 15.00 20.00 25.00 Galen SRF 15.00 20.00 25.00 Geard VRF 6.00 8.00 10.00 Geordi La Forge SRF 15.00 20.00 25.00 Geordi La Forge SRF 15.00 20.00 25.00 Geordi Ca Forge SRF 15.00 20.00 25.00	D'dendex Advanced .	SRF 15.00	20.00	25.00
Data SRF 15,00 20,00 25,00 Data's Head SRF 15,00 20,00 25,00 Dathen SRF 15,00 20,00 25,00 Deama Toy SRF 15,00 20,00 25,00 Decius VPF 6,00 8,00 10,00 Devidan Deor SRF 15,00 20,00 25,00 DhA Clues VPF 6,00 8,00 10,00 Du Telex R'Mor UR 20,00 30,00 40,00 Dukat SRF 15,00 20,00 25,00 Espichage Mission SRF 15,00 20,00 25,00 Founder Leader SRF 15,00 20,00 25,00 Founder Leader SRF 15,00 20,00 25,00 Galen SRF 15,00 20,00 25,00 Garak VPF 6,00 8,00 10,00 Geordi La Forge SRF 15,00 20,00 25,00 Gomtu VPF 6,00 8,00 10,00 25,00 Gomtu VPF 6,00 8,00 10,00 25,0	Damar	VRF 6.00	8,00	10,00
Dathon SRF 15.00 20.00 25.00 Dearna Tro SRF 15.00 20.00 25.00 Dearna Tro SRF 15.00 20.00 25.00 Debrdian Deor SRF 15.00 20.00 25.00 DhA Clues WF 6.00 8.00 25.00 Dh Clues WF 6.00 8.00 40.00 Dukat SRF 15.00 20.00 25.00 Espionage Mission SRF 15.00 20.00 25.00 Espionage Mission SRF 15.00 20.00 25.00 Future Enterprise JRF 30.00 40.00 50.00 Galen SRF 15.00 20.00 25.00 Garak VRF 6.00 8.00 10.00 Geordi La Forge SRF 15.00 20.00 25.00 Geordu VRF 6.00 8.00 10.00 Geordu </td <td>Data</td> <td>. SRF 15.00</td> <td>20.00</td> <td>25.00</td>	Data	. SRF 15.00	20.00	25.00
Decius YRF 5.00 8.00 10.00 Devorian Door SRF 15.00 20.00 10.00 DNA Clues YRF 6.00 8.00 10.00 Dr Telse R TWor UR 20.00 25.00 40.00 Dukat SRF 15.00 20.00 25.00 2	Data's Head	. SRF 15.00	20.00	25.00
Decius YRF 5.00 8.00 10.00 Devorian Door SRF 15.00 20.00 10.00 DNA Clues YRF 6.00 8.00 10.00 Dr Telse R TWor UR 20.00 25.00 40.00 Dukat SRF 15.00 20.00 25.00 2	Dathon	SRF 15.00	20.00	25.00
Decius YRF 5.00 8.00 10.00 Devorian Door SRF 15.00 20.00 10.00 DNA Clues YRF 6.00 8.00 10.00 Dr Telse R TWor UR 20.00 25.00 40.00 Dukat SRF 15.00 20.00 25.00 2	Dearna Trox	SRF 15.00	20.00	25.00
Dendian Door	Decius	VRF 6.00	8.00	10.00
Dr Telex R'Mor UR 2000 30.00 40.00 Dukat . SRF 15.00 20.00 25.00 Esim Garak SRF 15.00 20.00 25.00 Esuponage Mission SRF 15.00 20.00 25.00 Founder Leader SRF 15.00 20.00 25.00 Future Enterprise JRF 36.00 40.30 50.00 Galen SRF 16.00 8.00 10.00 Garak VRF 6.00 8.00 10.00 Geordi La Forge SRF 15.00 20.00 25.00 Gemtu VRF 6.00 8.00 10.00 Greemerw Werf SRF 15.00 20.00 25.00	Devidian Door	. SRF 15.00	20.00	25.00
Dukat SRF 15.00 2.0.00 25.00 Esuionage Mission SRF 15.00 20.00 25.00 Esuionage Mission SRF 15.00 20.00 25.00 Founder Leader SRF 15.00 20.00 25.00 Galen SRF 15.00 20.00 25.00 Galen SRF 15.00 20.00 25.00 Geordi VRF 6.00 8.00 10.00 Geordi SRF 15.00 20.00 25.00 Gomtu VRF 6.00 8.00 10.00 Goweriou VRF 6.00 8.00 10.00	DNA Clues	VRF 6.00	8.00	10.00
Dukat SRF 15.00 2.0.00 25.00 Esuionage Mission SRF 15.00 20.00 25.00 Esuionage Mission SRF 15.00 20.00 25.00 Founder Leader SRF 15.00 20.00 25.00 Galen SRF 15.00 20.00 25.00 Galen SRF 15.00 20.00 25.00 Geordi VRF 6.00 8.00 10.00 Geordi SRF 15.00 20.00 25.00 Gomtu VRF 6.00 8.00 10.00 Goweriou VRF 6.00 8.00 10.00	Or Telek R'Mor	UR 20.00	30.00	40.00
Espionage Mission SRF 15.00 20.00 25.00 Founder Leader SRF 15.00 20.00 25.00 Future Enterprise URT 30.00 40.00 50.00 Gallen SRF 15.00 20.00 25.00 Garak VRF 6.00 8.00 10.00 Geord La Forge SRF 15.00 20.00 25.00 Geombu VRF 6.00 8.00 10.00 Geombu VRF 6.00 8.00 10.00 Geombu VRF 6.00 8.00 10.00 Geombu VRF 6.00 20.00 25.00	Dukat	SRF 15.00	20.00	
Founder Leader SRF 15.00 20.00 25.00 Future Enterprise URF 36.00 20.00 25.00 Galen SRF 15.00 20.00 25.00 Garak VRF 6.00 8.00 10.00 Geordin a Forge SRF 15.00 20.00 25.00 Gomtru VRF 6.00 8.00 10.00 Bowermar Worf SRF 15.00 20.00 25.00	Elim Garak	.SRF 15.00	20.00	25.00
Fuhre Enterprise URF 30.00 40.00 50.00 Galen SRF 15.00 20.00 25.00 Gerak WRF 6.00 8.00 10.00 Geordica Forge SRF 15.00 20.00 25.00 Gomtu WRF 6.00 8.00 10.00 Governor Worf SRF 15.00 20.00 25.00 Governor Worf SRF 15.00 20.00 25.00 Governor Worf SRF 15.00 20.00 25.00 Education Control of the Work SRF 15.00 20.00 25.	Espionage Mission	SRF 15.00	20.00	25.00
Galen SRF 15.00 20.00 25.00 Garak VRF 6.00 8.00 19.00 Geordi La Forge SRF 15.00 20.00 25.00 Gonttu VRF 6.00 8.00 10.00 Governor Wort SRF 15.00 20.00 25.00	Founder Leader	.SRF 15.00	20.00	
Geordi .a Forge , , , , SRF 15,00 20,00 25,00 Gomtus , VRF 6,00 8,00 10,00 Governor Worf , , , , SRF 15,00 20,00 25,00				
Geordi .a Forge , , , , SRF 15,00 20,00 25,00 Gomtus , VRF 6,00 8,00 10,00 Governor Worf , , , , SRF 15,00 20,00 25,00	Galen	SRF 15.00	20.00	25.00
Geordi .a Forge , , , , SRF 15,00 20,00 25,00 Gomtus , VRF 6,00 8,00 10,00 Governor Worf , , , , SRF 15,00 20,00 25,00	Garak	,VRF 6.00		
Governor Worf SRF 15.00 20.00 25.00	Geordi ⊾a Forge	SRF 15,00		
Bavemor Worf SRF 15.00 20.00 25.00 Gawron Of Barg JR 20.00 30.00 40.00	Gomtus	VRF 6.00		
Gewron Of Berg JR 20.00 30.00 40.00	Governor Worf	SRF 15.00		
	Gowron Of Borg	JR 20.00	30.00	40.00

I.K.C. Fek'ihr	MDE	6.00	8.00	10.00
LK.G. PEK MI	MDE	0.00	8.00	10,00
I.K.C. Hegh'ta	VDC	0.00	00.8	10.00
I.K.L. Kolarran	Alle	0.00		10.00
nterrogation	AML	0.00	8.00	
UNESTITIBLE L'ADDITION :	4400	0.00	8,00	10.00
Investigate "Shattered Sp:	ace"			45.00
	.VRF	6.00	8,00	10.00
Jadzia Dax	SRF.	15.00	20.00	25.00
			40.00	50.00
uu ian Bashir	SRF	15.00	20.00	25.00
Jean-Luc Picard vian Bashir Kahless Keldon Advanced Khazara Kora Founder Kira Nerys Kuran Nauskos	.VRF	6.00	8.00	10.00
Keldon Advanced	SRF	15.00	20.00	25.00
Khazara	VRF	6.00	8.00	10.00
Kira Founder	VRF	6.00	8.00	10.00
Kira harve	SRF	15.00	20.00	25.00
Winness Donth Vo.	UDE	6.00	8.00	10.00
Kurjan Naiskos	CDE	45.00	20.00	25.00
William Marakus	10UE	00.00	8.00	10.00
Kum	ODE	15.00	20.00	25.00
Lursa	1200	10,00		
Madam Gunan	.2KL	13,00	20.00	25.00
Magic Carpet Ride OCD Major Rakal	VRF	6.03	8.00	19.00
Major Rakal	.SRF	15,00	20.00	25.00
Martok	.SRF	15.00	20.00	25.00
Martok Montana Missie Complex O'Bnen Founder Ocular Implants	VRF	6.00	8.00	10.00
O'Bnen Founder	VRF	6.00	8.00	10.00
Doular imments	.VRF	6.00	8,00	10,00
Ode	SRF	15.00	28.00	25.00
Odo Office of the President Office of the Proconsu	SRE	15.00	20,00	25.00
Office of the Prognation	SRF	15.00	20,00	25.00
December Coarch	VPF	6.00	8.00	10.0
Pegasus Search	TIDE	6.00	8.00	10.0
Palls if the 19' older	VDE	0.00	8,00	10.0
PTEXESO	.466	15.00	20.00	25.0
0	.OKF	15.00	20.00	25.0
Queen's Borg Cube	.380	10.00		
Regenerate	SKF	(5.00	20.00	25.0
Ressikan Flute	.VKF	6.08	8,00	10.0
Retask Revolving Door Roga Danar Securit Engagnises	VRF	5.00	8.00	10.0
Revolving Door .	VRF	6.00	8.00	10.0
Roga Danar	SRF	15.00	20.00	25.0
Scout Encounter Sela	VRF	6.00	8.00	10.0
Sela	SRF	15.00	20.00	25.D
Seven of Mine.	.UR	20.00	30,00	40.0
Seta Seven of Nine Study Nebula Supernova System 5 Disruptors Taris Tasha Yar-Alternate The Great Hall	VRF	6.00	8.00	10.0
Supernova	VRF	6.00	00.8	10.0
System 5 Disputers	VRE	6.00	8.00	10.0
Tana	UDF	6.00	8.00	10,0
Taska Var Altamatu	CDE	15.00	20.00	25.0
The Creek Hell	900	15.00	20.00	25.0
7.10	4-4	40.00	20.00	25.0
The Great Link The Sherak Toreth	341	13.00		
The Sherak .	YKE	0.00	8.00	10.0
Toreth	YRF	6.00	8.00	10.0
U.S.S Dehant	URF	30.00	40.00	50.0
U.S.S. Enterprise	SRF	15.00	20.00	25.0
Toreth U.S.S Defiant U.S.S. Enterprise U.S.S. Enterprise	.VRF	6.00	8.00	10.0
Wall of Spins	YKr	0.00	9.00	10.0
			20.00	25.0
Waltam T Riker	2KL	15.UU	20.00	25.0
Worf	SRE	15.00	20.00	25.0
Utermhous keonfishens	VRE	6.00	8.00	10.0
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STAR TREK:

MIRROR, MIR	RU	R	
BECIPHER-2006 Full Set (131 cards)	200.00 2.00 50.00 ,25 .10	2.50 60.00 .50	70,00 ,25
A Fast Ship Would Be Nice R Arrillery Attack B Bareal Bareal VR Captain Bashir VR Captain Bashir VR Chief Engineer Scott VR Chief Engineer Scott VR Chief Surgeon McCoy VR Cher Surgeon McCoy VR Commonder Cherkov VR Commander Charvanek VR Commander Charvanek VR Commander Lesta R Commander Lesta R Construct Starship R Beñant VR Benevan Neura Parasitas R Derivan Neura VR Fesarius R First Officer Spock UR Fontaine VR Halkan Council R korta LSS. Enterprise VR Janes Tiberius Kirk VR James Tiberius Kirk VR	2.06 2.06 5.00 6.00 6.00 6.00 6.00 2.00 2.00 2.00 2	3.00 3.00 8.00 8.00 8.00 8.00 8.00 8.00	4.00 4.00 10.00 10.00 10.00 10.00 10.00 10.00 10.00 4.00 4
Revial Stock of Force R Lastan R R R R R R R R R	2,00 6.00 6.00 6.00 6.00 6.00 6.00	3.00 8.00 8.00 8.00 8.00 8.00 8.00	4,00 10,00 10,00 10,00 10,00 10,00

Regency 1R	2.00	3.00	4.00
Regent WorfVR	6.00	8,00	10,00
RukR	2.00	3.00	4.00
Security Chief Garak VR	6.00	8.00	10.90
Security Chief Sulu VR	6.00	8,00	10,00
SmileyVR	6.00	8,00	10.00
Tantalus Field R	2.00	3.00	4.00
Terran Rebellion HQR	2.00	3,00	4.00
The Art of DipiomacyR	2.00	3.00	4.00
The Guardian of Forever R	2.00	3.00	4.00
The IntendantVR	6,00	9,00	10,00
Thomas Paris	2.00	3.00	4.00
Weyoun of BorgVR	6.00	8.00	10.00
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STAR TREK- VOVAGER

	DINK INCV: A	UTH	UEN	i
	DECIPHER-2001			
	Full Set (201 cards)	200.00	250.00	300.00
	Booster Pack (15 cards)	2.00	2.50	3.00
	Booster Box (36 packs)	50,00		
	Uncommons	.25	.50	
	Commons	.18	.15	.25
	Aggressive BehaviorR	2.00	3.00	4.00
	Ancestral VisionR	2.00	3.00	
;	Arturis	2.00	3,00	4.00
	Arturis	.25	.50	.25
	Astral EddyR	2.00	3,00	4,00
i	B'Elanna TorresR	2.00	3.00	4.00
	Barzan Wormhole R	2.00	3.00	4.00
	Caretaker's Array R	2.00	3.00	4.00
	ChakotayR	6.00		
1	Camman Thiof		.50	,25
	CrisisF	.25	.50	.25
	CulluhR	2.06		
,	Crisis F Culluh R Cure Deadly Virus R Danara Pel R Delta Flyer R Dereth R		3.00	4.00
:	Danara Pel ,		3.00	4.00
	Delta Flyer	2.00	3.00	4.00
•	Dereth R			4.00
٠	Dr Amder R	2.00	3,00	4.00
:	Dr Amdor R Dr Ma Bor Jetrel R	2.00	3.00	4.00
•	Dr Telek R'Mor R Engineering Kit	2.00		
į	Forumeenna KitF	.25	58	.25
	Engineering TricorderF	,25	.50	25
ì	Female's Love interest F	.25	.50	.25
:	Gravimetric Distortion F	.25	50	98
	Handman Land Eel R			4.00
è	Haron R	2.00	3.00	4.00
	Harry Kim	2.00		
:	Harry Kim	.25		25
	H. & Breach R	2.00		
:	Hur Breach R Investigate Quantum Singular	thy	-	1100
:	Resorder denient outland	2.00	3.00	4.00
	KardenR		3.00	
•	Kathryn Janeway R	4.00		
,	Kazor Warship	2.00	3.00	

Kazon Warship R	2.00	3.00	4.00
Kes R	2.00	3.00	4.00
Ko R	2.00	3.00	4.00
Kurros .R	2.00	3.00	4.00
Lack Of PreparationF	,25	.50	,25
Lon Suder	2.00	3.00	4.00
Macrovirus .R	2.00	3.00	4.00
Magistrate Orang F	.25	.50	.25
Maie's Love Interest F	.25	.50	.25
Matnarcha Society , F	.25	.50	25
Maxwei Burke R	2.00	3.00	4.00
Medica Kit F	.25	.50	.25
Medica: PADDF	2,00	3.00	4.00
MinnisR	2.00	3.00	4.00
MoturaR	2.00	3.00	4.00
Navigational Hazards F	.25	50	.25
NeekxR	6.00	8.00	10.00
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Rebi and Azan (Variant) UR 2000
Rebi and Azan (Variant) UR 2000
Repara Sarcay UR 2000
Repucater Accident R 200
Riley Frasser (Variant) UR 2000
Second UR 2000
Second UR 2000
Seven of Mine R 2000

Arachnia

Barash

Ah-Kei and Ro-KeiR Anastasia Komananov ...R

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Or McCoy ... Or Tokan Seran Ensign Tuyok

Gallatin

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Neknt Supply DepotF	.25	.50
NevalaR	2.00	3.00
NimiraF	.25	.50
PenkR	2.00	3,00
Quinn	2.00	3.00
Radioactive Garbage Scow F	.25	,50
RazikR	2.30	3.00
RekarR	2.00	3.00
Restore Victims	2.00	3,00
Rudolph Ransom R	2.00	3.00
Samantha WildmanR	2.00	3.00
Science PADOF	2.00	3,00
SeskaR	2.00	3,00
Seven of Nine R	10.00	15.00
Starfleet Type II Phaser F	2.00	3,00
Subspace FractureR	2.00	3.00
SulanR	2.00	3,00
TaborR	2.00	3.00
Tanıs .R	2.00	3.00
The CloudR	2.80	3.00
The Penter D	2.00	9.00

TaborR	2.00	3.00
Tanıs .R	2.00	3.00
The CloudR	2,80	3,00
The DoctorR	2,00	3.00
The Pendari Champion . UR	20.00	30.00
The Swarm R	2.00	3.00
Tiema R	2.00	3.00
Tom PansR	3,00	4.00
TuvokR	2,00	3.00
U.S.S. Equinox R	2.00	3.00
U.S.S. Voyager R	2.00	3.00
Vidiran Boarding ClawR	2.00	3.00
Viditan Cruiser , , , , R	2.00	3.00
Voicanic Eruption R	2.00	3.00
Verik .R	2.00	3.00
War Council	2.00	3.00

STAR TREK: THE BORG

:	DECIPHER-2001					
	Ful Set (143 cards)		290.00	250.00	300.00	
,	Booster Pack (15 cards)		2.00	2.50	3.00	
	Booster Box (36 packs)	,	50.00	80.00	70.00	

:	Uncommons	.25	.50	.25	Buster Kincaid .	R	2
į	Commons	.10	.15	.25	Captain Proton	R	2
ŧ	Othinions	210	.10			R	2
÷	Ankari "Spirits"R	2.00	3.00	4.00	Chancellor Gowron		2
:			3.00	4.00	Chaotics		2
î	Assimilate SpeciesR B'EiannaUR		30.00	40.00	Clone Machine		9
į	Borg Queen . UR	00.00	30.00	40.00		Ŕ	2
:	Borg Queen's ShipR	20.00	3,00	4.00			20
ì	Borg Queen's SriipR	2,00	3,00	4.00	Dr. Noah		2
į	Borg Tactical CubeR	2,00		40.00			4
	Captain Chaketay UR Deanna Troi UR	20.00	30,00 30,00	40.00	Duchamps	n n	6
į	neavus itoink	SULDO		4.00		r. R	-
Ē	DecarenR		3.00				4
į	DonikUR		30.00	40.00	Ezri Dax	R R	4
:	Equinox DoctorUR		30.00	40.00			-
ì	Equinox Doctor (Variant) UR		30.00	40.00	Ferengi Financial Data Net		-
:	FennimR		3.00	4.00	Frank Hollander		-
:	Fifth UR	20.00	30.00	40.00	Iden	K	-
•	FirstUR		30.00	40.00	Iden (version 2)	X	- 4
ì	Four of NineUR		30.00	40.00	John Watson .	K D	1
į	GannR		3.00	4.00	Kejai		-
į	Gegis remaining		3.00	4.00	Kejat (version 2)		3
i	Hajur LR		30.00	40.00	Leonardo da Vinci		4
į	Hajur (Variant) LR	20.00	30.00	40.00	Lawis Zimmerman		- 2
į	Harness Particle 010 R		3,00	4.00	Llly		3
Ē	I.K.C. Yog'lengUR		30.00	40.00	Minuet		3
i	IchebUR	20.00	30.00	40.00	Mona Luvsitt		3
Ė	Icheti (Vanant) JR		30.00	40.00	Mr Garak		1
Ė	ldrinR		3.00	4.00	Овата		3
i	JorikR		3.00	4.00	Olarra (version 2)		-
:	KaronR		3,00	4.00		R	3
	Karr, UR		30.00	40.00		R	3
:	Kes UR		30.00	40.00	Professor Honey Bare .	R	- 3
i	KohlarR		3,00	4.00		R	- 3
-	LibertyUR	20.00	30.00	40.00	Secret Agent Julian Bashir	R	1
:	Marika UR		30.00	40.00	Sheriff Worf		-
	Marika (Variant)UR	20.00	30.00	40.00	Sherlock Holmes	R	1

2.00 2.00 Sigmund Freud Teero Anaydis The City Of B'hala JR 20.80 38.00 40.00 2.00 2.00 2.00 2.00 JR 20.00 JR 20.00 30.00 30.00 40.00 40.00 Mezoti (Variant) The City Of B'hala R The Clown Playing Boctor R

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H.M.S. Bounty (Federation) R 2.00 3.00 4.0 Hern Worship R 2.00 3.00 4.0 Hern Worship R 2.00 3.00 4.0 I.Just Love Scanning for Life-froms R 2.00 3.00 4.0 I.Just Love Scanning for Life-froms R 2.00 3.00 4.0 I.K.C. Kia Drus R 2.00 3.00 4.0 James T. Kirk UR 2.00 3.00 4.0 Joschim R 2.00 3.00 4.0 Joschim R 2.00 3.00 4.0 Joschim R 2.00 3.00 4.0 John Hamman R 2.00 3.00 4.0 Krase R 2.00 3.00 4.0 Krase R 2.00 3.00 4.0 Krons One R 2.00 3.00 4.0 Krone R 2.00 3.00 4.0 Krone R 2.00 3.00 4.0 Krost R 2.00 3.00 4.0 Saank R 2.00 3.00 4.0 Saank R 3.00 4.0 Saank R 3.00 4.0 Starship Excelsion R 2.00 3.00 4.0 J.S. Reliant (Federation) R 2.00 3.00 U.S. Reliant (Federation) R 2.00 3.00 U.S. Reliant (Inaligned) R 2.00 3.00 What Does God Need Witth A Starsh pg 2.00 3.00 What Does God Need Witth A Starsh pg 2.00 3.00 What Does God Need Witth A Starsh pg 2.00 3.00 4.0 What Does God Need Witth A Starsh pg 2.00 3.00 U.S. Reliant (Unaligned) R 2.00 3.00 What Does God Need Witth A Starsh pg 2.00 3.00 U.S. Reliant (Unaligned) R 2.00 3.00 What Does God Need Witth A Starsh pg 2.00 3.00 U.S. Reliant (Unaligned) R 2.00 3.00 What Does God Need Witth A Starsh pg 2.00 3.00 U.S. Reliant (Unaligned) R 2.00 3.00 What Does God Need Witth A Starsh pg 2.00 3.00 What Does God Need Witth A Starsh pg 3.00 What Does God Need Witth A Starsh pg 3.00 4.00 What Does God Need Witth A Starsh pg 3.00 4.00 What Does God Need Witth A Starsh pg 3.00 4.00 What Does God Need Witth A Starsh pg 3.00 4.00 What Does God Need Witth A Starsh pg 3.00 4.00 What Does God Need Witth A Starsh pg 3.00 4.00 What Does God Need Witth A Starsh pg 3.00		•	General Chang	R	2.00	3.00	4.00
H.M.S. Bounty (Klingen)	1	,		R	2.00	3.00	4.00
H.M.S. Bounty (Klingon)	1	:	H.M.S. Bounty (Federation)			
Hero Worship R 2.00 3.00 4.0	1	ì	, ,		2.00		4.00
Here Worship R 2.00 3.00 4.0	1	į	H.M.S. Bounty (Klingon) .	R	2.00	3.00	4.00
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I.K.C. Amar	ŀ	i	I Just Love Scanning for L	rte-f	oms		
I.I.C. Kis Diyus)	:		R	2.00	3.00	4,00
James T. Kirk)	÷	I.K.C. Amar	, R	2.00	3.00	4.00
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Khan R 2.00 3.00 44. Krass R 2.00 3.00 46. Kranss One R 2.00 3.00 46. Kranss One R 2.00 3.00 46. Kranss One R 2.00 3.00 46. Mr Scott R 2.00 3.00 44. Manclus R 2.00 3.00 44. Rurlo R 2.00 3.00 44. Saanik R 3.00 4.00 3.00 46. Saanik R 3.00 4.00 3.00 46. Starship Enterprise R 2.00 3.00 46. Starship Encelsior R 2.00 3.00 46. Starship Encelsior R 2.00 3.00 44. The Genesis Device R 2.00 3.00 44. Torg R 2.00 3.00 44. Torg R 2.00 3.00 44. Viers R 2.00 3.00 44. Viers R 2.00 3.00 44. What Dees God Need With A Starship 7. What Dees God Need With A Starship 7. What Dees God Need With A Starship 7. Whillerd Decker R 2.00 3.00 44. Willerd Decker R 2.00 3.00 44.)	2	Joachim	,R	2.00	3.00	4.00
Krase R 2.00 3.00 4.4 Kranos One R 2.00 3.00 4.6 Kruge R 2.00 3.00 4.6 Mr Scott R 2.00 3.00 4.6 Ruado R 2.00 3.00 4.6 Ruado R 2.00 3.00 4.00 San a Battieship R 2.00 3.00 4.5 Starabip Enterinse R 2.00 3.00 4.5 Starabip Enterinse R 2.00 3.00 4.5 The Genesis Device R 2.00 3.00 4.1 Torg R 2.00 3.00 4.1 Torg R 2.00 3.00 4.1 U.S.S. Reliant (Federathor) R 2.00 3.00 4.1 VyGer R 2.00 3.00 4.1 VyGer Sans R 2.00 3.00 4.1 VyBer Does Giod Need Wifth A Starsh p?)	ì	John Hamman .	Я,	2.00	3.00	4.00
Krase	1	i	Khan	8	2.00		4.00
Kruge R 200 300 44 Mr Scott R 2.00 3.00 44 Manclus R 2.00 3.00 45 Rurlo R 2.00 3.00 40 Samak R 3.00 3.00 45 Sanah R 3.00 3.00 45 Starship Enterprise R 2.00 3.00 45 Starship Encelsion R 2.00 3.00 44 The Genesis Bevice R 2.00 3.00 44 Torg R 2.00 3.00 44 Torg R 4.00 5.00 5.0 J S.S. Releant (Federation) R 2.00 3.00 44 ViGer R 2.00 3.00 44 ViGer R 2.00 3.00 44 Viens R 2.00 3.00 44 Viens R 2.00 3.00 <t< td=""><td>1</td><td>•</td><td></td><td></td><td>2.00</td><td>3.00</td><td>4.00</td></t<>	1	•			2.00	3.00	4.00
Mr Scott)	:	Kronos One	,R	2.00	3.00	4.00
Mr. Scott	1	i	Клиде	R	2.00	3,00	4.00
Rule Rule	1	:		R	2.00	3.00	4.00
Ru 16	1	:	Manclus	R	2.00	3.00	4.00
Saank	1	:	Ru'afo	R	2.00	3.00	4,00
Son a Battleship)	;		R	3.00	4.00	5.00
Starship Enterprise)	:		R	2.00	3.00	4.00
The Genesis Device	ì	:		R	2.00	3.00	4.00
The Genesis Device	ì	;		R	2.00	3.00	4.00
Tong	ì	i		R	2.00	3.00	4.00
Tong	ì	ì	The Whale Probe	R	2.00	3.00	4.00
J.S.S. Enterprise-A R 4.00 5.00 6.0 J.S.S. Reliant (Federation) R 2.00 3.00 4.1 J.S.S. Reliant (Unaligned) R 2.00 3.00 4.1 ViGer R 2.00 3.00 4.0 Vider R 2.00 3.00 4.0 What Does God Need With A Starsk p? R 2.00 3.00 4.1 Willard Decker R 2.00 3.00 4.1	ì	į		A	2.00	3.00	4.00
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ViGer)	:	U.S.S. Reliant (Unaligned)	R	2.00	3.00	4.00
Valens)	:			2.00	3.00	4.00
What Does God Need With A Starst p? R 2.00 3.00 4.1 Willard Decker . R 2.00 3.00 4.1 STAR TREK: WARP PAC)	:		R	2.00	3.00	4.00
R 2.00 3.00 4.4 Willard Decker R 2.00 3.00 4.4 STAR TREK: WARP PAC)	:	What Does God Need With	AS	tarsh p		
STAR TREK: WARP PAC	j	:		R	2.00	3.00	4,00
STAR TREK: WARP PAC	j	:	Willard Decker	. R	2.00	3.00	4.00
STAR TREK: WARP PACE)	:		_	-		
STAR TREK: WARP PAC	j	;					
SIAN THER. WINDS PAUL	j	:	CTAD TOFK-	14	IADI	0 08	CK
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	DECIPHER-1995				
1	Fuli Set (12 cards)		3.00	4.00	5.00
I	Uncommens .		25	.50	.25
ı	Commons		10	.15	.25
ŧ.					
1	Countermanda	PR	2.00	3.00	4.00
ı	Excavation	PR	2.00	3.00	4.00
ı	Gorta	PR	2.00	3,00	4.00
ı	Investigate Anomaly	PR	2.00	3.00	4.00
ı	Montgomery Scott	PR	2.00	3.00	4.00
ı	Neutral Outpost .	PR	2.00	3.00	4.00
ı	Relief Mission	PR	2.00	3.00	4.00
ı	Sensitive Search	PR	2.00	3.00	4.00
ı	Study Plasma Streamer	PR	2.00	3.00	4.00
ı	Study Stellar Collision	PR	2.00	3.00	4.00
ı	Test Mission	PR	2.00	3.00	4.00
ı	Yei ow Alert	PR	2.00	3.00	4.00
ı		-	_	_	
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STAR TREK: TWO-PLAYER SET

the street	DECIPHER-1996 Full Set (21 cards) Uncommons Commons	10.00 25 10	15.00 50 15	20.00 .25 .25
4.00	- A Good Place to Die PR	2.00	3.00	4.00
4.00	Admiral McCoy . PR	2.00	3.00	4.00
4.00	Admiral Picard . PR	2 00	3.00	4.00
4.00	Avert Danger	2 00	3.00	4.00
4.00	: Cargo Rendezvous PR	2.00	3.00	4.00
4.00	Commander Data PR	2.00	3.00	4.00
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7194	Distress Mission .PR	2.00	3.00	4.00
	Gault PR	2.00	3.00	4.00
	Gi'ral . PR	2.00	3.00	4.00
	Gravesworld PR	2.00	3.00	4.00
	 Homeward PR 	2.00	3.00	4.00
	Hostage Situation PR	2.00	3.00	4.00
	Ja'rod PR	2.00	3.00	4.00
300.00	. Mogh . PR	2.00	3.00	4.00
3.00	Reopen Dig PR	2.00	3.00	4.00
70,00	Reported Activity PR	2.00	3.90	4.00
.25	Sensitive Search PR		3.00	4.00
.25	SpockPR		3.00	4,00
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STAR TREK: THE **MOTION PICTURES**

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	The Weak Wil Pensh R		3.00	9.00		200.00	250.00	300.00
	Third and Fourth UR		30.00	40.00	Booster Pack (15 cards)	2.00	2.50	3.00
i	Three of NineUR		30.00	40.00	Booster Box (36 packs)		60.00	70.00
i	Two of NineUR		30,00	40.00		.25	.50	.25
į	U.S.S. DauntlessLR	20.00	30,00	40.00	Uncommons ,			.25
i	U.S.S. Dauntless (Variant) UR	20.00	30.00	40.00	Commons	.10	.15	.40
:	U.S.S. PrometheusUR	20.00	30,00	40.00			0.00	0.00
1	L.S.S. Premetheus (Vanant)				Admiral Kirk R		6.00	0.00
į	UF	20.00	30.00	40.00	Amanda GraysonR		3.00	4.00
i	JaicompiexUR	20.00	30.00	40.00	Ambassador Sarek . R		3.00	4.00
:	Venstic Hunter R		3.00	4.00	Brigadier Kerla R		3.00	4.00
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÷	OWAD TOTAL				Captain SpockR	2.00	3.00	4.00
i	STAR TREK:					3.00	4.00	5.00
	HOLODECK AD	WER	HTILL	DEC		2.90	3.00	4.00
1	Unfunery Wi	MEL	KIUI	n co	Chancellor Gorkon R	2.00	3.00	4.00
i	DECIPHER-2001				Colonel Worf8		3.00	4.00
ì		200.00	250.00	300.00	Commander Chekov R	2.00	3.00	4.00
	Booster Pack (15 cards)		2.50	3.00	Commander Rand . F	2.00	3.00	4,00
				70.00			3.00	4,00
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	Uncommons	.25		.25	Dr. Chapel F			4,00
1	Commons .	.10	15	.20	Dr Gillian Taylor (Federation)		0.00	1101
Ť							3.00	4.00
	Admiral J. P Hanson R		3.D0	4.00		2.00	3.00	4,00
	Ah-Kel and Ro-KelR		3.00	4.00	n- dollar Tartar (Harraged)			
:	Anastasia KomananovR	2.00	3.00	4,00	Dr. Gilfian Taylor (Unangned)			

FIRST ANTHOLOGY

OECIPHER-1998			
Full Set (6 cards)	10.00	15.00	20.00
Full Set (6 cards) Uncommons	.25	.50	.25
Commons	.10	15	.25
Dr Tesek R'Mor . PR	2,00	3.00	4.00
Ensign Tuyok PR	2.00	3.00	4.00
	2.00	3.00	4.00
Garak			
2R	2.00	3.00	4.00
Quark Son of Keldar PR	2.00	3.00	4.00
Thomas Pans . PR	2.00	3.00	4.00

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STAR TREK: **TOURNAMENT SEALED DECKS**

DECIPHER-1998			
Fu Set (20 cards)	10.00	15.00	20.00
Jacommons	.25	.50	25
Commons	.10	.15	.25
Abandon Ship!PR	2.00	3.90	4.00
	2.00	3.00	4.00
Armus - Sticky Situation PR		3.00	4.00
DarmokPR	2.00		
Establish Relations .PR		3.00	
Explore Interstellar Matter PR		3.00	4.00
Hide And Seek PR Hippocratic Dath PR	2 00	3.00	4.00
	2.00	3.00	4.00
Husnock Outpost PR	2.00	3.00	4.00
mpose Order PR	2.00	3.00	4.00
nvestigate IncursionPR	2.00	3,00	4.00
Make Us Go PR	2.00	3.00	4.00
Minera Survey PR		3.00	4.00
Open Dipiomatic Relations PR		3.00	4.00
Reflection Therapy PR		3.00	4.00
Space Door PR	2.00	3.00	4.00
Space-Time PortalPR	2.00	3.00	4.00
SunaPR		3.00	4.00
Test Propulsion Systems PR	2.00	3.00	4.00
Treaty Federation/Romman/KL		0.00	
PR	2.00	3.00	4.00
Unscientific Method . PR		3.00	4.00
Gradiend in distilled . Lift	الانت	0.00	7.00

STAR TREK: STARTER DECK II

Full Set (8 cards) . Uncommons Commons		10.00 .25 10	15.00 .50 15	20.00 25 25
Botanical Research Fereng: Trading Post	PR PR	2.00 2.00	3.00 3.00	4.00 4.00
Geological Survey Memory Wice	PR	2.00	3.00	4.00
Military Exercises	PR	2.00	3.00	4,00
Search for Weapons Study Cometary Cloud	PR PR	2.00	3.00	4.00
Study Pulsar	PR	2.00	3.00	4.00

STAR TREK:

ENHANCED	Pŧ	REIV	IIER	E
DECIPHER-2000				
Fuj. Set (21 cards)		10.00	15.00	20,00
исоптопа		.25	.50	.25
Commons		,10	.15	,25
Alien Parasites & REM Fat		0.00		4.00
	PR	2.00	3.00	4.00
Anaphasic Organism & Na	gilun PR		2.00	1.00
Lawrent Computer & House		2.00	3.00	4.00
Ancient Computer & Micro	ווריאו PR	2.00	3.00	4.00
Beverly and Will	PR	2.00	3.00	4.00
Computer Weapon & Hype			2.00	4 00
сотприцег учемрог в пурк	PR	2.00	3.00	4.00
Covert installation I	.PR	2.00	3.00	4.00
Data and Geord	PR	2.00	3.00	4.00
Data and Picard		2.00	3.00	4.00
Facavahon I		2.00	3.00	4.00
Explore Black Cluster II		2.00	3.00	4.00
Explore Typhon Expanse II		2.00	3.00	4.00
Female's Love Interest & 8				
.,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	PR	2.00	3.00	4.00
investigate Anomaly I	PR	2.00	3.00	4.00
	.PR	2,00	3.00	4.00
	.PR	2.00	3.00	4.00
Male's Love Interest & Play	gue S	Ship		
	PR	2.00	3.00	4.00
Retief Mission (1	.PR	2.00	3.00	4,00
Secret Salvage II,		2,00	3.00	4.00
Sons Of Mogh		2.00	3.00	4.00
	PR	2.00	3.00	4 00
The Treis	.PR	2.00	3.00	4.00

STAR TREK: SECOND ANTHOLOGY

SEPOIAN WIA	U.	HOL	וטע		1
DECIPHER-2008					
Set (6 cards)	i.	10.00	15.00	20.00	
ecommens		25	50	25	

	فالمجارعية	*****	
Commons	.10	.15	.25
Bashir Founder PR Lodmos PR Kova! PR Legate Damar PR Luther Slaan PR Vedek Oax PR	2.00 2.00 2.00 2.00 2.00 2.00 2.00	3.00 3.00 3.00 3.00 3.00 3.00	4.00 4.00 4.00 4.00 4.00 4.00

STAR TREK: MISCELLANEOUS **PROMOS**

DECIPHER-1995				
The Emissary	PR	15.00	20.00	25.00
The Traveller	PR	15.00	20.00	25.00
L.S.S. Jupiter (Star Trek	Arma	ida com	puter ga	me)
***************	.PR	15.00	20.90	25.00

Darth Sidious	and .				
Destruction of Hope		Darth Sidious .R	4.00	6.00	8.0
Destruction of Hope	j.	Barth Tyranus (A) R	6.00		
Bernar Jestster R 200 300 4,00 Genosian Sentry R 2,00 3,00 4,00 Herro S Duty Herro S Duty R 2,00 3,00 4,00 Herro S Duty R 2,00 3,00 4,00 Herro S Duty R 2,00 3,00 4,00 Jango Fett (A) R 4,00 5,00 Jango Fett (B) R 4,00 5,00 Jar Jar Binws R 3,00 4,00 Jed Colli for help R 2,00 3,00 4,00 Jed Colli for help R 2,00 3,00 4,00 Jed Colli for help R 2,00 3,00 4,00 Jed Kingh'ts Deflection R 3,00 4,00 John'Man Kendon (A) R 5,00 8,00 Podme Amidsa (A) R 5,00 3,00 4,00 Podme Amidsa (B) R 4,00 6,00 Podme Amidsa (B) R 4,00 6,00 Podme Amidsa (B) R 4,00 6,00 Power Dive R 2,00 3,00 4,00 Queen Jamilia R 2,00 3,00 4,00 Seec the Council's Wisodem R 2,00 3,00 4,00 Seec the Council's Wisodem R 2,00 3,00 4,00 Tarde Tealen R 2,00 3,00 Target the Secasara R 2,00 3,00 Target the Sec	٦	Destruction of Hone P	2.00		
Elan Skezebaggane R 2.00 3.00 4.00 Geonosian Sentry R 2.00 3.00 4.00 Hera Subuy R 2.00 3.00 4.00 Hera Silwy R 2.00 3.00 4.00 Jango Fett (A) R 5.00 8.00 10.00 Jango Fett (A) R 5.00 8.00 10.00 Jango Fett (B) R 4.00 5.00 Jardar Biraks R 3.00 4.00 5.00 Jed Colorial Summans R 2.00 3.00 4.00 Jed Colorial Summans R 2.00 3.00 4.00 Jed Colorial Summans R 3.00 4.00 5.00 Di-Wans Stepfighter R 3.00 4.00 5.00 Ob-Wans Stepfighter R 3.00 4.00 5.00 Order Here R 2.00 3.00 4.00 Padme Amidas (A) R 5.00 3.00 4.00 Padme Amidas (A) R 5.00 3.00 4.00 Padme Stecht R 2.00 3.00 4.00 Power Dive. R 2.00 3.00 4.00 Power Dive. R 2.00 3.00 4.00 Queen Jentilia R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 2.00 3.00 4.00 See the Council's Wisdom R 3.00 4.00 5.00		Devter lettster R	2.00		
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Obi-Wan's Starfighter	H	Lama Su , R	3.00	4.00	5.00
Obi-Wan's Starfighter		Naboo Defense Station R		4.00	5.00
Order Here		Obi-Wan Kenobi (A) R	6.00	8.00	10,00
Order Here	:	Obi-Wan's Starfighter R	3,00	4.90	5.00
Padme Amda.a (8)	. :	Order Here	2.00	3.00	4.00
Padme Amida.a (8)	1	Padmé Amidaia (A)	5.00		
Plo Koon		Padmé Amida a (B) R	4.00		
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R 2,00 3,00 4,00	:	Trade Federation Sattleship Co			
Tyranus & Edict R 2.00 3.00 4.00 Tyranus & Gennasian Speeder Tyranus & Gennasian Speeder Tyranus & Solar Salier R 2.00 3.00 4.00 Tyranus & Wrath R 2.00 3.00 4.00 War Will Fellow R 2.00 3.00 4.00 Ward of the Jedi R 2.00 3.00 4.00 Windu's Selition R 2.00 3.00 4.00 Yoda (A) R 6.00 8.00 10.00 Toda (B) R 10.00 10.00 Tyranus &	:	R			
Tyranus s Geonosian Speeder	÷	Tyranus s Edict . R	2.00	3.00	4.00
R 2.00 3.00 400	1	Turante e Geoggeton Spooder			
Tyranus & Solar Salier R 3.00 4.00 5.00		,R	2.00	3.00	4.00
Tyranus s Wrath R 2.00 3.00 4.00 War Will Follow R 2.00 3.00 4.00 War of the Jedi R 2.00 3.00 4.00 Windu's Solution R 2.00 3.00 4.00 Yoda (A) R 6.00 8.00 10.00	:	Tyranus s Solar Sailer,	3.00	4 80	5.00
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THE RAREST CARDS EVER トロヒカルウインド

STAR WARS: ATTACK OF THE CLONES

WIZARDS OF THE	COA	ast.2	102	
Full Set (180 cards)			100.00	120.00
Full For Set (180 cards)			300.00	400.00
Booster Pack (11 cards)			3.00	3.50
Booster Box (36 packs)			100.00	120.00
Starter Deck (60 cards)				8.00
Starter Box (10 decks)				80.00
: Booster Mini-Pack (5 car		00.00	70.00	00.00
. DUDSKET MITTER (U CAT		1.00	1.25	1.50
Booster Mini-Pack Box (3			1,20	1,39
		10.00	50.00	60.00
Uncommons			.50	1.00
Commons				.25
- confinate	4 + +	.10	.15	.20
I Hamania Book	h	2.00	9.00	4.00
· A Moment's Rest		2.00	3.00	4.00
Anaxin Skywalker (A)		4,00	6,00	8.00
Anakin Skywalker (B)		5.00	7.00	9.00
Assassin Droid ASN-121 .		2.00	3.00	4.00
AT-TE Walker 718		3.00	4.00	5.00
Bax Organa		4,80	5.00	6,00
Battle Fatigue	В	2.00	3.00	4.00
Boba Fett Captain Typho .	.R	4.00	6.00	8.00
Captain Typho .	R	2.00	3.00	4.00
: Chancellor Palpatine		3.00	4.00	5.00
: Clear the Skies		2.00	3.00	4.00
Clone Officer		3.00	4.00	5.00
Dark Rendezvous		3.00	4,00	5,00
Dark Side's Command		2.00	3.00	4.00
Dark Side's Compulsion	R	2.00	3 00	4 00

•	Yoda's intervention	D	2.00	3.00	4.00
	Zam Wesell (A)		4.00	6.00	8.00
i	Zam Wesell (B)	A		15.00	18,90
Ĭ	THE AMERICAN THESE	rn	12.00	10,00	10.00
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į	(5) (5) (5)	ميسم		~	Υ.
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THE PERSON TO THE OWNER. **VAMPIRE: THE ETERNAL** STRUGGLE: JYHAD

WIZARDS OF THE COAST-1994 Fu Set ,441 cards) 150.00 200.00 250.00 Booster Pack (15 cards) ... 2,00 2,50 3,00

	Annarai . mois fire constal		Piliton	2100	e.
í	Booster Box (36 packs)		50.00	60,00	70,0
	Starter Deck (60 cards)		6.00	7.00	8.0
ì	Starter Box ,10 decks)		50.00	60.00	70.0
:	Uncommons		.25	.50	2
1	Commons		10	15	.2
:					
i	Aaron's Feeding Razor	R	2.00	3.00	4.0
į	Al's Army Apparatus		2.00	3.00	4.0
ŝ	Agarch Troublemaker		2.00	3.00	4.0
ì	Arcane Library		2.00	3.00	4.0
į	Art Museum		2.00	3.00	4.0
ì	Behind You! ,		2.00	3.00	4.0
į	Betrayer		2.00	3.00	4.0
i			2.00	3.00	4.0
į	Body of Sun		2.00	3.00	4.0
:	Brujah Justicar		2.00	3.00	4.0
:			2.00	3.00	4.0
;	Business Pressure		2.00	3.00	4.0
:	Cat Burgiary	R	2.00	3.00	4.0
	Charnas the mp		2.00	3.00	4.0
:	Conquer the Beast .		2.00	3.00	4.0

		2.00	3.00	4.0
÷	Freak Drive	2.00	3.00	4.0
٠	Congre luctions D	2.00	3.00	4.0
•	Charles Duosoon	0.00		
	Ghou Escort R. Ghou Rescort R. Ghou Retainer R. Goodhal, Inner Peace R. Beit Hound R. Goodhal, Inner Peace R. Heif Stakes House R. High Stakes R. Hostille Takeover R. R. Immortal Grapple R. Immortal Grapple R. J. Summons, Esq. R. J. S. Summons, Esq. R. Goodhall R. Goodhall R. Goodhall R. Goodhall R. Goodhall R. Goodhall R. Goodhall R. Goodhall R. Goodhall R. Madness Network R. Magnet G. The Smith R. R. Malkavian Uschear R. Malkavian Uschear R. Malkavian Time Auction R. Millicent Smith, Puntan Vangin, Mill	2.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00	3.00	4.0
1	Ghou Retainer R	2.00	3.00	4.0
:	Giant's Bood R	2.00	3.00	4.0
å	Counando Innor Boom D	2.00	3.00	4.0
:	duculda, illiel Feace	2.00	3,00	
÷	Kell Hound	2.00	3.00	4.D
:	High Stakes R.	2.00	3.00	4.0
;	kostila Toucouser D	0.00	3.30	4.0
÷	HUSTING TAKEUVEL	2.00	0.00	
Ē	Immortal Grapple R	3.00	4.00	5.0
:	Ivory Bow R	2.00	3.00	4.0
ï	S Summana Ean D	2.00	3.00	4.0
	o 3. Stillerons, Esq In	2.00	3.00	
:	Jacke Therman R	2.00	3.00	4.0
:	Kindred Intelligence R	2.00	3.00	4.0
ï	Kindred Carioty Parmee D	2.00	3.00	4.0
•	Allianca society barries . K	4.00	0.00	
:	Nine Dominance	4,00	6.00	8,01
:	Knights. The	2.00	3.00	4.0
:	Madroce Naturals D	2.00	3.00	4.00
:	Mauricoa Helwork	2.00	0.00	4.00
;	Magic of the Smith R	2.00	3.00	4.00
:	Malkavian Justicar R	2 00	3.00	4.00
	Malkowan Prany P	2.00	3.00	4.00
	Malkatta I Hain	2.00	3.00	7.00
	Malkavian Time Auction . R	2.00	3,00	4.00
	Malikawan Time Auction - R Millicent Smith, Puntan Vangin - R Monoce of Clanty - R Mr Winthrop - R Mr Worter of Crows - R Nosferati, Justicar - R Patagia, Flaps Allowing Limite	re Hunte	r	
:	D	2.00	3.00	4.00
:		4.00	0.00	7.00
	Monocie of Clanty R	2.00	3.00	4,00
	Mr Winthrop R	2.00	3,00	4.00
,	Muselpr at Crosse 9	2.00	2.00	4,00
	Morace of Dione 111111111	2.00	0.00	1.00
:	Wosteratt JusticarR	2.00	3.00	4.00
:	Pataoia, Flaps Allownno Limite	d Fliaht		
	P	2.00	3.00	4.00
:	Patagia, Flass Allowing Limite Politica, Ally Praxis Sezure Atlanta R Praxis Sezure Baston R Praxis Sezure Chicago R Praxis Sezure Chicago R Praxis Sezure: Chicago R Praxis Sezure: Ballas. R Praxis Sezure: Ballas. R Praxis Sezure: Ballas. R Praxis Sezure: Ballas. R Praxis Sezure: Washington. D Praxis Sezure: Washington. D Psychic Projection R Psychic Projection R Pulied Fangs Renegade Garou. R Resplendent Protector R	2,00	3.00	100
:	Pointica, Airy	2.00	3.00	4.00
	Praxis Seizure Atlanta R	2.00	3.00	4.00
	Praxis Seizure Briston R	2 00	3.00	4.00
	Denna Calman, Change	0.00	2.00	4.00
	Praxis Seizure, Chicago K	2.00	3.UU	4.00
	Praxis Seizure Cleveland R	2.00	3.00	4.00
	Praxis Sergure: Ballas - 2	2 00	3.00	4.00
	Description Hauston B	4.00	0.00	4.00
	PTEXAS SEIZUTE: HOUSTONK	2.00	4.00	4.00
	Praxis Seizure: Miam R	2,00	3.00	4.00
	Pravis Seizure Seattle R	2.00	3.00	4.00
	Bravie Countries Washington B	0	2.00	.,
	Praxis Seizure Washington, D.	U		
	R	2.00	3.00	4.00
	Psychic Projection R	2.00	3.00	4.00
	Dougheo Itrel	2.00	2.00	4.00
	rsydiac ven . R	200	3.00	4.00
	Pulled Fangs R	2.00	3.00	4.00
	Renegade Garou R	3.00	3 DO	5.00
	Pulled Fangs R Renegade Garou R Resplendent Protector R Resplendent Protector R Ritua. Chainenge R Ritual of the Bitter Rose R Resplendent Protector R	2.00	3.00	4.00
	Veshielment Lintertonv	2.00		4.00
	Respiendent Protector R	2.00	3.00	4.00
	Rifua Chauenne R	2.00	3.00	4.00
	Date of of the Ritter Dane D	2.00	3.00	4.00
	Column to the britter repair in	2.00	3.00 3.00 3.00 3.00 4.00 3.00 3.00	4.00
	Rowan King , , R	2.00	3.00	4.00
	RPG Launcher R	2.00	3.00	4.00
	Di more of Cohenna D	2.00	2.00	4.00
	Kni.1012 a. Destelling R	2.00	3.00	4.00
	Sengir Dagger R	3.00	4.00	5.00
	Slashers. The	2.00	3.00	4,00
	Smiling lank The Agareh D	9.00	2.00	4.00
	Orning Jack, Tile Adaron St.	2.00	2.00	4.00
	Society of Leopold R	2.00	3.00	4.00
	Soul Gem of EtnusR	6.00	9.00	10.00
	Chauming Dan, The D	2.00	3.00 3.00 8.00 3.00 3.00 3.00	4.00
	Opaning root, the	2.00	0.00	1.00
ľ	Succubis Min	Z.UL	3,00	4,00
	Talbet's ChainsawR	2.00	3,00	4.00
•	Tacha Maroan P	2.00	3.00	4.00
	Taba same	0.00	0.00	
	rasna worgan K	2.00	3,00	4,00
-	Ritual Chailenge R Ritual of the Bitter Rose R Reward Ring R RP6 Launcher R REGERIA R Seeing Dagger R Slashers. The R Smilling Jack The Anaroh R Society of Leopold R Soul Gem of Etnus R Spawning Poti, The R Succubus Club III Talbot's Chainsaw R Tasha Morgan R Tasha Morgan R Teepathic Vote Counting R Teepathic Vote Counting R Teepathic Vote Counting R Teepathic Vote Counting R	2.00	3.00	4.00
•	Temptation of Greater Power			
	ising additional or below in solution	2.00	2.00	1.00
	Thadius Zho, Mage	2.00	3.00 3.00 3.00	4.00
ľ	Thadius Zho, Mage R	2.00	3.00	4.00
,	Toreador Justicar	2.00	3.00	4.00
,	Tenenara li abone	2.00	2.00	4.00
	iremere Justicar R	2.00	3.00	4.00
		2.00	3.00	4.00
4	Ventruetshcar D	2.00	3.00	4.00
i	Ventrue Justicar . R KTC-Laced blood . R		0.00	
,	KIT-FREED DIOOG R	2.00	3.00	4.00
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1	VAMPIRE: THE	: : 11	:KN	AL
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EDITION

WITARDS RETHE COAST 1995

.25		ARITAKNO OL LUE POR	45 I- I :	133		
25	:	Full Set (436 cards)	150.00	200.00	250.00	
	•	Booster Pack (15 cards)	2.00	2 50	3.00	
4.00	:	Booster Box (36 packs)	50.00	60.00	70.00	
4.08	:	Starter Deck (60 cards)	6.00	7.80	8,00	
4.03	;	Starter Box (10 decks)	50.00	80.00	70.00	
4.00		Jacommens	,25	,50	.25	
4.00	:	Commons	.10	.15	.25	
4.00	÷					
4.00	i	Aaron's Feeding RazorR	2.00	3.00	4.00	
4.00	i	Al's Army ApparatusR	2.00	3.00	4.00	
4.00	ì	Anarch Troublemaker R	2.00	3.00	4.00	
4.00	:	Arcane Library R	2,00	3.00	4.00	
4.00	-	Art Museum R	2.00	3.00	4.00	
4.00	•	Behind You' R	2.00	3.00	4.00	
4.00	•	Betrayer R	2.00	3.00	4.00	
4.00	٠	Blood Puppy , R	2.00	3.00	4.00	
4.00	÷	Body of Sun	2.00	3.00	4.00	
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VAMPIRE: TES DATA

C-COMMON U-UNCOMMON R-RARE PR-PROMO V-VAMPIRE

4.0	Bu,ah Justicar R Burst of Schlight R Business Pressure R Cat Burglery R Charasa the Imp R Conquer the Beast R Concettor Methen R Destraction R Destraction R Destraction R Destraction R Ecoterovits R Eintrace, The R	2.00		
4.0	Burst of Sunlight R	2.00		
4.00	Business Pressure R	2.00		4.00
4.00	1 : Dat Burglary	2.00	3.00	4.00
4.00	1 Conquer the Reast 8	2.00	3.00	4.00
4.00	Cunetator Motion . R	2.00		4.00
4.00	Curse of Mitoons	2.00	3.00	4.00
	Day Operation R	2.00	3.00	4.00
4.80	Distraction R	2.00		
4.00	Dominate Kine R	2.00		
8.00	Embrace The	2.00	3.00	
A nr	Embrace, The R Entrancement R Far Mastery R	2.00	3.00	
4.00	Far Mastery R	2.00	3.00	
4.00 4.00 4.00 4.00 4.00	First Tradition The Masquerad	è		
4.00	R R		3.00 3.00	4,00
4.00	Fists of Death R			
4.00	Flesh of Marbie R	4.00	6.00	8.00
4.UL 4.DC	R Fists of Death R Flesh of Marbie R Fragment of the Book of Nod	2.00	3.00	4.00
4.00	R I ' Freak Brive R	2.00	3.00	4.00
4.00	Ganorel Justicar R	2.00	3.00	
5.00	Ghoul Escort . R	2.00	3.00	4.00
4.00	Bhoul Retainer R	2.00	3.00 3.00 3.00	4.00
4.00	Giant's Blood , , R	2.00	3.00	4.00
4.00	: Golconda: nner Peace .R	2.00	3.00	4.00
4.00	Freak Dowe R Gangrel Justicar R Ghoul Escort R Ghoul Escort R Ghoul Retainer R Grant's Bleod R Golconda: nner Peace R Helf Hound R High Stakes R Hostae Takeover R	2.00	3.00	4.00
8.00	. Hoste Pakeover R	2.00	3.00	4.00
4.00	Immorta GrappleR	2.00	3.00	4.00
4.00	Ivory Bow R	2.00	3.00	4.00
4.00	J. S. Simmons, Esq. R	2.00	3.00	4.00
4.00	Jackie Therman R	2.00	3.00	4.00
4.00	. Kindred Intelligence R	2.00	3.00	4.00
4.00	Knighte The	2.00	3.00	4,00
4.00	Madness Network R	2.00	3.00	4.00
4,00	Magic of the Smith R	2.00	3.00	4.00
4.00	* Malkavian Justicar R	2.00	3.00	4.00
4,00	Malkanan PrankR	2.00	3.00	4.00
4.08	Markavian Time AuctionR	2.00	3.00	4.00
4.00	High Stakes R Histale Takeever R Inmarta Grapple	2 00	3.00	4.00
4.00	Mr WinthropR	2.00	3.00	4.00
4.00	Millient Smith, Puritan Vampin Mr Winthrop R Mr Winthrop R Murder of Crows R Nosferatu austocar R Pataga Flaps Allowing Limited R Political Ally R Praxis Sezione Boston R Praxis Sezione Cheege R Praxis Sezione Cleveland R Praxis Sezione Cleveland R Praxis Sezione Cleveland R Praxis Sezione Cleveland R Praxis Sezione Cleveland R Praxis Sezione Maiam R Praxis Sezione Seattle R Praxis Sezione Washington, D.C. R Protected Resources R	2.00	3.00	4.00
4.00	: Nosferatu austicar R	2.00	3.00	4,00
4,00	ratagia riaps Allowing Limited	o na	2.00	4.00
4.00	Political Ally	2.00	3.00	4,00
4.00	Praxis Seizure: AtlantaR	2.00	3.00	4.00
4.00	Praxis Seizure Boston . R	2.00	3.00	4.00
4.00	Praxis Seizure Chicago R	2.00	3.00	4.00
4.00	Praxis Seizure Lieveland K	2.00	3.00	4.00
4.00	Pravis Spirite Halleton 9	2.00	3.00	4.00 4.00
4.00	Praxis Seizure Miam R	2.00	3.00	4.00
4.00	Praxos Sezure Seattle R	2.00	3.00	4.00
5.00	Praxis Seizure Washington, D.C	h 21		
4.00	R R	2.00	3.00	4.00
4.00	Protected Resources R	2.00	3.00	4.00
4.00	Peychic Vail R	2.00	3.00	4.00
4.00	Pulled Fanos R	2.00	3.00	4.00
4.00	Renegade Garou R	3.00	4.00	5.00
4.00	Resplendent Protector R	2.00	3.00	4.00
5.00	: Ritual Chanenge R	2.00	3.00	4.00
4,00	: Ritual of the Bitter Rose R	2.00	3.00	4.00
4.00	Rumors of Geheons R	2.00	3.00 3.00 3.00 3.00 3.00 3.00	4.00
10.00	: Senor Danger R	3.00	4.00	5.00
4.00	Protected Resources R Psychic Projection R Psychic Veil R Pulled Fangs R Renegade Garou R Respired Garou R Respired H Ritual of the Bitter Rose R RFG Launcher R Sengir Gegen R Sengir Gegen R Sengir Gegen R Sasshers The R	2.00	3.00	4.00
	Smiling Jack, The Anarch R			4.00
4.00	Society of LeopoldR	2.00	3.00	4.00
4.00	Soul Gern of Etrius R Spawning Pool, The R	2.00	3.00	4.00
4,00	Smiling Jack, The Anarch R Society of Jeopold R Soul Gem of Etrius R Spawning Poor, The R Succubus Club R Taibat's Chansaw R Tasha Morgan R Telepathic Vote Counting R	2.00	3.00	4.00
- serial	Taibet's Chainsaw R	2.00	3.00	4.00
4.00	Tasha Morgan R	2.00	3.00	4.00
4.00	Telepathic Vote Counting R	2.00	3.00	4.00
4.00 4.00	Temptation of Greater Power R	2.00	3.00	4.03
	: Thadius Zho. Mage R	2.00	3.00	4.00
4.00	, Toreador Justicar R	2.00	3.00	4.00
4.00	Tremere Justicar R	2.00	3.00	4.00
_	Vampino Disease R	2.00	3.00	4.00
AΪ	ventrue Justicar ,	2,00 2.00	3.00	4.00
	XTC-Laced Blood R	2.00	0.01	1.50
D	MARADIDE THE		ira = c	

VAMPIRE: THE ETERNAL STRUGGLE: **DARK SOVEREIGNS**

WIZAKUS OF THE G	IJA	ISI-18	195		
Full Set (173 cards)		150.00	200,00	250.00	
Booster Pack (15 cards) .		2.00	2.50	3.00	
Booster Box (36 packs)		50.00	60.00	70.00	
Uncommons		.25	.50	.25	
Commens		.10	.15	25	
Acquired Ventrue Assets	ű.	2.00	3.00	4.00	
Anathema	L	2.00	3.00	4.00	
Antediluvian Awakening	IJ.	2.00	3.00	4.00	
Artistically inept	U	2.00	3.00	4.00	
Banishment	U	2.00	3.00	4.00	
Brujah Debate	U.	3.00	4.00	5.00	
Bureaucratic Overload .	U	2.00	3.00	4.00	
Command of the Harpies	U	2.00	3.00	4.00	
Comper the Spirit	U	2.00	3.00	4.00	
Elystum The Palace of Vers	saill	25			
	J	2.00	3.00	4.00	
C (11) (,	0.00	7.00	1.00	

The state of the s	and the second second	and the same of th	Secretary Secret	
			: Crusade: Philadelphia , R 2.00 3.00	4.00 Speed of Thought, R 2.00 3.00 4.00
Forest of ShadowsU 2.08 3.00		Realm of the Black Sun, The 	Crusade: Pritisburgh R 2,00 3,00	4,00 Succubus R 15.00 20.00 25.00
Gangrel Revel	tion I taled the transfer of the Bry		Crusade: Toronto , R 2.00 3.00	4,00 Summon the Abyss R 4,00 6,00 8,00
Giovanni Acceptance U 2,00 3.00 Goodnight Sweet Prince U 2,00 3.00	4.00 Toreador Grand Ball	Return to Innocence, The R 2.00 3.00 4.00	Cull the Herd R 2.00 3.00	4.00 · Sunnse Service R 2.00 3.00 4.00
Goodinging Ottool - Intestition	4.00 Triple's Revenge	Secret Library of Alexandria, The	Daring the Dawn R 2.00 3.00	4.00 Sword of Judgment , R 2.00 3.00 4.00
Heidelburg Castle, Germany J 2,00 3,00 Horrid Reality	5.00 Vial of Elder Vitae U 2.00 3.00 4.00	R 2.00 3.00 4.00	Dauntain Black Magician (Changeling)	Terror Frenzy R 3.00 4.00 5.00
Inveraray, ScotlandU 2.00 3.00	4.00 Wasserschloss Anif Austria U 2.00 3.00 4.00	Signet of King Saul, The R 2.00 3.00 4.00	R 2.00 3.00	4.00 Thanks for the Donation . R 2.00 3.00 4.00
Judgment, Camarilla Segregation	Whispers of the Nictuku U 2.00 3.00 4.00	Silence of Death R 2.00 3.00 4.00	Derange R 2.00 3.00	4.00 Tier of Souls
U 2.00 3.00	4,00 Wrath of the Inner Circle U 2,00 3.00 4.00	Talag, The mmortal R 2.00 3.00 4.00		35.00 Tithings
Judgment: Death to the Brujah!		Temptation R 2.00 3.00 4.00	Enchanted Marionette R 2.00 3.00 Entemperent R 4.00 6.00	8,00 = Twisted Forest R 2.00 3.00 4.00
, ,, U 2,90 3,00	4,00	Terrorists	Entembrant R 4.00 6.00 Fade from View R 2.00- 3.00	4.00 Twisting the Knife , R 2.00 3.00 4.00
Kindred Coercien J 2.00 3.00	400 VAMPIRE: THE ETERNAL	Tomb of Rameses III . R 2.00 3.00 4.00	Fire in the Blood R 6.00 8.00	10.00 Un Yours! , R 2.00 3.00 4.00
Legacy of PowerU 2.00 3.00	400 STRUGGLE:		Gang Tactics R 2.00 3.00	4.00 Lsing the Advantage R 2.00 3.00 4.00
Legendary Vampire U 2.00 3.00 Legendary Vampire U 4.00 6.00		VAMPIRE: THE ETERNAL	Gang Territory R 4.00 6.00	8.00 Vicissitude Poisening R 2.00 3.00 4.00
Leonardo, Mortician U 4.00 6.00 London Evening Star, Tabloid Newspaper	800 ANCIENT HEARTS		E Gangrel Conspiracy R 2.00 3.00	4.00 Walk through Arcadia R 3.00 4.00 5.00
Landon Evening Star, tabled newspaper	4.00 WITARDS OF THE COAST-1996	STRUGGLE: SABBAT	Ghouled Street Thug R 2.00 3.00	4.00 War Ghoul R 8.00 10.00 12.00
Mariness of the Bard U 2,00 3,00	4.90 Full Set (179 cards) 150.00 200.00 250.00	WIZARDS OF THE COAST-1996	Guardian Ghoul . R 2.00 3.00	4,00 Wave of Insanity R 2 00 3.00 4.00
Malkavian Derangement: Alternate Personality	Booster Pack (15 cards) 2.00 2.50 3.00	Full Set (410 cards) 150.00 200.00 250.00	Hand of Conrad R 2.00 3.00	4.00
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LETHAL DECKS FOR CCG TOURNEYS

KilerDeck

Legend of the Five Rings

 $\mathbf{F}_{ ext{year}' ext{s}}$ Legend of the Five Rings World Championship. And the hits just keep on comin' from the guys samurai love to hate.

TOP CARDS This Shadowlands deck's followers have one thing in common—cheap power. Zombie Troops and Medium Infantry have the same force, but the zombies are two gold cheaper and have fear.

Seeping Darkness is one of the best cards for Shadowlands players. By bowing one of your personalities, you can turn opponent's annoying fortification/regions into cards that raise the chi of your army.

And speaking of regions, non-Shadowlands players will have a hard time getting past the -2 penalty provided by your Shadowlands Marshes. HOW IT BEATS YOU Shadowlands has always been devoted to military wins. Use Take The Initiative to go first when you can. Spend a turn getting gold, one hiring a personality, then attach a follower and attack on turn three.

The Citadel Of Daigotsu's main power is to bow personalities using the fear possessed by your personalities and followers. Uncertainty makes it easier to tag high force personalities with fear and doubles up in duel defense.

Lining up goblins is a key play. Omoni's fear increases when he leads goblin followers. A Goblin Warmonger leading Goblin Sneaks is a hard to handle unit, since the Warmonger can't die when he has goblin followers, and Goblin Sneaks return to play over and over.

1 CARD Zombie Troops. Three force and fear 3 for three gold means they're groovy in almost any Shadowlands deck.
Zen Faulkes



the Festering

STRONGHULD

Citadel Of Daigotsu

FATE DECK ACTIONS

- 3 Ambush
- 2 Corrupted Ground
- 2 Frontal Assault
- 3 Rallying Cry 3 Seeping Darkness
- 2 Sneak Attack
- 3 Take The initiative
- 3 Uncertainty

ANCESTORS

1 Yokai no Mizushai

FOLLOWERS

3 Gob n Madcaps 3 Goblin Mob

- 3 Goblin Sneaks 3 Skeletal Troops
- 3 Zambie Troops ITEMS
- 1 Darrya's Cackling Skull 1 Yakamo's Claw
- 1 Ring Of The Void

DVNASTY DECK **EVENTS**

- 1 Imperia Funera Suspicions
- 1 Taking The Wal

HOLDINGS

3 Corrupt Iron Mine 3 Corrupt Silver Mine

- 1 Festering Pit Of Fu Leng
- 3 Jade Works
- 3 Large Farm
- 1 Shadowlands Bastion

3 Small Farm PERSONALIYIES

- 3 Gakochan
- 3 Goblin Warmonger
- Thuk-Kigi (Experienced Gob in Warmonger)
- 3 Omoni
- 3 Osereru na Oni 1 Osereru no Oni (Experienced)

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3 Shadowlands Marsh

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AND BUST **BIG MONEY MAKERS AND LOSERS**

BOOM: TIA SENYAKA

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VAMPIRE: THE ETERNAL STRUGGLE: BLOODLINES

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Starter Box (12 Decks)	85.00	100.00	115.00					
Starter Deck (55 Cards)	7,50	9.00	11.00					
Uncommons	.25	.50	1,00					
Commons	.10	15	.25					
5th Co. Stan, Bearer	R 2.50	3.50	4.50					
Adepta Sororitas	R 8.00	10.80	12.00					
Alchail		3.00	4.00					
Assault Drop Pods	8.00	10.80	12.00					
Asumen		6.00	7.00					
Avatar	R 8.50	10.00	12 00					
Duttle Uterant 18	0 200	4.00	E 00					

Battle WagonUR 3.00 4.00

=		carpo madan minimi		U POP III	1100	0100
i		Bloodthirster .	R	10.00	12.00	15.00
ľ		Boss Snikrot	R	2.00	3.00	4.00
		Boss Zagstruk	UR	2.00	3.00	4,00
		Captain Agemman	, R	3.00	4 00	5.00
ı		Captain Agemman Captain Miller	.R	12.00	15.00	20.00
ı		Chaos Dreadnought Chaos Land Raider Chaos Obliterators Chaos Thunderhawk	R	3.00	4.00	5.00
		Chans Land Raider	R	3.00	4.00	5.00
ı		Chanc Obliterators	D	3.50	4.50	5.50
		Chan Thundarhauis	0	2.00	3.80	4.00
ı		Chaos Veterans	R	3.00	4.00	5.00
			R		3.00	4.00
ı	•	Command Bunker	Α.	2.00		
ı				6.00	8.00	10.06
ı	•	Command Rhino	R	3.50	4.50	5.50
	:	Commander Reifenrath Da Redskull Kommandos	LR	700	9.00	9.00
				9.90	10.00	12.00
ı	:::	Daemon Prince		2.50	3.50	4.50
ı		Death Company .	R	3.00	4.00	5.00
ı		Doomnder	UR	2.00	3.00	4.00
ı		Orep Pods	.UR	5.00	6.00	7.00
ł		Eldrad Ulthran	, R	2.00	3.00	4.00
I		Erebis, Chaos Lord .	R	7.00	10.00	12.00
ı		Drop Pods Eldrad Ulthran Erebus, Chaos Lord Faicon Fiends of Staanesh Fighta-Bommerz	LIR	2.00	3.00	4.00
ł		Fiends of Spanesh	R	3.50	4.50	5.50
ı		Fighta-Remmerz	P	3.00	4.00	
ı		Fire Prism	D	3.00	4.00	5.00
1		Form Cold Committee	D.		3.00	
	٠	Force Field Generator .	K	2.00		4.00
		Funoso Dreadnought Great Unclean One Inquisitor Eisenhorn	K	2.00	3.00	
	١	Great Unclean Une	К	4.00	6.00	9.00
	٠	Inquisitor Essenhorn	R	20.00	25.00	30.00
	:	Jainan Jed Kat Jithan	,R	7.00	8.00	9.00
	:	Jed Kat Jithan .	.R	2.50	3.50	4.50
	÷	Jethike Squad Alaedron	R	2.00	3.00	4.00
	፥	Jetoike Squad Asurilyn .	8	2.00	3.00	4.00
	:	Keeper of Secrets	R	8.00	10.00	12.08
	:	Kham the Betrayer	R	3.00	4.00	5.00
	i	Khame Berzerkers	UR	3.00	5.00	7.00
	:	Khome Tower of Skulls .	R	2.00	3.00	
	:	Kir-itz, Daemon Prince	IIR	3.00	4.00	5.00
	1	Land Raider	UR	3.00	4 00	5.00
	ļ	Lagreth	R	2.50	3.50	4.50
	ì	Lasten		2.00	3.00	4,00
		Looted Land Raida .	D D	2.00		
	•	Locted Land Raida .	, K	3.00	4.00	5.00
		Looted Leman Russ . Looted Rhino	. K	2.00	3.00	4,00
	1	Looted Knino	-K	2.00	3.00	4.00
	I	Lord of Change	K	10.00	12.00	15.00
	1	Mad Dok	R	2.00	3.00	4.00
	į	Mausamisui	· B	2.50	3.50	4.50 -
	٠	Maximilisa, Dem-Priest	R	3.00	4.00	5.00
		Minefield	,R	2.00	3.00	4.00
	•	Morgaan .	R	3.00	4.00	5.00
	5	Monar the Chosen	8	5.00	6.00	700 3
	:	Morgaan Monar the Chosen Morlenn	R	4.00	6.00	8.00
	:	Nethatil	.R	3.00	4.00	5.00 :
	:	Nethatil	.R	8.00	8,00	10.00
	_	Drk Breadnought	2	3.00	4.00	5.00
	:	Ork Dreadnought	R	2.50	3.50	
	•	Predator Destructor	D	2.50	3,50	4.50
		Rehnian	D	2.00	3.00	
	î	Reifenrath's Bodyguard	, n	3.00	4.00	5.00
	:	Menentani z pedyguaro	R D			
	:	Reminil Ruined Cathedral	,K	2.50	3.50	4.50
	:	Ruined Catheoral	K	2.00	3.00	4.00
	:	Sgt Ragnar's Squad	.K	2.00	3.00	4.00

	Squad Merpheus	R	2.50	3.50	4.50	
	Squad Sentia	R	2.00	3.00	4.00	
	Stompa	R	3.00	4.00	5,00	
	Surveillance Station	R	2.00	3.00	4.00	
	Tectonic Stabilizer	R	2.50	3.50	4.50	
	Thousand Sons	, R	2.80	3.00	4.00	
	Thunderhawk Gunship	R	12 00	15.00	18.00	
	Tik	R	2.50	3.50	4.50	
	Trukk 80yz	R	3.00	4.00	5.00	
	Tuathanni .	.R	2 00	3.00	4.00	
	Vampire Raider	R	4.00	5.00	6.00	
	Veteran Skarboyz	LR	2.00	3.00	4.00	
	Vindicator	R	3.00	4 00	5.00	
	Vyper Squad Tueren	R	2.00	3.00	4.00	
	Warlord Ulk Bonesnappa	R	2.50	3.50	4.50	
1	Wartrak	. R	3.50	4.50	5.50	
1	Wartrukk	. R	2.00	3.00	4.00	

WARHAMMER 40,000: CORONIS CAMPAIGN

SABERIDOTH GAMES-2002						
Fui Set (203 cards)	140.00	160.00	180.00			
Full Fort Set (203 cards)	300.00	400.00	500.00			
Uncommans	.50		1.00			
Commons	.15					
Elvad Carda	76	1.00	1.60			

rul run det (zud batus)	, 400.00	400.00	900.00
Uncommans	50	.75	1.00
Commons	.15	25	.25
Fixed Cards	75	1 00	1.50
Fleets	.25	.50	25
Median foil cards' prices	are 2x-4x	their n	an-foil
versions.			

:	Fleets	.25	.50	25
:	Median foil cards' prices are	2x-4x	their n	on-foil
;	versions.			
i				
	Armored Fist Squad R	2.00	3.00	4.00
,	Asmoda R	4.00	6.00	9.00
:	Banebiade , , R	4.00	6.00	8.00
:	Berzerker Dreadnought . R	4.00	6.00	8.00
٠	Banebiade R Berzerker Dreadnought R Captain Sicarous RAF Cataiyat Zoanthrope R Coones Grimm R Cortex Leach R	2.00	3.00	4.00
;	Catalyst Zoanthrope R	2.00	3.00	4.00
ì	Colonel Grimm	2.00	3.00	4.00
			3.00	4.00
	Curt Terminators . R Dactvlis R	2.00	3.00	4.00
:		3.00	4.00	5.00
	Deathstrike Missie Launcher	2.00	3.00	4.00
:	Demolisher			
:	Demolisher R Earthshaker Platform R	2.00	3.00	4.00 4.00
:		2.00	3.00	4.00
			6.00	8.00
:	Farseer Illandra RAF	3.00	4.00	5.00
	Feral Orks RAF	2.00	3.00	4.00
,	Goff Nob Mob . R Gustrukk R	2.00	3.00	4.00
	Heirophant	4.00	6.00	8.00
	Hallbound D	0.00	3.00	4.00
ļ	Hellhound R Hive Tyrant RAF	4.00	6.00	8.00
	Imperia Fortress R	3.00	4.00	5.00
ĺ	Khame's Chasen DAF	2.00	3.00	4.00
:	Khorne's Chosen. , RAF Land Raider Crusader R	3.00	4.00	5.00
	Leg non, Wild Rider Chieftain	0.00	4.00	0.00
;	ceg nort with theer cine tall	3.00	4.00	5.00
	uetor R	10.00	12 00	15.00
	Marauder Bombers R	2.00	3.00	4.00
	Master of the Raverwing		0.00	1.00
	, R	3.00	4.00	5.00
	Maxm Ilian Weissemann . R	2.00	3.00	4,00
	Mephidian Guard R	2.00	3.00	4.00
	Missile Sun R	2.00	3.00	4.00
	Mycetic Spore R	4.00	6.00	9.00
	Night Spinner R	3.00	4.00	5.00
١	Nightscourge R Nork Deddog R	2.00	3.00	4.00
	Nork Deddog R	2.00	3.00	4.00
	UDIVINS	2.00	3.00	4.00
	Phoenix Sambers R	3.00	4.00	5.00
Ì	Protean Guard . R	4.00	6.00	8.00
	Protogaunts R	3.00	4.00	5.00
	Rayaged Metropolis . R	2.00	3.00	4.00
	Ravener . R	4.00	6.00	8.00
	Salamander Command Vehicle			
	R	2.00	3.00	4,00
	Scorcha	2.00	3.00	4.00
	Sergo IIII Con Sergo		6.00	8.00
	Sgt. "Blackbiade" Wood R	2.00	3.00	4.00
	Shadowsword R Support Thunderhawk . R Swarm Tyrant	4.00	6.00	8.00
	Support Thunderhawk . R	2.00	3.00	4.00
	Swarm Tyrant R	10.00	12.00	15.00
	lar Pits , , , R	2.00	3.00	4.00
	The Censonum	2.00	3.00	4.00
	Tnovore R	2 00	3.00	4.00
	Trygon R	4.00	6.00	8.00
	уелегаціе плеадпрофік — К	8.00	10.00	12.00
	Veterari UDITYRS K	2.00 3.00	3.00 4.00	4.00 5.00
	Venerable Dreadnought R Veteran Ogryns R Vicator R Viragon R	2.00	3.00	4.00
	Warbike OutridersR	4.00	6.00	8.00
		4.00 15.00	20.00	25.00
	ZoanthropeR	10.00	20100	40,00



WARLORD: SAGA OF THE STORM

Full Set (306 Cards) ... 190.00 290.00 390.00 Booster Pack (11 cards) ... 1.85 2.75 3.50 Booster Box (48 packs) ... 80.00 100.00 125.00

Snake Bite Boyz R 2.00 Speed Freek Fighta ... R 3.50 3.00 4.50 4.00 5.50 WARHAMMER 40,000 DATA Starter Deck (60 cards) ... 7.00 8.00 C-COMMON U-UNCOMMON R-RARE PR-PROMO

UR 2.00 R 2.00

3.00 4.00

Starter Box (10 decks)	69.00 10	70.00 15	80.00 25 5.50 4 50
Alesandressa R	3.50	4.50	5.50
Amulet of ILusion . R Ananda e's Armor R	2.50 3.00	3.50 4.00	5.00
Assassination . R	3.50	4.50	0.00
Bag of Holding R Balmtear's Potion R	2.50 3.50	3.50 4.50	4.50 · 5.50 ·
Bar Fight	3.00	4.00	5.00
Blade of Syneri . R Boots of Speed PR	2.50 4.00	3.50 5.00	4.50 6.00
Bracers of Hember . R	2.50	3.50	4.50
Chain Lightning R Circle of Protection R	4.50 2.00	5.50 3.00	6.50 4.00
Cieave , R	3.00	4.00 15.00	5.00
Cloak of Protection	10.00 3.00	4.00	
Count Damien R	3.50	4.50 15.00	5.00 5.50 18.00 18.00 4.50
Crown of Command . PR Crushbane Mace PR	10.00	15.00	18.00
Crystaisphere Staff R	2.5D 3.00	3.50 4.00	4 50 ·
Darian Windson R	2.00	3.00	4.90
Demon of Kvar	2.00	6.00 3.00	8.00 4.00
Divine Guidance R	2.00	3.00	
Dwine Protection .R. Duncan Kinslayer	2.00	3.00 4.00	4.00 4.00 5.00 5.00 5.00
Dwarven Signet R	3.00	4.00	5.00
Extentions	3.00 2.00	4.00 3.00	5.00 : 4.00 :
Fett Anjaran	3.00	4.00	5.00
Final Stand	3.00 3.00	4.00	5.00 · 5.00 ·
Glyph of Fate R	3.50	4.50	5.50
Glyph of Healing PR Great Cleave ,	10.00 3.50	15.00 4.50	18.00 5.50
Grey Elf's Gratitude R	3.00	4.00	
Hammer of Peronor R Holy Energy R	3.00 2.00	4.00	5.00 ·
Husuk . R	3.50	4.50	5.50 4.50
If You Still Breathe R Imperial AmuletPR	2.50	3.50	4.00
Infemo . R	3.00	4.00	5.00 2.50
Jack of All Trades .R Johan Halfblood R	4.00	5.00	6.00
Kerebrus . R	3.50 4.00	4.50 5.00	5.50 6.00
Kohn Peacehand , R	3.00	4.00	5.00
Lady Ersane R Lathos . R	3.00 2.50	4.00 3.50	5.00 4.50
Deutenant Dunbar R	3.00	4.00	5.00
Lord Gahid Reliion	3.50 2.50	4.50 3.50	5.50 4.50
Mail of Virtue R	2.50	3.50	4.50
Mass Blessing	3.00	12.00	15.00 5.00
Maxim lian . R		4.00	5.00
Meteor Swarm R Padrig R		3.00	4.00
Poison dagger R		3.00 4.00	4.00 5.00
Poisoned Blade . R	2.00	3.00	4 00
Power Word: KillR Precise Shot R		4.00 3.50	5.00 4.50
Prepared for Battle R	2.00	3.00	4.00
Prince Alanc		4.00	5.00 : 5.50
Pahlo Monnanakh R	3.00	4.00	5.00
Relentless Robe of the Wind	2.50 2.50	3.50 3.50	4.50 4.50
Rod of Roaring Flames . R	3.00	4.00	5.00
Red of Striking . Pl Rren the . R	K 9,00	5.00 3.50	6.00 4.50
Sethusk	2.50	3.50 4.50	4.50 5.50
Sir Stutions of Inchant	3.00	4.00	5.00
Clauser's Toma	R 10.00	15.00 3.50	18.00 4.50
Slower F Smoke Borrb . F Sorscha F	2.00	3.00	4.00
Sorscha F Soul Stealer P	2 4.00 P 2.00	5 00 3 nn	6.00 4.00
Staff of War	2.50	3.50 2.50	4.50
Stoking Cloud Strike True Strangarm	1 75	2.50	3.00
Strongarm .	2.00	3.00	4.00
Summon Avator	2.00	3.00	4.00
SPUBLISH WORSES I		2.50	3.00
Symbol of Kerebrus . P Tales at the lon	R 5.50	750 3.00	
Tears of the Storm	4.00	6.00 3.00	8.90 4.00
Tenharotta	7.88	3.00	4.00
Test of Faith The Beast Knight The Better Part of Valor The King's Lady	2.00	3.00	4.00 5.00
The Better Part of Valor	175	2.50	3.00
The King's Lady . I Timber Wolf	3.00	4.00	5.00
Ton English San	2 50	3.50	4.50
Terran Vecav	R 10.00	12:00	15.80 4.50
Turned to Stone Uther Killer-of Bears	R 4.00	5.00	6.00
Vahdrok the Crippler Varg	K 2.50	3.00	4.50 5.00
Vedisalaron	R 2.00	3.00	4.00
Virtue	R 2.00 R 2.00		
Wyvernskin Robe .	K Zou	3.50	4.50
Wyvernsting Bow Yedraw's Tooth	R 3.00	4.00	5.00
Zo'	R 2.50	3.50	4.50

ASSASSINS' STRIKE

	assassins'	1	ilk	KŁ	
	ALDERAC ENTERTAL	N.	MENT	2001	
	Full Set (111 Gards)		100,00	125.00	175.00
	Booster Pack (11 cards)		2.00	2.75	3.50
	Booster Box (48 packs)		70.00	90.00	110.00
	Starter Deck (60 cards)		7.00	8.00	9.00
	Starter Box (10 decks)		60.00		B0.00
	Commons ,		.18	15	25
	Acid Breath	R	1.40	2.00	2.50
	Alhana Genecourt .	R	2.00	3.00	
	Amulet of Force .		3.00	4.00	5.00
	Anton Cyldragen .	R	2 00		4.00
	Baroness Lucana	,R	2 50	3.50	
	Blackwind	.R	2.08		
	Bracers of Ogre Power	R	3.00		
	Breastplate of Power	.R	6,00	8.00	
	Daedena	R	2.50	3.50	4.50
٠	Doombringer Dragonscale Shield Fauve Mightyheart Howl of the Wowes	R	2.00	3.00	
i	Dragonscale Shield	R	1.75	2.50	
ì	Fauve Mightyheart .	R	175	2.50	
•	Howl of the Wolves	R	1.40	2.00	
	Masterwork Armor	PR	10.00	15.00	18.00
	Masterwork Armor Nightmist Cloak Orazhuk	R	2.50	3.50	
:	Orazhuk	R	2.00	3.00	
:	Portable Hole	R	2.50	3.50	
	Premonition	R	1.40	2.00	
	Parlague Hole Premonition Prismatic Spray Protection Punch Daggers Rac Ironbone Rod of Absorption Saul Tombcarver Saul Tombcarver	R	2.00		
•	Protection	R	1.40		2.50
:	Punch Daggers	PR	3.50		
i	Rac Ironbone	.R	4.50	5.50	6.50
:	Rod of Absorption .	۶R	25.00	35.00	
į	Saul Tombcarver	R	2.00	3.00	4.00
:	Sedwin Elfhunter	.R	2.00	3.00	4.00
	Senek the Poisoner	R	2.50	3.50	4.50
	Shield of Ancient Kings	R	1.75	2.50	3.00
٠	Speed of the Cheetah	R	175	2.50	3.00
	Sedwin Effhunter Senek the Poisoner Shield of Ancient Kings Speed of the Cheetah Strength of Death	R	175	2.50	3.00
:	Taoth	R	4.50		
:	Thunderhammer	.R	3.50		
:	Taoth	,R	2.50		
:	vormal Brace	٠П.	3.00		
:::				3.00	
:	Wheel of Fate	R	2.00		
	Wheel of Fate Whirlwind Attack . Whirlwind	R	2.50		
	Whirlyand	R	1.75	2.50	3.00

WARLORD: GOOD AND EVIL

DUGU MINU CU	116			
ALBERAC ENTERTAINS	VIIIWI	2007		4 4 4
Full Set (162 Cards)	100.00	125.00	175.00	
Rooster Pack (Tl cards)	2.50	2.79	3.00	
Booster Box (48 packs)	70.00	90.00	110.00	
Starter Deck (60 cards) .	7.00	8.00	9.00	
Starter Box (10 decks)	60.00	70.00	80.00	
Full Set (162 Cards) Booster Pack (11 cards) Booster Box (48 packs) Starter Deck (60 cards) Starter Box (10 decks) Commons	10	15	25	
Southern 1 11				
Aenne the Tempest R Athril Hammer R Aurora Flame R Bands of Force R Barake R Battle Plans R Between the Rbs R	3.00	4.00	5.00	
Athril Hammer R	2.00	3.00	4.00	
Aurora Flame .R	2.00	3.00	4.00	
Bands of Force R	2.00	3.00	4.00	
Barakei R	3.00	4.00		
Battle Plans R	2.50	3.50	4.50	
Between the Ribs R	2.50	3.50	4.50	
Cardinal Scelus R	3.00	4.00		
Daanso Batog , R	3.00	4.00	5.00	
Davine Anguish .R	2.50	3.50		
Donovan Che'har .R	3,00	4.00	5.00	
Earthquake R	3.00			
Edge , R	2.50			
Daniso Batoq R. Daniso Batoq R. Daniso Batoq R. Donovan Che har R. Earthquake R. Edge R. Elegy R. Elegy R.	2.00	3.00		
		3.00		
Ellyah R	3.00	4.00		
		3.00		
Eyestaik of Fear R	2.00	3.00		
Eyestaik of Sioth R	2.00			
Gaston BonhommeR	3.00	4.00		
Eyestaik of Fear R Eyestaik of Soth R Gaston Bonhomme R Goiden Dragon Shield R Heix R	2.50			
HBIX , R	2.50			
nspiration R	2.50			
Jad'harak R Jamr bn A-as R	2.50			
Jamr on Aras R	2.50			
Lava Burst R	3.00			
Lava Burst R Life Ora n R Memory's Flame R	2.50			
Memory's Flame R	2.00			
Morghen Dythanus R	4.50			
No Rest R	2.00			
Nokhtkrüger R	2.50			
Poisoned Blood R	2.50			
Ritua of Eternal Darkness R	2.50			
Roc Form . R	2.00			
Rod of Wonder R	2.00			
Scales of the Storm R	3.00			
Sir Magnus Arcadis K	3.00			
Soul Unamber R	2.50	0.00		
Roo Form Roo of Wonder Roo Form Roo Form Roo Form Roo Form Roo of the Storm Roo of the Storm Roo of the Spider Form Roo of Chamber Roo of Chamber Room Room Room Room Room Room Room Roo	2.00	3.00	4.00	
Spiritreaver	2.00	3,00		
Summon Ally R	3.00	4.00		
Summon Gargoyle 8	2.00	3.30 3.50	4.00	
The Gauntiet	2.30	3.50	4.50	
The Quest Beast	2.50	3.50	4.50	
, 10 10.00		3.50 4.00	4.50	
: Vengeance	3.00	3.00		

2.00 3.00 4.00

2.00 3.00 4.00

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Wall of Stone

Word of Recai .

Yscar the Elder ... R 3.50 4.50 5.50 WARLORD:

ALDERAC ENTERTAINMENT-2002

WARLORD: TOOTH AND CLAW

ALDERAC ENTERTAL	м	MENT	-2002		÷
Full Set (164 Cards)		100.00	200.00		i
Booster Pack (TI cards)		1.85	2.75	3.50	i
Booster Box (48 packs)		00.08	100.00	125.00	i
Starter Deck (60 cards)	,	700	8.00	9.00	i
Starter Box (10 decks)		60.00	70.00	80.00	į
Commons .		.10	15	.25	:
					٠
Abyss Edge	R	2.00	3.00	4.00	i
Achilleus		4.00	6.00	8.00	ì
Andover Signet .	R	3.00	4 00	5 00	÷
Animate Objects	R	2.00		4.00	Ē
Back at You'	,ĸ	1.00			Ė
Brood Beneath Your Wings	R	4.00	5.00	6.00	÷
Booster Pack (11 cards)					ŧ
Cae: Ben-Jinn	R	3.00	4.00	5.00	ì
Cause Senous Wounds	R	4.00	5.00	6.00	٠
Conjuration	R	2.00	3.00	4.00	ì
Curse of Steel .	R	2.00	3.00	4.00	ì
Darkhide Armor	R	3.00	4.00	5.00	:
Devennian Coronet .	0	3.00	4.00	5.00	ŝ
Duke Logranth	.R	3.00	4.00	5.00	i
Duplicate .	R	3,00	4.00	5.00	:
Earth Elementa .	R	4.00	5.00	6.00	÷
Ebonwood	Ŗ	2.00	3.00	4.00	٠
Esa .	R	3.00	4.00	5.00	÷
Plamespitter		3.00		5.00	ì
Feeshredder	R	2.00		4.00	;
Gethseme Steelshard		2.00			•
Ghed Jonel	0	3.00	4.00		:
Gravity Flux		4.08		8,00	********
Hammer Toss		3.00	4 00	5.00	:
Hember's Sigil	D	2.00			
loetalon		3.30			
Jackais of Mourn .		3.00		5.00	i
Kul of Clan Tergoth	R	4 00	5.00	6.00	ì

BLACK KNIVE	5		
ALDERAC ENTERTAIN			
Ful Set (310 cards)	290.00	300.00	400.0
Booster Pack (11 cards)	2:00	2.50	3.0
Booster Box (48 cards)	60,00	70,00	3.08
Starter Deck (51 cards)	7.00	8.00	9.0
Starter Box (10 decks)	60.00	70.00	80.0
Commons	10	15	2
Aenne the Tempest R	2.00	3.00	4.0
Alesandressa R	2.00	3.00	4.0
Amulet of Force R	2.00	3.00	4.0
Anandaie's Armor R	2.00	3.00	4.0
	2.00	3.00	4.0
Bag of Holding . R			4.0
Balmtear's Potion R	2.00	3.00	4.0
Bar Fight		3.00	4.0
	2.00	3.00	4.0
Benlial D			
Between the Ribs R			
Die T. T. of Courts D		2.00	4.6

5 00	Bag of Holding . R	2.00	3.00	4.00
4.00	Balmtears Potion R	2.00	3.00	4.00
3.00	Bar Fight , R	2.00	3.00	4.00
6.00	Battle Plans R	2.00	3.00	4.00
	Behlial D	.25	.50	.25
5.00	Between the Ribs R	2.00	3.00	4.00
6.00	· Black Tom of Connth , R	2.00	3.00	4.00
4.00	Blackwind R	2.00	3.00	4.00
4.00	Bracers of Hember R	2.00	3.00	4.00
5.00	Bracers of Ogre Power .R	6.00	8,00	10.00
5.00		2.00	3.00	4.00
5.00		2.00	3.00	4.00
5.00	Chain Lightning . R	3.00	4.00	5.00
6.00	Gleave , R	2.00	3.00	4.00
4.00	· Cordeos R	2.00	3.00	
5.00	: Count Damien . R	2.00	3.00	4.00
5.00	Crystalsphere Staff R	2 00	3.00	4.00
4.00	: Cure Lethai Wounds . R	2.00	3.00	4.00
4.00	· Daedelia . R	2.00	3.00	4.00
5 00	Daman Windson , R	2.00	3.00	4.00
8,00	Demon of Kvar R	4.00	6.00	8.00
5.00	Deverenian Hound R	2.00	3.00	4.00
4.00	Dryine Guidance R	2.00	3.00	4.00
5.00	Buchess Brymin D	-25	.50	25
5.00	: Eliyah . R	2.00	3.00	4.00
6.00	Extensions R	2.00	3 00	4.00
	2			_

Ring of Nothrogs Robe of the Wind .50 3.00 3.00 3.00 3.00 4.00 2.00 2.00 2.00 2.00 2.00 2.00 2.00 3.00 Rod of Rearing Flames 4.00 4.00 4.00 4.00 4.00 5.00 8.00 Rren'the Saul Tomboarver Sethusk. 3.00 3.00 Signon's Armor . Sir Robert the Vigilant Slayer the Unkind . . 3.00 4.00 00 Sorscha. Staff of War 4.00 6.00 3.00 3.00 2.00 4.00 4.00 4.00 4.00 4.00 200 St.nking Cloud. Strongarm Summon Avatar Summon Champion Summon Monster. 2.00 Tales at the Inn 2.00 .25 4.00 2.00 2.00 Taoth Tears of the Storm Teleport Test of Faith The Better Part of Valor The Gauntlet 2.00 2.00 2.00 2.00 2.00 2.00 The King's Lady The Quest Beast 4.00 4.00 Timber Wolf 0.00 Too Fast to See Toren Yscar 2 00 4.00 4.00 8.00 2.00 Turned to Stone Uthanak Uther Killer of-Bears 5.00 4.00 2.00 2.00 2.00 2.00 2.00 4.00 Vandrok the Crippler 4.00 Varg Virtue Vorgam Vorpal Blade Whatward Attack 4.00 2.00 4.00 4.00 2.00

WHATEVER HAPPENED



Lady Tombayyk , R 3.00 4.00 5.00 Fett Anjaran R	2.00	3.00
ord Winter D 4.00 5.00 6.00 Fna Stand R	2.00	3.00
Madinga's Quick-Strike R 4.00 5.00 6.00 : Glyph of Fate R	2.00	3.00
Makusog D 3.00 4.00 5.00 Gnorrow Yaw R	2.00	3.00
Mantle of Control . R 3.00 4.00 5.00 Sreat Cleave . R		6.00
Markappa Basilysk , D 3.00 4.00 5.00 : Grey Elf's Gratitude R	2.00	3.00
Master Caudeous R 3.00 4.00 5.00 : Hammer of Peronor , R	2.00	3.00
Modred of Carcius D 4.00 5.00 6.00 Holy Energy , .R	2 00	3.00
Murgan , R 4.00 5.00 6.00 Husuk .R		3.00
Nothrog Warbanner 0 3.00 4.00 5.00 if You Still Breathe R	2.00	3.00
Qephire .R 2.00 3.00 4.00 inferno . R		3.00
Rise and Obey! R 2.00 3.00 4.00 ; Jack of All Trades R	2.00	3.00
Ruanned Wadreth, R 3.00 4.00 5.00 Johan Haifblooded R		3.00
Ruthiess , R 3.00 4.00 5.00 King Xod D		.50
: Sanguicom R 3.00 4.00 5.00 ; Kohn Peacehand R	3.00	4.00
Sanguicom , R 3.00 4.00 5.00 Lathos , R	2.00	3.00
Scepter of the Seven D 3.00 4.00 5.00 Logan Ebonwoulfe 0		.50
Sceth Hellbringer , D 2.00 3.00 4.00 Loyalty's Reward P		3.00
Sea of Flame R 3.00 4.00 5.00 Mass Blessing		3.00
Seraphina Corazon R 3.00 4.00 5.00 ; Master Anandaid F		4.00
Shadow of Lies R 2.00 3.00 4.00 ; Maxon than R	2.00	3.00
Signon's Disciples R 3.00 4.00 5.00 Meteor Swarm F	4.00	6.00
Sneak R 2.00 3.00 4.00 Drazhuk F	2.00	3.00
Snow Elk Mount R 3.00 4.00 5.00 Poison Dagger F	2.00	3.00
Spirit Singing R 2.00 3.00 4.00 Poison F	2.00	3.00
Staff of the Traveler R 2.00 3.00 4.00 Poisoned Blade		3.00
Stormwrarth's DathR 3.00 4.00 5.00 Portable Hole		3.00
Ter-Sath R 5.00 6.00 7.00 Power Word Kill F		3.00
Tidal Blast R 3.00 4.00 5.00 Prince Alanc	2.00	3.00
Too Stubborn to Die R 4.00 5.00 6.00 Princess Dashkova	2.00	3.00
Juciean Spirits R 200 3.00 400 Prismatic Spray	2.00	3.00
Une , R 4.00 5.00 6.00 Rahlo, Mernanaldi		3.00
Vision	2.00	3.00
Weapon Specialization R 2.00 3.00 4.00 Relentless	₹ 2.00	3.00
Windwalk R 2.00 3.00 4.00 Ring of Deverorians I	25	50
Zhui R 4.00 5.00 6.00 Ring of Dwarves (.50
Ring of Eives		50
Ring of Free Kingdoms	25	.50

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WWF RAW DEAL: PREMIERE EDITION

Whirtward Wyvernskin Robe Wyvernsting Bow

Yedraw's Tooth

٠	LILEDALING NA			
	COMIC IMAGES-200	0		
	Full Set (155 cards)	150.00	200.00	250.00
	Booster Pack (12 cards)	2.00	2,50	3.00
	Booster Box (36 packs) .	50.00	60.00	70.00
•	Starter Deck (61 cards)	6.00	7.00	8.00
	Starter Box (12 decks) .	50.00	60.00	70.00
	Jneommons .	25	50	1.00
:	Commens	10	15	25
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	Aucountous .	.24	Ju	1.00
:	Commens	10	15	.25
	Abdomina Stretch . R	2.00	3.00	4.00
	Arm Drag . R	2.00	3.00	4,00
	Austin Elbow Smash S	.25	.50	1.00
	Avatollah of Rock R	2.00	3.00	4.00
	Back Breaker R	2.00	3.00	4.00
	Bodysiam R	2.00	3.00	4.00
	Boston Crab R	2.00	3.00	4.00
	Bulldeg R	2.00	3.00	4.00
	Camel Cutch R	2.00	3.00	4.00
		2.00	3.00	4.00
		.25	.50	1,00
	Chris Jericha S			
	Chyna InterferesR	2.00	3.00	4.00
	Clothesline R	2.00	3.00	4.00
	Cobra Clutch R	2.00	3.00	4.00
ì	Combination Attack R	2.00	3.00	4.00
:	Comeback! 8	2.00	3.00	4.00
÷	DDT R	4.00	6.00	8.00
į	Delading Yourself R	2,00	3.00	4.00
,	Diversion R	2.00	3.00	4.00
	Do You Smer What the Rock			
	2		.50	1.00
:	Don't You Ever S			1.00
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Marking Out Mr Socko No Chance in Hell.

Open Jp a Can of Whoop-Ass

DON'T IND EACH	.20	100	1.00
S. TOO mis sideo	.25	.50	1.00
Double Middle Fingers S	25	.50	1.00
00! R	2.00	3.00	4.00
Ega Boost R	2.00	3.00	4.00
Facebuster . S	25	.50	1.00
Figure Four Leglock . R	2.00	3.00	4.00
Fisherman's Suplex R	2.00	3.00	4.00
Gu llotine Stretch R	2.00	3.00	4.00
Have a Nice Day . S	.25	.50	1.00
Hellfire and Brimstone .R	2.00	3.00	4.00
ннн5	4.00	6.00	8.00
Hip Toss R	2.00	3.00	4.00
Humcanrana . R	2.00	3.00	4.00
I Am the Game S	.25	.50	1.00
Kane S	4.00	5.00	8.00
Kane s Chokesiam S	.25	.50	1.00
Kane's Flying Lariat	.25	.50	1.00
Kane's Return \$.25	.50	1.00
Kane's Tombstone R	2.00	3.00	4.00
Leaping Knee to Face S	25	50	1.00
Lou Thesz Press S	25	.50	1.00
Maintain Hold R	2.00	3.00	4.00
Manager Interferes R	2.00	3.00	4.00
Mandible Claw . R	2.00	3.00	4.00
ManlandS	4.00	6.00	8,00
Marking Out R	2.00	3.00	4.00
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Pat and Gerry	R	2 00	3 00	4.00
Patented Austin Kick.	R	2 00	3.00	4.00
Patented Rock Footstomp	R	4.00	6.00	8.00
Pedigree	R	10.00	15.00	20.00
	Ŗ	2.00	3.00	4.00
	Ŗ	6.00	8.00	10.00
	R	2.00	3.00	4.00
Powersiam	R	2.00	3.00	4.00
Press Sari	R	2.00	3.00	4.00
	R	2.00	3.00	4.00
	R	B.00	10.00	12.00
Rock Bottom		.25	.50	1,00
Russian Leg Sweep		2.00	3.00	4.00
Samoan Drop		2.00	3.00	4.00
	Ŕ	2.00	3.00	4.00
Sit Out Powertomb		2.00	3.00	4.00
Smackdown Hotel	Ŕ	.25	.50	1.00
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Spinning Heel Kick		2.00	3 00	4.00
Springing ree Moonasault		.25	.50	1.00
Stagger		2.00	3.00	4.00
Stone Cold Steva Austin	2	.25	.50	1,00
Stone Cald Stunner		6.00	8.00	10,00
Signe Conditional Control		6.00	8.00	10.00
Take That Move		.25	.50	1.00
The People's Elbow		2.00	3.00	4.00
The People's Evebrow	,	6.00	8.00	10.00
		4.00	6.00	8.00
	3	4.00	6.00	8.00
	5	2.00	3.00	4.00
free of Woe ,		.25	.50	1.00
iree of woe ,	3	.25	.50	1.00
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undertaker's Chokeslam		.25 25	50 50	
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Indertaker's Piledover Finish			0.00	4.00
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Aals of Jensho		8.00	10.00	12.00
/2J	6	25	50	1.00

WWF RAW DEAL: FULLY LOADED

OPERIO ISSACCO DO	0.0		
COMIC IMAGES-20		000.00	0000
Full Set +150 cards	150.00		
Booster Pack (12 cards)		2 50	3.0
Booster Box (36 packs)	50 00	60.00	70.0
Starter Deck (61 cards)			8,0
Starter Box (12 decks)	. 50,00	60.00	70.0
Jacommons		.50	1.0
Commons	10	15	2
A%\$ Drop	F 2.00	3.00	4.0
Acolyte Protection Agency		3,00	4,0
Attitude Adjustment		3.00	4.0
B.A.s Military Press Stam		3.00	4.0
Back That Asis Up,	F 2.00	3.00	4.0
Pie Ch and Cons	JR B.00	10.00	12.0
Big Stupid Grin Branco Buster	R 2.00	3.00	4.0
Par to the Control	R 2.00	3.00	4.0
Ca: to the Crowd	F 400		
G-IIIO DEF-DIC	1.00	6.00	B.0
Onga	F 4.00	6.00	8.0
Chyna's Patented Low Blow		0.00	
	F 2.00	3.00	4.0
Chyna's Pedigrea	JR 8.00	10.00	12.0
Claw	R 4.00	6.00	6.0
Coppier Crossface		10.00	12.0
Dem Damn Dudieyz!		3.00	4.0
Doggy Pump Handle Stam	JR 8.00	10.00	12.0
Double Clothesine	R 2,00	3.00	4.0
Double Underhook Suplex	R 2.00	3.00	4.00
Drive Rikish Dive!	F 2.00	3.00	4.00
Огор Тое но d	R 2.00	3.00	4.0
Orop Toe Hold Eddle Guerrero	F 200	3.00	4.0
Enter the Stratus-phere		3.00	4.00
European Lopercut		3.00	4,01
Call Assess Clam	R 2.00	3.00	4.00
Fall-Away Slam Famc-A\$to er Get Hardcore	R 8.00	10.00	12.00
Pat Hardenen	IR 8.00	10.00	12.0
Oct of a CCD	D.00		4.00
Get Your GED		3.00	4.00
Giant Swing		3.00	
Guerrero Frog Splash		3.00	4.00
Handspring E bow	F 2.00	3,00	4.00
Head-and-Arms Tazznlex	F 2.00	3.00	4.00
Huge Bump Out of the Ring			
11111111111111	R 2.00	3.00	4.00
d Rather Be in Chyna' I'm an A ^c S Man	F 2.00	3.00	4.00
im an ACLS Man	R 2.00	3.00	4.00
I've Got Two Words For Ya ,	. F	2.00	3.00
4.00			
Inform Match	R 2.00	3.00	4.00
Intensity	F 2.00	3.00	4.00
Interlinence	F 2.00	3.00	4.00
Intensity	F 2,00	3.00	4.00
Integrity Interligence Intensity Its Time It's True	R 8.00		12 00
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AND DESCRIPTION OF THE PARTY OF	a Caranas Annas	C-Well-way	TER CONTROL PORT	Edge &
Jackhammer		3.00	4.00	Edge-(
Japanese Arm Drag . R		3.00	4.00	For the
Jaw Jammer R		3.00	4.00	Control 1
Juke N' Jive R		3.00	4.00	Fully L
Kamikaze Headbutt F		3.00	4.00	Greetin
Kick Out!		3.00	4.00	Half Ho
Kickin The Shizt-nit Beggy S			:	
R	20.00	3.00	4.00	Hardy : Heel T.
Kurt Angle F		6.00	8.00	
Lat no neeeeeeest! .F		3.00	4.00	Here a
Leaping Spin Kick R		3.00	4.00	Mark N
Let's Make Some Noise R		3.00	4.80	Hung C
Masked vengenceU		10.00	12.00	I Did It
Missile Oropkick R	2.00	3.00	4.00	I'm Ga
Moonsault R		3.00	4.00	
Northern Lights Suplex R		3,00	4.00 ;	Inorte t
Northern Lights Tazzplex I	2.00	3,00	4.00	Just A
Olympic Slam Li	8.00	10.00	12.00	Kazoo
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انا,	8.00	10.00	12.00	Lita to
Patented Rock Footstomp UI	R 8.00	10.00	12.00	Matt H
Rabid Wolverine , , F	2.00	3.00	4.00	
Reeking of Awesomeness R	2.00	3.00	4.00	Matt's
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BIG \$	фı	T		
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	Biown Sout	2.00	3.00	4.00	What's Wrong with You People?
	Brothers 'til the EndUR	8.00	10.00	12.00	R 2.00
	Buh-Buh BombUR	8.00	10.00	12.00	Where Are Your Medals? UR 8.00
	But-But Drop	.25	.50	1,00	: Whisper in the Wind F 25
	Buh-Buh Punch . R	2.00	3.00	4.00	Workin on the Knee , R 2.00
	Buh-Buh Punch . R Busted Wide Open R	2.00	3.00	4.00	You're Not in My Jeague, R 2.00
	Catatonic StareR	2.00	3.00	4.00	
	CensoredF	.25	,50	1.00	
	Con-Chair-ToLR	B.ÖQ	10.00	12.00	WWF RAW DEAL:
	Cruettix RellupR	2.00	3.09	4.00	
	D-Von Get the Table,R	2,00	3,00	4.00	IT'S ALL ABOUT
	Don't Mess with the Champ!				
	, R	2.00	3.00	4.00	THE GAME
	DTA UR	8.00	10.00	12.00	COMIC IMAGES-2001
	Budley Boyz	.25	.50	1.00	Full Set (146 cards) 15.00
	Eddie's Roll Up	8.00	10.00	12.00	Commons 10
	Edge & Christian F	4.00	6.00	9.00	
٠	Edge-O-Matic , , , , UR	8.00	10.00	12.00	Ambush Finale S 2.00
:	For the Benefit of Those with F				And That's the Bottom Line .
:	And the second	.25	.50	1.00	2.00
•	Fully Loaded! R	2.00	3.00	4.00	Backed by Mr. McMahon S 2.00
•	Greetings to Our Fans In Wi				Boot to the Face S 2.00
:		2.00	3.00	4.00	Brothers of Destruction S 6.00
:	Half Hour Suplex R	2.00	3,00	4.00	Calling You Out S 2.00
:	Hardy Boyz F	25	.50	1.00	Cause Stone Cold Said Sof S 2.00
:	Heel Jul K	200	3.00	4.00	Chain Lashing S 2.00
:	Here a Mark, There a Mark, Eve				Chains of Destruction\$ 2.00
į	Mark MarkR	200	3.00		Chokeslam to Hell
i	Hung Out to OryR	2.00	3.00	4.00	Critical Injury
i	I Did It For YouUR I'm Gonna Put You Through the	8.00	10.00	12.00	Debilitating Injury: Arm/ Elbow
ì		2.00	3.00	4.00	S 2.00
	Incree the Fans!	2.00	3.00	4.00	Debilitating Injury: Knee/Leg
:	Just Another Victim!UR	8.00	10.00	12.00	Filip Over the Corner Ringpost
:	Kazoo Theme Songs R	2.00	3.00	4.00	
:	Jaten, You Reekazoid! . F	.25	50	1.00	
:	Lita to the XtremeR	2.00	3.00	4.00	It's Time to Play the Game S 2.00
	Matt Hardy's Patented Leg Drop		0.00	4,00	Piledriver
:	F	.25	.50	1.00	The Bigger They Are the Harder They f
	Matt's MoonsaultR	2.00	3.00	4.00	
	mintra monitonalit 4++++1()+b	4100	0.00	7,00	Throttled Withus an Inch of Your Life
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į				tops .	Tue Man Douge Trin \$ 2.00



A CONTRACTOR OF THE PARTY OF TH	1		
Ref K0'd	2.00	3.00	4.00
Rest In Peace.,UR	8,00	10,00	12,00
R kish DriverF	2.00	3.00	4.00
RixishF	4.08	8.00	8,00
Series of SuplexesF	2.00	3.00	4,00
Shoulder Breaker R	2.00	3.00	4.00
Sidewalk Stam R	2.00	3.00	4.00
Small Package R	2.00	3.00	4,00
Snap Senton SplashF	2.00	3.00	4.00
Springboard Drop Kick UR	8,00	10,00	12,00
STF R	2.00	3,00	4.90
Strik Face ,F	2.00	3.00	4.00
Study for Your GEDF	2.00	3.00	4.00
Suicide Plancha R	2.00	3,00	4.00
SuperpiexR	2,00	3.00	4.00
T-Bane TazzplexF	2.00	3.00	4.00
TazzF	4.00	6.00	8.00
Tazzmission .,, .,UR	8,00	10.00	12.00
The 9th Wonder of the World			
UR	8.00	10.00	12.00
The Federation's Purest Athlete			
R	2.00	3.00	4.00
Thug It - DeadUR	8,00	10.00	12.00
Time Keeper's Bei	2.00	3.00	4.00
Ton Enters the Fray!	2.00	3.00	4.00
Trash Can R	2.00	3.00	4.00
Triple H's Reverse Neck Breaker			
UR	8.00	10.00	12.00
Turn the TideR	3.00	4,00	5,00
X-Factor	8.00	10.00	12,00
		_	_

WWF RAW DEAL:

	DHPKTHOU				
	COMIC IMAGES-20	01			
H	Full Set (150 cards)	, '	150,00	200.00	250.00
ı	Booster Pack (12 cards) .		2.00	2.50	3.00
1	Booster Box (36 packs) .		50.00	60.00	70.00
1	Starter Deck (61 cards) .,	÷	6,00	7,00	8.00
:	Starter Box (12 decks)		50.00	60.00	70.00
1	Commons	4	.10	.15	.25
1					
ŀ		JR	8.00	10.00	12.00
1		R	2,00	3,00	4,00
1	Announcer's Table	R	2.00	3.00	4.00

Million Ioliar Smile	;	Microphone CordR	2.00	3.00	4.00	
Oid School Wrestling Match	:	Million Dollar SmileR	2.00	3.00		
Oncour Fortitude	1	No MercylR.	2.00	3,00	4.00	
Drocust Fortitude	i					1
Pac's Back UR 8,00 10,00 12,00 Premiere WWF Superstar R 2,00 3,00 4,00 Proceedings of the Market R 2,00 3,00 4,00 Proceedings of the Market R 2,00 3,00 4,00 Ride the Berneade R 2,00 3,00 4,00 Ride the Berneade R 2,00 3,00 4,00 Ride the Berneade R 2,00 3,00 4,00 Right to Censor F 25 5,00 1,00 12,00 Running Clothesine R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 3,00 4,00 Right to Censor R 2,00 Right to Censor R 2,00 Right to R 3,00 1,00 Right to Censor R 2,00 R 3,00 1,00 R 3,00 i						
Poetry in Motion	ä					
Première WWF Superstar R 2,00 3,00 4,00 Prove Me Whron, UR 8,00 10,00 12,00 Prot It All On the Line R 2,00 3,00 4,00 Ride the Servade R 2,00 3,00 4,00 Ride the Servade R 2,00 3,00 4,00 Ride the Servade R 2,00 3,00 4,00 Right to Censor F 25 50 1,00 12,00 Right to Censor We're Brown WF 3,00 10,00 12,00 Right to (Gensor) UR 8,00 10,00 12,00 Right to (Gensor) UR 8,00 10,00 12,00 25,00 3,00 4,00 3,00 4,00 3,00 4,00 10,00 12,00 10,00	:	Pac's Back UR				,
Prove Me Wrong UR B.00 10,00 12,00 Ptp. tr. Alf On the Line R 2,00 3,00 4,00 Ride the Barneade R 2,00 3,00 4,00 Right to Censor F 25 .50 1,00 Right to Censor R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Shot R 2,00 3,00 4,00 Siedge Mammer Mammer R 2,00 3,00 4,00 Siedge Mammer R 2,00 3,00 4,00 Siedge Mammer R 2,00 10,00 12,00 The Brahma Buf LIR 8,00 10,00 12,00 This is Unacceptable Behavior! Like So Totally Linfard F 25 50 1,00 Three Faces of Foley R 2,00 3,00 4,00 Uniprettier R 2,00 3,00 4,00 Were Boing This For Your Dwn Sood R 2,00 3,00 4,00 Were Boing This For Your Dwn Sood R 2,00 3,00 4,00 Were Here to Clean Up the World Wrestling Federa-food	ä					
Put It All On the Line	â					
Ride the Bernizade	ŝ	Prove Me WrongUR				•
Right to Censor	÷					
Running Clothesline R 200 3.00 4.00 Sheing Stars R 2.00 3.00 4.00 Sharpshorter R 2.00 3.00 4.00 Sharpshorter R 2.00 3.00 4.00 Shedge Hammer Shot UR 15.00 20.00 25.00 Sods Rulel R 2.00 3.00 4.00 Syn Oyele F 26 50 1.00 Syn Oyele R 2.00 3.00 4.00 Syn Oyele R 3.00 10.00 12.00 The Sharp W 3.00 10.00 12.00 The One Billy Gunn UR 3.00 10.00 12.00 The One Billy Gunn UR 3.00 10.00 12.00 The One Billy Gunn UR 3.00 10.00 12.00 This is Unacceptable Behavior! F 25 50 1.00 Thou Shalf Not ****** With the Dudleys! Thou Shalf Not ***********************************	i					
Running Clothesline R 200 3.00 4.00 Sheing Stars R 2.00 3.00 4.00 Sharpshorter R 2.00 3.00 4.00 Sharpshorter R 2.00 3.00 4.00 Shedge Hammer Shot UR 15.00 20.00 25.00 Sods Rulel R 2.00 3.00 4.00 Syn Oyele F 26 50 1.00 Syn Oyele R 2.00 3.00 4.00 Syn Oyele R 3.00 10.00 12.00 The Sharp W 3.00 10.00 12.00 The One Billy Gunn UR 3.00 10.00 12.00 The One Billy Gunn UR 3.00 10.00 12.00 The One Billy Gunn UR 3.00 10.00 12.00 This is Unacceptable Behavior! F 25 50 1.00 Thou Shalf Not ****** With the Dudleys! Thou Shalf Not ***********************************	i	Right to CensorF				
Seeing Stars	į	Right to (Censor)UR				
Sharpshooter	į					
Sladge Hammer Shot	i					:
Sodas Rule R 2.00 3.00 4.00	1					
Spin Cycle	ŝ					:
Spinning Elbow	ŝ	Sodas RulelR				
Shun Gun	÷	Spin CycleF				
Superior Acrohatics	÷	Spinning ElbowR				
Swanton Bemb	ŧ					į
Testify UR 8.00 10.00 12.00 The Brahma Buf UR 8.00 10.00 12.00 The One Billy Gunn UR 8.00 10.00 12.00 The Che Billy Gunn UR 8.00 10.00 12.00 This is Unacceptable Behavior! F 25 50 1.00 This is Unacceptable Behavior! F 25 50 1.00 Thou Shall Not ****** with the Dudleys! 50 1.00 Three Faces of Foley JR 8.00 10.00 12.00 Three Faces of Foley JR 8.00 10.00 12.00 Three Faces of Foley JR 8.00 10.00 12.00 University JR 8.00 10.00 10.00 University JR 8.00 10.00 Unive	i					:
The Brahma Buf	1					:
The One Billy Gunn . UR 8.00 10,00 12,00 This is So Totally Unfart . F 25 .59 1.00 This is Unacceptable Behavior! . F 25 .50 1.00 Thou Shall Not ₩₩₩₩ with the Dudleys! . Thou Shall Not ₩₩₩₩ with the Dudleys! . Three Faces of Foley . UR 8.00 10,00 12,00 Three Faces of Foley . UR 8.00 10,00 12,00 Universities . Which is \$0.00 10,00 12,00 Universities . Which will be \$0.00 10,00 12,00 Universities . UR 8.00 10,00 12,00 Wortching My Back . R 2.00 3.00 4.00 Wazzzuuup?!?!? . F 25 .50 1.00 We're Doing This For Your Dw Bood! . R 2.00 3.00 4.00 We're Here to Clean Up the World Wrestling Federation!	į					:
This is So Totally Linfart	į					:
This is Unacceptable Behavior!	ŧ					:
F. 25 50 1.00	i		.25	,50	1.00	:
Thou Shalf Not ***********************************	ì					ļ
Three Faces of Foley	ŧ	F		.50	1.00	i
Three Faces of Foley	ŝ	Thou Shall Not #### with the	e Dudley	rs!		
Tiwnst of Fate JR 8,00 12,00	ì	F				į
Universities Univ	į					:
Unprettier UR 8.00 10.00 12.00 Watching My Back R 2.00 3.00 4.00 Watching My Back R 2.00 3.00 4.00 We're Doing This For Your Dwn Bood' R 2.00 3.00 4.00 We're Here to Clean Up the World Wresting Federation!	į	Twist of Fate,JR				۱
Watching My Back	į	Underrated SuperstarR	2.00	3.00	4.00	
Wazzzzuuup?!?!?	į					
We're Doing This For Your Dwn Good' R 2.00 3.00 4.00 We're Here to Clean Up the World Wrestling Federa- tion!	į				4.00	1
R 2,00 3.00 4.00 We're Here to Clean Up the World Wrestling Federa- tion!	į			.50	1.00	:
We're Here to Clean Up the World Wrestling Federa- tion!	i	We're Doing This For Your Own	Good?			;
We're Here to Clean Up the World Wrestling Federa- tion!	i	R				
	:	We're Here to Clean Up the Wo	rld Wre	stling Fe	dera-	
F .25 .50 1.00	1			,		
	į	F	.25	.50	1.00	
	i.		_	-		

	What's wrong with You People	2.00	3.00	4.00
:	Where Are Your Medals? UR		10.00	12.00
:	Whisper in the Wind F	25	.50	1.00
	Workin on the Knee , R	2.00	3.00	4.00
:	You're Not in My League . R	2.00	3.00	4.00
:				
:	ISDAIC DAME DO	A1.		
i	WWF RAW DE	AL:		-
	IT'S ALL ABOU	IT		
:	THE GAME			
	COMIC IMAGES-2001			-
•	Full Set (146 cards)	15.00	20.00	25.00
;	Commons	10	.15	.25
:				
:	Ambush Finale S	2.00	3.00	4.00
:	And That's the Bottom Line .			
ŝ		2.00	3.00	4.00
÷	Backed by Mr. McMahan S	2.00	3.00	4.00
;	Boot to the Face S	2.00	3.00	4 00
•	Brothers of Destruction	6.00 2.00	3,00	10.00
ì	Calling You Out S Cause Stone Cold Said Sof S	2.00	3.00	4.00
:		2.00	3.00	4.00
:	Chain Lashing S Chains of DestructionS	2.00	3.00	4.00
÷	Chokeslam to HellS	2.00	3.00	4,00
:		2.00	3.00	4.00
3	Critical Injury	2.00	0,00	7.00
746	S	2.00	3.00	4.00
:	Debilitating Injury: Knee/Leg	Anno	0.00	71000
i	S	2.00	3.00	4.00
i	Flip Over the Corner Ringpost			
ŧ		2.00	3.00	4.00
Ē	It's Time to Play the Game S	2.00	3.00	4.00
÷	PilednyerS	2.00	3.00	4.00
ì	Rollin - Rollin - Rollin S	2.00	3.00	4.00
:	The Bigger They Are the Hards			-
:	SS	2.00	3.00	4.00
:	Throttied Within an Inch of You			1
•	\$	2.00	3.00	4.00
:	Two Man Power TripS	2.00	3.00	4.00

WWF RAW DEAL: **SURVIVOR SERIES**

COMIC IMAGES-2001 Eunite Interest 2001*
Fill Set (186 cards) 150.00 200.00 250.00
Booster Pack (12 cards) 2.00 2.50 3.00
Booster Box (35 packs) 50.00 60.00 70.00
Starter Box (12 depks) 50.00 60.00 70.00
Commons 10 10 15 25

Uttrude Adjustment R	3.00	4.00	5.0
ustin Elbow Smash F	.25	.50	1.0
yatollah of Rock 'n' Roll-a			
UR	8.00	10.00	12.0
Sad Ass Chokeslam F	25	.50	1.0
Bang! Bang!	25	.50	1.0
larbed Wire Basebai Bat UR	8.00	10.00	12.0
lig Stup d Gnn JR	8.00	10.00	12.0
Soston Crab R	2.00	3.00	4.6
Bulldog R	2.00	3.00	4.0
actus Clothesline F	.25	.50	1.0
actus Jack F	4,00	6.00	8.0
lactus's Double Arm DDT UR	8.00	10.00	12.0
hair Shot	2.00	3.00	4.0
bris BenoîtF	4.00	6.00	8.0
hns Jencho F	25	.50	1.0
law (V2.1)	2.00	3.00	4.0
law (V2.2) R	2.00	3.00	4.0
law (V2.2) . R combination Attack R	2.00	3.00	4.0
nupler CrossfaceUR	8.00	10.00	12.0
DTR	4.00	6.00	8.0
lead Man Inc I	.25	.50	1.0
ead Man WalkingF	.25	.50	1.0
isqualificationR	2.00	3.00	4.0
on't You Never.,. Eeeever!			
,F	.25	.50	1.0
ouble DigitsF	.25	.50	1.0
ouble Underhook Suplex R	2.00	3.00	4.0
ge BoostR	2.00	3.00	4.0
nter the Stratus-phere R	2.00	3.00	4.0
cropean Uppercut (V2.1) R	2.00	3.00	4.0
uropean Uppercut (V2.2) R	2.00	3.00	4.0
acebusterF	.25	.50	1.0

compoundations (are) is	2,44	0.00	4,00
FacebusterF	.25	.50	1.00
Fisherman's Suplex R	2.00	3.00	
Get Hardcore! UR	8.00	10.00	12.00
Giant Swing	2.00	3,00	4,00
Guinotine Stretch R	2.00	3,00	4.00
head-and-Arms Tazzplex . F	25	.50	1 00
Heilfire & Brimstone UR	8.00	10.00	12 00
Hurricanrana, R	2.00	3.00	4.00
I Am the Game	.25	.50	1,00
I'll Make You Famous UR	8.00	10.00	12.00
Inferno MatchR	2.00	3,00	4.00
Integrity F	.25	50	1.00
Intelligence	.25	.50	1.00
Intensity F	.25	.50	1.00
tt's True, it's True! UR	8.00	10.00	12.00
Kamikaze Headbutt F	.25	.50	1.00
Kane	4.00	6.00	8.00
Kane's Chokeslam F	.25	.50	1 00
Kane's Flying Ciothesline F	.25	.50	1.00
Kane's Return! F	.25	.50	1.00
Kane's Tombstone Piledriver			
UR	8.00	10,00	12.00
		_	
DATA			

	Kurt Angle	F	4.00	6.00	8.00
	Leaping Knee to the Face	F	.25	.50	1.00
۰	Lonsault , .	F	25	.50	1.00
		,¢	25	.50	1.00
	Maintain Hold	.R	2.00	3.00	4.00
	Manager interferes (V1.1)		2.00	3.00	4.00
i	Manager Interferes (V1.2)		2.00	3.00	4.00
	Marking Oct	. R	2.00	3.00	4.00
	Masked Vengeance	UR	8.00	10.00	12.00
	Moonsault	R	2.00	3.00	4.00
	No Chance in Hel. (V1.1)	R	2.00	3.00	4.00
	No Chance in Hell (V1.2)	R	2.00	3.00	4.00
	Northern Lights Tazzplex	F	.25	.50	1.00
	Old School Clothesline . Olympic Slam	F	.25	.50	1.00
	Olympic Slam	.UR	8.00	10.00	12.00
	Goen a Can of Whoon-49%	SUR.	8.00	10.00	12.00
	Partner Interference	R	2.00	3.00	4.00
	Pedigree , .	UR	8.00	10.00	12.00
	Puppies! Puppies! (V1.1)	R	2.00	3.00	4.00
	Puppies Puppies! (V2.2)	R	2.00	3.00	4.00
	Rabid Wolverine	F	.25	.50	1.00
	Rock Bottom	F	.25	.50	1.00
	Samoan Drop (VIII)	- 15	2.00	3.00	4.00
	Samoan Brop (V1.2)		2.00	3.00	4.00
	Senes of Suplexes	F	.25	.50	1.00
	Sidewalk Slam Sit Out Powerbomb	.R	2.00	3.00	4.00
	Sit Out Powerbomb	.R	2.00	3.00	4.00
	Sieeper	R	2.00	3.00	4.00
	Smackdown Hotel	F	25	.50	1,00
	Spiring neer Nex	- PK	2.00	3.00	4.00
	Springboard Drop Kick .	UR	8.00	10.00	12.00
	Stagger	R	2.00	3.00	4.00
	Stephanie Interferes		8.00	10.00	12.00
	Stone Cold Steve Austin		.25	.50	1.00
	Stone Cold Stunner	JR	9.00	10.00	12.00
	Superkick (V1.1)	R	2.00	3.00	4.00
	Superlack (V1.2)	R	2.00	3.00	4.00
	Superkick (V1.1) Superkick (V1.2) Y-Bone Yazzplex	F	.25	.50	1.00
	Take That Move	F	25	.50	1.00
	Tazz	F	4.00	6.00	8.00
	Tazzmission	UR	8.00	10.00	12.00
	The Last R.de The People's Elbow The People's Eyebrow	UR	8.00	10.00	12.00
	The People's Elbow .	UR	8.00	10.00	12.00
	The People's Eyebrow	UR	8.00	10.00	12.00
	THE KOCK	1	4.00	6.00	8.00
	This is My Yard Thug it - Dead	LR	8.00	10.00	12.00
	Thug It - Dead	LR	8.00	10.00	12.00
	Trash Can	R	2.00	3.00	4.00
	Tree of Woe	F	.25	50	1.00
		F	.25	.50	1.00
	Inple H's Reverse Neckbre				
			8.00	10.00	12.00
	Turn the Tide (V2.1)	R	2.00	3.00	4.00
	Turn the Tide (V2.2)	R	2.00	3.00	4.00
	Wals of Jericho		8.00	10.00	12.00
	Y2J	r	.25	.50	1.00

F 4.00 6.00 8.00

: Kurt Anole

WWF RAW DEAL: MANIA

u O	1	MANIA			
o	ì	CDMIC IMAGES-2002			
Ö		Full Set (150 cards)	150.00	200.00	250.00
	i	Full Set (150 cards) Booster Pack (12 cards) Booster Box (36 packs)	2.00	2.50	3.00
Ď	į	Booster Box (36 packs)	50.00	60.00	70.00
Ö	i	Starter Deck (61 cards)	6.00	7.00	8.00
Ó		Starter Box (12 decks)	50.00	60.00	8.00 70.00
ō	:	Commons	10	15	
ß	÷				
0	***************************************	150 lbs. Soaking Wet . R	2.00	3.00	
Ď	÷	500lbs. of Raw Power! F	.25	.50	
D	:	Angle LockUR	153,00	20.00	
	٠	Angle LockUR Asai Moonsault . R	2.00	3.00	4.00
0	:	Beer, Cards, and More Beer			
	i	UR	8.00		12.00
D	ì	Big Show	4.00	6.00	8.00
0	;	Big Show Splash	.25	.50	1.00
9	:	Ballon Dollar Princess R	2.00 8.00	3.00	4.00
	i	Bookend UR	8.00		
j	į	Booker T	4,00	6.00 .50	8.00 1.00
)	i	Born of Helifire R	.25 2.00		
J	i	Con Van Din It Contag E	2.00	.50	
	į	Can You Dig It, Sucka? . F Censorship Match LR	8.00	10.00	
ì	i	Cerebral Assassin	2.00	3.00	
ì	i	Clothesine from Hell R	2.00	3.00	
í	ì	Commissioner Regal's Decree	2.00	0.00	7.00
	didden attendentations and a state a state a	R	2.00	3.00	4.00
j	÷	Crimson Goddess	25	3.00 .50	1.00
j	į	Debilitating Injury: Concussion			
j	:	R	2.00	3.00	4.00
)	:	Dominator	2.00	3.00	4.00
3	:	Duchess of Queensbury Rules			
)	÷	Я	2.00		4.00
)	i	Dudley Dog UR	8.00	10.00	
)	i	Extreme Monkey Flip F	.25	.50	1.00
)	į	Final Cut . UR	8.00	10.00	12.00
)	***************************************	First to Tap Out Match UR	10.00	15.00	20.00
	÷	Cattletie Molikey Pap UR Final Cut	25	.50	1.00
ļ		roley & Good' K	2.00	3.00	4.00
		Potter Charle with the III	2.00	10.00	12.00
,	:	Good Gorly, Miss Molly Holly	0.00	IU.UU	12.00
,	1	deod dully, Miss Molly holly	2.00	3.00	4.00
	i	Greetings from Dudleyville, U.S.		3,00	4.00
1	:	11D	a nn	10.00	12.00
ï	ä	Handicap Match R	2.00	3.00	4.00
i	:	Happy You're Here, Happier You	re Gnn	e	
	;		2.00	3.00	4.00
i	:	Heil n a Cell Match . R	2.00	3.00	4.00
	;	Hell in a Cell Match	2.00	3.00	4.00
ĺ.	:	Indian Strap Match R	2.00	3.00	4.00
١	i	Iron Will R	6.00	8.00	10.00

Hell n a Cell Match R Indian Deathlock R Indian Strap Match R

4.00 4.00 4.00 4.00 10.00

WWF RAW DEAL DATA

C-COMMON U-UNCOMMON R-RARE F-FIXED PR-PROMO UR-ULTRA RARE

3.00 3.00 3.00 3.00 3.00 4,00 4,00 4,00 4,00

				_
Keibler's Cookies R	2.00	3.00	4.00	1 3
Meldici 3 depunico	4.00	6.00	8.00	È
uta F Lita's Drop Kick F	.25	.50	1.00	: (
Jita's Drop Nick	.25	.50	1.00	:
uta-canranaF			20.00	1
Lita-saultUR	10.00	15.00		:
Live for the Mament UR	8.00	10.00	12.00	: (
Money Tarks, "BS" Walks R	2.00	3.00	4,00	; [
No Way Dut . R Not Today, Pa R Pac's Pack LR	2.00	3.00	4.00	:
Not Today, Pa R	2.00	3.00	4.00	1
Pages Page LR	8.00	10.00	12.00	i.
Pacs Pack UK Pump Kick R Pump Kick R Re - V - D UR Raven Effect DDT JR Regal Stretch UR Ring Rats R Ring Steps R Reb Mon Rem F	2.00	3.00	4.00	: [
o u n lip	10,00	12.00	15.00	į
Down Fernandor ID	10.00	12.00	15.00	1
Rayen Effect DDI . JR	8.00	10.00	12.00	i.
Regal Stretch UK	0.00	3.00		3 !
Ring Rats K	2.00		4.00	Ħ
Ring StepsR	2.00		4.00	i.
Und Age man in see its			8.00	Ħ
Rolling ThunderF	.25	.50		ŧ,
R. penna R. fildan	2.00	3.00	4.00	; [
Second WindR	2.00	3.00	4.00	
Shades of the Great OneR	2.00	3.00	4.00	1
Showstopper ChokesiamF	25	.50	1.00	: '
Signed Contract with Linda Mo		100		:
Signed offinitiant with thing with	2.00	3.00	4.00	3
Spinnerooni UR	8.00	10.00	12.00	1
Spinnerooni	0.00	.50		1
Spinning T Kiek	.25			i,
Spinning T Kick F Sustained Damage R Test of Strength R The One and Only LR	2.00	3.00		1
Test of Strength , R	2.00	3.00	4.00	1
The One and Only LR	8.00	10.00		i
TLC Match	8,00	10.00	12.00	1
Tome Wilson, On It!R	2.00	3.00	4,00	ŧ
Tough Fanuabl . JR	8.00	10.00	12 00	÷
Tough Engugh! . JR Jitimo Rechazo! UR	8.00	10.00	12.00	i
UnforgivenR	2.00	3.00	4,00	:
House sole D	2.00	3.00		:
Union Jack	2.00	3.00		;
V.A.M. S Patented big built A	1E DD	20.00	25.00	1
Van Daminator , , , , , LR Well ill ill ill , , , DR	0.00	70,00	12.00	İ
Well illillill	8.00	10.00	12.00	į
What About Me? What About	Raven?			÷
What??? R Would You Please . Shut the	2.00	3.00		Ė
What ⁹ ?? R	2.00	3.00	4.00	÷
Would You Please . Shut the	Hell Up	!		3
X-treme Thang	2.00	3.00	4.00	:
X-treme Thang LIR	15.00	20.00	25.00	1
Vot Think Vott Know Me? IIR	8.00	10.00	12.00	1
You Think You Know Me? UR You Will Respect Me R	2.00	3.00	12.00 4.00	1
MP IN DESPET INC IV	2.00	5.00	7100	i

WWF RAW DEAL: **PROMOS**

COMIC IMAGES-2008

	the second second	-	-		وبتوسد
:	an (No. John D	n	2.00	3.00	4,D0
Ė	3D (Non-foil) P	n O	2.00		4.00 4.00
÷	Backlash (Alternate art) P	71		3.00	4.00
i	Cause Am That Damned Go	D		2.00	4.00
:	Crippler Crossface (Non-fail)	K	2.00	3.00	4,00
į		n	0.00	0.00	4.00
÷		K	2.00		
÷	Critical Injury	K	2.00	3.00	4.00
÷	DU TUL SPREN NORSK FRE NOG	K IS	Packet	r (roll)	
;	Zerinova i zeri	K	2.00	3.00	4.00
i	Edge and Christian (Non-for)		0.00	4 00
į		'K	2.00	3.00	4.00
i	Edge (Non-foil) F Flying Body Press .F	K	2.00	3.00	4.00
÷	Flying Body Press . F	*	2.00		4.00
i	Fortitude Surge F Jencheholics (Foil) F	R	2,00		4.00
;	Jencheholics (Foil)F	'R	2.00		4.00
:	Kurt Angle (Non-foil) F	R	2.00	3.00	4.00
:	Patented Austin Kick to the	Gut	(Fail)		
į		R	2.00	3.00	4.00
i	Patented Rock Footstomp (F	o(I)			
:	P	'R	4.00	6.00	8.00
i	People's Elbow (Non-foil) F	'R	2.00	3.00	4.00
ï	Piledriver	PR	2.00	3.90	4.00
	Rattiesnake Rulz (Forl) F	PR.	2.00	3,00	4.DI
1	Really Going for a Cheap Po	ρ			
į		PR	2.00	3.00	4.00
i		ıŖ.	2.00	3,00	4.00
:	Spinnercont (Non-foil)		2.00	3.00	4,00
3	Stone Cold Steve Austin (No	n-fo	il)		
:			2.00	3.00	4.00
:	Stone Cold Stunner (Non-for	1)			
:		ΡŔ	2.00	3.00	4.00
:	The Rock (Non-foil)		2.00	3.00	4.00
1	Where the Hell Are We?! I	PR	2.00	3.00	4.00
:	World Wrestling Federation	Euro	рвал	Title Bert	
:	World Wrestling Federation	R	2.00	3.00	4.0
:	World Wrestling Federation	Harı	tcore	little Belt	
1		2R	2.101	3.181	4.0
-	World Wrestling Federat on	неа	vyweig	iht Title Be	lt .
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3			2.00	3.00	4.0
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THE VIEW TRADING CARD GAME

YU-GI-OH!: LEGEND OF BLUE-EYES WHITE DRAGON

UPPER DECK-2802 400.00 550.00 700.00

Booster Box (24 Packs) Starter Deck (50 Cards) Starter Box (10 Decks)	15.00	140.00 20.00 180.00	25.00
Unlimited Edition card times their First Edition		0.5 to 1	1.8

Aqua Madoor	.R	3.00	4,00	5.00
Armed Ninga	R	3.00	4.00	5.00
Beast Fangs	SP	1.00	2.00	3.00
Blue-Eves White Dragon	UR	40,00	50.00	60.00
Book of Secret Arts .	.SP	1.00	2.00	3.00
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Certic Guardian	SR	5.00	8.00	12.00
Charubin the Fire Knight .	.R	3.00	4.00	5.00
Curse of Dragon .	.SR	8.00	10.00	12.00
Dark Energy		1,00	2 00	3.00
Dark Hole		4.00	6.00	8.00
Dark Magician	.UR	15.00	25.00	30.00
Darkfire Dragon .	.R	4.00	5.00	6.00
Dragen Capture Jar .	.R	3.00	4.00	5.00
Dragon Treasure	SP	1.00	2.00	3.00
Dragoness the Wicked Kni	ght			
		3.00	4.00	5.00
Exedia the Forbidden One	UR	40.00	50.00	80.00

Dragoness the Wicked Kny	ght			
	R	3.00	4.00	5.00
Exodia the Forbidden One	UR	40.00	50,00	60.00
Fina. Flame	R	3.00	4.00	5.00
Fissure	.8	3.00	4.00	5.00
Flame Ghost	.R	3.00	4.00	5.00
Flame Swordsman	SR	10.00	12.00	15.00
Flower Wolf	, R	3.00	4.00	5.00
Follow Wind	SSP	1.00	2.00	3.00
Fusionist	R	3.00	4.00	5.00
Gaia the Oragon Champior	SEC	60.00	B0.00	100.00
Gaia The Fierce Knight	UR	15.00	20.00	25.00
Giant Soldier of Stone	R	3 00	4.00	5.00
Goblin's Secret Remedy .	. , R	3.00	4.00	5.00
Gravedigger Ghour	.R	3,00	4.00	5.00
напе-напе	R	3.00	4.00	5.00
Karbonaia Warner	λ,	3.00	4.00	5.00
Laser Cannon Armor	.SP	1.00	2.00	3.00

Laser Cannon Armor SP	1.00	2.00
Left Arm of the Forbidden One		
JR	30.00	40,00
Left Leg of the Forbidgen One		
.,JR	30.00	40.00
Legendary Sword SP	1 00	2.00
Lord of D SR		6.00
Machine Conversion FactorySP		2.00
Man-Eater Bug SR		6.00
Meta Dragon R		5.00
Monster Reborn UR		10.00
Mystical Elt , SR	6.00	8.00
Mystical MoonSP	1.00	2.00

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Power of Kaishm

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	000	1.00	2.00	3.00
Raise Body Heat	.SSP			
Reaper of the Cards	R	4.00	6.00	8.00
Red-Eyes B. Dragon	UR	30.00	40,00	50.00
Right Arm of the Forbidde	en One	3		
STATES AND STREET STREET, MAN TO STR	UR	30.08	40.00	50.00
Right Leg of the Forbidde	n One			
Property of desert	UR	30.08	40.00	50.00
Silver Bow and Arrow	SP	1.00	2.00	3.00
Soul Exchange	SR	4.00	6.00	9.00
Spirit of the Harp .	. R	3.00	4.00	5,00
Stap Defense	R	3.00	4.00	5.00
Swords of Revealing Ligh	1 SR	12,00	15.00	20.00
The Flute of Summoning	Drago	ń.		
****** ***********		6.00	8.00	10.00
Trap Hole	SR	4.00	6.00	8.00
	SEC	15.00	20.00	25.00
Two-Pronged Attack	, R	3.00	4.00	5.00
	.SP	1.00	2.00	3.00
Violet Crystal	SP	1.00	2.00	3.00

YU-GI-OH! (JAPANESE): MAGIC RULER

KONAMI-2000 Full Set (50 cards) Booster Pack (11 cards) Booster Box (30 packs) Commons	80.00 2.00 70.00 .25	100.00 3.00 80.00 .35	120.00 4 00 90.00 .50
Confiscate R Curse of Pentagram P Curse of Pentagram J Curse of Pentagram J Curse of Pentagram J Curse of Pentagram J Curse of Pentagram J Curse of Pentagram J Seminic Scott S Feoreful Gate Guardian S R Highway Ton R Sacrifice J Slot Machine AM-7 P Slot Machine AM-7 U I Tivilight R Usurper S R	2.00 15.00 8.00 12.00 8.00 4.00 2.00 10.00 15.00 6.00 2.00 8.00	2.50 20.00 10.00 15.00 16.00 5.00 2.50 12,00 20.00 8.00 2.50 10.00	3.60 25.00 12.00 18.00 12.00 6.00 3.00 15.00 25.00 10.00 3.00

YU-GI-DH! (JAPANESE): PHARADH'S SERVANT

KONAMI-2008 Full Set 56 cards, Booster Pack (11 cards) Booster Box (30 packs)	150.00	200.00	250.00
	2,00	3.00	4,80
	70.00	80.00	90.00
Boester Box (30 packs) Commons	70.00 ,25	80.00 .35	90.00

0	Banisher of Light R 3.00	4.00	5.00	
) :	Blue-Eyes Toon Oragon P/SEC35.00	40.00	45.00	
0	Blue Eyes Toon Dragon SEC 20.00	25.00	30.00	
	Diamond Dragon P 20.00	25.00	30.00	
0	Diamond Dragon UR 1200	15.00	18.00	
	Giant Growth R 3.00	4.00	5.00	
0	Giant Virus R 3.00	4,00	5.00	
0	Horn of the Lacom . SR 4.00	5.00	6.00	
Ď	Labyroth Wali SC 6.00	8.00	10,00	
0	Messenger of Peace SR 4.00	5.00	6.00	
Ö.	Nimble Flying Squirrel R 3.00	4.00	5.00	
Ď	Peaceful Death .R 3.00	4.00	5.00	
	Senia God SR 4,00	5.00	6.00	
0	Time Bomber R 2.00	2.50	3.00	
Õ	Toon Demon P 15.00	18.00	20.00	
Ó	Toan Demon JR 6.00	8.00	10.00	
Ö	Toon-Mermaid SR 6.00	8.00	10.00	
0	Toon World P 15,00	20.00	25.00	
٥	Toon World UR 6,00	8.00	10.00	
		_		

YU-GI-OH! (JAPANESE): **CURSE OF ANUBIS**

MONIARKI 2000

YU-GI-OH! (JAPANESE): THOUSAND-EYES BIBLE

KONAMI-2080 Fuli Set (54 cards) Booster Pack (11 cards) 100.00 150.00 200.00 2.00 3.00 4.00 70.00 80.00 90.00 Booster Box (30 packs)

LETHAL DECKS FOR CCG TOURNEYS

WWF Raw Deal

ou're Raven and you want to feel as much pain as possible, because I with the pain comes victory.

TOP CARDS Card advantage is a fundamental principle in most CCGs, Raw Deal included. Underrated Superstar, I Feel Your Pain, and Offer Handshake increase your handsize. Your superstar ability also allows you to draw cards every time your opponent successfully plays a maneuver, so some of the time, you'll want not to reverse your opponent's maneuvers. You will, however, want to decrease the amount of damage those maneuvers do. Nothing does this better than Sustained Damage.

HOW IT BEATS YOU Each of your Turn The Tides creates a maneuver that cannot be reversed, because, even if your opponent reverses the Turn The Tide, you can shove it back into your arsenal with a Backed by Stephanie McMahon or Going For the Cheap Pop, or bring it back to your hand via a Roll Out Of The Ring.

Enter the Stratusphere is another route to victory. Since time is on your side with this deck design, you can use every turn to expend a card to force your opponent to continually overturn cards from his arsenal.

The only action cards you must worry about are any that put cards back into your opponent's arsenal or ones that would get rid of your Sustained Damage—or, possibly, your Enter the Stratusphere. Keep your No Chance In Hell cards for those actions. Use your Just Bring It! cards on anything your opponent can reverse to perpetuate the card disparity between your hand size and his.

1 CARD Turn the Tide. It's the optimal way of making your maneuvers irreversible. **B**arron Vangor Toth



Raven

PRE-MATCH

- 1 Givin' 'em High Fives Old Schoo, Wrestling Match
- 1 Student Of The Sport
- 1 Underrated Superstan

MID-MATCH

- 1 Agan With This Crap!?!?!
- Backlash
- 1 Fortitude Surge
- 1 Fully Loaded 1 Per Order Of The
- Chairman 1 Second Wind
- Sustained Damage
- 1 When You Thought You Had Al The Answers.

RAVEN CARDS

- 1 From The Bowery! 3 I Feel Your Pain
- 3 Quoth The Reven Nevermorel
- 1 Raven Effect DDT
- 1 What About Me? What About Raven?

ACTIONS

- 3 Backed By Stephan e McMahon
- 2 Do You Like Pie?

Champ

- 1 Enter The Stratusphere 3 Go For The Cheap Pop
- 3 Kay-Fabe 1 Messing With the

3 Offer Handshake

- 3 Just Bring It! 2 No Chance in Hel 3 Oversell Maneuver
- 3 Step As de

3 Escape Move

3 Roll Out Of The Ring

3 Turn The Tide

MANEUVERS

3 Superkick

REVERSALS

3 Feign Strike

1 Haif Hour Suplex

3 Running Lariet 2 Gerbage Can Lid

3 Elbow To The Face



TRADING CARD GAME

Gammons	,	.25	.13	nc.	La
Close Combat	8	2.00	2.50	3.00	Da
Beath Companion		4.00	5.00	6.00	: De
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		10.00	12.00	15.00	: Dr
Siz Freed fron Knight		6.00	8.00		Eπ
Giga Cyber	P	15.00	20.00		: Fre
Giga Cyber		8.00	10.00	12.00	Fre
nsect Barner		2.00	2.50	3.00	Нa
Legendary Fisherman .		8.00	10,00	12.00	∶ĸĨa
Lucifer-Nightmare Temp			3.00	4.00	. Les
Magic Drain			10.00	12.00	Lig
Monster Recovery		4.00	5.00	6.00	Ort
Shift Change		10.00	12.00	15,00	. Re
Shift Change		6.00	8.00	10,00	
Tempting Shadow		2.00	2.50	3.00	Su
		20.00	25.00	30.00	Ta
Thousand Eye Sacrifice			35.00		
Thousand-Eye Sacrifice		30.00			. 191
Thousand-Eye Sacrifice .		12.00	15.00	18.00	Tyr
Wurm Hole .	R	2.00	2.50	3.00	_
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Fu. Set (56 cards) 250.00 300.00 350.00 Booster Pack (11 cards) ... 2.00 3.00 4.00 Booster Box (30 packs) ... 70.00 80.00 90.00

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YU-GI-OH! (JAPANESE):

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Beaster Box (30) packs) 70,000
Commons 25
Big Bang Girl Span SR 15,00
Bible Eyes White Dragon UT 55,00
Cursed Gyula the Maskes Shaman SC 4,00
Funeral Gift For the Dead R 4,00
Funeral Rapus R 10,00
Heliraser the Maskes Seat

Heiraiser the Masked Beast ULT 30.00

Mary Fallen Angel......R 8.00 Mask of Cursed Souls ... SR 12.00

Spawning Sime Plant R 6.00 The Chosen One R 3.00

LABYRINTH DF

NIGHTMARE

Full Set (55 cards) Booster Pack (11 cards) ... Booster Box (30 packs) ...

KIIMAMI-2000

Dark Necrophia

Forcefield Haunting Spirit

Owja Board Ovja Board

Polterneist

Royal Command

Zompire Dark Hero

Uark necrophia
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Ein Sgrift of Silence
Fatai Message "A"
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Fatai Message "H"
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Orb of Survival Orb of Survival

Reviva Slime .

Return of the Dead ...

KONAMI-2000

1	;	Commons	.25	.35	50
)	4	Dark Baldaar SR	6.00	9.00	10.00
)	:	Death Calculator ,R	3.00	4.00	5.00
	:	Death Demon Dragon SR	8.00	10.00	12.00
)	i	Dragon Warrior SR	8.00	10.00	12.00
]	i	Emerald Dragon SR	12.00	15.00	18.00
)	;	Freed-Undefeated General P	20.00	25.00	30.00
3	,	Freed-Undefeated Genera UR	12.00	15.00	18.00
)		Hades-God of HellP	30.00	35.00	40.00
)	i	Hades-God of HellUR	15.00	20.00	25.00
)	,	Lesser Demon . R	2.00	3.00	4.00
)	,	Light Circle of Protection R	3.00	4.00	5.00
)		Orto of Dragons R	4.00	6.00	8.00
)	:	Red Cyclops SC	6.00	8.00	10.00
)	:	Spear Dragon R	4.00	6.00	8.00
Ì	:	Summoned SkullULT		60.00	65.00
1		Ta mer-Demon . R	8.00	10.00	12.00
	i	Tyrant Dragon P	35.00	40.00	45.00
1	į	Tyrant DragonJR	20.00	25.00	30.00
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qua Madoor R	2.00	3,00	4.00
Blue-Eyes White Dragon UR		20.00	25.00
tark HoveSR		12.00	15.00
lark Magician UR	10.00	12.00	15.00
arknessR	2.00	2.50	3.00
leep Spawn King of Hell R		3,00	4.00
wish Warrior . SEC		12.00	15.00
issure ,SR		5.00	6.00
lame Swordsman UR		8.00	10.00
orest R		2.50	3.00
ara the Fierce Knight UR	6.00	9.00	10.00
rassland		2.50	3.00
ell's Judgment R		2.50	3.00
lountainR it TrapSR	2.00	2.50	3.00
		5.00	6.00
olymenzation	10.00	12.00	15.00
ea R he 13th Grave R	200	2.50	3.00
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	15.00	18.00	20.00
ortle Tiger ,R		2.50	3.00
rasterand R	2.00	2.50	3.00
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YU-GI-DH! (JAPANESE):

PHANTOM GOD						
KAMAMI-2081						
Full Set (67 cards)	300.00	350.00	400.00			
Booster Pack (11 cards)	2.00	3.00	4.00			
Booster Box (30 packs) ,	70.00	80.00	90.00			
Commons	.25	.35	.50			
Cammiorous Insect SR	6.00	8.00	10.00			
Curse of Dragon . SR	6.00	8.00	10.00			
Dark Energy , R	2.00	2.50	3.00			
Demonic Virus	2.00	2.50	3.00			
Devilish Moon R	2.00	2.50	3.00			
Dragon's Treasure R	2.00	2.50	3.00			
Erase Magic R	2.00	2.50	3.00			
Exodia the Forbidden One SEI	40.00	45.00	50.00			
Gaia the Dragon Champion P	30.00	35.DO	40.00			
Gaia the Dragon Champion LR	15.00	20.00	25.00			

Phones of Dead	210	10.00	12.00	15.8
Change of Heart .		10.00		
Deathbed Gift	SR	5.00	8.00	10.0
Evolution Coccon	. R	2.00	2.50	3.0
Fake Trap	.R	2.00	2.50	3.0
Harpy Lady's Sister	٩	15.00	20.00	25.0
Harpy Lady's Sister	UR	8.00	10.00	12.0
Holy Magician	SR	10.00	12.00	15.0
unvial Undertaker .	. R	2.00	2.50	3.0
Kaleidoscope	. R	2.00	2.50	3.0
King of Eyeball	R	2.00	2.50	3.0
Mask of Darkness	R	2.00	2.50	3.0
Masked Magician	R	2.00	2.50	3.0
Moth Larvae	.R	2.00	2.50	3.0
Mr Bomber .	R	2.00	2.50	3.0
Release Sou	R	6.00	8,80	10.0
Summaned Skull		12.00	15.00	18.0
White Thief	. R	2.00	2.50	3.0
	_	_	_	

YU-GI-OH! (JAPANESE): METAL RAIDERS

ŧ	KOMAIJII-2007			
i	Full Set (50 cards)	80.00	106,00	120.00
i	Booster Pack (TI cards)	2.00	3:00	4.00
i	Booster Box (30 packs)	70.00	80.00	90.00
÷	Commons	.25	.35	.50
:		-		
Ė	Confiscate R	2.00	2.50	3.00
:	Curse of Pentagram . P	15.00	20.00	25.00
Ē	Curse of Pentagram UR	8.00	10.00	12.00
:	Demon's Axe SR	12.00	15.00	18.00
:	Demanic Scout SR	8.00	10,00	12.00
:	Forceful Gate Guardian . SR	4.80	5.00	6.00
	Highway Toll R	2.00	2.50	3.00
	Sacrifice	10.00	12,00	15.00
	Slot Machine AM-7 P	15.00	20.00	25.00
:	Slot Machine AM-7	8.00	8.00	10.00
÷	Twilight R	2.00	2.50	3.00
÷	Usurger . SR	8.00	10.00	12.00
÷	pac-hts , dir	0.00	10.00	12.00
:				

YU-GI-OH! (JAPANESE): DARK CEREMONY PROMOS

YU-GI-OH! (JAPANESE): **BOOK PROMOS** KONAMI-1999

> .UR UR 6.00 8.00 10.00

> . UR 10.00 12.00 15.00

JR 4.90 6.00 8.00

UR 10.00 15.00 20.00

UR 2.00 UR 10.00 3.00 4.00 15.00

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2.00 3.00 4.00

Amazon Chain Warner ...UR 10.00

Avatar of Apopts Baphomet Black Panther Warnor

Dark Eved illusionist

Legendary Devil

Skull Ryfer

Chimera-Winged Ilusion Beast UR

Death Guardius-Masked Beast Garmishing Elephantus . LR 4.00 Giffer Demon . UR 8.00 Harpy Lady

Harpy Lady UR 10.00 Iron Cage of Hightmare ... UR 6.00

Mask of Last Will and Testament
UR 6.00

Ritual of wusion , JR 6,00 Rocket Warrior UR 8,00

Skull Rider UR 2.00 Viser Death-Ojinn of Vises UR 10.00 World Reversal UR 10.00

Commons

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I Trusterior			
KONAMI-2000			
Uncommons	.25	50	.25
Commans .	10	15	.25
Chalora SR	4.00	6.00	9.00
Devil's Mirror SR	4.00	6.00	8.00
Javelin Beetle SR	2.00	3.00	4.00
Ritua of Chaos SR	10.00	12.00	15.00
Super War Lion SR	4,00	6.00	8.00
Whale Fortress SR	4,00	6.00	8.00

YU-GI-DH! (JAPANESE): SPELL OF MASK **BIG MONEY MAKERS AND LOSERS**

THE LADY OF PAIN

Sometimes even cool CCGs don't quite cut the mustard when it comes to the bottom line Blood Wars, an early OCG based on D&Ds Planescape world, has great play and some fantastic dark art from Tony DiTerlizzi. But the game didn't sell so well and it was canned after three expan sions. The Lady Of Pain, the first sets lone ultra-rare, once sold for \$30 or more. Now it can be had for mere peanuts



Hane Hane

noly ElfSR 10.00 Laser Cannon Armor R 2.00 Left Arm of the Forbidden One

Red-Eyes Black Dragon ... UR 12.00 Right Arm of the Forbidden One

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35.00 30.00

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YU-GI-OH! (JAPANESE): MYTHOLOGICAL AGE

5.00	THE PERSON NAMED IN COLUMN TO	100	
3.00	KUNAMI-2007		
	Full Set (54 cards) 300.00	350.00	400.00
E):	Booster Pack (11 cards) . 2.00	3.00	4.00
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	Commons	.35	.50
		-00	100
	Asura . SR 12,00	15,00	18.00
	Basias-Angelic Knight , SR 15.00	18.00	20.00
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30.00	Hinekagutsuch P 30.00	35.00	40.00
18.00	Hinokagutsuch , UR 15.00	20.00	25.00
60.00	· ast Battle! . SR 10.00	12.00	15.00
30.00	cily-Injection Angel SC 15.00	18.00	20.00
10.00	: Magic Guard SR 6.00	8.00	10.00
8.00	* Murasame Blade-Fusion Weapon	4.00	10700
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12.00	· Susanoo . UR 20.00	25.00	30.00
5.00	. Thunder Cat Girl R 10.00	12.00	15.00
30,00 18,00	Triange out out Triange (0.00	12.00	-3.50
5.00			_
18.00	· VIII DE DUEZ IABAI	urc	EY.
12.00	YU-GI-OH! (JAPAI	WE 5	C2:

Jpgrade FactoryR	2.00	2.50	3.00
YU-GI-DH! (JA	PAN	IEŞI	E):
REVIVAL OF B	LAC	K	
DEMON'S DRA	\GO	N	

KURAWI-2001

s:	Booster Box (30 packs)	2,00 70,00 72,00 25	3.00 80.00 .35	4.00 90.00 .50	:
200.00 4,00 90.00	Black Demon's Dragon,P Black Demon's DragonUR Change of HeartP	10.00	12.00 12.00	25.00 15.00 25.00	

YU-GI-OH! (JAPANESE): BOOSTER CHRONICLE KONAMI-2002

Full Set (84 Cards) ,,,,,	200.00	250.00	300.00
Booster Pack (11 cards)	2.00	3.00	4.00
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Commons	.25	.35	.50
Angel's Almsgiving SR	12.00	15.00	18.00
Axe Raider P Axe RaiderUR	15.00	18.00	22.00
Axe Raider	8.00	10,00	12.00
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Gem n Elf P	25.00	30.00	35.00
Gemin EU ULT	30.00	40.00	50.00
Gernin Ed UU Gernin Ed UR	15.00	20.00	25,00
Goddess of the Mind's Eye R	4.00	6.00	8.00
Illusionary Sheep R	2.90	3.00	4.00
King of Machines R	3.00	4.00	5.00
King of Machines . R King of Swamp Beasts . R	3.00	4.00	5.00
Light Erases Darkness R	2.00	2.50	3.00
Magical Thom R	4.00	5.00	6.00
Mechanical Hunter . SR	8.00	10.00	12.00
Metamorphic Pot SR		7.00	9,00
Needle Wurm R	4.00	6.00	8.00
Penguin SoldierSR	10,00	13.00	16,00
Perfect Defense General SEI		18.00	22.00
Rex-Two-Headed KingP		28.00	25.00
Rex-Two-Headed King UR		12.00	15.00
Royal Directive SR		10.00	12.00
Vasago God of Destruction R		4.00	5.00

YU-GI-OH! (JAPANESE):

PHAKAUNIC 6	IUA	KUL	HW
KONAMI-2002 Full Set (52 Cards) Booster Pack (11 cards) Booster Box (30 packs) Commons	2.00	200.00 3.50 80.00 .35	4.00 90.00
Book of Life-Forbidden Magic SR Curse of Pharaoh R De-zard the Great Priess UR Den Zaroug On Zaroug UR Gorden Statue of Evil God SR Gardian Sprayax P Lich Undead King Mermad Phestes S. SC Most Alien Skysty Bereit-Man R Traveler's Ordeal R	6.00 15.00 30.00 15.00 10.00 25.00 10.00 4.00 6.00	15.00 8.00 20.00 35.00 20.00 12.00 35.00 30.00 12.00 12.00 5.00 8.00	40.00 25.00 15.00 40.00 35.00 15.00 16.00 10.00
Treasure Chest R Wan-fi, Tiger King R Wandering Mummy R	4.00 6.00 4.00	5.00 8.00 5.00	6.00 10.00 6.00

YU-GI-OH! (JAPANESE): **GAME BOY PROMOS**

)	:	KONAMI-2000			
		Uncommons	.25	.50	25
	ì	Commons	.10	.15	
,	į				
ļ		Acid Pit . LR Angel's Dice	10.00	12.00	15.00
,	÷	Angel's Dice SR	15.00	20.00	25,00
,	į	Anti-Magic Perfume UR	4.00	6.00	8.00
!	i	Aqua's Chorus . UR	10.00	15.00	20.00
	į	Attack Prevention UR	20.00	25.00	30.00
	:	Battle Armor With Weapons			
	:	Big Shield Guard SR	6.00	8.00	10.00
	÷	Big Shield Guard SR	30.00	35.00	40.00
	i	Black Robed Great Mag: SR	38.00	35.00	40.00
	ì	Brood Volth . UR	30.00	35.00	40.00
l		Chained Boomerang UR	15.00	20.00	25.00
	ì	Circular Destruction L.R.	10.00	15.00	20.00
	i	Cyber Bondage LR Cybertech Wyvem UR Demon's Dice	6.00	8.00	10.00
	÷	Cybertech Wywem . UR	40.00	45.00	50.00
ı	÷	Demon's Dice	15.00	20.00	25.00
	i	Dragon Slayer's Sword . UR	10.00	12.00	15.00
ľ	Ė	Duminus-Vallovie SR	20.00	25.00	30.00
	i	Exchange SR	30.00	35.00	40.00
	:	Exchange SR Fan of Tengu UR Force UR	10.00	12.00	15.00
	:	Force UR	10.00	15.00	20.00
1	:	Gharma Swnzrl . L.R.	8.00	10.00	12.00
	i	Gharma Sword LR Girford The Lightning . UR	15.00	20.00	25.00
	ì	Glav-mova-Alminhty Mine LIR	15.00	20.00	25.00
	:	Harpy Feather BroomUR Hypnotic Magic UR	50.00	60.00	70.00
	÷	Hypnotic Mame IIR	6.00	8.00	10.00
	÷	Insect Queen UR	10.00	12.00	15,00
	Ē	'thaqua's Tempest UR	10.00	12.00	15.00
	i	Killer Snake UR		25.00	30.00
	i	Manica, Shield For Mechanica	Ám		
	:	JR Magnet Warnor Alpha P Magnet Warnor AlphaLR	15.00	20.00	25.00
	;	Magnet Warner Alpha P	60.00	80.00	100.00
	:	Magnet Warnor AlphaLR		25.00	30.00
		Magnet Warner Sets P	60.00	80.00	100.00
	ì	Magnet Warner Beta UR Magnet Warner Gamma UR Oath of Gharna Sword UR	20.00	25.00	30.00
	:	Magnet Warner Gamma UR	10.00	15.00	20.00
	;	Dath of Gharma Sword UR	6.00	8.00	10.00
	:	Salamander UR	6.00	8.00	10,00
	:	Shiny Castle UR	10.00	12.00	15.00
	ï	Sign of Ancient God JR	6.00	8.00	10.00
	•	Sign of Ancient God JR Sky Dragon of Osiris . SR	40.00	45.00	50.00
	•	Sobek's BlessingUR	4.00	6.00	8.00
	•	Valkyrion-Magnet Warrior UR	10.00	15.00	20.00
	:	Wyvern Mounted Dragon UR	B.00	10.00	12.00
	:	Xanan Jowerse UR	20.00	25.00	30.00

YU-GI-OH! (JAPANESE): V-JUMP MAGAZINE PROMOS

KONAMI-1998 Lincommens Commons	.25 .10	.50 .15	.25 .25
Axe Wielding TigerUR	10.00	15.00	20.00

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....RR ...SR ...SR

UR 12.00 3.00 15.00 4.00

OTHER OF STREET		:
MDMAME-2001		
Full Set (53 cards) 250.00 300.0	0 350.00	
Booster Pack (11 cards) 2.00 3.0	0 4.00	
Booster Box (30 packs) 70.00 80.0	0 90.00	

:	NOTION WITH STATE (
:	Full Set (61 Cards)	100.00	150.00	
	Booster Pack (11 cards)	2,00	3.00	
:	Booster Box (30 packs)	70.00	80.00	
	Commons	.25	.35	

WHITE DRAGON

LEGEND OF BLUE-EYES

YU-GI-OH! DATA

C-COMMON U-UNCOMMON R-RARE SR-SUPER RARE UR-ULTRA RARE SEC-SECRET RARE P-PARALLEL RARE ULT-ULTIMATE RARE PR-PROMO

Black Parther Warrior	.UR	6.00	8.00	10.00
Dark Binding			10.00	12 00
Demonic Rain	UR	4 00	6.00	8.00
Devil's M rror	LR	8 00	10.00	12 00
Elvish Warner	LR	10 00	15 00	20 00
Gaia the Fierce Knight	UR	10.00	15.00	20 00
Gazetle King of Illusionar				
discount hand in supercon-	UR	6.00	8.00	10.00
Marie Lamn	UR	4.00	6.00	8 00
Magle Lamp - Mega Sonic Eye	JR	10.00	15 00	20 00
Millennium Dragon	UR	15.00	20.00	25 00
Millennum Shieid	IIR	50.00	60 DO	78.00
Minucking Illusionist	IIR	10.00	15.00	20.00
Ra-Dunn Spirit of the La		70.00	70.00	20.70
telephone obests on one car	ΪIE	8,00	10.00	12.00
Razor Pendulum Torture			-0.00	
Market Lendonman Intrinse	LR		15 00	20.00
Return of Chaos	LR		15 00	20.00
Ritual of Devil's Mirror .		4 00	6.00	800
Ritizal of Lion		4.00	6.00	8 00
Ritual of Zera		8.00	10,00	12 00
Scapegoat .		10 00	12.00	15.00
Sphere Bomb .	JR		15.00	20.00
Souttua Mirror		6 00	8 00	
Summened Skull		15.00	20 00	
Super War Lion .	LR		12 00	15 00
TM-1 Launcher Spider			15 00	20 00
Wyvern Knight .	LR		35.00	40.00
Yamadaran		10.00	15.00	20.00
Zera		30 00	35.00	40.00
COLU	DI	00 00	4.00	- 9.00

YU-GI-OH! (JAPANESE): PREMIUM PACK PROMOS

K0NAMI-2000				
Uncommens		.25	-50	25
Commons		10	15	25
	9	6.00	8.00	10.00
	R	2.00	3.00	4.00
Slue Eyes Ultimate Dragon				
S		50.00	66.00	70.00
	9	6.00	1.00	10,00
	R	2.00	3.00	4.00
Chaes Ritual of Dark Magic				
	Þ	10.00	12.00	15.00
Chees Ritual of Dark Magic_	_			
	R	4.00	6.00	8.00
	R	4.00	5.00	1.00
	IR	4.00	6.00	6.00
	IR	4.00	6.00	0.00
	P	6.00	8.00	10.00
Print post seeds 11 mm 1 a	IR	2 00	3.00	1.00
	Ρ.	10 00	15.00	20.00
Pate . muffitte manffane	R	4 00	5.00	8.00
Fire Winged Pegasus		15.00	20.00	25.00
	R	20.00	25.00	30.00
OGIO OPPLANT	Р	15.00	20.00	25.00
	R	10.00	12.00	15 00
Glay-moya-Almighty Mine	ŗ	5.00	8.00	10.00
Glay-moya-Almighty Mine U	Ж	2.00	3.00	10.00
Harpy Feather Broom	10	6.00	8.00 3.00	4.00
Margic Box of Death	JK ID	2.00	3.00	4.00
Magic Box of Death	JK ID	2.00	3.00	4.00
Magic Cylinder L) K	6.00	8.00	10.00
Magica Meta Armor	(D	2.00	3.00	4.00
Magical Meta: Armor	D N	15 00	20.00	25.00
Magician of Dark Chang	10	10.00	12 00	15.00
Magician of Dark ChaosS Meteor Black Dragon	אר ס	10.00	12 00	15 00
Meteor Black Dragon S	in.	4.00	6.00	8.00
Meteor Dragon	p	10.00	15.00	20.00
Meteor Dragon \$	œ.	4.00	5.00	8.00
Millennium Primeval Mart	P	10.00	12.00	15.00
Millennium Primeya Man S	ŝR	4.00	6.00	8.00
Millennium Shield		6.00	8.00	10.00
Miliennium Shield L	İR	2.00	3.00	4.00
Red Eyes Black Dragon	Р	10.00	15.00	20.00
Red Eyes Black Dragonl	İR	6.00	8.00	10.00
Red Eyes Black Meta Drago	HI			
Red Eyes Black Mets. Drage	m			
	JR.	4.00	6.00	0.00
i	1R	5.00	8.00	10.00
Thousand Knives L	įΩ	4.00	6.00	8.00
	Ρ	20.00	25.00	30.00
In-Homed Dragon	ŝR	10.00	15.00	20.00
_				

YU-GI-OH! (JAPANESE): PLAYSTATION PROMOS

PLAYSTATIU	IN PHI	DIVIL	19
KONAMI-2000			
Uncommons .	25	.50	25 25
Commons	10	15	25
Devitore	UR 20.00	25.00	30.00
Dragon-Harpy's Pet .	UR 15 00	20.00	25.00
Legolas Reaper	UR 30 00	35.00	40.00
Magica, Metal Armor	UR 30 00	35.00	40.00
Meta Devizore	SR 60 00	60.00	100.00
Oberon-King of Fairles	UR 20.00	25.00	30.00
Red Eyes Black Metai Dr.			
•	SR 60.00	10,00	100.00
Red Eyes Black Metal Dr	TODE		
	UR125.00	150.00	175.00
Zachtraeger Magnet	UR 30.00	35.00	40.00

YU-GI-OH! (JAPANESE): TOKYO DOME PROMOS

THE PERSON NAMED IN			_
Kriwanai-2000	.25	.50	25
Uncommons	.10	.15	25

Cannon Tumbler UR 6 00 8 00 10 00 Dancing Eff UR 10 00 12 00 15 00 Frog Same UR 6 00 8 00 10 00 Gate Guardian UR 10 00 12 5 00 15 00 Gate Guardian UR 10 00 12 5 00 15 00 Magician of Daris Chaos UR 50 00 80 00 100 00 Dueen of the Cosmos UR 10 00 15 00 20 00 Time Magician SR 40 00 45 00 50 00 Time Magician UR 10 00 15 00 50 00 Testor Dargen UR 10 00 15 00 50 00 Testor-Portan UR 10 00 15 00 20 00

YU-GI-OH! (JAPANESE): VOLUME PROMOS

KONAMI-2008

MAINWALL-COOR			
Jacommens	25	.50	25 25
Commons	10	15	.25
Acid Storm	R 4.00	5 OD	5.00
Anger	SR 600	8 00	10.00
Buck Demon's Dragon	P 20 00	25.00	30 00
	UR 10 00	12.00	15 00
Biack Demon's Dragon	R 4.00	5.00	6.00
Blade Fly			
Beek of Arcane Magic	R 4.00	5.00	6.00
Breath of God	R 4.00	5.00	5.00
Call from Darkness	R 5.00	8.00	10.00
Catapult Turtle	SR 500	8 00	10.00
Change of Heart	JR 10 00	12.00	15 00
Deathbed Grt	SR '0.00	12 00	15.00
Elvish Warnor	SR 10 00	15.00	20 00
* Eterna Drought	R 400	5.00	6.00
Fassure	SR 3,00	4.00	5 00
Funera Gift	P 20.00	25 00	30 00
Funeral Gift	LR 10.00	12.00	15 00
	LR 10.00	15.00	20 00
Gaia the Fierce Knight	SR 4.00	5.00	5.00
Gob in Highway Rebber			
Hane Hane	SR 3.00	4 00	5 00
Hely Dall	R 4.00	5.00	5.00
Hely Magician	SR 10.00	15 00	20.00
Hern of Ascension	UR 6.00	8 00	10.00
Joval Undertaker	UR 6.00	8 00	10.00
Kaleidoscope	UR 10.00	15 00	20.00
Kurn-bo	C 6.00	8.00	10 00
Laser Cannon Armor	R 400	5.00	6 00
Magica Jamming	LR 10 00	15.00	20,00
Millenn um Dragen	P 20.00	25.00	30.00
Millenn um Dragon	SEC 10 00	15.00	20.00
Mins the Radiant	SR 6.00	8.00	10.00
Prt Trap	SR 3.00	4.00	5.00
Pid Trap	SR 3.00	4.00	5.00
Power of Poseidan	R 400	5.00	6.00
Revolver Dragon	UR 10 00	15.00	20.00
			21)-100
Right Hand Shield & Left			15.00
	UR 10 00	12.00	15.00
Rood Kaiser	R 4.00	5.00	6 00
Shadow Ghoul	SR 3.00	4.00	5.00
Star Boy	R 4.00	5.00	6.00
Superstar	_R 4.00	5.00	6 00
Sword of Legend	R 4.00	5.00	6.00
Thieve's Tools	UR 10.00	15.00	20 00
Thorny God Pesticide	R 4.00	5.00	5.00
Tooth of Beast	R 4.00	5.00	6.00
Two-Headed Thunder Dri			
	JR 6.00	8.00	10.00
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YU-GI-OH! (JAPANESE): MISCELLANEOUS PROMOS

Warner Obliteration

KONAMI-1999

SR 10.00

Commons		.10	15	25
Block Parither Warrior	.ur	2.00	3.00	4 00
Blue Eyes White Dragon	UR	10.00	12.00	15 00
Bue Eyes White Dragon	UR	10.00		15 00
Card Obliteration	UR.		5.00	8 00
		4.00	5.00	8.00
	SEC	4.00	6.00	8.00
Dark Magician Girl		10 00	12 00	15.00
Dark Magician Girl		00.00	600 00	
Dark Magician	JR	4 00	6.00	8.00
Dark Magician	JR	4.00	6.00	8.00
Gaia Whirling Darkness K			0.00	0.00
	UR	4.00	6.00	8.00 4.00
Judge	SR SR	2 00	3.00	4.00
Judge	LR	200	5.00	8.00
Kaiser Seahorae	SR	2 00	3.00	4.00
Landstar Warner	SEC		6.00	8.00
	SEC			12 00
	UR		6 00	8.00
Lute of Dragon Calling	SEC		300	4.00
Lute of Dragon Calling	P	4 00	6.00	8.00
Lute of Bragen Calling .	.ÚR	200		4 00
Makyura the Executioner		800		12 00
Meddang Elvish Warrior	ÜR	2.00		4.00
M netaur	.UR	2.00	3.00	4 00
Pit Trap	SR	4.00	6.00	8.00
Toon-Cannon Seldier	UR	4,00	5.00	8.00
Toon-Gemini Elf	UR	10.00	12.00	15.00
Toon Index	SR	4.00	5.00	8.00
Vampire Lord	UR	4.00	6.00	8.00
Warrior of Sun	UR	4.00	6.00	8.00
Wyvern-Strenghold Guar	dian			
	SR	2.00	3.00	4.00
Wyvern-Strenghold Guar			,	
arytain addingsion over	-	4.00	6.00	8.00
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Gathering*

Now you w what to call the card

The Meddling Mage

fullness. Games has rated every card, with five-stars being the best and one-stars comprisna the creem of the crap.

Explains ectly what the card does

Card's illustrator.



Meddling Mage costs one white and one blue mana to play.

lells you what set the card belongs to and the card's regity. The Mage s a rare from the Planeshift expansion.

elated atuff

Baix for creature:

KIND CR PR COST SETS

70 6 ··· 8 44 + 77 n-r o va choose a color Alloy Goler Be it was commossae act agual to the interest of the interest

a Armshir Acc ••• a year Last U -- 1 . R.4 h.E. F -- lays a blue spell, you may pay (\$ 1)

1 S = I aras Attendant. Add . to vour ARI J ••• ® 2 ♦ S ••• Persenta egg: Add ●® to your mans

card Dodecapod from your held and in the Arth two ,er . 3

KIND CR PR COST

2 Prit a multicolored creature card from your hand ART ART ARE poor ARE poor ART ARE poor ART ARE poor ARE po

Series Series and Series Serie

PT P --- 3

PT P --- 3

PT P --- 3

Attack multiple of cards in AP P • 6 5 HL

The rest of 2 mg to play

Av • 2 6 MG

Fir amond comes into play tapped ❖ Add ❖ to your

2 of the state of

ng of each player s draw clap of warden Mine and his lever Con 3 da 1 ... 9456.

The war a player playe a rad spell, you may pay the fit you of the lever Con 3 da 1 ... 9456. ART . . 1 L Q.45.6"

ART . . 1 L Q.45.6"

ART . . 1 L Q.45.6"

L oc gam 1 In.

ART 9 *** 3 58 7CH 40 2 P 1 se a card, then discard a card from your hand AP 9 2 R 45 7AI.

3 0 . . Sex ssir

4 © "se d C d d (0)

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ARC 6 - ARC 6 2 is that invectorie Scient Targer player draws a

F .g. Add one mana of any color to your mana

KIND OR PRICOST

ART R ... ARSY ROTING CONTINUES ART R ** 2 AP

14 th Insurance deep layers updoep if there are four or
now buck and types among lands that player controls.

Must be infloredness deads 3 demose to har now

ART R ** 1 L R 4 5 6 7

Cestures with power 3 or greater don't untap during their

Picture of the control of the contro

ART L ... I CB

2 ◆ Se nifice Mossifie Egg Add ◆◆ to your mana
poor Praw - und

Oberfan Juppernaut can't be blocked by Walls Preschool Barlan Juppernaut gats +3/+8 and attacks each birs able. 2/3 Put Hod A STAR Comment from the most from 213 Patienter's Roomes AC L ••• Car TMOD Scar Cock of murry your hand Regenerate Patchwork

191 9 ... St liftige a creature. Add one mana of any color to your

male non Conscission doesn't unbay don't glob conscission doesn't unbay don't glob conscission doesn't unbay don't glob conscission don't glob don't glob conscission don't glob don't glob conscission don't glob don't glob conscission don't glob conscis

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BLACK

KIND OR PRICOST SETS .

Sisay s Ring ART (TWO Add two condess mans to your mans pool.

Six: 5—mond ART L TWO EXAMPLES AND CONDESS and page C Add to your 8.7,MS

HAME

Star Compass comes into picy tapped & Add in your mana pool one mana of any calor a basic land you cont.

could produce
tatic Dris
As king as Satio Dris is untapped, players can't untap more
than two permanents during their untap staps
tearnslew ART J == 00

then five permissive owning was an artistic flex and less

per e : Anadi
tratadium AG I. ■ 10 PS
Stratadium ousts fill less to play for geeth basic land type
ar or 1 and your control. Transae, 57

■ Saurities Control. Transae, 57

■ Saurities Surgarss Egy Add ● 10 your marria
eter i = Pruzz e 1 = 1

ART R

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ART Be beginning or each player's daw step, that peacy route
has hard on the brotten of the forary in any order then
draws filet many cards

This has not be unusual or the burning at any or otherwise the class filter many cards in.

AC R

But gets +10/+2 as long as you, control or plains. has f as long as you control as relative as long as you control as version, has first stiffle as long as you control a armountain, and has transpie as long as you control a armountain, and has transpie as long as you control a

Printers of Bona ART J •• @LL.R45.6.7
Whenever a player plays a black spell you may pay 12 H
you we use out 1 a

ART L MAR

ART .. -- OIL

When today a viso comes into pay draw a cars. Lands with as with a recommendation of the cars. The cars with dat consort produce mans don't unseptiate of the controllers unsign stems. All the controllers unsign stems. All the control one's cast on the cast on the cast on the cast on the cast on the cast on the cast on the cast on the cast on the cast on the cast of the cast on the cast of the cast o

Me row 1 Jeyer plays a green spell you may pay \$ 1 was do 12 ga ga wife

BLACK

Abysaal Horror

Syng, When Abyssel Horrer comes into pay target plager
elecacies two cards from the base 0.22

Apyssal Special

Payssal Spec

that card.

Afflict
Ferred resulting gets 1/-1 until end of turn. Draw a cord
Agenta.rap Demisse
No. 2 886
Nover 13-60 Destroy, target nonbeark creature, it can't be
reponented. If you, paid the factor cost. Apparating Demiss
classic damage equal to that creature is power to the 0D

presturate controller

Agenizing Memorras

SDR L. → ◆ ● B. Z.W.

Los is therefore the and and choose two crist from 1.

And them on the of their begres falses in → so one.

And and first Euceh

ER R. → ◆ ● M.

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Les into *Li+1 until oid of turn. 2/2.

Annih.Att & M.

Bustley Sarget norbleack cristories it be regionarstate.

Distance assign in masses consistent a feet to engineerate or Batthor the Defined 10. R → 12 € € 1. It was a feet to engineerate or feet to great least player nature of before the Defined from the grave teach player nature of bits and all red cross-lave cases from the or line graveyed to spire, 212. Distance to spire the player player to great the player of the p

Destroy target land or noolback croature A creature featured like say can't be responsed.

Ballowing Flend R.R. ** ** T.H. Pring Affences Edinoving Flend dear destrage to a creature and adamage to yet a creature and a damage to yet with a previous flend feat a green creature is put with a previous discount toller discount a green creature is put with a previous discount toller discount a green creature is put with a previous discount toller discount and the first discount element of the feat discount element of the feat discount element of the feat discount element el

KIND OR PRICOST

Bog Mraith

Bog Wraith

CR U

Add to your mans pool. 1/1

Bog Wraith

CR U

Add to your mans pool. 1/1

Suscipació 8/3

Boneshard Syasher CR U -- B T Plying, Threshold Boneshard Slasher gets +2 +2 and has "When Boneshard Slasher becomes the target of a spell er ability ascribic B." 1/1

your hard: 2/1

Cabal Therapy

SOR U --- JU

Manne a notified oard. Target player reveals his or her hand and decards broin it all cards with that name. Flashback Aram a madefant card. Target pictors reveals his ac her hand and discasts from it all cards with that name. Flashback Sacriffice a cards with that name. Flashback Sacriffice a cards with that name. Flashback Sacriffice a cards with that name. Flashback Sacriffice a cards with that name. OR C 50 to 5

Cabal Trainee CR C •• JL
Sporffce Cabal Trainee: Target creature gets -2, -0 until end

of term. 1/1

Carrior Rats

CR C ** The Management of the Carrior Rats attacks or blocks, any player may remove a card in his or her graveyard from the game. If a player does, Carrion Rats deals no combat damage this ben 2/9.

turn. 27

Cerriton Wurm CR J ••• d• •• TO

Whenever Carnon Hourn attacks or bucks, any player may
remove three cards in his or har graveyard from the game if a
player gloss, Carnon Wurm deals no combat damage this

Contin Purge NS C • 00
Remons larget card in a graveyard from the game
Residuació S SOR C • 7LZ
Corrupt Corrupt dees to target creature or payer darange equal to
the number of swarpps you conflor from gam lefe equal to the
damage dealt files way
Correnate

HIS J • 6

ge dealt tints way fee INS J ++ \$ wa target card in a gravayand from the game. Draw

back creature 3/3

Dark Banishing MS C → □ □ □ ₹,6,4,6,5,1M

Bectory, trained morbiack creature. It can't be registerated

Dark Suspicions EH R → □ □ □ ▼

At the beginning of each opponent suptace, that or loss in ware from a can be opponent to whate, that have however however the control of the proper in ware from the first proper i

C-COMMON U-UNCOMMON R-RARE

RED WHITE

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Burkest Hour
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MI New nor the Dead CHI R → 100 mm ← 17 ML

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Norm

MAGIC FACT Uniginally, Tempest's Cursed Scroll was designed to give players a way to aluff having certain cards in their hand—by nami cards they didn't hold when activating it. Yeah, that worked.

MAGIC DATA

ARTIFACT

ART Artifact
AC Artifact Creature
CR Creature

BLUE

GOLD GREEN EN Enchantment EW Enchant World INS Instant

LA Legendary Artifact LAN Land LC Legendary Creature

LL Legendary Land SOR Sorcery SP Split Card

LAND

EA Enchant Artifact EC Enchant Creature EL Enchant Land Banned in Type 1 Restricted in Type 1 Banned in Extended Banned in Block Format Banned in Five-Color Magic Restricted in Five-Color Magic Remore up to three target cards in a single previous from the game Berthing Tauers.

Loud eard of them, target creature becomes black; gets +1. If and games — Responsels the creature because the second of the second of the games of the games of the games of the games of the games of the games of the games of the games of the games of the games of the games of the games of the games of the games of the games of the games of the games of the games cards of your florary and gut all of them with the games cards of your florary and gut all of them with the games to the game of Remove the exist from the game between the games of the games o

a creature. Scentifice a creature *Copromised Discouring**

Stresses 8/9

Standard Investment of the Copromised Discouring Systems 8/9

Standard Investment of the Copromised Discouring Systems 8/9

As a Standard Investment of the Copromised Standard Investment of the Copromised Standard Investment One Standard Investment One Standard Investment One Standard Standard Investment One Standard Stand 80

nontand car Beeck Imp Flying, 2/1 Beeckwallforn CR C M

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Notes → Note and the interior cost the division cost of the through the cost of the cost

graveyard. Then shuffle your library

Enecuto

Destroy target white creature, it can't be regenerated Craw

a card

Exertic Curse

Exchanted creature gets -1/-1 for each basic land type

Aboved this turn except by attiliset creatures and/or the ± creatures. 34.7

Faceless Butcher

Recording Butcher

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SOR U
larger player discenses three exects from his hand
filesetty Deensus
Destryty target hondrakes creature if its budyness is eas than
or equal to the number of cortex by your greenyal.

Giant Cective

KUND CR PR COST SETS

enweldigger ones no key you may return steps creature earl from your gravegad to you hand 2/2. The Baredigger comes no key you may return steps creature earl from your gravegad to you hand 2/2. The property of the creature you have seen to you may return by a manufacture of the baregogger terms to give resource you have go gravegad from the partie. After the Desegueger leaves pay return the removed code to their owner's gravegad. 2/2 Brawstature.

of turn, 2/1
Haunting Echaes SOR R --- The Offi Remove all cents in target player's grown and other than bases and earts from the game. Search 1/2 Liver's thirty for all cards with the same name as cards removed their way and emove them from the game. Then that player shuffles his or

Nert of Insanity SOR R 2 DO Target player reveals his or her hand. That player discards from It all nonland cards with the same name as another card in his or her hand.

an his or her hand

Wellow Dogs

Whenever Hollow Dogs allacks, it gets +2, +0 until end of

tom: 3/30 Beyond NS C → Ф Ф → 2x 4.5.6.7 larget creature gets + X/+Q and land of them. Also in A Nyportic Closed. SR C → 5 Ф → 1.5 Per 1.5 larget player descards a card from his hand. If is paid the Notice cost, their player descards three cards non 3is hand in stated.

Hypensu. BR R → 6 Φ Φ Φ ↑ 10 larget player descards three cards non 3is hand in stated.

Regions of the Nyportic Closed SR R → 6 Φ Φ Φ ↑ 10 larget player descards three cards non 3is hand in stated.

damage to each creature and each player if I

Infarnal Contract SOR R **** \$ 5.7MC

Draw four parks. You lose haif your life, rounded up

Innocant Bleed SOR C **** OC

inacious Drasas Insidious Oreans

Leguartus s Champion isses 6 life. When Laquistus 5 Champion leaves play that player gams 6 life. Regenerate Laquistus s Champion. 6/3

Champion, 578
Lest Careas
SOR C -- See 1 to 200 gain 1 to 2 see
Last Laugh Cest Cough

There is a permanent with a sense can use up a permanent with a sense can use of a permanent and a sense of a permanent as a perm

Last Rifes

Discard any number of earls from your hand, Earget plays
measus his or her hand, then you choose a nonland card
from it for each card discarded this way. That player discards, more card.

Lashrand's Rifes

EC

** 5.6.

The state of the s

When Mesmanto Fland CR C ... 8 • When Mesmanto Fland comes into pilay larged opponent reveals his one hand and you, choose a nentland card foun it. Remove that card from the game. When Mesmanto Fland leaves play, reburn the removed card to its owners.

Clearty Dennise

INS C

Descript prepared mobiles or creature if its troughness is east than or equal to the number of cards in your previound.

Cleart by prepared to the number of cards in your previound.

Cleart Centimeter

CR C

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CR

Target player discards a card from his or her hand for each

KIND OR PRICOST SETS

r discards his or her hand. 4/3.

rality Shift:

soft R ** ** **

xohange your graveyard and library Then shuffle

Mountful Zombie CR C -- -- -- -- -- Target player gains 1 lite, 2/1 Moturning EC C •• WE Enchanted creature gets -2, -0, •• Return Moorn owners hand Mutilate

you control

teantuke Shade

Nantuke Shade gets +1/+1 until end of hen, 2/1

teansea All o

18

pose 1 tills.

Phyrexian Battletines CR C

Phyrox Phyrexian Battletines gets +17+0 with end of turn. This ability may be played no more than twice each aum 0.71

Phyrexian Battletines of the phyrexian battletines are proposed to the phyrexian battletines.

him This ability may be payed no more than told at no. 0.71

Phymazian Biseastack; DR C → B ← R Nohen Phyrecian Riseastack; DR C → B ← R Nohen Phyrecian Riseastack; DR C → B ← R Nohen Phyrecian Debre comes also pay return baget create can driven purposess of pays for item baget create and connections of the pays for item baget creates and connections of the pays for item baget creates and connections of the pays for item baget creates and connections of the pays for item baget creates and programs are payed to the pays for item baget pays when contained to the pays for item baget pays for item bage





Fancy a huge, untargetable, trampling creature? This combo gets you just that, as you sad land after land to pump your Terravore to ungodly heights while still protecting him with the Safekeeper. For even more fun, play the due in a Morality Shift deck.

target creature or player this turn. 1.1

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OR F --- \$P (M) LE.RA5.61

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Hightscape Apprentice

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creative 2/2*

Recturnal Raid

Bear prestures get +2x+0 until end a tot a

Rainus Vaporra

SIR L

PS

Final Summar and 5x x x x and 4x decrease or card

a cust could ware 4, then accessed all other partials cards
from R.

Oppression EN R • G • Tu.
Warnever a player plays a spell, that player discards a card
from his band.

Paymanan Seria Seria Book Seria B Phyrazian Resper CR C ** ** regenerated. 27 Plague Beetle

Plague Beetle DR C - 7UL
Swampwall. If
Plague Spirtter
A thinks group of visualized Plague Spirter shall i
damage to each creative and each plague When Plague
Spirts to put not a provised from high Plague Spiller
Spirt in Spirit on a provised from high Plague Spiller
Spirit in Spirit on a provised from high Plague Spiller
Spirit in Spirit on a provised from high Plague Spiller
Spirit in Spirit

type among rands you control

Planeswalker's Scene EN R ... Plainterwalkar's Scient St. R. • ● PS

© Taget Opponent reverse a card transform in the or their hand, larget creature gets: 14/3 until ear of itum, where X is the revealer card's convention man accst. Play this axiality only any time you, bodd early a somety

Psychothe Hazar. INS C • ● ■ TO Traychitch traits death: Camago to each creature and each slope. Motions: ■ Portrial Imp

Ultimate a card from your band Putted imp gains lying and end of brim. Theshold, Putted imp gains lying and block. 171

Deacomism Deminal Dis C • ● AP

end of turn, targerous, rutano and gast + 1/4 and cant folick, 1/1 and cant folick, 1/1 and cant folick, 1/1 and cant folick, 1/1 and cant folick, 1/2 and c

And/or library creatures. 2 INS 1, *** ** TMUN
Bestrov two target nonblack carefures, You, lose 5 life.
Recurrer SCR C *** 3 *** A
Return larget creature card from your graveyard to your

KIND CR PR COST

2535

CR R

somery 2/2
Scattle Zembles CR C • @ LL.R.4.5.67

Servinged Waspony EC C ... \$\displays\$ \$\text{cond}\$ \$\tex

Service Vampire CR J -

this tent is pet late a graveyard, pet a +14+ counter on Sengir Varinger 44

Serginart Warrier

When Segmant Variant comes into play you lose 8 life. 3/3

Shafe's Fercial

E. C. — 4 1 life

Lindented creative has "⊕ This creative gets -14-1 limit and end of tent." When evaluated creative is get into a graveyard, action the occurate by job located your counter.

The counter of the counter of the counter your counter of the counter of the counter your counter.

The counter of the counter of the counter your counter of the coun

Shall Fractions SOR L - Sor L Slay
Destroy target green creature, it can't be regeneral

Strongy Schizer (RV U) Seember Schizer Schizer Context and play remove aged green in whate create a no poposent controls from the game. When Strong Salker leaves play return the removed can'd to pay, sinder its winer's control. 1/1
Schizer Schizer Schizer leaves by the strong the removed can'd to pay, sinder its winer's control. 1/1
Speed Serm Sign C — 46.26 — ALI
Speed only bases and/or not man or X. Sout Berm easis X damage its angle creative or player from got file feed in the damage death, but not more than the amount of the

Soul Feast

or and ago 4 life or a gar whe

Soul Source

Fig. We are Secure are to be 1 go and

one is We Cou Source where put that place

Saina less Thing CR C C TAIL Start's Sprakes Thy Cart block 27 R Sprakes Thy Cart block 27 R Sprakes Thy Cart block 27 R Sprakes Thy Cart block 27 R Sprakes Thy Cart block 27 R Sprakes The Cart bloc

Hadness — Madness — CR R — Description from Madness — CR R — Description of Confidence or continue Descript target nonback creature. 2/1 Sociaresa

Tensine a Designer to the Service and the Serv

Whenever a crision's comed into play as currence of the property of the crision

land is a swamp.

land is a swamp.

whithieu

SOR R.

Sor R.

Target player removes all cards with flashback in his or her

Farget player removes all pards with flashback in his or her graveyad from the gains.

Faries Stanch

HIS C

Farget nombook creature goes 1. I unit and of thum Preshold register of the removaded of the register of the register of the removaded

the game. Threshold: Treacherous Vampire gets +2/+2 and

MAGIC SET ABBREVIATIONS

Allances Antiquibes Arabian Nig Apocalypse Chronicles The Dark Exedus

FE 5 4 HL IA IN Fallen Empires Fifth Edition From Edition Fourth Edition Homelands Ice Age Invasion Limited

LG Legends
MG Mirage
MM Merc. Masques
NE Nemesis
OD Odyssey
PR Promu Card
PS Planeshift

SH TO TH

Prophecy Revised Revised Seventh Edition Sixth Edition Stronghaid Torment Tempest U UL UZ VS Unlimited Urza's Destray Urza's Legacy Urza's Saga VS Visions WL Weatherlight



avers Guide

District Property

has "When Teacherous Vampire is put into a graveyard from play you lose 6 lite "444."
francherous Werswelf CR C July JU
Theshold: Teacherous Werswelf gets +2/+2 and has

Transcherous Wernwell CR C → ● JU
Threethoff Teacheous Wearwolf gets +2.1+2 and has
When Teacherous Wernwolf to gut into a graveyand hem
play you, rose 4 file 2/2
Transch Wurm

© ⊕ Destroy target norboosic sand 3/3
Esset 's Assassa' in

ER R → ● ■ IN

Destroy target seekine if it shere a color with the most common color around gall permanente or the control self or most grommon. A creative destroyad this way can't be regenerated. 1/1

asand. I/T sabe's Decrus INS R --- & M Choose a creature type. Target player reveals his hand and discards all creature cards of that type from it. Then destro-all creatures of that type that player controls. They can't

be repensated.

**Preflight's Call

for may play "Nellight's Call any time you could gay an account if you pay 40 mole to play. It. Each payer returns all creature careas from his glaveyaged to pay challings.

SNR C.

Target playary elocands a card from it's or her hand. Draw

band 3/1

Urborg Phanton CR C III

Urborg Phanton can't block. Prevant all combat damage

the As the dealt to and dealt by Urborg Phantom this

counter on it. tr/

trhong uprising SOR C ** ** **

Return up to two target creature cards from your graveyard to your hand. Draw a card.

LR C ** PS your hand. Draw a card.

Volcane Imp
Flying.

Volcano imp gains first strike until and of him 7/7.

Fig. 2 in John 1 in John 1 in John 2 in John

Swamwelk — Whispening Shade gets +174-1 cold and of the 17 favour method is a general as Bound in the 18 favour method in sold playaged as Bound flowy were in you. Indicat it is call would be put in you generated from the control excluding the put in the control excluding the put in the control excluding the put in the control excluding the put in the control excluding the put in the control excluding the put in the control excluding the put in the put in the control excluding the put in the put in the control excluding the put in the control excluding the put in the control excluding the put in the control excluding the put in the control excluding the put in the control excluding the put in the control excluding the put in the control excluding the put in the control excluding the put in th

cery, 373.

Zemble Cannibal CR C •• m 00

Wherever Zomble Canniba deas combat damage to a player you may remore target card in that player's graveyard from the come 171

the carrie 1/1

Zombie Infestation EN L ... &

Diseard two cards from your hand: Put a 2/2 black Zombie Discard two cards from your hand: Put a 2/2 black Zombie creature token Into play

Zemble Trailblazer CR L ** ** TO

bit Tratiblezer CR C TO TU
ara ullesped Zonible you quintin Target land become
ara ullesped Zonible you quintin Target land become
arap until end of bitm. Tap an untapped Zonible you contarget creature gains exampwells until end of bitm. 2/2
bity SOR J O O
mm target creature card from your graveyard to play

BLUE

Tag an untagoget Ceptibell your control Tag tagget permanent

in Spa off creatures without flying, 3/7

in Spa off creatures without flying, 3/7

in Spa off creatures without flying, 3/7

in Spa off creature in Spa off creatu

is one plus the number of Aether Burst cards in all graveyards as you play Aether Burst.

Air Elemental CR J--- CJ.R4.5.8,7 Flying 4/4
Allied Strategres SOR Target player draws a card for each basic land type among lands he or she controls
After Reality

TNS R ... The strategree is the same of the same

KIND CR PR COST 19911

Target player purs the top three cards of his or her bibliory, into his or her graveyard. 1/3 Amugaba CR R → → ◆ ◆ CD Fyling ③ Discard a card from your band Return Amugaba to its owner's hand. 6/6

To its ower's hand. GIS

Annextrat Memories

SUR R *** \$\infty\$ \$\

Archivist

P Brew a card. 1/1

Arctic Meriolic CR C P

Kicker Return a crasture you control to its evener's hand, if you peid the kicker cost, Arcbo Meriok comes into play will

COLUMN DES

conversad 5/3

Caphanid Brusar

Caphanid Brusar

Caphanid Constantia

Logic Logic Paper Grans two cards, then distants have cards from tall or level 2/12

Caphanid Constantia

Anienee Opportation Constantia

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to their owniess, hands, where X is the damage it deat to that poper 17.

Behhalf dillusionist CR J → ● 0 17.

Behhalf dillusionist CR J → ● 0 17.

Behalf dillusionist CR J → 0 18.

Afficiancer Cellodi illusionist becames the stoper of a spell or ability at the log those cards of your library into your generated ownies. A damage that would be ceach to and death by taped to estime you control 17.

Caphallid Incharmoder CR U → 0 0 18.

Better of spells or adolese and is undorstable that burn, 27.

Canhalfid Loborar CR C → 0 0 0 0 18.

Bigget player draws a card, then docards a card from his or for than 17.

Cephard Sage Corporate CR J - The Arms of the Creation of the τn

ephand Vandal CK K
At the beginning of your epkeep, put a shred counter
Ceshalid Vandal. Then put the top card of your library

CHAMPS & CHUMPS THE BEST AND WORST OF MAGIC

There have been enough bad puns in Magic flavor text over the years to fill every lifeboat on the Titanio-and then some. Take Souldrinker: "Don't drink and thrive." Or Werebear, who exercises his right to bear arms." And there's always Patrol Hound's "way muffin mention. But for pure cheese, oothing compares to the Wheel's game show reference.



a +1/+1 counter on it. 1/
Aura Graft 1NS U •• • • 00
More target enchantment bet's enchanding a permanent to cannot permanent it can enchant. Gain combre et untel enchantment

Balshan Collaborator CR L ••• 👁 🔹
Flying. 🏶 Satshan Collaborator gets +1/+1 until end pf

hum, 27 and Salshara Bridlin. OR J → ● ● ● DO Plying, 68 ● Docard a card from yeur hand. Return Batshara himbocate of the SSR J → ● ● DO Larget layers reveals the SSR J → ● ● DO Larget layers reveals the sals four cerds of his or lier there is no life to be of those cards and put filtern virin has or liter greeyant. Put the rest on long of his or her library in siny otion.

and plenyspect from the residence in the last of the indicate properties. It is a properties of the pr

Sentitic Behammeth CR R - TM Sentime Behammeth CR R - TM Sentime Bear CR - TM Sentime Bear CR - TM Sentime Bear Sentime Bear CR - TM Sentime Bear S

into your graveyard for each shired counter on Cephalid

mms your gracepain on easin street counter on Cophald

**and:6.17.1

Cata Blacingste

Discipling

Discipling

**A60 one make of any other to your mass pool. 1/1

Cata Sanchissry

**PA In the Beginning of purspease, if you continue a red or graph presistance, there is considered a read term your hand presistance, then a cate, there is count a read term your hand presistance, then a cate, there is counter a read term your hand relative to the cate, then discount a read term your hand relative to the cate of the counter of the cate of the

Inchained eard has 1 to Decard a card from your hand. Sis control of larger creates until eard of the Country Character Earth and Larger Larger Earth Earth Early Country Larger Spell Larg

Coral Net

Coral Net

Coral Net can enchant only a green or white creature

Enchanted creature has "At the beginning of your unknep,
sacrifice this creature unless you discard a card from

Your hand!

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INS Counter target spen. Also a HINS R -- Crystat Spray HINS R -- Change the text of target spell or permanent by replacements of one color word or basic and type with an

Caritaras Exchange SOR R CO CO Control of Co

wan using the state of the stat

Coral Merfells CR C -- CUZ

KIND OR PRICOST

Choose say number of creatment super little controls. Choose the same number of creatment choice tags and controls the same number of creatment choice the same number of creatment choice the same number of creatment of the same choice the same of the same choice that card, and put it into your hand. Reserve Cunning with from the grant, and put it into your hand. Reserve Cunning with from the grant, and put it into your hand. Reserve Cunning with from the grant, and put it into your hand. Reserve Cunning with from the grant, and put it into your hand. Reserve Cunning that for control put it into your hand. Reserve Cunning that for control put it into your hand. Reserve Cunning that the card, and put to grant the grant put into your fact that the grant put is given the grant put into your fact that the grant put into your fact that you will be grant put in the grant put into your fact put in the grant put into your fact put in the grant put into your fact put in the grant put into your fact put in the grant put in the grant put into your fact put in the grant put into your fact put in the grant p

larget treature gams flying until end is the "Hallet Defined and creatures without flying.

Ten all creatures without flying.

Ten all creatures without flying.

The Defined Defined in Medicorrily comes into play, you.

To the When Definions of Medicorrily scarces play you.

10 lite
Demarterialize SOR C - 00
Reft. 1 . get permanent to its owners hand
Flashback.

nent 1/3
Envelop (NS C ** **

INS R --- 3 0 0 1SH Evacuation Return of a

Its mean cool.

The recursion is a second of the property of t

og. 171

False Mamories

NS R *** *** ***

Put the top seven cards of your binary into your graveyard

At end of turn, remove seven cards in your graveyard from

Counter target tive spell

Seastly Wings

EC C

The Committee of the Comm Dispard a

Glacial Wall CR U *** ** 5,6.7,A HS C ** 40 40 Ex controller removes his or he

INS J ··· 🍅 🐞 ZLZ

Return all green permanents to their owners' hands

Morned Tertie CR C •• \$ 6.7.TM

Homed Teroe 1/4
Hearting Orate CR C • See Programme Teroe 1/4
Hearting Orate Cames into pay put 1-prot of or gear nestation on top of its owners alloway 7/2
Hydromorph Standam CR C • See I 1
Scanlice Hydromorph Disardam Counter target spell that largoit one or more category control 7/2
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specified targets me or more creatives you. Content, size See Carve.
Whenever a gleyer blays a spell, any other player may pay that spell's mana cost. If a player dose, counter the spell (Mana cost inclindes color) AP KIND OR PRICOST

Immobilizing Ink EC C ... OD DE Enchanted creature deesn if untap disting its particulars untap step. Enchanted creature has "Obscard a card from your hand gritap this creature" ination of the state of the state of your library then put them back HS C → ● 6,7748

Look at the look had deads of your library, then put them seen any other imaginization.

If SC = \$1.7VS Larget plays draws two canes.

Jacked Responses HIS C = \$2.7VS Larget plays draws two canes.

Jacked Responses HIS C = \$4.7VS Larget plays draws two canes.

If SC = \$4.7VS Larget plays draws two canes.

If SC = \$4.7VS Larget plays draws two canes.

Jacked Response cost, lift doals 2 damage to another larget creation.

Jacked Response cost, lift doals 2 damage to another larget creation.

Keep Watch

Lift C = \$4.7VS Larget plays draws the company of the control of the

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Mahamob Dinna EP R --- 4 6 6 RS Mana Breach EN - 7EX
Or plays a spell, that player returns a land hi

Manipulate Fate Search your library

Wall 374
Mist of Stagnation EN R ** 3 **
Permanents don't unlap during their controllers unlap Permanents don't irragi ochrini unan campuners universi enview expe-Au the beginnling of each players uplikeep. Ihat player unitago a permanent for each card in life or her graveyard bisessive Search MS C ***

Per Wilson to target player's hand. Uters and to the CR J hand was and to control exchanged oresture. Phantom Warrisor CR J hand was a control of the CR J

If it has X in its mare as your hand without beying in the sability only any time by the sability only any time by could pl.

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Presenced Average and the creative of the sability only any time by the creative of the sability only any time because of the sability only any time because of the sability only any time because of the sability of the sabilit

Predigal Sorterer

MAGIC FACT. Prior to Sixth Edition, you could get around Torture Chamber's damage-dealing drawbock by tapping it to use its ability during your unkeen.

MAGIC DATA

ARTIFACT BLACK ● RLITE ART Artifact
AC Artifact Creature
CR Creature EA Enchant Artifact
EC Enchant Creature
EL Enchant Land

GOLD EN Enchantment EW Enchant World INS Instant

● GREEN ● RED ● WHITE ● LAND LA Legendary Artifact LAN Land LC Legendary Creature SOR Sorcery SP Split Card

C-COMMON U-UNCOMMON R-RARE

Banned in Type 1 Restricted in Type 1 Banned in Extended Banned in Block Format Banned in Five-Color Magic Restricted in Five-Color Magic

Probabit MS C ** ** Enchannel creature los "

The Construction of this after y this soil of the part had the glacon gets +4/44 until and of turn. Play this ability only once each 4-4/4 and end of turn. Play the ability only once each arm 0.07 Play perfect of the properties of the state of the properties of the state of the properties of the state of the properties of the state of the properties of the state of the properties of the proper Its owner's third. If you had the ridder cost, which another target pointing reminerant to its owner's land.

Same Divil

Same Divil

GR. C. ** ● ● S.TM.

Frying. Yhen Sage One corress into play now at the top sour cards of your library and put them basic in any order. I/1.

Samphire Lucker

GR. R. ** ● □

Frying. Share speller you pay cost ● more to lasty. 2/2.

Scalipalerias:

A Frying. Whenever Scalipalerias R. ** ● □

Scalipalerias:

If the payer removes the loop four cost of last with blarry your lath game. I had made of loop costs have blass and cards on the site of the payer removes the loop four costs of last with blass you may return larger to be some corner, respect the posses. I ** ● ELOO When Scanners comes time play your may return larger inside cost than your conveyant on your least. 2/2.

Same Monster C. ** ● E. Z.TM.

Same Monster costs a that our lasts defending player corrors an stand B/G.

Same Smiddl. GR. C. ** ● ● S.Z.TM. Sea Smildi

Sea Smildi

Togel lead's type becomes the basic land type of your choice until end of turn. 3/3.

Shifting Sky comes into pay, choice a coior All northand As comming law comes two pays buses a count of inclination of the channel of the Target land is type becomes the basic and type of your choice until end of turn. Draw a card blemmering Wifeigs EC C ** Thic.N Enchanted creature has flying.
Return Shimmering Wings Stryuning Aven
CR C --- -- Ti Fiyling Discard a card from your hand: Return Slywing Aven Fig. Docad a cost from your hair notion only and to the cost of th The state of the s

rying, white spens and obox spens you play out in to play. 1/1 hermiscage Master CR R •• © •• ** • Target creature galos protection from the

Suppose Master OR R IN The Branch Control of the Co

to constend this way remove it from the game acteal of putting it trie its owner's grawleyard

Tefars's Response

INS R — Desire to register the state of the sta need's hand. 2/2
Telepathy
Tobre opponents play with their hands revealed.
Terminoral Adopt

CR R --Return target permanent to its owner. Though Earter CR J → ● ● 00 Phylog Year madrinen hand size is neineded by three 20 Phylog. Year madrinen hand size is neineded by three 20 Phylog. Year madrinen hand size is neined by three 21 Phylog. Year madrinen hand size is neined by two 11 Taldal. Doubrie or RH is Merchit cause serviced the top were caused of your library. Put all Merchit cause serviced the top were caused of your library. Put all Merchit causes serviced this way vin your hand, and the east on the bottom of your library. Put all Merchit causes serviced to from 12 Phylog Location becomes the coor of love choice and Phylog Location becomes the coor of love choice and the serviced State of the Cooper State has select the confidence of the Cooper State of the Cooper State of the Cooper State of the Cooper State of the Cooper State of the Cooper State of the Cooper State of the Cooper State of the Cooper State of the Cooper State of the Cooper State of the Cooper State of the Cooper State of the Cooper State of the Cooper State of State of State of the Cooper State of Stat The Comines nance. The riddle SC ... U.A.D./
Far or unitsp target artifact, creature or sand
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Whenever a player case, a spell first player may pay ... 4
fise paper does, be or the draws a card.
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W.A.D./
U.A.D./
LL4.5.7 type becomes that type usual east of turn
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Return Stepe tr CR C ** ** N Sis Novalian Hypercist CR ∪ □ □ □ III Whealtin Hypercist CR ∪ □ □ □ III Whealtin Hypercist Counts a card from he hand Play the akity way for the year card play a cooky. THE Vision Counts Herzhald crows sho play a cooky. The Michael Merchant CR C □ □ □ □ III Whealtin Herzhald crows sho play defent a card from your hand. /2 Vision Counts CR C □ □ □ III Whealtin Hypercist CR C □ □ □ III Whealtin Hypercist CR C □ □ □ III Whealtin Hypercist CR C □ □ III Whealtin Hypercist CR C □ □ III Whealtin Hypercist CR C □ □ III Whealtin Hypercist CR C □ III Whealtin Hypercist CR C □ □ III Whealtin Hypercist CR C □ II Whealtin Hypercist CR C □ II Whealtin Hypercist Vodalian Serpent CR C ** 100 C Kloker (20 yodalian Sement can't attack unless defending player controls an island. If you paid the kicker cost, inclains Serpint comes into play with four +1/+1 counters on it. 2/2 Wall of Air PAYING, 1/5 Wender CR R • ◆ ◆ ◆ ▼ 7/2H, CK Wall of Wender gets • 4/4 4 and and at burn and may attack as though it weren't a Wall bits turn, 1/5 Wash 501 · · · · ◆ ■ M Return all permanents of the callor of your choice to their

If the player obsert is one way to be used to be considered and the player obsert. O probleme he on their considered and the player was all the player obsert. If the player obsert is not the player obsert is not the player observed by the player observ

CR C -- - 6.27M CR J +*** ##

KIND OR PRICOST SETS BAME bross uses your your which the property of the Bettet play return the narrowed card to pay under its warrest control 37%.

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boay 2/2

Centalish is Manneswer MS L → ● ● AP

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Search your Unrary for a Legend or regendary card,
 Search your Unrary for a Legend or regendary card,

KIND CR PR COST

Ferrent Lengths

Whenever a crediture you control attacks. It gets +2/+2 uncl
end of term
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Gauloza's Knight
Protection from red. 2/2

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spell, 3/4

erwork Charge EN R •• • • AP

Nhenever a creature you control attacks, it gets +2/+2 until

Fring 2/2

Single 8 knight

Protection from red. 2/2

All age larget creative. If gets +3/4-5 until and at turns

and MS C PS

liago larget creative. If gets +3/4-5 until and at turns

Caradr's Verificities. Site III and All larget peoper diseases have been been way.

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wheenever Horned Cheetah deels damage, you goin that much is 2/2 into 2/2 i

Fig. 40 € Flying, When Kangee. Again Respect comes the 1972 of the part of the School cast by M. Reshift controllers see it. 1972 of the Property of the School cast by Reshift controlled since the legislation of the Cast of the School cast

88 L + 4 + 4

Pay 2 his Plevent the nort 1 damage that would be dealt to trappel creature hots unit
Meddling Mage CR R → ← ← ← PS
As Meddling Mage comes that play name a nonland cald.
The named card cart his played. 272
Meteor Storm

② ● Blescald his cards at render from your hand Mateor. Shorm doas 4 damage to target creature or paymy more particularly from the payment of th

creative 3/4
hirar1's Walko
Eli R --- \$# 章 # Jl
Creativss you control get +1,+1 Yhenever you tap a land
for mana, add one mana to your mana pool of any type that

may play Mystic Snake any time you could play an instant. When Mystic Snake comes wito play, counter target

spell 2/2.

When Matural Emergence comes into play return a red
or green enchantment you control to its owner's hand
Lands you control are 2/2 creatures with first strike. They're

Why limit resursion to your own graveyard? With this ridiculous combo, you can east any spell from any graveyard until end of turn. Call your oppoment's herd back for more. Recast his best creature. Or just roast his head off with his Urva's Rase. Mice.

GOLD

sec case or you love to the shot of low families that her 7/1 and Ammond Special name to the the target of spells or shillines that her 7/2 and the stage of spells or shillines that her 7/2 and 1 an

color 6/6.

Decrears: Cherrie 1485 J = PS

Choose ore-Return target creature card from your gravered to your hand, or Denigaaz's Charm deals 3 damage to larget creature or player; or larget creature gots +3/+3 until end

Unabl and of turn

Treath Grasp

Death Grasp deats X damage to target creature or player. Ye

Section Services artifact, target crisinine, target enchantment and target land.

OsstTructivo Flew CH R PS

At the beginning of each player's uptreen, that prayer saudinines a mankasic land

Osemasia's Specialry CR R PS

Fring When Doprocaley Specialry control into the same is hard whenever Doprocaley Specialry control into the same is hard whenever Doprocaley Specialry control into the same is hard whenever Doprocaley Specialry can be a player under a that player's shall and choose is a coal from it her player shall and choose is a coal from it her player diseased. PJ R PS

All Boblins get +1/+1 are branch, and are zombes in addition to their creative flores the coal from the player diseased. PJ R PS

All Boblins get +1/+1 are branch, and are zombes in addition to their creative flores the coal coal form in the player diseased. PJ R PS

All Boblins get +1/+1 are branch, and are zombes in addition to their creative flores the coal form in the player disease the coal form in the player disease of the coal for their creative gets 2-1/2 until end of time.

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han one creature may shock each turn

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Decrease a among lasted yet "

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And converted mans cost A.

And Carry Casafurs

Phyracaten Tyranov EN R PS
Vinenerer a player draws a cent, that player lease 2 like and 2 cent, that player lease 2 like and 2 cent, that player lease 2 like and 2 centre and terget land. They can't

Popular in a second seco 9 4 4 5

100 Me Que log Pre-ddaget v a ---- 1 ** FS

ets or Dagger - 3 - Ar damage to Raycon kazu

Receive Arraph. Return target germanent to its gwiner's hand. Then that player Card from his hand.

Rev. A double one of hand card's con-

- 4 1 0 6 K . m3000

.NS J -- PS PS nonbasic land or put three 1/1 1 4@4 h Saberta hisnous

to the state of th CR ** ***

comes into play return a white is owners hand. When Sawtooth on the botto

KANA CR. PR. COST

All opponents play with their hands revealed. Sacrifice See's Vision Look at larger players hand and choose a card from it. That player discards that card, Play this ability only any

Melaniser Vicious Reve allegros, a service for 7/2 to 100 CPC of the Community of ER R Melaniser Share At the beginning of year uphase, spacific bus creative series you pay 1 the SUR R Melaniser Share SUR R Melaniser Sur

WALLS ON THAT SETS MANUAL

11= CHI IM CHAN THE BEST AND WORST OF MAGIC

A five-ster ante card? You het. Contract From Below is a persons! Wheel Of Fortune, with its ability to draw you a fresh hand of cards for only one mana and an additional ante in the not. No wonder Five-Color Magic players swear by the Contract; it puts Ancestral Recall to shame. Of course. Jeweled Bird's pretty good too especially if your opnovent flipped your Black Lotus.



EC C ** ** A A A renchanted creature deals or is dealt damage, you PS

instead spanished control in the content of proceedings of the control in the content of the control in the content of product when spanished control in the

speci creative, I/1
Steel Leaf Paladin GR C • • • PS

When Steel Leaf Paladin cornes into play,

a green or white creative your control to its owner's hand. 4/4

hand 4.4. But the second your contine to its divines is Starting Grove. EN 1.

EXECUTED Grove. EN 1.

At other exceptantments you contined early the the trayest of apolition of shiftlers. On Searchy your having for an exceptantment card and reveal that card Sacriffer your likely them you the ceard on top of it.
Sufficienting Blast MKS.

Commer target spel and S. forcating Blast death 3 distinge to impact opposition.

EN R A Most coines into play choose a color Gre
t-chosen color without flying can't attack you.
Temporal Spring SUR C
Pul target permanent on top of its owner; intrary
Term nate

converted mana cost equal to the number 17-actions Golsta CR U ... converted mass cost exus to the number Verzeneus Cobrar GR U → ●● Prozeneus Cobrar GR U → ●● Prozeneus Cobrar Grab combit data First dirtik. Whenever Verzenus Cobrar Grabs combit data to a creature descript the creature. 272 ← ● Enchanted creature gets +17+3 and hast pring Verzenus Barbarrian. GR E → Protection from that 272. GR J → Verzenus Karvii CR J → Verzenus Karvii CR J → Verzenus Karvii CR J → Verzenus Karvii CR J → Verzenus Karvii CR J → Verzenus Karvii CR J → Verzenus Karvii CR J → Verzenus Karvii CR J → Verzenus Karvii CR J → Verzenus S → CR J → Ver

GREEN

Acern Harvest SDR C • • • TO
Put two VI gram Squirret creative streams into play Hardhapet

• Pry S Ne.
Aggressaries Upper NS C • • IN
Grapmassive Upper NS C • IN
Grapmassive Upper NS C • IN
Grapmassive Upper note 1-1-2 Date and of turn. Oran a card
Aprila Kinny
Wheneyer Amerikasus Kare Modes of the In-2 PS
Grapmassive Upper Note 1-1-2 Date and of turn 2-1-2 Date and Sarpet creative gainst fiving unit end of turn. VI — In Sarpet creative gainst year of turn 1-1-2 Date of turn 1-1-2 Dat

Anaconda Swampyalk, 3/3,

1 (2 M 000) ath

◆ Anerid Summanapper regy block an additional creature that the tim. I/4
Arrogant Wurm CR L ... 10 10
Easting Rochwalls gate - 2/--2 unit and of tum. Play the ability only one each lim. Mennes. 6 1/1
Eartifaled Scrounger CR E ... 24/-3 said and of tum. Play the ability only one each lim. Mennes. 6 1/1
Eartifaled Scrounger CR E ... 24/-3 said and of tum. Play the ability only one each lim. Mennes. 6 1/1
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Eartifaled Scrounder CR E ... 24/-24 said of the CR E ... 24/-24 said

poor D/1
faschwood Armer EC J → ⑤● 7Li
Enchanted meature gets +X/+X, where X is the number of
finest yo control

Incharred masture gets VI-VIII, where X is the number of breast oc. control.

Blauered Minagnose

CR R •• ● ● Mill

Blauered Minagnose can be counteed. Burned Minagnose can't be the target of speaks or actitions, 271

be the target of speaks or actitions, 271

A profits of the Company of t

turn, 3/3 eentaur Rootcaster CR C == 4 the 18 UNiverseer Clembur Rootcaster cases combet damage to a player, you may search your library for a basic land card and put libet card into play sapped, if you do, shuffle your

in pur mat card into play tapped. If you do, shuffle your library 27.2.
Centaur Verterus:
Carryle: © Discard a card from your leads. Regenerate
Centees Veteran, 373 Centaus Veteran, 3/3
Chartter of the Squirrel SOR C *** Part a 1/1 green Soutrel creature tower into play Rashback.

opisant. 1/1

past EN U •• @ • 7,0
never a black card is put into an opponent's graveyard, Compact.

Whether the back card is put into an opponent is greened.

Whether the back card is put into an opponent is greened.

Becard a card fee year hand Crashing Centure pasts brands until and of term Threaton Cashing Centure pasts are card to be besigned a goals or estimate. 24

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nor marvesst and morally marvess crom his or her large marvesst and see and se

into play

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At the beginning of your Jokees, you may search your librin

for a basic land card, reveal that dard, and gut it little your

land. If you do, side your draw step this turn and shuffle

ware fibrers. your library Ervish Archers

INS C ·· · PS Kicker-Sacrifice a land. Prevent all comitet damage target creature would deal this turn. I you paid the ticker cost, p went all combat damage another target creature would deal

well all combot farmage another target creature would deal well as the property of the propert

Folk Medicane

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Tougan I life for each creature year control
Flackback & Forest Care C I I ---

Pachtack ® → JU

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Glant System may block as though it had Bying, 274
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C-COMMON U-UNCOMMON R-RARE

MAGIC FACT. Even junk rares see toornament play. Tempest's Root Maze, long considered a pile of dung, was a cheap way to combat High Tide decks that once flourished in Extended. MAGIC DATA

ARTIFACT BLACK BLUE ART Artifact
AC Artifact Creature
CR Creature EA Enchant Artifact EC Enchant Creature EL Enchant Land

GOLD. GREEN GREED WHITE LAND EN Enchantment EW Enchant World INS Instant

LA Legendary Artifact LAN Land LC Legendary Creature

LL Legendary Land SOR Servery SP Split Card

Banned in Type 1 Restricted in Type 1 × Banned in Extended Banned in Block Fermat | Banned in Five-Color Magic | Restricted in Type 1 × Banned in Five-Color Magic |





KIND OR PRICOST SETS

Earth Airt

Destroy larger land Flachback

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Final Fortune INS R *** ® 87.MG
Take another turn after this one. At the end of that turn, you

Fire Elamental CR UR4.6.7

Final and Supplemental Suppleme

Rametongue Kawa CR (, ***** PS
When Flametongue Kawa comes into play, it deals 4 damage

TO SUR R **** SR IN
You may play Ghitu Fire any time you could play an instant if
you pay & mose to play it. Ghitu Fire duals X damage to

Sanchee Datur Per-Eater CR J Sanchee Charlest Sanchee Datur Per-Eater CR J Sanchee Datur Per-Eater Chilt. Per-Eater deats da equal to its power to target creature or player 2/2 Geblia. Charlot CR C Sanchee Datur Per-Eater Datur CR C Sanchee Datur C Sanchee D

KIND OR PRICOST SETS

Stablin Gardanee CR C → → → 7,00 When Schim Bademan is put link a graevard from pair decision, target land 2 1 CR J → → 75 CR J → 75 CR

Bobi'n Spelanters CR C •• 🖜 7.02

CR U * O

Jeska, Warrier Adept JC R -- @ 4 Jti First strika, hissts. Dueska, Warrier Adept deals 1 demage to target creature or player 3/1 amach. Pft Fighter Hasse, St Karnahl, Pft Righter deals 3 damage to target

tore or player 6/1

arnahi's Cleasins EC C -- D CD

Enchanted creature has first strike. Threshold Enchanted crea-

AND DIST

on it, 3/2 avu. Glider CR C ••

Karu. Glider gets +U/+1 until end of torn.

Karu.

Lorea Mule
Lara Ace deals 5 damage to target payor
Lara Bascher
Destroy target nonbasic land Unless its controller has Lara
Bitcher deal 6 damage to him or her DO

ava Dart deals 1 damage to target creature or player.
Rashback Sacrifice a mountain Bashback scorling a mountain

Uberated Dwarf CR C

Sacrifice Jheraled Dwarf Target green creature gats +1/+O and gains first strike until and of turn

CHAMPS THE BEST AND WORST OF MAGIC & CHUI

There's no shortage of walls that don't make sense. Wall Of Air? Yeah, that's frightening, Wall Of Pine Needles? What the hell does that keen out? Wall Of Dust? One domestic chick'll take care of that in an hour. When it comes to lame, however, nothing messes with Mindbender Spores. Not only does the card suck, but who's afraid of a bunch of sperm? Oh wait, we'll take that back now.



thickness creature gets +17+0 or each incomes you control
firm Lavametricar

Remove two cards in your graveyard from the game
Grim, avametricar deals 2 damage to target evalure or

Prist state, 474

eti. Bent Rander

CR R •••

Rest state, baste. Discard a card at random from your had Bent Raider gains protection from white until end of

CR C - 00.JR457

The district of the property

inspirate the first of the second of the sec OD.

Enchamed creature gets +2/-3 When enchanted creature is put this a graveyard choose a creature at random infectious Rage can enchant. Return infectious Rage to play enchanting that creature. MS R 45.6,7,0K

Inferno
INS R

4.5.6,TDK
Inferno deals 6 damage to each crotilive and each player
Inserno deals 6 damage to each crotilive and each player
Insered enclared creature becomes tapped, insolence
deals 2 demage to that creature s controller

Uphtning Blast
Uphtning Blast dease 4 danage to target creative or plays
Uphtning Cart MS L Mg L
Uphtning Cart dease 1 danage to target creative if the Copy of th

Hasse, 471

Lightning Surge SOR R ••• Company Continues of Lightning Surge Goals 4 demange to target creature or player Threshold! Instead Cupithing Surge deals 6 damage to that cedime or player and the damage con't be prevented each to prevented the company of

or player

Secritice a land: Magma Vein deals damage to each
creature without flying.

creature without trying.

Magnivers:
Haste Magnivere's power and toughness are each equ

Last Magniforie's power and tropheces are each regard to the number of seceny cards in all prayegrats. **

4.5.70K. You and target opponent each fill a coin Mana Clash ceals to the damage to each injuryer whose coin comes up tests. Respect this process until both players' coins come up beads on the same filling.

Manracal Rage EG C ***
Enclassed creature sets +2/+2 and can't block

KIND OF PRICOST

au ianos, 7/1 **finetaur Explorer** CR J ** **(I) (*)** When Minotaur Explorer comes into play, sacrifice i When Minotal Exporer comes into jety, scarlilles it sulless you decard a card at namon from your hand. 30 AP intacts Minotaur Excition gets =1/41 as long as you control a white create Minotaur Excition gets =1/41 as long as you control a white create Minotaur Excition gets =1/41 as long as you control a swits create Minotaur Excition gets =1/41 as long as you control a swits create Minotaur Lesizable gets =1/41 as long as you control a swits create Minotaur Lesizable Minotaur Lesizable Minotaur Lesizable Minotaur Lesizable Minotaur Lesizable Minotaur Lesizable Minotaur Minotaur Lesizable Minotaur Minotaur Lesizable Minotaur Minotaur Lesizable Minotaur Minotaur Lesizable Minotaur Minotaur Lesizable Minotaur Minotau

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tion, 2/2
Profice Finance is no a grouppart, flame burst's effect counts it is a flame burst's effect counts it is a flame burst's effect counts it is a flame burst's effect counts it is a flame burst's effect flame in the counts of the cou

use purples into a coin. If he or she loose the flip, coordied that the property of the proper

um, destroy that land.

Pyresaur CR C ••

Pyresaur can't block.

Pygmy Pyresaur gets

Pyroby Pyroser cen't block. ■ Pyrory Pyroser ges
+1/-40 unit end a hum. 1/1

Pyroclasm

SIR I, ■■ 7/1A

Pyroclasm

SIR I, ■■ 1/1A

Discuss a caid at may be deth creature

Pyromanna

Bull Discuss a caid at markin from your hard Pyromans
caids. I dismage to larget creature or payer 180 — Sacribo

Pyromans Pyromania feas 1 damage to barget creature

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Rose Wearner CR L --- & Target Nack or green dreature gains hasta until end of turn. 2/1 Naging Gobilia CR C *** 8.7.EX

Pasts 1/1

Rate Discripte

→ Prevent the next 1 damage that would be dealt to target creative pass from your bed not 1 damage that would be dealt to target creative pass from your air of a true. If I have a Sanctuary EN L.

At this beginning of your upkeen, if you control a white or blue permanent. Rake Sanctuary deals 1 damage to target

KIND OR PROBST

creature. If you control a white permanent and a blue permanent, Raka Sanctuary deals 3 damage to that

permanent, Makis Sandhuary deats 3 damage to that creature include.

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Rositous: © 6 Parise Properties (R. 1998) R. TAIS (R. 1998) R. Schless Emberrage death 1 damage to target creature or player and 1 demage to target creature or player and 1 demage to target 2 (R. 1998) R. Schless (R. 19

Reflexes ED C • 7.LZ
Enclarated creature has first strike
Reflexibles Assault SDR R • 60 • 6.7.YS
Initially all creatures that attacked this turn. You get an additional main phase

This of imitation MRS C ***

OD Discard any number of cards at another from your hand C resulters yes, obstror yet -14-40 unit end of turn for each cased descarded this way.

Renue K kind C R C **

OF C **

Whenever Rogue Karu, stacks alone, it gets +2/+0 until end et turn. If I

of turn.

Scarred Pluma OR C
Scarred Pluma can't attack unless a black or green creature

onetter
Descript larget artifact Ass in IATM
Shiram Bragen
CR R

Shiram Bragen
CR R

LR4.5.27

Shiram Bragen
CR R

LWA.5.27

Shiram Dragen
CR R

LWA.5.27

Hydro, Schwan Diagon gets +1+4) until end of thirm, 3/5.

Shiran Emissary

OR U. Shiran Emissary

OR U. Shiran Emissary

The Bosen God Schwan Emissary comes into pany if you had be done dood, destroy target includes creature to an including the second of

becomes back on all end of furn

Satitatish Kanu gets +1/+ as ong as no opponent controls a
walter of blue creature. 1/1

Satitatish

Kanu gets +1/+ as ong as no opponent controls a
walter of blue creature. 1/1

Satitatish

Ricker ® Transper. hasts All end of burn, assortice. Sourzie
unless the schelor cost was paid 5/3.

Satilha earch

The satisfact of burn as and 5/3.

Satilha earch

The satisfact of burn as and satisfact of burn as one of the band
whites the payer has Soulcouch dead of damage bit min or life.

The satisfact of burn as a seame until end of burn. 2/2

Sting short Earl bline

OR. C. B. B. P.

Shape Statem

AP

Destroy target atridect. Draw a card

AP

Destroy target atridect. Draw a card

AP

Same Statem

AP

Same Statem

AP

Control target of the specific of the specifi

play, draw a card, 3/1
Spitting Earth SOR C -- SOR C -- 5.7MG
Spitting Earth deals to target creature damage equal to the

C=COMMON U=UNCOMMON R=RARE

ART Artifact

AC Artifact Creature CR Creature

MAGIC DATA ARTIFACT BLACK

GOLD

GREEN RED WHITE

LL Legendary Land SOR Sorcery SP Split Card

LAND

MAGIC FACT Verdant Force once gave each player a token on his turn. It got much better when it received errata to give only its controlled the tokens.

98 INQUESTIGAMER 88

EA Enchant Artifact
EC Enchant Creature
EL Enchant Land

EN Enchantment EW Enchant World INS Instant

BLUE

LA Legendary Artifact LAN Land LC Legendary Greature

Banned in Type 1 Restricted in Type 1 * Banned in Extended Banned in Block Fermat Banned in Five-Color Magic Restricted in Five-Color Magic

0.00 KIND OR PRICOST SETS 12 IS #8 (16) trues in the pile of that purpore choices may block this turning the pile of the purpose of the pile o Angelic Wall CP C *** 40 40 00 Flying 10/4

Animal Boneyard

Enchanted and has * San Separate all orestruc cards in your graveyart into two networks piece. Sempre the piece of an opposition choice from the game and retwen the other to piece.

Separate semple of an opposition choice from the game and retwen the other to piece.

Separate cascine of the piece of Strafe deals 3 damage to target nonred creature. ■ The second of the second of get creature. That consolute nears drainingle inquire to its permitter that the control of the fact that the control of the top three cards of target opponent's library, the not filmen baset in any order. That player looks at the top three cards or your library, then not's timen baset in any order to your library. Then you control of the control installability. If it is the library than ones indo plays tap all leads its Inchance Instability

Memerica and forms and pally to all lands its
controller controls

Institute to the property of the processor of the part of th you control
Brinne Presence
EN R • **

##
If a source would deal 4 samage or more to a creature or
player that source deals 3 stamage to that creature or First strike: Black spells and green spells you play cost of less to play 1/1
less to play 1/1
and derscept Master: CR R ... CF ... CR player loses 2 life and you gain 2 life ... Creatures you control get +2/+2 until and of Train ed Gran rhi yea control
used ra Karvu
SC C
Taget land becomes a plains or an island until end of
turn 2/2 Transple and becomes a plains or an island until and of har 9/7

Farf Winned

English peoper cen't play land cards this brun. There a card.

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I End of the Control of 00 7.35 Foliación: Hammer deals 3 damange to target creature or positivo de la constante Servicio de la constante Servicio de la constante Servicio de la constante Servicio de la constante se de la constante en such circular en such constante victorio de la constante del constante de la constante de la constante de la constante de la constante de la constante del constante de la constante de la constante de la constante de la constante de la constante de la constante del constante del constante del constante del constante del constante del cons sian Breams for three and the Bregon survives as a Descript garge authors of cleaner for sign and in special with St. Dokef.

CaP Black

The next time a basic source of your choice would seal damage to you this term, perient that damage.

CaP. Blue

EN C - ●● LLR4.5.6.7.A.TM

The next time a basic source of your choice would deal damage in you this term, perient that damage.

CaP Bream E C - ●● LLR4.5.6.7.A.TM

The next time a page to your choice would deal damage in your better. Enger Liddet DR C 97 7

Earnest Fallowrahig ER R 90 90

Each creduct has protection from its colors

Eith Archers GR R 90 47 7,12

Eith Archers das 3 damage to taget stacking or become creduce 3/3

Except creduce 3/3 Research

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A cou do nie held their a desirable in Justicia violen bas de consigni in you like hem, prevent held desirable. ALASE-ZATM de The next three a green sown or your choice would does groupe in you this term, invent that desirable. Generally in your thinks would does groupe in you this turn, invent that desirable. Generally in you this turn, invent that desirable. Generally in you this turn, invent that desirable. Generally in you this turn, invent that desirable. Generally in you this turn, invent that desirable. Generally in your time of the control of your choice would does desirable by Quit the white source of your choice would does desirable by Quit the white source of your choice would does desirable by Quit the white source of your choice would does desirable by Quit retain to be great the desirable and the great retained in the great retained in the great retained in the great the great comes into play destroy to Technical Play 2. Quit the great the great of the great retained in the great the great of the great retained in the great play that player chooses at season on Replacement as a full play that player chooses at season or play but pl litrery 2/3.

Equal Treatment INS U -- TO Treatment Insure would deal 1 or more damage to a creature or player this turn, it deals 2 damage to that creature or player nstead Draw a caró Ise Dawn SDR R •• •• WHITE instead Draw is taxif

False Damer

Doinced mans symbols on all permanents you control and on all casts you own that aren't in play become the until each of burn. Does a card Fright or Flight or Flight or Good of the Component's combat plass; separation of the beginning of each opponent's combat plass; separation of the player controls into two fine-true plass. Dies of controls the player obtained in two fine-true plass. Dies of the control of the cont EN R *** _# Anglis of Monor EN R *** ##

The next time an instant or sorcery spell would deal damage to you this turn, that spell deals that damage to

Angel of Ratribution CR R *** ***

Circularies yeu control gen + 1 e -barriery that whold we can be sept or the control of the control o



doesn't check for damage until a spell is finished resolving, the Devastating Dreams card is in your graveyard before the game checks for lethal damage. So with an empty graveyard, you can

ng creature: 273.

iuit CR C •• ••

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i blocking Helenaut

ervi of turn

Franche Purification INS C 10

Dictros topret exchartment Machiess INS C INS

a card.

Serrand Capashen LC R --- *** *** **

At the beginning of your upkees, you gain 1 life for each

Hynn, which Add once matrial of any contril to your manal you of the property

Intropol Nano was usuaget creative on payor this time.

Intropol Nano Service

way can't be regenerated (Fig. 4 ** ** ** * * 5.6.7.4 ** All combat damage that would be dealt to you by unblocked greatures this turn is dealt to Kjeldoran Royal Scanl utstead, 2/5
Knight Errant CR C • IIII Fli (I ++ @-#+ 70).

Knightheed

pylong, 272
wm nous Suardiam CR J ***

* uniforus Suardian gets +0/+1 uniti end et turn.

Luminous Suardian may block an additional creature liks turn. 1/4. Printing *** ASSETTING REQUIRED FOR THE BEAUTY OF THE BEAUTY APPRICATION OF THE BEAUTY CAN'T ARE CONTINUED AND THE BEAUTY

If I until end of ben. ■ Enchanted creature can't black this birn.

Wharch of Seets SOR R. ■ ■ Bestoy all creatures. They can't be regenerated. For each creature distributed the way. Its postroller point a 1/1 while Seath creature distributed the way. Its postroller point a 1/1 while Seath Ceature Aporthecary CR R. ■ ■ # 7.0 Master Aporthecary CR R. ■ # # 7.0 Master Health of the R. ■ # # 7.0 Master Health Ceature that would be dealt to larget destrout or player this birn. 2/2 Master Health Ceature that would be dealt to target noshine or player this turn. 1/4 Militant Menic Maching Ceature Seath Ceature that would be dealt to target next described the seath of the seath

this time. 27 Memming time is 5.8 % of the Memming time is all graveyands from the game Mystillic Crussader and from end. Thresholds Mystillic Crussader gets -1/1-1 and his 5 Mystillic Crussade gets -1/1-1 and his 5 Mystillic Crussade gets -1/1-1 and his 5 Mystillic Crussade gets -1/1-1 and his 5 Mystillic Crussade gets -1/1-1 and his 5 Mystillic Crussade gets -1/1-1 and his protoches from bissoc. 1/2 R. J. Mystillic Partition. SUR 9 .. 9 RUZ

Allystic Familiar CR C C C Figure 2 A CR C Fig

in the artifact of microsinana. NS C ** N County of county or coun

Pacritism
Enclanated creature can t attack to broat
Parall
All damage that would be dealt to you is dealt to enchanted
according to the control of the contr

Phanton Hock Core of the Holland Hock comes not play with three +1 +1 condess on it. It damage would be deal to Phanton Flook, orwer that I -- any *know a +1 +1 contest from *harton Flook Core of the Holland Hock Core of the Holland Hock Core of the Holland Holl

CR C -- **

penticiplies you course. This street week in the review "review" of uniform Section 3 and Prevent the next 3 damage that would be deat this test on any number of 150 and 150



vers Guide

Protective Sphere EN C - ©* IN this turn by a source of your concerned reases a color with
the mans spent on this activation cost.

Pulsemage Advocate CR R - 2 JU

Return three target cards in an opponent's praveyard to
his or her hand, Return larget creature card from your grave-

yard to play, 1/3. Pure Reflection EN R .. 2 .

trol. 2/2
Reprisal INS U -- ** 6,7,40
Destroy target creature with power 4 or greater. It can't

be regenerated.

Restillent Wanderer
First strike. Diosard a card from your hand Resilent Wanderer
geins protection from the color of your choice until end of

INS C •• 2 *
one that would be dealt by target Restrain

The ment all connect damage that would be deal by the performance of the ment and the

demage prevented this way.

Reviving Bose INS C -- 2 *
You goin 3 life, Draw a card.

Rewards of Diversity EN U - 2 *

Whenever an opponent plays a multicolored spell, you gain

SDR R *** S ** (N u may play Rout any time you could play an instant if u pay 2 more to play it. Destroy all creatures. They can't regenerated.

Whenever a spell or ability an opponent controls cases a land to be put into your graveyard from play, return that land to play, used Man and a land to be to the put into your graveyard from play, return that land to play.

You gain 4 life.

acred Rites

Diseard any number of care's from your hand. Creatures you control get +0/+1 until end of hum for each care disearded

The Very Search of the Control of th

Whenever an opponent uspo a mountain gain 1 life.

Seasoned Marshal CR U • 2 • 7.UZ

Whonever Seasoned Marshal attacks, you may tap target

positive. 277.

Second Thoughts MS C

\$\times\$ = \$\times\$ 00

Remove three tacking osether from the gene Dave \$\times\$ 00

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Remove three tacking osether from the gene Dave \$\times\$ 00

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Remove tacking transmire action in a gravity of though the gene That card dates demange equal to its power to Selfiess. Devicts (4. 7 on a card not in play to \$0.304.

Serra Advincate CR U

\$\times\$ 700

Remove the Selfies of the gene tacking or blocking oresture gets \$274.20

until and of turn 272.

Serra Annal 1

Shieldstage Advocate CR C -- * U # JU creature or player this turn by a source of your choice.

Silver Seraph CR R ** S ***

rying, viriantere a clearine with lying is put into a graveyor.
from play, put a +1/+1 counter on Soulcatcher. 1/1.

Soulcatchers' Aerie EN U - 0 JU
Whenever a Bird is put into your graveyard from play, put a
feather counter on Soulcatchers' Aerie. All Birds get +1/+1

Instance Journal on Dougather's All Bild's gel* I/I+1 for each feather counter on Soudacher's Aere.

Southern Paladin DR R → ★ ★ New Arrows and Arrows an

among lands you carlsol.

unscape Apprentice CR C -- (N

• A): Target creature gets +1/+1 until end of turn.

• Put larget creature you control on top of its owner's Wall. Flying. Sunweb can't block creatures with power 2 or less, 5/6. Surprise Deployment INS U - 3* Play Surprise Deployment only during combat. Put a nonwhite creature card from your hand into play. At end of turn, return Fying Attacking docent cause Skyshrud Falcon to tap 1/1.

At the beginning of your upkeep, searchine Solitary Dentinement E.R. ■ ■ 1.U

At the beginning of your upkeep, searchine Solitary Dentinement
unless you discoal a card from your hand. Sky your deaw
sopp, You can't be the target of spells or abilities. Prevent all
carriage that washed to easit to your

Bouldactheer C.R. U. — ■ ■ 0.

Bouldactheer Action with This just John I on graveyord
from John, your a 1-1/1-1 quickle could demonstrate. If I.I.

Judicatheer Service B.R. U. — 1.0

Bouldactheer B.R. U. — 1.0

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Bouldactheer creature card mon your hand.

Ital creature to your hand.

Ustainer of the Realm CR U • 2 * 7,UL

Fluing Whenever Sustainer of the Realm blocks, it gets Sustainer of the Realm under the Realm block, it generally wherever Sustainer of the Realm block, it generally with the sustainer of the Realm block, it generally with the sustainer of the Realm block, it generally with the sustainer of the sus Tofer's Care EN U → M N
Spanfige an exphainment Destroy target and-comment

• • • Counter target exchaniment spall
Terch's Faithful CR U • • 10
When Terch's Paithful CR U • • 10
When Terch's Vanguard any time you could play an
instant Threshold' When Terch's Vanguard comes into play,
creature you control gain protection from black until end of
than 2/3.
Test of Endurance EN R • 2 ★ JU

CHUI THE BEST AND WORST OF MAGIC

CONFUSING CARD

You'd expect a card with a ton of name text, like Ice Cauldron. to win this. But the trophy goes to Humility, What? Betcha didn't know that it interacts in different ways with cards like Opalescence, depending on the order the two enchantments entered play? And forget about comboing with Replenish, even high-level judges can't figure out that cras.



Enchanted creature nets +1/+2 and protection from black

Madness: *.

Strength of Unity EC C **

Enchanted creature gets +1/+1 for each basic land type

race EN U •• (3) *
urce would deal damage to you, prevent 2 of Schere of Grace that damage. Sphere of Law that damage.

Sphere of Law EN U ••

If a red source would deal damage to you, proved 2 of that damage.

Sphere of Reason EN U ••

If a blue source would deal damage to you, prevent 2 of that damage. If a blue that damage, phere of Truth If a white source EN U -- @

would deal damage to you, prevent 2 of If a white source that damage. Spirit Cairn

Whenever encirclines or was a much life.

Spirit of Resistance EN R -- 12 # IN III was control a permanent of each color, prevent of damage If you control a permanent of each color, prevent of damage that would be dealt to you.

Spirit Weaver CR U • IN 2: faret green or blue creature gets +0/+1 until each of the party.

INS U •• 2 • CD whenever target creature deals damage, you

unal and or turn, whenever target creature death damage, you gain that much life. Draw a send superimanage Advancate CR U • • JU • Return two target cards in an appoinant's gravayard to his or her hand; beating tracely attacking creature. I/1. Advancard Bearer on CR C • 100 • AP if a spell or ability an appoinant controls could target a Rapplearer in last, that player chooses at feast one Rappearer as a target, 1/1.

as a target, 171,
Standing Troops CR C • 2 • 6.7/EX
Attacking doesn't cause Standing Troops to tap. 1/4,
Starlight SDR U • 40 • 7
You gain 3 life for each black creature target

opponent controls.

Staunch Defenders CR U ... ** * 6.71M

When Staunch Defenders comes into play, you gain 4 Stern Judge CR U · · · ② * I Stern Judge CR U · · · · · · · · · · · · · · · I Each player loses 1 life for each swamp he or trols, 2/2.

Strength of Isolation EC U ... (I)

At the beginning of your upkeen, if you have 50 or more life. At the Deumens of Authority of the Common of Faith EN U *** **

Statement of Faith Becomes an X/X Wall creature until the Amehantment.

resement of Fath becomes an X/X Well creature undired of them it's still an endostment.

Telf of them it's Still an endostment.

Red Pyrig. When you control on enchantments, secribice Tethered
Sriffin 2/3,

Tireless Tribe

CR C

CR C -- # 00 from your hand: Tireless Tribe gets +0/+4 until

Vengeance SUR U
Destroy target tapped creature.

Who R

As an additional cost to play Vengeful Dreams, closed X
cards from your hand. Remove X target attacking creatures

Voice of All CR U --- 2 PS

Flying, As Voice of All comes into play, choose a color, Voice
of All has protection from the chosen color, 2/2,

Wall of Swords
CR U -- 3 PLURA5.6.7

Flying 3/5. Paylaring Siant CR U S IN
Waylaring Giant pets +1/+1 for each basic land type among
lands you control. 1/3.

lands and anneal

Destroy target nonland permanent if another permanent with the same name is in play. Draw a card, Werabip EN R See 7.UZ
Damage that would reduce your life total to less than 1 reduces it to 1 instead if you control a creature.
Wrath of God SQR R.... See LUR4.5.8.7
Destroy all onestures. They can't be registered.

Abandened Outpost LAN C → OD
Abandened Outpost comes into play tapped ♠: Add ♠ to you
mana paid. Sacrifice Abandened Outpost: Add one mone of any
color to your mana pool.
Adarkar Wastes LAN R → S.6.7LA

 : Add one coloriess mane to your mane pool.
 or to your mane pool. Adarker Wastes deals Ancient Spring LAN C --

Ancient Spring comes into play tapped. S: Add to your mana pool. S. Sacrifice Ancient Spring: Add to to your maris pool.

Archaeological Dig LAN U •• IN

©: Add one colories mara to your mana pool.

Scorliec Archaeological Dig: Add one mana of any color to

140 P Brushland

LAN R

S.E

Add one colorless mana to your mana pool.

The pour mana pool. Brushland deals 1 dam

to you shall Coffers LAN U •

② .② : Add ② to your manz pool for each swamp

you control.

Chahal PH:

→ Add to your mana pool. Cabal Pt deals 1 damage to
you. Threshold:
→ Add to your mana pool. Cabal Pt farget creature gets
-7-2 until earl of thim.

Caves of Kellos

→ Add one soolness mana. By your mana pool. ◆ Add or
→ To your mana pool. Cares of Krikos deals 1 damage
to your

or \$\tilde{\tiilie{\tiii}}}}}}}} \tilide{\tiii}}} \tilde{\tilde{\tilde{\tilde{\

mana pool. Coastal Tower mana pool. eastal Tower LAN U •••• IN Coastal Tower comes into play tapped. 😂 ; Add 🐞 or 🐞

Coastal lower comes into play tapped. ◆: Add ★ or *
to your mean people.

Crosis's Collectorable

When Droses's Collectorable

When Droses's Calsocombs comes mip play, seconding it unless

on estum a non-table land you control to its owner's hand.

→: Add ★ ♠ or * ● by your mess pool.

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→: Add ★ ♠ or * ● by your mess pool.

Deligacy's Calders

Beigacy's Calders is a last in addition to its lead type. When Beigacy's Calders is a last in addition to the last you retirm a non-tail raid you conful to its owner's hand. ◆:

Add ★ ♠ or ★ by your mess you cream a non-tail raid you conful to its owner's hand. ◆:

Add ◆ ♠ or ★ by your mess your file.

eturn a non-Lair land you control to its ow add a or to your mana pool rkwater Catacomba LAN R

 Add one coloriess mans to your mans pool.

 Add one coloriess mans to your mans pool.

 We Under erget rand, Imar's Cavorn LAN U ----Demar's Cavern

Land U

Demar's Cavern is a List in addition to its land type. When

Demar's Cavern comes into play, sendine it unless you

return a non-List land you control to its owner's hand. ❖

Add ★●, or ★● to your mana pool.

Ethamse Paince

Lin U

Elfhame Palace comes into play tapped. 🌣: Add 🏶 or 🗰

trianse reason comes may supply a few or the angle of the popular

ana pool propert LAN R ---- 5.6.7.1A

Add one colorless mana to your mana pool. \$1.4dd \$

to your mana pool. Karphisan Forest deals 1 damage

te you

Keiden Necropolis

C: Add one colorless mana te your mana
Secritice a creatura; Keldon Necropolis deal

to your mease pool. Destinate invasion services in section to you mease pool.

• Chouse a color of a permanent you control. Add one mease of that color to your mease pool.

• Add ⊕ to your mease pool.

• Add ⊕ to your mease pool.

• Add one coforess mean to your mease pool.

• Add one coforess means to your mease pool.

• Restricts Monastry becomes a 4/4 green and white creature with first strike until end of four, it's still a land.

pain 4 life. Petritied Field JAN R .. 00

Add one colorless mana to your mana pool.
 Sacrifice Petrified Field: Return target land card from your graveyard to

Profitible (Pelicy Report Telligness and Card Hallin your grandy-art band.

Ravaged Highlands LAN C --
Ravaged Highlands Longes Into play tapped ♠: Add ■ to your mean pool. Scarillos Ravaged Highlands. Add ene mane of any

meas pool. Scottline Revaged Highlands: Add one mane of any color to your mass pool.

Sitstone Portail

Add one colorless meas to your meas pool. As long as Ritatione Portail is in your greeyerd, bonds you control here.

Add the one his toyour meas pool.

Eith's Grove LWH U

Killia Grove is a Lair in adolption to its land type. When Rith's Serve comes into ply carefullow a common to the send type. When Rith's Serve comes into ply carefullow it is sending that they are unation to send the server comes into ply careful in the sending the send

Vote mana anol.

#1 your mana pool.

#It Marsh LAN U **** I
Salt Marsh comes into play tapped. ** Add * or * to your mans pool.

Sanfloor Debris

LAN C --- DD

Seafloor Debris comes into play tapped Dr. Add to your mens pool. Sacrifice Seafloor Debris: Add one mans of any color

m

your mate poor.

\$\text{Sirvan Read} = \text{Ad one colorless mane by your meas pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad of one colorless mane by your meas pool. \$\text{\$\sigma}\$ \text{ Ad of one colorless mane by your meas pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad of one colorless mane by your meas pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad of one colorless mane pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad of one colorless mane pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad of one by your meas pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad of one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad of one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad of one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad of one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad one colorless mane by your more pool. \$\text{\$\text{\$\sigma}\$} \text{ Ad one colorless mane by your more pool. \$\text{\$\text{\$\text{\$\sigma}\$} \text{ Ad one colorless mane by your more pool. \$\text{\$\text{\$\text{\$\text{\$\text{\$\sigma}\$}} \text{ Ad one colorless mane by your more pool. \$\text{\$\text{\$\text{\$\text{\$\text{\$\sigma}\$} \text{ Ad one colorless mane by your more pool. \$\text{ LAN R ----

to you.

Sungrass Prairie

AN R

OD

Add to your mana pool.

Tainted Field

LAN U

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a swamp.

LAN U ···· TO

Add one colarless mana to your mana pool. ◆: Add ◆
or ◆ to your mana pool. Play this ability only if you control
a swamp.

a swamp.

Tainted Peak

Add one coloriess mans to your mass pool. ◆: Add ◆
or ◆ to your mans pool, Play this ability only if you control Tainted Wood LAN U ****

 Add one coloriess mana to your mana pool. Add or to your mana pool. Add or to your mana pool. Play this ability only if you control a swamp,
rnished Citadel LAN R

®: Add one coloriess mans to your mans pool. ®: Add one
mans of any color to your mans pool. Tarnished Citadel deals 3

miana of any oxfor to your mana pool, famished Ditadel dea domage to you. erminal Moralae LARI U → ♠ Add one coloriess mana to your mana pool. ﷺ Scartille Terminal Moraline, Search your literary for a basic land eard and put that eard into play tapped. Then shuffle

your blaze;

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Urberg Volcano 14N II

Volcano comes into play tapped. 🐟: Add 👁 or 🍑 Under the description of the property of the

SPLIT CARDS

Draw a card.

Ulusion / Reality SP U P AP

Tarest spell or permanent becomes the color of your choice

Target spell or permanent becomes the color of your choice until end of turn. / Destroy target artifact.

Life / Death

AP

Until end of turn, all lands you control are VI creatures that are still lands, / Raturn target creature card from your grave-

Wax / Wane SP U -- ♠ / ♠
Targat creature gats +2/+2 until end of tern. / Destroy
target anchantment.

MAGIC FACT With its five medallions, Lotus Petal and Time Warp Tempest represented the first attempt at placing balanced versions of most Power Nine cards in a single expansion.

MAGIC DATA



C-COMMON U-UNCOMMON R-RARE GOLD GREEN RED WHITE LAND

ARTIFACT BLACK BLUE ART Artifact AC Artifact Creature CR Creature EA Enchant Artifact EC Enchant Creature EL Enchant Land EN Enchantment EW Enchant Werld INS Instant

LA Legendary Artifact LAN Land LC Legendary Creature LL Legendary Land SOR Sorcery SP Split Card Banned in Type 1 Restricted in Type 1 Banned in Extended Banned in Block Format Banned in Five-Color Megic Restricted in Five-Color Megic

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FLORIDA

JULY 23, AUGUST 20, FT. LAUDERDALE

TUESDAY NIGHT COLLECTIBLE SHOW is now at the HOLIDAY INN on 1711 University Drive, between Sunrise Blvd. & N. Marcano Blvd. \$2 admission; FREE PARKING, 10 a.m.-5 p.m. Each person will be qualified for a door prize; the prizes consist of CGC books and toys. Raffle every 30 minutes. FREE COMICS WITH PAID ADMISSION. Featuring Florida's top dealers, this show will have LOTS OF COMIC BOOKS, cards (sports and non-sports), collectible toys and more. Meet Playboy Playmates DeDe Lind and Lisa Baker. For more information, call (954) 419-9496 or (954) 224-1162 or e-mail CCCPROMOTIONS@aol.com.

SEPTEMBER 21-22, SOUTH FLORIDA

Pampano Beach Civic Center, NE 6 Street Saturday and Sunday. 100 tables. Admission is

\$5.00 per day; 2-day pass for \$ 8.00. FREE PARKING. 10 a.m.-6 p.m. both days. Florida's top dealers including CGC-Comics Guaranty Corp, LLC. This show will have comics—Golden, Silver, Bronze and Modern age—collectible toys, action figures, sports cards & non-sports and much more. For more information, call (954) 224-1162 or e-mail CCCPROMO-TIONS@aol.com.

NEW YORK WEEKLY IN JULY & AUGUST, NANUET

WIZARD WORLD, the longest running tournament in Rockland! 1/4 mile east of Nanuet Mall on Route 59 in the Pathmark Shopping Center. Magic tournaments every Friday at 6 p.m. Players vote for tournament type (I, II, Draft) with prizes for the top three competitors. Call for Warhammer information, We also have a complete selection of Warhammer, L5R, Star Wars, BattleTech and Rage. We will demo any game upon request. For further information, contact John at (845) 624-2224.

JULY 21, MCLEAN/VIENNA (WASHINGTON D.C. AREA)

CAPITAL ASSOCIATES MONTHLY COMIC, TOY AND CCG SHOW, Tysons Corner Westpark Hotel, 8401 Westpark Drive, McLean, VA. Directions: Take exit 47 (Route 7 West) off 1-495, 1/2 mile hotel on right. Directions: (703) 734-2800. 90 vendor tables: 1st table \$85, 2nd table \$80, 3rd+ \$75. \$3 admission; children under 5 FREE. FREE parking. 10 a.m-4 p.m. Buy, sell, trade: CCG, Gold, Silver and new comics, independents, horror, sci-fi, anime, DVDs, figures, toys, posters, T-shirts, original artwork, non-sports cards, etc. Jeff Rocen: (703) 912-1993. (http://members.gol.com/comicshow, Comicshow@gol.com).



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